

Project Name	Cloud Native LLM
Online team meeting	https://fau.zoom-x.de/j/67390211804?pwd=SzlsTVZ1WjkzOHU1ZXVmVFM1V0NzUT09
Production system (if any)	...
Test system (if any)	...
GitHub repository	https://github.com/amosproj/amos2024ss08-cloud-native-llm
GitHub feature board	https://github.com/orgs/amosproj/projects/57
GitHub impediments backlog	https://github.com/orgs/amosproj/projects/52
Team T-shirt (white)	...
Team T-shirt (black)	...
Additional materials	...
Team mailing list	oss-amos-proj8@lists.fau.de

Last Name	First Name	GitHub User Name	Email Address
Li	Jiaao	grayJiaaoLi	ljaxmcx@gmail.com
Schäffer	Daniel	dnsch	dnsch@mailbox.org
Perez	Julio	julio-c-p	perezduranjulio@gmail.com
Fischer	Dominic	dominic0df	fischer.df@web.de
Wegner	Thorben	thogebati	thogebati@thogebati.de
Rezaei	Ahmad Anosh	anosh-ar	ahmadanosh.ar@gmail.com
Tiwary	Poorvi Pankaj	poorvi0311	poorvipankajtiwary@gmail.com
Pansuriya	Yashodhar	YashodharPansuriya	yashodhar.pansuriya@gmail.com
Wielenberg	Christian		

Goals	Be respectful to each other. Be nice and try not to be too harsh to your teammates
	Make the team meetings fun for every participant
	Help each other
	Be productive and work efficient
	Deliver good working software that helps our customer
Meeting norms	Everybody has to show up
	Don't waste your teammates time. Let your team members know, if you should be late.
	Everyone comes prepared to the meetings
	Everyone is motivated and contributes actively
	If possible show your face, even if it's just for a short time
	Focus on the meeting
Working norms	Decisions are made democratically
	We support each other
	Work on feature branches
	Use best practices when coding
	Release code should always be commented
Coordination norms	Everyone is responsible for his/her assigned tasks and has to deliver. If problems arise, tell the team in time
	Every developer can pick backlog items for each sprint. Try to respect others' wishes
	POs moderate the meeting, but everyone can always state his/her opinion
	If certain topics should be addressed in meetings, let the POs know in advance
Communication norms	The main communication channel is Discord
	Respect everyone's opinion
	Respond to messages at least on the next day if you are tagged
	All public messages are written in English
	In case of illness inform the team about the implications on your work
Consideration norms	POs can always stop discussions when they deem them irrelevant or too specific for the whole team meeting
	The scrum master intervenes whenever a discussion gets out of hand
	Overvoting of SM and PO possible if relevant
Cont. improvement norms	Try to improve the quality by giving constructive feedback
	Respect that every developer has his/her own way of doing things
	Try to find the underlying reason if the sprint plan fails and take respective measures

Rewards	Play online game together
Sanctions	We always try to solve problems immediatly as a team. If that does not work out we will sanction specific behavior or a member after a democratic discussion
Signatures	
Scrum Master	Thorben Wegner
Product owner	Jiaao Li
Product owner	Dominic
Software developer	Daniel Schäffer
Software developer	Poorvi Pankaj Tiwary
Software developer	Ahmad Anosh Rezaei
Software developer	Julio Perez
Software developer	Yashodhar Pansuriya
Software developer	Christian Wielenberg

#	Meeting Day	Product Owners	Software Developer	Release Manager	Scrum Master	Comment
1	2022-10-19	Jiaao Li, Dominic Fischer	Everyone else	N/A	COACH student	
2	2022-10-26	Jiaao Li, Dominic Fischer	Everyone else		COACH student	
3	2022-11-02	Jiaao Li, Dominic Fischer	Everyone else		COACH student	
4	2022-11-09	Jiaao Li, Dominic Fischer	Everyone else		COACH student	
5	2022-11-16	Jiaao Li, Dominic Fischer	Everyone else		COACH student	
6	2022-11-23	Jiaao Li, Dominic Fischer	Everyone else		COACH student	
7	2022-11-30	Jiaao Li, Dominic Fischer	Everyone else		COACH student	Mid-term due
8	2022-12-07	Jiaao Li, Dominic Fischer	Everyone else		COACH student	
9	2022-12-14	Jiaao Li, Dominic Fischer	Everyone else		COACH student	
10	2023-01-11	Jiaao Li, Dominic Fischer	Everyone else		COACH student	
11	2023-01-18	Jiaao Li, Dominic Fischer	Everyone else		COACH student	
12	2023-01-25	Jiaao Li, Dominic Fischer	Everyone else		COACH student	
13	2023-02-01	Jiaao Li, Dominic Fischer	Everyone else		COACH student	
14	2023-02-08	Jiaao Li, Dominic Fischer	Everyone else		COACH student	Demo day!
15	2023-02-15	Jiaao Li, Dominic Fischer	Everyone else		COACH student	Retrospective
Product owners, software developers, and Scrum Master are set and ideally don't change over time; the critical part is the Release Manager role you need to define here						

Product Vision	Project Mission
	The mission of this particular project (in the context of the product vision).

Term	Definition

Sprint	Goal	Feature Name	Est. Size	Est. Remaining	Real Size	Real Remaining
Release						
Total			0	0		
Sprints						
1			0	0	0	0
2			0	0	0	0
3			0	0	0	0
...				0		0
Features						
1						
2						
3						

Sprint	Goal	Feature Name	Est. Size	Est. Remaining	Real Size	Real Remaining
Release						
Total			0	0		
Sprints						
1			0	0	0	0
2			0	0	0	0
3			0	0	0	0
...				0		0
Features						
1						
2						
3						

#	Feature Definition of Done	Sprint Release Definition of Done	Project Release Definition of Done

Type	Link / reference

[illegible]

Sprint #	Sprint goal
1	None
2	None
3	None
4	Optional
5	Write your sprint goal here
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	

Last Name	First Name	Value					
Li	Jiaao	5		5.00	OK		
Schäffer	Daniel	5					
Perez	Julio						
Fischer	Dominic						
Wegner	Thorben			0	No size		
Rezaei	Ahmad Anosh			1	Trivial size		
Tiwary	Poorvi Pankaj			2	Small size		
Pansuriya	Yashodhar			3	Medium size		
Wielenberg	Christian			5	Large size		
				8	Very large size		
				13	Too large (size)		