Team Contract

1. Goals: What does your team hope to achieve?

- Working deliverables
- 80% Test Coverable (Decide what kind of tests we will have?)
- Everyone will learn how to work in an agile Team.
- Max 60 minutes meetings

2. Norms: Group belief about how members should behave

2.1 Meeting norms

- One meeting per week (Thursday 12:30 pm).
- Sub teams can meet more often.
- Meetings are mandatory.
- Being late is acceptable with good reason behind it (better to communicate it before the meeting).

2.2 Working norms

- We will separate ourselves into sub teams.
- each sub will decide about their part in the project
- Be open to feedback
- Deliverables must be made until wednesdays 8 p.m., such that one person can upload the final version

2.3 Coordination norms

- No moderator in meetings
 - One person reminds others to "focus" if the conversation goes off track
- Feel free to ask for help/second opinions

2.4 Communication norms

- Discord outside of meetings
- Try to check Discord every day
- @ somebody if faster feedback is needed

2.5 Consideration norms

- Disagreements are solved democratically in the smallest possible team/subteam
- Side convos are fine

2.6 Continuous Improvement norms

- Tracking is not strict, we estimate the tickets and track the estimated progress by burnt story points
- Ask the stakeholder in the progress tracking

| 3. Rewards: How the team will celebrate achieving goals | > |
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• Beer, Radler, Alster or any non-alcoholic beverage

4. Sanctions: How the team will address failure to abide norms

• Kick a member from the group after repeated failure of communication

We hereby declare that we agree to this contract in its entirety:

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