Last Name	First Name	GitHub User Name	Email Address	Prefered Role / Technical Area
Tech	Berinike	BerinikeTech	niketech@web.de	Blockchain / Solidity
Heil	Dominic	dominic-heil	d.heil@campus.tu-berlin.de	CI / CD - React - JS - (Python Backend)
Steinkohl	Felix	steinkohl	steinkohl@campus.tu-berlin.de	CI / CD - Backend (- Frontend)
Stender	Nick	Floinko	stender@campus.tu-berlin.de	Backend
Ehmendörfer	Christoph	krisutofu	christoph.ehmendoerfer@campus.tu-berlin.de	jump in
Pilgrim	Jannis	NonFT	jannis.pilgrim@gmail.com	Database / Python
Le	Ba Que	tuilagio	b.le@tu-berlin.de	Frontend (React) - Python backend
Naumov	Nik	NickZecamp	nikum@live.se	Frontend (React/JS). (Python)

Project Name	NFT the world!
Production system (if any)	...
Test system (if any)	...
GitHub repository	https://github.com/amosproj/amos2021ws07-nft-development
GitHub kanban board (project)	https://github.com/amosproj/amos2021ws07-nft-development/projects/1
Team T-shirt (white)	https://www.shirtinator.de/loadBasket/hQlmSTVUG0E
Team T-shirt (black)	https://www.shirtinator.de/loadBasket/hQlmSTVUG0E
Additional materials	...
Zoom	https://tu-berlin.zoom.us/j/65882617955?pwd=WHJKV3lnN20zNWUvbFMwbHZ0dnNyZz09
Happiness	https://happy-amos.appspot.com/Project?project=6300169943384064&course=6014071715397632
Slack	https://join.slack.com/t/campus-xuz7131/shared_invite/zt-xqnhb1i9-hzKoRS__LynqkTrq_w8mNA

Goals	We want to learn about agile methods. We want to build a cool open-source piece of software.
Meeting norms	Letting other say their (valid) opinion
	Excuse yourself when you are missing otherwise please be on time
Working norms	Fair participation
	Contribute to the project (do something for your Credit Points)
	Team Channel for (faster) help: [Slack]
	Quality over quantity
Coordination norms	No one is forced to do something s/he really doesn't want. (special case: if no is willing then assignment is needed). Democratic allocation.
Communication norms	no one expects you to respond during weekends. < 48h within week (ideally same day but at last next day). [Telegram?]
Consideration norms	majority rule for voting (neutral vote possible), except for particular personal reasons.
Cont. improvement norms	continuous review of code (work) and wellbeing (happyness index). Formatter for syntax? Coding/review guidelines?
Rewards	sing? applause
Sanctions	poem
Goals	We want to learn about agile methods, good team work and practice team work. We want to build a cool open-source piece of software and "valuable" NFTs.
Meeting norms	We meet at least once a weak during the project.
	Please excuse yourself when you know that you'll be missing (like illness, important appointment) otherwise we want to not more than 15min late but on time in the average case. Single lapses or emergencies are permissible.
	We try to reach consensus where possible. As last resort we respect the majority rule for decisions which affect the whole team. Exceptional decisions for individual team members are possible for special circumstances.
Working norms	We participate fairly. It doesn't mean that everyone is equally fast or performing but that we are willing to invest time like others are.
	We individually contribute to the project to perform for our Credit Points. Work is distributed in team meetings together.
	Team work should be a safe space for everyone and allow for clarifying work or personal conflicts or appropriate criticism. You may contact Jule as person of trust for non-technical problems and as mediator for anonymous criticism.
	We value quality over quantity, maintainability over many features.
Coordination norms	No one is forced to do something s/he really doesn't want. Volunteers are considered first. If no one is willing to do a task and assignment is needed then democratic allocation.

Communication norms	We let others say their (valid) opinion and avoid insults, harassment, discrimination due to individual properties like gender, color… We don't expect each other to respond during weekends. We expect responses in 48h within week. We try to answer at least next day. We use team Channels on Slack for help. We confess that nobody is perfect. We accept criticism of ourselves and permit others to correct us.
Consideration norms	We try to clear misunderstanding and create understanding instead of bashing others for disagreement. We don't want to be self-opinionated and give examples rather than just stating to be right.
Cont. improvement norms	There is continous review of code and our wellbeing by using the "happyness index". We will use Scrum-relaed methods to track progress. Coding, Style and review rules and guidelines are respected for the reason of code health and team work. Syntax Formatters will be used if they are needed to ensure style guidelines. If someone can't finish story points over two weeks then we try to find a solution for improvement. Workload estimation isn't perfect. We will tell if work turns out to be more effort than estimated.
Rewards	People will be granted NFTs under applause. 2 Story Points = 1 NFT.
Sanctions	People who clearly violate rules multiple times should either write a poem, do extra work or obtain remaining User stories instead of free choice.

#	Meeting Day	Comment	Coach	Product Owner	Software Developer	Release Manager	Scrum Master
1	2021-10-21		Yes	Christoph	Everyone else	N/A	Coach
2	2021-10-28		Yes	Nick	Everyone else	Christoph	Coach
3	2021-11-04		Yes	Christoph	Everyone else	Dominic Paul Christian	Coach
4	2021-11-11		Yes	Nick	Everyone else	Que	Coach
5	2021-11-18		Yes	Christoph	Everyone else	Nikita	Coach
6	2021-11-25		Yes	Nick	Everyone else	Jannis Max	Coach
7	2021-12-02	Mid-project relea	Yes	Christoph	Everyone else	Felix	Coach
8	2021-12-09			Nick	Everyone else	Nick	tbd
9	2021-12-16			Jannis	Everyone else	Berinike	tbd
10	2022-01-13		Yes	Jannis	Everyone else	Christoph	tbd
11	2022-01-20			Jannis	Everyone else	Dominic Paul Christian	tbd
12	2022-01-27			Felix	Everyone else	Que	tbd
13	2022-02-03		Yes	Felix	Everyone else	Nikita	tbd
14	2022-02-10	Demo day / final release		Felix	Everyone else	Jannis Max	tbd
15	2022-02-17	Project retrospective due		Felix	Everyone else	Felix	tbd

Product Vision	Project Mission
The reason of existence of the envisioned product (beyond this project).	The mission of this particular project (in the context of the product vision).

Term	Definition

#	Theme	Goal	Feature Name	Est. Size (Feature)	Est. Size (Sprint)	Real Size (Feature)	Real Size (Sprint)	Burn-Down

Sprint	Status	Source	Impediment	Resolution

#	Theme	Goal	Feature Name	Est. Size (Feature)	Est. Size (Sprint)	Real Size (Feature)	Real Size (Sprint)	Burn-Down

#	Feature Definition of Done	Sprint Release Definition of Done	Project Release Definition of Done

Type	Link / reference

\	Context	Name	Version	License	Comment

Last Name	First Name	Value						
Tech	Berinike	1		**1.57**	**NOK**			
Heil	Dominic	1						
Steinkohl	Felix	2						
Stender	Nick	2						
Ehmendörfer	Christoph	1		0	No size			
Pilgrim	Jannis	2		1	Trivial size			
Le	Ba Que	2		2	Small size			
Naumov	Nik			3	Medium size			
				5	Large size			
				8	Very large size			
				13	Too large (size)			