Project Name	NFT Playbook	
Online team meeting	https://fau.zoom.us/i/64208422585	
3		
Production system (if any))	
Test system (if any)		
	https://honey.comport.com/Drainet/Drainet/20000ED00E00E0042E0200042E020	
Happines Index	https://happy-amos.appspot.com/Project?project=6309985969504256&course=4791918638661632	
GitHub repository	https://github.com/amosproj/amos2022ss07-nft-playbook	
GitHub kanban board (project)	ject) https://github.com/amosproj/amos2022ss07-nft-playbook/projects	
GitHub Slides	https://github.com/dirkriehle/amos-course/tree/main/Generated/Lecture%20slides	
Team T-shirt (white)	https://www.shirtinator.de/loadBasket/R7YvCl0mbCV	
Team T-shirt (black)	TEDS:// WWW.SIII all later. General Description	
realit 1-Stillt (black)	-	
Additional materials	···	
Google Drive Link	https://drive.google.com/drive/folders/15LVL6MDP8iO_iAu4pZdy2X0DyU4kXmWI	

Last Name	First Name	GitHub User Name	Email Address	WhatsApp Number
Dikov	Hristo	dikovh	hristo.dikov@fau.de	WA-Gruppe bereits vollständig
Dreesens	Philipp	phildree	philipp.dreesens@fau.de	WA-Gruppe bereits vollständig
Schilling	Johannes	schlingling	jsh.schilling@fau.de	WA-Gruppe bereits vollständig
Wolfrum	Lukas	lukaswolfrum	lukas.wolfrum@fau.de	WA-Gruppe bereits vollständig
Al-Sheikh	Tawfeek	tawfeeka	toofe.al-sheikh@fau.de	WA-Gruppe bereits vollständig
Rotsching	Lukas	lukas-rotsching	lukas.rotsching@fau.de	WA-Gruppe bereits vollständig
Schwarzmann	Sebastian	MPSebastian	sebastian.schwarzmann@fau.de	WA-Gruppe bereits vollständig
Kurz	Noah	Noah-Kurz	noah.kurz@fau.de	WA-Gruppe bereits vollständig
Schlinger	Johanna	laila-rin	johanna.schlinger@fau.de	WA-Gruppe bereits vollständig

Goals	Involve every teammember to unlock its best potential	
	Be helpful and respectful to each other	
	Achieve customers satisfaction by providing a solution which covers all requirements	
Meeting norms	Nobody is late for a meeting and values the others limited amount of time	
	Every team member focuses on the customers satisfaction, not on technical details	
	Everyone comes prepared to the meetings	
Working norms	Everone is 100% motivated, 100% committed to the team and gives 100% the best to reach the overall project goal	
	Everyone works an equaly amount (especiall SD). If someone has too less to do, (s)he has to ask actively for involvement	
	We support each other	
Coordination norms	Every task is assigned to exactly one person. If the person needs support, (s)he asks actively for it	
	Every Taskowner bears the responsibilty, to deliver results until the committed due-date	
Communication norms	Every team member checks all message channels at least one time per day in working day and reponses if necessary	
	Respect everyone's opinion	
	Response at least on the next day	
Consideration norms	All product feature decisions are made from the Product Owner	
	The team votes for a final decision if the whole projects gets impacted, Disagreements has to be discussed immediatly	
Cont. improvement norms	Quality concerns have to be communicated immediatly	
	Team spirit concerns have to be communicated immediatly, the Scrum Master has the responsibilty to solve them asap	
Rewards	We honor every sprint release	
	We drink some beer in periodic physical team building events	
Sanctions	Every violation of the team contract has to be communicated immediatly	
	The team votes for a sanction TBD	
Signed by	Dikov	
	Dreesens	
	Schilling	
	Wolfrum	
	Al-Sheikh	
	Rotsching	
	Schwarzmann	
	Kurz	
	Schlinger	

#	Meeting Day	Uni	Comment	Product Owner	Software Developer	Release Manager	Scrum Master
1	2022-04-27			Noah Kurz, Lukas Wolfrum	Everyone else	-	Hristo Dikov
2	2022-05-04			Noah Kurz, Lukas Wolfrum	Everyone else	-	Hristo Dikov
3	2022-05-11			Noah Kurz, Lukas Wolfrum	Everyone else	-	Hristo Dikov
4	2022-05-18			Noah Kurz, Lukas Wolfrum	Everyone else	-	Hristo Dikov
5	2022-05-25			Noah Kurz, Lukas Wolfrum	Everyone else	-	Hristo Dikov
6	2022-06-01			Noah Kurz, Lukas Wolfrum	Everyone else		Hristo Dikov
7	2022-06-08		Mid-term due	Noah Kurz, Lukas Wolfrum	Everyone else		Hristo Dikov
8	2022-06-15			Noah Kurz, Lukas Wolfrum	Everyone else		Hristo Dikov
9	2022-06-22			Noah Kurz, Lukas Wolfrum	Everyone else		Hristo Dikov
10	2022-06-29			Noah Kurz, Lukas Wolfrum	Everyone else		Hristo Dikov
11	2022-07-06			Noah Kurz, Lukas Wolfrum	Everyone else		Hristo Dikov
12	2022-07-13			Noah Kurz, Lukas Wolfrum	Everyone else		Hristo Dikov
13	2022-07-20			Noah Kurz, Lukas Wolfrum	Everyone else		Hristo Dikov
14	2022-07-27		Demo day!	Noah Kurz, Lukas Wolfrum	Everyone else		Hristo Dikov
15	2022-08-03		Retrospective	Noah Kurz, Lukas Wolfrum	Everyone else		Hristo Dikov

Product Vision	Project Mission
The reason of existence of the envisioned product (beyond this project).	The mission of this particular project (in the context of the product vision).

Term	Definition

#	Theme	Goal	Feature Name	Est. Size (Feature)	Est. Size (Sprint)	Real Size (Feature)	Real Size (Sprint)	Burn- Down

#	Theme	Goal	Feature Name	Est. Size (Feature)	Est. Size (Sprint)	Real Size (Feature)	Real Size (Sprint)	Burn- Down

#	Feature Definition of Done	Sprint Release Definition of Done	Project Release Definition of Done

Type	Link / reference

\	Context	Name	Version	License	Comment

Last Name	First Name	Value			
Dikov	Hristo	5			
Dreesens	Philipp	5	5.00	OK	
Schilling	Johannes	5	3.00	UN	
Wolfrum	Lukas	5			
Al-Sheikh	Tawfeek	5	0	No size	
Rotsching	Lukas	5	1	Trivial size	
Schwarzmann	Sebastian	5	2	Small size	
Kurz	Noah	5	3	Medium size	
Schlinger	Johanna	5	5	Large size	
			8	Very large size	
			13	Too large (size)	
Source:	https://t2informatik.de/wissen-kompakt/planning-poker/				