amos2024ws01-planning-document Project Data

Project Name	RTDIP Data Quality Checker
Online team meeting	https://fau.zoom-x.de/j/65297375649
Production system (if any)	
Test system (if any)	
GitHub repository	https://github.com/amosproj/amos2024ws01-rtdip-data-quality-checker
GitHub feature board	https://github.com/orgs/amosproj/projects/73/views/2
GitHub imp-squared backlog	https://github.com/orgs/amosproj/projects/74/views/1
Team T-shirt (white)	
Team T-shirt (black)	
Additional materials	
Team maling list	oss-amos-proj1@lists.fau.de

amos2024ws01-planning-document Project Team

Last Name	First Name	GitHub User Name	Email Address
Hoffmann	Dominik	dh1542	dominik.a.hoffmann@fau.de   dominik151099@outlook.de (github)
Katziuk	Avi	AviKatziuk	avi.katziuk@fau.de
B.	Timm	Timm638	timm638@gmail.com (For GitHub only)
Munz	Christian	chris-1187	c.munz@campus.tu-berlin.de (GitHub: christian.munz@posteo.de)
Tran	Minh Khue	kristen149	minh.khue.tran@fau.de
Baumgärtner	Lucca	luccalb	lucca.baumgaertner@fau.de
Moll	Leon	mollle	leonmariusmoll@gmail.com
Trost	Felipe	felipetrost	felipe.trost@gmail.com
Sanal	Mert	sanalmert	mert.sanal@campus.tu-berlin.de

amos2024ws01-planning-document Role Assignments

#	Meeting Day	<b>Product Owners</b>	Software Developer	Release Manager	Scrum Master	Comment
1	2022-10-19	Lucca Baumgärtner	Everyone else		Avi Katziuk	
2	2022-10-26	Mert Sanal	Everyone else		Avi Katziuk	
3	2022-11-02	Lucca Baumgärtner	Everyone else	Timm	Avi Katziuk	
4	2022-11-09	Mert Sanal	Everyone else	Dominik	Avi Katziuk	
5	2022-11-16	Lucca Baumgärtner	Everyone else	Leon	Avi Katziuk	
6	2022-11-23	Mert Sanal	Everyone else	Christian	Avi Katziuk	
7	2022-11-30	Lucca Baumgärtner	Everyone else	Minh Khue	Avi Katziuk	Mid-term due
8	2022-12-07	Mert Sanal	Everyone else	Felipe	Avi Katziuk	
9	2022-12-14	Lucca Baumgärtner	Everyone else	Timm	Avi Katziuk	
10	2023-01-11	Mert Sanal	Everyone else	Dominik	Avi Katziuk	
11	2023-01-18	Lucca Baumgärtner	Everyone else	Leon	Avi Katziuk	
12	2023-01-25	Mert Sanal	Everyone else	Christian	Avi Katziuk	
13	2023-02-01	Lucca Baumgärtner	Everyone else	Minh Khue	Avi Katziuk	
14	2023-02-08	Mert Sanal	Everyone else	Felipe	Avi Katziuk	Demo day!
15	2023-02-15	Lucca Baumärtner	Everyone else	Timm	Avi Katziuk	Retrospective
roduct	owners, software	developers, and Scurm Ma	ster are set and ideally don't change	over time; the critical part is the F	Release Manager role you need to	o define here

amos2024ws01-planning-document Team Contract

Goals	Deliver high quality software components for RTDIP by having a successfull PR into the main project	
	Forefilling the requirments of our industry partner in a structured and non-stressful way, e.g. not pulling all-nighters	
	Have a great time and learn something in the process	
Meeting norms	Mandatory	
	Punctual and reliable schedule (meetings at the same time every week so we can schedule our personal life and stuff)	
	Inform the team on the previous day if you can't attend	
	Try to be on time, don't wait for late joiners unless their input is critical	
Working norms	Try to find uniform decisions by discussing and prioritizing the IPs whishes	
9	Don't expect last minute all nighters from your team members	
	Always get at least one review by another SD for your PR	
	Review (merge or postpone) open PRs by Tuesday 12am to give the RM enough time	
	Comply with code standards that we decide on as a team	
	Would be good to plan ahead when everyone can put the work in so we can coordinate and communicate in a productive way	
	Not committing non compiling code	
	Use feature branches	
	Scheduling their working times is up to the individual	
Coordination norms	our country area working arrests to up to the individual	
Coordination norms	Developing a good and washing release significant from requirement to margo in master.	
	Developing a good and working release pipeline. From requirment to merge in master	
	Team meetings are led by the POs	
	Equal distribution of story points, considering last week's differences	
	Tasks can be picked freely by team members, if a task isn't assigned the POs can decide	
	If one has technical problems/bugs during their tasks, other developers should support via online platforms, TeamViewer or conduct peer review	
Communication norms	Slack for messaging, Zoom for Meetings/Pair Porgramming	
	Illness: Depending on the privacy preference of the person either slack channel or SM	
	Respond to direct mentions within one workday, have an emergency thread in slack	
	Have a FAQ in the documentation that is frequently updated	
Consideration norms		
	Devs, Scrum Master and POs should be equal in the hierachry. If someone has a concern one should address it	
Cont. improvement norms	Tracking progress in github project boards via achieved story points	
Rewards	Praise team members in Slack if you think they did a great job on something	
Sanctions	Create a Meme for the group and post it to Slack or someplace where we can collect them?	
Signatures		
0 11 1		
Scrum Master	Avi Katziuk	
Product owner	Lucca Baumgärtner	
Product owner	Mert Sanal	
Software developer		
Software developer	Christian Munz	
Software developer	Domink Hoffmann	
Software developer	Felipe Trost	
Software developer	Leon Moll	
Software developer	Minh K. Tran	
	Continuous Improvement Nor	lo everyone, the link to join the Zoom meeting can be found

amos2024ws01-planning-document Product Goal

Product Vision	Project Mission
The reason of existence of the envisioned product (beyond this project).	The mission of this particular project (in the context of the product vision).

amos2024ws01-planning-document Product Glossary

Term	Definition

amos2024ws01-planning-document Sprint Goals

Sprint #	Sprint goal
1	None
2	None
3	None
4	Optional
5	Write your sprint goal here
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	

amos2024ws01-planning-document Mid-Project Release plan

Sprint	Goal	Feature Name	Est. Size	Est. Remaining	Real Size	Real Remaining
Release	9					
Total			0	0		
Sprints						
Spriits						
1			0	0	0	0
2			0	0	0	0
3			0		0	0 0 0
				0		0
Feature	)e					
i cature						
1						
2						
3						

amos2024ws01-planning-document Final Project Release plan

Sprint	Goal	Feature Name	Est. Size	Est. Remaining	Real Size	Real Remaining
Release	e					
110100.0						
Total			0	0		
Sprints	i					
1			0	0	0	0
2			0	0	0	0
3			0	0	0	0
				0		0
Feature	es					
_						
1						
2						
3						
_						

amos2024ws01-planning-document Definition of Done

#	Feature Definition of Done	Sprint Release Definition of Done	Project Release Definition of Done

Type	Link / reference

amos2024ws01-planning-document Bill of Materials

#	Context	Name	Version	License	Comment

amos2024ws01-planning-document Planning Poker

Last Name	First Name	Value			
Hoffmann	Dominik	5			
#REF!	#REF!	5	5.00	OK	
Katziuk	Avi		0.00		
В.	Timm				
Munz	Christian		0	No size	
Tran	Minh Khue		1	Trivial size	
Baumgärtner	Lucca		2	Small size	
Moll	Leon		3	Medium size	
Trost	Felipe		5	Large size	
Sanal	Mert		8	Very large size	
			13	Too large (size)	
How to play planning poker					
1. Everyone type their number in	t				
2. Someone, perhaps a product	owner, count down 3 2 1				
3. Then, everyone hit return to so	ubmit their value				