



| Last Name | First Name | GitHub User Name | Email Address | Preferred Role / Technical Area |
|-------------|------------|------------------|--|---|
| Tech | Berinike | BerinikeTech | niketech@web.de | Blockchain / Solidity |
| Heil | Dominic | dominic-heil | d.heil@campus.tu-berlin.de | CI / CD - React - JS - (Python Backend) |
| Steinkohl | Felix | steinkohl | steinkohl@campus.tu-berlin.de | CI / CD - Backend (- Frontend) |
| Stender | Nick | Floinko | stender@campus.tu-berlin.de | Backend |
| Ehmendörfer | Christoph | krisutofu | christoph.ehmendoerfer@campus.tu-berlin.de | jump in (Backend / Frontend) |
| Pilgrim | Jannis | NonFT | jannis.pilgrim@gmail.com | Database / Python |
| Le | Ba Que | tuilagio | b.le@tu-berlin.de | Frontend (React) - Python backend |
| Naumov | Nik | NickZecamp | nikum@live.se | JS, UI/UX |
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| Project Name | NFT the world! |
| Production system (if any) | https://amosproj.github.io/amos2021ws07-nft-development/ |
| Test system (if any) | ... |
| GitHub repository | https://github.com/amosproj/amos2021ws07-nft-development |
| GitHub kanban board (project) | https://github.com/amosproj/amos2021ws07-nft-development/projects/1 |
| Team T-shirt (white) | https://www.shirtinator.de/loadBasket/hQImSTVUG0E |
| Team T-shirt (black) | https://www.shirtinator.de/loadBasket/hQImSTVUG0E |
| Additional materials | ... |
| Zoom | https://tu-berlin.zoom.us/j/65882617955?pwd=WHJKV3lnN20zNWUvbFMwbHZ0dnNyZz09 |
| Jitsi (fallback) | https://meet.innocampus.tu-berlin.de/amos7 |
| Happiness | https://happy-amos.appspot.com/Project?project=6300169943384064&course=6014071715397632 |
| Slack | https://join.slack.com/t/campus-xuz7131/shared_invite/zt-xqnhb1i9-hzKoRS__LynqkTrq_w8mNA |
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| Goals | We want to learn about agile methods, good team work and practice team work. We want to build a cool open-source piece of software and “valuable” NFTs. |
| Meeting norms | We meet at least once a week during the project. Please excuse yourself when you know that you’ll be missing (like illness, important appointment) otherwise we want to not more than 15min late but on time in the average case. Single lapses or emergencies are permissible. |
| Working norms | We try to reach consensus where possible. As last resort we respect the majority rule for decisions which affect the whole team. Exceptional decisions for individual team members are possible for special circumstances. We participate fairly. It doesn’t mean that everyone is equally fast or performing but that we are willing to invest time like others are. We individually contribute to the project to perform for our Credit Points. Work is distributed in team meetings together. Team work should be a safe space for everyone and allow for clarifying work or personal conflicts or appropriate criticism. You may contact Jule as person of trust for non-technical problems and as mediator for anonymous criticism. We value quality over quantity, maintainability over many features. |
| Coordination norms | No one is forced to do something s/he really doesn't want. Volunteers are considered first. If no one is willing to do a task and assignment is needed then democratic allocation. |
| Communication norms | We let others say their (valid) opinion and avoid insults, harassment, discrimination due to individual properties like gender, color... We don’t expect each other to respond during weekends. We expect responses in 48h within week. We try to answer at least next day. We use team Channels on Slack for help. We confess that nobody is perfect. We accept criticism of ourselves and permit others to correct us. |
| Consideration norms | We try to clear misunderstanding and create understanding instead of bashing others for disagreement. We don’t want to be self-opinionated and give examples rather than just stating to be right. |
| Cont. improvement norms | There is continuous review of code and our wellbeing by using the “happyness index”. We will use Scrum-related methods to track progress. Coding, Style and review rules and guidelines are respected for the reason of code health and team work. Syntax Formatters will be used if they are needed to ensure style guidelines. If someone can’t finish story points over two weeks then we try to find a solution for improvement. Workload estimation isn’t perfect. We will tell if work turns out to be more effort than estimated. |
| Rewards | People will be granted NFTs under applause. 2 Story Points = 1 NFT. |
| Sanctions | People who clearly violate rules multiple times should either write a poem, do extra work or obtain remaining User stories instead of free choice. |
| Signatures [optional picture] | I hereby declare to try and be willing to comply with our team contract [required]: |
|  | Christoph Ehmendörfer |
| | Nick Stender |
|  | Berinike Tech |

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| SteFel | Felix Steinkohl |
|  | Que |
| | Dominic Heil |
| | |
| | Jannis Pilgrim |

| # | Meeting Day | Comment | Coach | Product Owner | Software Developer | Release Manager | Scrum Master |
|----|-------------|---------------------------|-------|---------------|--------------------|------------------------|--------------|
| 1 | 2021-10-21 | | Yes | Christoph | Everyone else | N/A | Coach |
| 2 | 2021-10-28 | | Yes | Nick | Everyone else | Christoph | Coach |
| 3 | 2021-11-04 | | Yes | Nike | Everyone else | Dominic Paul Christian | Coach |
| 4 | 2021-11-11 | | Yes | Dominic | Everyone else | Que | Coach |
| 5 | 2021-11-18 | | Yes | Christoph | Everyone else | Nikita | Coach |
| 6 | 2021-11-25 | | Yes | Nick | Everyone else | Jannis Max | Coach |
| 7 | 2021-12-02 | Mid-project release due | Yes | Christoph | Everyone else | Felix | Coach |
| 8 | 2021-12-09 | | | Nick | Everyone else | Nick | tbd |
| 9 | 2021-12-16 | | | Jannis | Everyone else | Berinique | tbd |
| 10 | 2022-01-13 | | Yes | Jannis | Everyone else | Christoph | tbd |
| 11 | 2022-01-20 | | | Jannis | Everyone else | Dominic Paul Christian | tbd |
| 12 | 2022-01-27 | | | Felix | Everyone else | Que | tbd |
| 13 | 2022-02-03 | | Yes | Felix | Everyone else | Nikita | tbd |
| 14 | 2022-02-10 | Demo day / final release | | Felix | Everyone else | Jannis Max | tbd |
| 15 | 2022-02-17 | Project retrospective due | | Felix | Everyone else | Felix | tbd |
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| Product Vision | Project Mission |
|--|---|
| <p>The reason of existence of the envisioned product (beyond this project).</p> <p>NFTs allow for a new digital decentral market where people can create, collect and trade virtually represented things. It has great potential for the worldwide community to participate in an open market, to empower more people to produce and supply.</p> <p>Additionally, it allows for new business models like crypto games or crypto funding and can leverage several benefits of the blockchain technology to reduce (transaction and marketing) costs and achieve security/protection goals that are relevant for practically every digital business.</p> | <p>The mission of this particular project (in the context of the product vision).</p> <p>Our project can contribute to the vision by creating an example application which generates valid NFTs and automatizes important steps in order to lower the usability hurdles.</p> <p>As an open source project, the mechanism can be used by others to more easily use and integrate NFT generation into own software for several non- or commercial purposes.</p> |

| Term | Definition |
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| # | Theme | Goal | Feature Name | Est. Size (Feature) | Est. Size (Sprint) | Real Size (Feature) | Real Size (Sprint) | Burn- Down |
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| Sprint | Status | Source | Impediment | Resolution |
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| 1 | Resolved | Nike | Communication - feeling of people pretending to be "superior" | Democratic voting before deciding things Slack: Poll Function Zoom: Reactions |
| 1 | Resolved | Nick N | Chaotic in general | Getting used to the process with more time If needed: coaching sessions with Jule |
| 1 | In-work | Nick S | Work quite late - finish last minute | Try to start work already at the beginning of the sprint Polls to ask for problems |
| 1 | Resolved | Nick S | Double PO role - hard to communicate; no close collaboration | try to improve communication by having meetings previous to talking with industry partner |
| 1 | Resolved | Christoph | Not too much experience in communication within teams/ groups | Give clear instructions to other team mates on how you would like the communication - be on time for the meetings |
| 1 | Resolved | Dominic | Unstructured Meetings | Prepare Agenda for the meeting - send it out beforehand have a moderator for the meeting |
| 1 | Resolved | Dominic | Unnecessary comments during meetings | Focus on essential topics and try to only talk little about "personal issues" to stay in the timeframe |
| 2 | | Nike | Confusion who needs to write features | Next PO has to write new user stories Only POs write user stories and have an extra slack channel with ideas |
| 2 | | Nick N | Information about project status / vision of project and customer opinions | Summary of Industry meeting by PO --> maybe new slack channel? |
| 2 | | Nick S / Felix | Who is responsible for Deliverables? | Second Board on github for project internal things |
| 2 | | Dominic | Everything in general channel | Create new channels in slack for organisation |
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| # | Feature Definition of Done | Sprint Release Definition of Done | Project Release Definition of Done |
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