AMOS Project 1 - Planning Documents

Project Data

| Project Name | Geo Data Search |
|-------------------------------|---|
| | |
| Production system (if any) | N/A |
| Test system (if any) | N/A |
| | |
| GitHub repository | https://github.com/amosproj/amos2021ws01-geo-data-search |
| GitHub kanban board (project) | https://github.com/amosproj/amos2021ws01-geo-data-search/projects/1 |
| | |
| Team T-shirt (white) | https://www.shirtinator.de/loadBasket/OfTfNI5QEYU |
| Team T-shirt (black) | https://www.shirtinator.de/loadBasket/OfTfNI5QEYU |
| | |
| Additional materials: | |
| Miro Board | https://miro.com/app/board/o9J_loTR8bM=/ |
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Project Team

| Last Name | First Name | GitHub User Name | Email Address |
|-----------|-----------------|------------------|---|
| Dargel | Olivia | oliviadargel | olivia.dargel@tu-berlin.de |
| Fidan | Numan | numanfidan | numanfidan@gmail.com |
| Fischer | Erik | Battlemech | erik.fischer98@win.tu-berlin.de |
| Hermann | Christoph Jacob | chrisjherm | christoph.j.hermann@campus.tu-berlin.de |
| Khakham | Nikita | Decappi | kit0001@gmail.com |
| Mucaj | Nebi | NebiMucaj | nebi.mucaj@campus.tu-berlin.de |
| Skorkina | Veronika | weribell | weribell@gmail.com |

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Team Contract

| Goals | Working deliverables |
|---------------------------|--|
| | 80% Test Coverable (Decide what kind of tests we will have?) |
| | Everyone will learn how to work in an agile Team. |
| | Max 60 minutes meetings |
| Meeting norms | One meeting per week (Thursday 12:30 pm). |
| meeting norms | Sub teams can meet more often. |
| | Meetings are mandatory. |
| | Being late is acceptable with good reason behind it (better to communicate it before the meeting). |
| Working norms | We will separate ourselves into sub teams. |
| - | each sub will decide about their part in the project |
| | Be open to feedback |
| | Deliverables must be made until wednesdays 8 p.m., such that one person can upload the final version |
| Coordination norms | No moderator in meetings (One person reminds others to "focus" if the conversation goes off track) |
| | Feel free to ask for help/second opinions |
| Communication norms | Discord outside of meetings |
| | Try to check Discord every day |
| | @ somebody if faster feedback is needed |
| Consideration norms | Disagreements are solved democratically in the smallest possible team/subteam |
| | Side convos are fine |
| Cont. improvement norms | Tracking is not strict, we estimate the tickets and track the estimated progress by burnt story points |
| | Ask the stakeholder in the progress tracking |
| Rewards | Beer, Radler, Alster or any non-alcoholic beverage |
| Sanctions | Kick a member from the group after repeated failure of communication |
| Link to "signed" document | https://docs.google.com/document/d/1Ggt-I91JvP-I-VQKXPaPdtN8rtjWDHj53nBrgt91yYg/edit?usp=sharing |

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Role Assignments

| # | Meeting Day | Comment | Coach | Product Owner | Software Developer | Release Manager | Scrum Master |
|----|-------------|---|-------|-------------------------------|--------------------|-------------------------|--------------|
| 1 | 2021-10-21 | Introduction, Team Contract, Discussion of Architecture preferences | Yes | Nikita Khakham, Olivia Dargel | Everyone else | - | Coach |
| 2 | 2021-10-28 | Regular Sprint Meeting | Yes | Olivia Dargel | Everyone else | Christoph Jacob Hermann | Coach |
| 3 | 2021-11-04 | Regular Sprint Meeting | Yes | Nikita Khakham | Everyone else | Nikita Khakham | Coach |
| 4 | 2021-11-11 | Regular Sprint Meeting | Yes | Olivia Dargel | Everyone else | Nikita Khakham | Coach |
| 5 | 2021-11-18 | Regular Sprint Meeting | Yes | Nikita Khakham | Everyone else | Nikita Khakham | Coach |
| 6 | 2021-11-25 | Regular Sprint Meeting | Yes | Olivia Dargel | Everyone else | Nikita Khakham | Coach |
| 7 | 2021-12-02 | Mid-project release due | Yes | | | | Coach |
| 8 | 2021-12-09 | | | | | | |
| 9 | 2021-12-16 | | | | | | |
| 10 | 2022-01-13 | | Yes | | | | |
| 11 | 2022-01-20 | | | | | | |
| 12 | 2022-01-27 | | | | | | |
| 13 | 2022-02-03 | | Yes | | | | |
| 14 | 2022-02-10 | Demo day / final release | | | | | |
| 15 | 2022-02-17 | Project retrospective due | | | | | |
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Product Glossary

| Term | Definition |
|------|------------|
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Product Goal

| Product Vision | Project Mission |
|--|--|
| | |
| The Geo Data Search Project will allow companies worldwide to find desired testing routes for their newest prototypes, matching geographical properties like elevation, length and gradient as close as possible. The same parameters may be used to find various routes for cyclers, joggers or even ambitious wine enthusiasts looking for the optimal place to set up a winery. A user can conveniently input their search query by voice or via text be it on mobile, tablet or desktop. | The project mission is to achieve an interpretation of buzzword user queries in German through a web interface concerning location, length, height (difference) of public routes, places and regions. Multiple results, routes or places, matching the user query as close as possible will be displayed in a list as well as in a map. The software should be usable from desktop web browsers and be intuitive - an option to get examples for possible inputs in the web interface will be provided nevertheless. |
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Mid-Project Release Tracking

| # Theme | Goal | Feature Name | Est. Size (Feature) | Est. Size (Sprint) | Real Size (Feature) | Real Size (Sprint) | Burn- Down |
|---|--|--|------------------------|-----------------------|------------------------|-----------------------|---------------|
| 1 Organisation | | | | 3 | | 3 | |
| | Make irregular deliverables | | | | | | |
| | | design team logo | 2 | | 2 | | |
| | | design team T-Shirt | | | | | |
| | | create Kanban board with labels | 1 | | 1 | | |
| | | write team contract | | | | | |
| | | submit t-shirt preferences | | | | | |
| 2 Architecture | | | | 22 | | 22 | |
| | Plan architecture | | _ | | _ | | |
| | | external API research | 5 | | 5 | | |
| | | capabilities of HERE API | 3 | | 3 | | |
| | | Frontend tech stack choice | 5 | | 5 | | |
| | | Draft for JSON format | _ | | _ | | |
| | | NLP component architecture | 3 | | 3 | | |
| | Skeleton implementation | | | | | | |
| | | Deploy Docker container with Hello World | 3 | | 3 | | |
| | Make deliverables | | | | | | |
| | | Visualization and description of architecture | 3 | | 3 | | |
| | | | | | | | |
| Establishing Communication between Components | | | | | | | |
| 5 between components | User - Frontend Communication | | | 29 | | 26 | |
| | Osci - i rontena communication | Interface for string input | 3 | 20 | 3 | | |
| | | Frontend design draft | 5 | | 5 | | |
| | Frontend - Backend Communication | Trontend design draft | 3 | | 3 | | |
| | Communication | Backend interface for communication with Frontend | 5 | | 3 | | |
| | | Frontend interface for communication with Backend | 5 | | 5 | | |
| | Backend - NLP Component Communication | Translate in Communication with Edelond | | | | | |
| | | Backend interface for communication with NLP Component | 3 | | 2 | | |
| | | NLP Component interface for communication with Backend | 3 | | 2 | | |
| | NLP Component Skeleton | | | | _ | | |
| | | Implementation of current JSON structure | 3 | | 3 | | |
| | | Best Practices for NLP Research | 2 | | 3 | | |
| Data Roundtrip through all | | | _ | | | | |
| 4 Components | | | | 24 | | 29 | |
| | Make irregular deliverables | | | | | | |
| | , | Write product vision | | | | | |
| | | Write project mission | | | | | |
| | | Define Definition of Done | | | | | |
| | NLP Component enhancement | | | | | | |
| | The Component Cinian Centerit | Generate dummy training data | 5 | | 5 | | |
| | | Set up NLP preprocessing pipeline | 3 | | 5 | | |
| | Communication enhancement | Cot up 11E1 proprocessing pipeline | 3 | | 3 | | |
| | Communication emignicement | NLP Component: Restructure return format for Backend | 3 | | 3 | | |
| | | JSON format for Communication between Backend and Frontend | 5 | | 5 | | |
| | | Open Street Map research | 5 | | 8 | | |

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Mid-Project Release Tracking

| # Theme | Goal | Feature Name | Est. Size (Feature) | Est. Size (Sprint) | Real Size (Feature) | Real Size (Sprint) | Burn- Down |
|--|-----------------------------|--|------------------------|-----------------------|------------------------|-----------------------|---------------|
| | Error handling | | , | , | , | . , | |
| | - | Implementation of Error Handling in Frontend and Backend | 3 | | 3 | | |
| NLP model training & backend internal infrastructure | | | | | | | |
| | Model training | | | 32 | | 35 | |
| | | Training of NLP Model | 5 | | 8 | | |
| | | Data set creation | 5 | | 5 | | |
| | | Model evaluation | 3 | | 3 | | |
| | Backend enhancements | | | | | | |
| | | Backend refactoring | 9 | | 9 | | |
| | | Send search result to Frontend | 3 | | 3 | | |
| | Version tracking | | | | | | |
| | | Show versions of all components in Frontend | 2 | | 2 | | |
| | | Send component version to Frontend | 2 | | 2 | | |
| | Frontend enhancement | | | | | | |
| | | Develop mode for debugging | 3 | | 3 | | |
| | Make irregular deliverables | | | | | | |
| | | Provide video | | | | | |
| | | Mid-Project Release Tracking | | | | | |
| First running version with Locations | | | | | | | |
| | Usability improvement | | | | | | |
| | | Show map with search results | | | | | |
| | | Hints for user input | | | | | |
| | | Show loading state | | | | | |
| | Information Retrieval | | | | | | |
| | | Get API Key for OpenStreetMap | | | | | |
| | | Get information from external API | | | | | |
| | | Extract NER labels | | | | | |
| | Make irregular deliverables | | | | | | |
| | | Documentation (for user, design, build/deploy) | | | | | |
| | | Final Project Release Plan | | | | | |

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Final Project Release Plannning

| # | Theme | Goal | Feature Name | Est. Size (Feature) | Est. Size (Sprint) | Real Size (Feature) | Real Size (Sprint) | Burn- Down |
|---|-------|------|--------------|------------------------|-----------------------|------------------------|-----------------------|---------------|
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Definition of Done

| # | Feature Definition of Done | Sprint Release Definition of Done | Project Release Definition of Done |
|---|--|---|---|
| | | All originally planned Tickets have been accepted | |
| 1 | Code was reviewed by at least one person | in the sprint review | User documentation is available |
| | | If documentation was needed - It's committed | |
| 2 | Git CI runs successfully | and pushed to github | Developer documentation is available |
| 3 | Feature is merged into main branch | Sprint Release is present and tagged | Test coverage above 50% |
| 4 | | | No started but not finished tasks available |

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Impediments Backlog

| Sprint | Status | Source | Impediment | Resolution |
|--------|----------|---------------|--|---|
| 1 | Resolved | Lukas Meister | Some team members were absent from the first team meeting without notifying anyone. | Everyone manages to consider the team meetings and notifies the team ahead of time if attendance is not possible. |
| 1 | Resolved | Lukas Meister | More additional group meetings necessary in order to coordinate the team work and specific tasks. | Weekly group meetings set up, with an extra meeting with the client every friday. |
| 2 | Resolved | Lukas Meister | Break down complex tasks into more managable, smaller tasks and assign them to a specific sub-group. | Continous effort: Tasks will be devided into smaller tasks and assigned to the respective sub-group. |
| 3 | Resolved | Lukas Meister | POs had to wait longer periods of time for replies to their questions or for tasks to be done, could not reach out to team members properly. | Team members have been alerted to reply appropriately and support POs in their tasks. |
| 3 | Resolved | Lukas Meister | One team member had too many assigned tasks and did not feel comfortable with the amount of new input to be processed. | POs broke down the respective team members tasks and offered help for the specific topic. |
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Documentation

| Type | Link / reference |
|------|------------------|
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Bill of Materials

| # | Context | Name | Version | n License | Comment |
|---|----------------------|--|---------|-----------|---|
| | 1 NLP Component | spacy | 3.1 | MIT | for NLP tasks |
| | 2 NLP Component | virtualenv | 20.2.0 | MIT | virtual environment builder for Python |
| | 3 NLP Component | FastAPI | 0.70.0 | MIT | |
| | 4 NLP Component | uvicorn | 0.15.0 | BSD-3 | ASGI server for FastAPI |
| | 5 NLP Component | de_core_news_sm, de_core_news_md, de_core_news_lg or de_dep_news_trf | 3.1.0 | MIT | Models for NLP preprocessing tasks, see https://spacy.io/models/de |
| | 6 Frontend Component | React | 17.0.2 | MIT | Frontend JavaScript library |
| | 7 Frontend Component | Next.js | 12.0.1 | MIT | React framework with additional features |
| | 8 Frontend Component | Jotai | 1.4.2 | MIT | State management library |
| | 9 Frontend Component | Tailwind | 2.2.19 | MIT | CSS utility-first framework |
| | 10 NLP Component | Chatette | 1.6.3 | MIT | Dataset creation |
| | 11 NLP Component | pytest | 6.2.5 | MIT | Testing |
| | 12 | | | | |
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Planning Poker

| Last Name | First Name | Value | | | |
|-----------|-----------------|-------|------|------------------|--|
| Hermann | Christoph Jacob | 0 | | | |
| Fischer | Erik | 0 | 0.00 | OK | |
| Mucaj | Nebi | 0 | 0.00 | UK | |
| Khakham | Nikita | 0 | | | |
| Fidan | Numan | 0 | 0 | No size | |
| Dargel | Olivia | 0 | 1 | Trivial size | |
| Skorkina | Veronika | 0 | 2 | Small size | |
| | | | 3 | Medium size | |
| | | | 5 | Large size | |
| | | | 8 | Very large size | |
| | | | 13 | Too large (size) | |
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