

What went well:

We had a successful project experience as a team. Working together with our classmates allowed us to collaborate effectively and achieve our goals. Although we were unable to meet in person regularly, we were able to partially meet to celebrate our progress and accomplishments.

One of the highlights of the project was learning agile methods, which provided us with good practical experience. The scrum project structure and the sprints pushed us to work efficiently and effectively. The individual grading system allowed us to focus on our individual strengths and contributions to the team.

Overall, we learned a lot from this experience and are proud of what we accomplished as a team. We would highly recommend incorporating agile methods and a scrum project structure in future projects.

What could be improved:

While our project had some strong points, there were also areas for improvement. One aspect that could be refined is the requirement gathering process. It would be helpful if the Product Owners could start the process a week ahead of the project to ensure everyone is on the same page.

Another improvement could be to loosen the rules around scrum to allow for more flexibility. For example, using a different tool for planning poker could enhance the overall experience.

At times, there was a lot to do for a single course, which can be overwhelming. In addition, the requirements from Interflex were not always clear, although this also had some advantages in terms of creativity and problem-solving.

Lastly, the course requirements were not always clear, which can be a challenge when trying to prioritize tasks and meet project goals. Improving the clarity of course requirements could help make the project experience smoother and more efficient.

While these are areas for improvement, overall, we had a valuable learning experience and are grateful for the opportunity to work on this project.