

Dear AMOS teaching team,

First we would like to express our thanks for your support across the whole project phase. Below are our reflections of our project, our thoughts on the course and team set up, and our proposals for future AMOS courses.

What we enjoyed:

- Team work:
 - first experience to work in a big team similar to future job conditions, even if it was only online.
 - learn how to communicate efficiently and successfully in a big team.
 - mob coding.
- Developing a project from scratch.
- Working with agile workflow, regular work done and iterative improvement.
- Learning new technologies, and other soft skills such as communication, project management, coaching.
- Industry partner was very cooperative.
- Support from the teaching team such as feedback from grader/coach.

What we think did not work so well:

- Learning new technology with limited documentation is hard and takes too much time from the limited project development phase.
- Team size is too big to plan and keep everyone up to date (at least in the beginning it was problematic).
- Difficulties in on boarding phase:
 - The guidelines from the industry partner were limited at the beginning, not concrete enough for us without much experience.
 - Having a clear picture of the end-product.
 - Assigning manageable tasks.
 - Quickly start to work as a team.
 - Many resources from different websites, a bit overwhelming for newcomers.

What do you recommend we do differently so this course can improve?

- Team setup
 - Smaller teams (especially the number of SDs, propose 3-4).
 - Put some more experienced people in a team.
- On-demand support: e.g. consultation with experienced developers when the team has difficulty in understanding a technology or making a decision.
- Propose to remove quiz sessions.

Thank you again for your support! We appreciate that and enjoyed our team work across the whole semester 😊

Team 2 Daniel, Esra, Jin, Katya, Matthew, Sezim, Timo, Xenia