AMOS 2023ws01 - Planning Document Project Data

Project Name	
Online team meeting	https://fau.zoom-x.de/j/61530257866?pwd=WUxZTWhpeHk2alBZTXJYYUFFNTVvZz09
Production system (if any)	
Test system (if any)	
GitHub repository	https://github.com/amosproj/amos2023ws01-ticket-chat-ai
GitHub feature board	https://github.com/orgs/amosproj/projects/25
GitHub impediments backlog	https://github.com/orgs/amosproj/projects/32
Team T-shirt (white)	-
Team T-shirt (black)	https://www.shirtinator.de/s/g18_eHiQRw7MpoGga0xg
Additional materials	
Team email list	oss-amos-proj1@lists.fau.de

AMOS 2023ws01 - Planning Document Project Team

Last Name	First Name	GitHub User Name	Email Address
Murtaza	Sajjad	sajjadmurtaza	sajjad.murtaza@campus.tu-berlin.de
Hoxhallari	Irild	irhox	irild.hoxhallari@campus.tu-berlin.de
Konopka	Garvin	garvinkon	garvin.konopka@fu-berlin.de
Weber	Fabian	WebFa98	webef98@zedat.fu-berlin.de
Hirschbeck	Anna	AnnaH3003	anna.hirschbeck@fau.de
Gnagniko	Koffi Tino	Gnagniko	tino.gnagniko@gmail.com
Wegner	Thorben	thogebati	thorben.wegner@fau.de
Härtl	Marco Martin	M-HRL	marco.haertl@fau.de
Miltner	Jan	JMiltner97	jan.miltner@fau.de

AMOS 2023ws01 - Planning Document Role Assignments

#	Meeting Day	Product Owner	Software Developer	Release Manager	Scrum Master	Comment
1	2022-10-18	Anna	Everyone else	N/A	Jan Miltner	
2	2022-10-25	Thorben	Everyone else	Marco Martin Härtl	Jan Miltner	
3	2022-11-01	Anna	Everyone else	Koffi Tino Gnagniko	Jan Miltner	
4	2022-11-08	Thorben	Everyone else	Marco Martin Härtl	Jan Miltner	
5	2022-11-15	Anna	Everyone else	Koffi Tino Gnagniko	Jan Miltner	Build process review
6	2022-11-22	Thorben	Everyone else	Marco Martin Härtl	Jan Miltner	
7	2022-11-29	Anna	Everyone else	Koffi Tino Gnagniko	Jan Miltner	
8	2022-12-06	Thorben	Everyone else	Marco Martin Härtl	Jan Miltner	Mid-project review
9	2022-12-13	Anna	Everyone else	Koffi Tino Gnagniko	Jan Miltner	
10	2023-01-10	Thorben	Everyone else	Marco Martin Härtl	Jan Miltner	
11	2023-01-17	Anna	Everyone else	Koffi Tino Gnagniko	Jan Miltner	
12	2023-01-24	Thorben	Everyone else	Marco Martin Härtl	Jan Miltner	
13	2023-01-31	Anna	Everyone else	Koffi Tino Gnagniko	Jan Miltner	
14	2023-02-07	Thorben	Everyone else	Marco Martin Härtl	Jan Miltner	Demo day!
15	2023-02-14	Anna	Everyone else	Koffi Tino Gnagniko	Jan Miltner	Retrospective

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Team Contract

Make the teammeetings fun for every participant Help each other	
Help each other	
Be productive and work efficient	
Deliver good working software that helps our customer	
Everybody has to show up	
Tokas of the meeting	
Decisions are made democratically	
Release code should always be confinented	
Evenuence in responsible for his/her assigned tasks and has to deliver. If problems arise, tall the team in time	
If certain topics should be addressed in meetings, let t he POs know in advance	
In case of illness inform the team about the implications on your work	
The scrum master intervenes whenever a discussion gets out of hand	
Try to find the underlying reason if the sprint plan fails and take respective measures	
Play online game together	
We always to the solve problems immediatly as a team of that does not usely out use will consider a pagific holosies as a member offer a	
delinedate diseasaion	
Ian Miltner	
rabian weben	
	Everybody has to show up Don't waste your teammates time. Let your team members know, if you should be late. Everyone comes prepared to the meetings Everyone is motivated and contributes actively If possible show your face, even if it's just for a short time Fokus on the meeting Decisions are made democratically We support each other Work on features on individual branches Use best practices when coding Release code should always be commented Everyone is responsible for his/her assigned tasks and has to deliver. If problems arise, tell the team in time Every developer can pick backlog items for each sprint. Try to respect others' wishes POs moderate the meeting, but everyone can always state his/her opinion If certain topics should be addressed in meetings, let it he POs know in advance The main communication channel is discord Respond to messages at least on the next day if you are tagged All public messages are written in English In case of illness inform the team about the implications on your work POs can always stop discussions when they deem them irrelevant or too specific for the whole team meeting The scrum master intervenes whenever a discussion gets out of hand Try to improve the quality by giving constructive feedback Respect that every developer has his/her own way of doing things Try to find the underlying reason if the sprint plan fails and take respective measures Play online game together We always try to solve problems immediatly as a team. If that does not work out we will sanction specific behavior or a member after a democrabic discussion Jan Miltner Anna Hirschbeck Thorben Wegner Marco Martin Hartl Itild Hoxhallari Garvin Konopka Sajiad Murtaza Koffi Tino Gnagniko Fabian Weber

AMOS 2023ws01 - Planning Document Product Goal

Product Vision	Project Mission
The reason of existence of the envisioned product (beyond this project).	The mission of this particular project (in the context of the product vision).

AMOS 2023ws01 - Planning Document Product Glossary

Term	Definition

AMOS 2023ws01 - Planning Document Sprint Goals

Sprint #	Sprint goal
1	None
2	None
3	None
4	Write your sprint goal here
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	

AMOS 2023ws01 - Planning Document Mid-Project Release plan

Sprint	Goal	Feature Name	Est. Size	Est. Remaining	Real Size	Real Remaining
Release						
Total			0	0		
Sprints	<u> </u>					
1			0	0	0	0
2			0	0	0	0
3			0	0	0	0
				0		0
Feature	es					
1						
2						
3						

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Sprint	Goal	Feature Name	Est. Size	Est. Remaining	Real Size	Real Remaining
Release	9					
T-4-1				0		
Total			0	0		
Sprints						
					•	
2			0	0	0	0
3			0	0	0	
				0		0
Fasture						
Feature	95					
1						
2						
3						
3						

AMOS 2023ws01 - Planning Document Definition of Done

#	Feature Definition of Done	Sprint Release Definition of Done	Project Release Definition of Done

Type	Link / reference

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Bill of Materials

Context	Name	Version	License	Comment
angular/angular	Angular	16.2.9	MIT	Pulled from Node Package Manager (npm)
microsoft/typescript	Typescript	5.2.0	Apache-2.0	Pulled from Node Package Manager (npm)
python	Python	3.11 LTS	Python Software Foundation License Version 2	Installed via installer https://www.python.org/downloads/
numpy	Numpy	1.26.1	BSD License (BSD-3)	Pulled from Python Package Index (pip)
pytorch	Pytorch	2.1.0	BSD License (BSD-3)	Pulled from Python Package Index (pip)
huggingface/transformers	Transformers	4.34.0	Apache-2.0	Pulled from Python Package Index (pip)
fastapi	FastAPI	0.74.0	MIT	Pulled from Python Package Index (pip)
pytest	PyTest	7.4.3	MIT	Pulled from Python Package Index (pip)
encode/uvicorn	uvicorn	0.15.0	BSD License (BSD-3)	Pulled from Python Package Index (pip)
pymongo	PyMongo Driver	4.6.0	Apache-2.0	Pulled from Python Package Index (pip)
mongodb/mongodb-community-server	MongoDB Community Server	7.0.2	Server Side Public License Version 1	Installed via installer https://www.mongodb.com/try/download/community
python-dotenv	python-dotenv	1.0.0	BSD License (BSD-3)	Pulled from Python Package Index (pip)

AMOS 2023ws01 - Planning Document Planning Poker

Last Name	First Name	Value			
Murtaza	Sajjad		#DIV/ 0!	#DIV/ 0!	
Hoxhallari	Irild				
Konopka	Garvin		0	No size	
Weber	Fabian		1	Trivial size	
Gnagniko	Koffi Tino		2	Small size	
Härtl	Marco Martin		3	Medium size	
			5	Large size	
			8	Very large size	
			13	Too large (size)	
Planning poker onl	ine Scrum poker We Agile You				