Project Name	
Production system (if any)	
Test system (if any)	
GitHub repository	https://github.com/amosproj/amos-ss2021-project2-context-map
GitHub kanban board (project)	https://github.com/amosproj/amos-ss2021-project2-context-map/projects/1
Team T-shirt (white)	https://www.shirtinator.de/loadBasket/UEuo0qppj8j
Team T-shirt (black)	(all white)
Additional materials	
Team Meeting Converence	
Room	https://teams.microsoft.com/l/meetup-join/19%3a3b8f52884ffc4100a4eb47e51093e5a7%40thread.tacv2/1618404049950?context=%7b%2

Last Name	First Name	GitHub User Name	Email Address	Kenntnisse
Wehr	Thomas	derwehr	thomas.wehr@fau.de	JavaScript, RDF, SPARQL, Turtle
Shmelev	Igor	IgorShmelev	igor.shmelev@fau.de	JavaScript, Razor (C#/HTML), C#
Trütschel	Cato	CatoLeanTruetschel	cato.lean.truetschel@fau.de	Typescript (Javascript) frontend, HTML, CSS, SPA (Blazor), C#, SW architecture
Zuber	Yannick	zuberman35	yannick.zuber@gmail.com	Project Management, basics in C & Python
Jablonski	Johannes	joluj	johannes.lukas.jablonski@gmail.com	Typescript (Angular), RxJS, HTML, (S)CSS, SW Architektur
Kopyto	Tobias	PianoRollRepresentation	kopytotobias@gmail.com	etwas Typescript, Java, C#, C++, Python
van de Logt	Jule	julevdl	jule.vandelogt@gmail.com	Project Management, SCRUM, Grundkenntnisse C & Python
Nees	Miriam	AMOSmiriam	miriam.nees@fau.de	Typscript fronted, Vue.js (HTML), Java, JSF

Goals	Work in a smooth and constructive environment as a team.
	Achieving our project goals within the set time frame.
Meeting norms	Unless it's an emergency, we will let the team know at least the night before, if we cannot participate in a scheduled team meeting.
	Everyone participates and initially talks about their painpoints and mindset for the past week.
Working norms	We agree on a common style guide for code, which everyone has to follow including clear comments.  We switch key rolls throughout the project, so everyone gets the chance to participate in different areas.
	We review code together with another team mate (4 - eyes principle).  Both developers and product owners will agree on a testing method and apply it for every feature.
Coordination norms	We focus on key problems to not waste meeting time, further discussions will be conducted in a smaller scale.
	For every feature we will assign two team members as responsibles.
	We communicate problems and issues immediately and openly within the team.
	We ask for help whenever needed. We won't judge team members when they ask for help.
Communication norms	We check our communication channel (Teams) at least once every 24 hours on weekdays.
	We try to communicate criticism in a positve way.
	If we notice possible mistakes in someone's work, we openly communicate it in a friendly and polite way.
Consideration norms	We make decisions based on everyone's best interest (democratic votes).
	We do not judge anyone for having different opinions, but discuss it openly and in a friendly manner.
Cont. improvement norms	We automatically review and test our work on a regular basis according to the agreed manner.
	We track everyone's well-being by regularly checking the happiness index and asking team mates for feedback.
Rewards	We will give out a round of virtual applause for every released feature.
	We will have virtual coffee rounds to chat in a more informal way and celebrate our team work throughout the week.
Sanctions	Whoever joins a meeting late more than 3 times is obliged to sponsor the next virtual coffee meeting.
	If we notice any violations of this team contract, we will point it out to our fellow team mates.
Miriam, Tobias, Johannes, Cato, Igor, Thomas, Jule, Yannick	

#	Meeting Day	Comment	Coach	Product Owner	Software Developer	Scrum Master	Release Manager
1	2021-04-14		Yes	Jule	Everyone else	N/A	N/A
2	2021-04-21		Yes	Yannick	Everyone else	Jule	Johannes
3	2021-04-28		Yes	Jule	Everyone else	Yannick	Tobias Kopyto
4	2021-05-05			Yannick	Everyone else	Tobias Kopyto	Cato
5	2021-05-12		Yes	Jule	Everyone else	Igor	Nees, Miriam
6	2021-05-19			Yannick	Everyone else	Jule	Johannes
7	2021-05-26	Mid-term due	Yes		Everyone else	Cato	Igor
8	2021-06-02			Jule	Everyone else	Yannick	Nees, Miriam
9	2021-06-09			Yannick	Everyone else	Nees, Miriam	Cato
10	2021-06-16		Yes	Jule	Everyone else	Igor	Thomas
11	2021-06-23			Yannick	Everyone else	Thomas	Igor
12	2021-06-30			Jule	Everyone else	Cato	Thomas
13	2021-07-07		Yes	Yannick	Everyone else	Johannes	Tobias Kopyto
14	2021-07-14	Demo day!					
15	2021-07-21	Retrospective					

The reason of existence of the envisioned product (beyond this project).  The mission of this particular project (in the context of the product vision).	Product Vision	Project Mission
	The reason of existence of the envisioned product (beyond this project).	The mission of this particular project (in the context of the product vision).

Term	Definition

#	Theme	Goal	Feature Name	Est. Size (Feature)	Est. Size (Sprint)	Real Size (Feature)	Real Size (Sprint)	Burn- Down

#	Theme	Goal	Feature Name	Est. Size (Feature)	Est. Size (Sprint)	Real Size (Feature)	Real Size (Sprint)	Burn- Down

Sprint	Status	Source	Impediment	Resolution

#	Feature Definition of Done	Sprint Release Definition of Done	Project Release Definition of Done

Link / reference

1	Context	Name	Version	License	Comment

Last Name	First Name	Value			
			TUIVI	TUIVI	
			0!	0!	
Wehr	Thomas		U:	U:	
Shmelev	Igor				
Trütschel	Cato		0	No effort	
			1	Minimal effort	
Jablonski	Johannes		2	Small effort	
Kopyto	Tobias		3	Medium effort	
			5	Large effort	
Nees	Miriam		8	Very large effort	
			13	Too large effort	