



[illegible]

<b>Goals</b>	To create a viable Product in Atlassian Market Place	
	To learn Scrum framework by "doing"	
<b>Meeting norms</b>	Write a meeting protocol every meeting	
	Do not be late (not >2 minutes)	
	Communicate if you cannot attend	
	5 minute Smalltalk/Warm-Up	
<b>Working norms</b>	Do not commit anything that is not working and/or badly documented	
	Commit message has to be short and clear	
	Work division via issue assignment	
	Release candidate has to be ready before the team meeting	
<b>Coordination norms</b>	Organize work on current PDF deliverables in Google Drive folders and the code on GitHub	
	Put labels and story points on issues	
	Thursday meeting starts with retrospective of the previous sprint and ends with a defined plan for the next sprint	
	Have two internal weekly meetings (Thursday + flexible decided upon Doodle)	
<b>Communication norms</b>	Discord for voice and Telegram for written communication	
	Open communication during daily/weekly	<a href="https://happy-amos.appspot.com">https://happy-amos.appspot.com</a> - 2 per week
<b>Consideration norms</b>	Polls for decision making (majority rule)	
	On disagreement, make a second poll	
	Story points decision upon planning poker (discuss on disagreements and play again)	
<b>Cont. improvement norms</b>	Kanban board on github for progress tracking	
	Write standup emails at least twice per week to inform others about encountered problems and your upcoming tasks	
<b>Rewards</b>	Play a round of scribbl	
<b>Sanctions</b>	Minor failure: Punishment Jar --> Financing next "Team-Event"	
	Major failure: Punishment Issue -> issue from the board chosen by the rest of the team	
	Severity of penalties is decided by a poll within the team	
<b>Signatures</b>		
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Product Vision	Project Mission
<p>The reason of existence of the envisioned product (beyond this project).</p>	<p>Our project mission is to develop the calendar feature as envisioned by the business partner so the users can organize in teams and manage/assign tasks through the use of requests.</p> <p>Teams assigned to tasks after accepting a request are shown in a calendar overview that utilizes bar-elements and colors to display the exact intervals and available time windows so the user can more effectively allocate resources and structure timelines.</p> <p>The user interface is strongly bound to the Atlassian design guide and uses the native Atlassian design objects whenever possible.</p> <p>Team and member entities contain the required information so the user is enabled to make well informed decisions.</p>

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