Project Name	Robot Visual Perception
Online team meeting	https://fau.zoom-x.de/j/62836031488
Production system (if any)	Service Provided (later in the Project)
Test system (if any)	Local Webkit
GitHub repository	https://github.com/amosproj/amos2025ws04-robot-visual-perception
GitHub feature board	https://github.com/orgs/amosproj/projects/92
GitHub imp-squared	https://github.com/orgs/amosproj/projects/95
Team T-shirt (white)	https://www.shirtinator.de/s/E_elf-ElT4iidRVnqM8J5w
Team T-shirt (black)	https://www.shirtinator.de/s/R0CANDdWTRCOvCohq_encA
Additional materials	https://discord.gg/VDqD2Zfb
Team maling list	oss-amos-proj4@lists.fau.de
	https://happy-amos.appspot.com/
	Please use our mailing list for written communication. Only CC teachers (university) and coaches on specific topics, as the

Last Name	First Name
Hilgers	Felix
Khan	Muhamad
Samdani	Sarib
Chinbat	Anuun
Goldschmidt	Georgina
Zinn	Benedikt
Badura	Emil
Assenbaum	Paul
Mantsch	Christoph
Asadi	Zohreh

GitHub User Name	Email Address
fhilgers	felix.hilgers@fau.de
mukahn	md.kahn@tu-berlin.de
saribx	saribstudent@gmail.com
anuunchin	anuun.ch@gmail.com
bu31punu	dzsini.lost@gmail.com
BenediktZinn	benedikt.wh.zinn@gmail.com
Tenebrae311	badura@tu-berlin.de
Paul2607	paul.assenbaum@fau.de
Christoph-Mantsch	christoph.cm.mantsch@fau.de
zohrehasadi00	z.asadi@tu-berlin.de

		Product Owner		
#	Meeting Day	Review	Planning	Software Developer
1	2025-10-22	Felix Hilgers	Benedikt Zinn	Everyone else
2	2025-10-29	Benedikt Zinn	Felix Hilgers	Everyone else
3	2025-11-05	Felix Hilgers	Benedikt Zinn	Everyone else
4	2025-11-12	Benedikt Zinn	Felix Hilgers	Everyone else
5	2025-11-19	Felix Hilgers	Benedikt Zinn	Everyone else
6	2025-11-26	Benedikt Zinn	Felix Hilgers	Everyone else
7	2025-12-03	Felix Hilgers	Benedikt Zinn	Everyone else
8	2025-12-10	Benedikt Zinn	Felix Hilgers	Everyone else
9	2025-12-17	Felix Hilgers	Benedikt Zinn	Everyone else
10	2023-01-11	Benedikt Zinn	Felix Hilgers	Everyone else
11	2023-01-18	Felix Hilgers	Benedikt Zinn	Everyone else
12	2023-01-25	Benedikt Zinn	Felix Hilgers	Everyone else
13	2023-02-01	Felix Hilgers	Benedikt Zinn	Everyone else
14	2023-02-08	Benedikt Zinn	Felix Hilgers	Everyone else
15	2023-02-15	Felix Hilgers	Benedikt Zinn	Everyone else

Product owners, software developers, and Scurm Master are set and ideally don't change over

Release Manager	Scrum Master	Comment
Paul Assenbaum	Georgina Goldschmidt	(Tuesday 21. Discord for Release process example)
Anuun Chinbat	Georgina Goldschmidt	
Sarib Samdani	Georgina Goldschmidt	
Sarib Samdani	Georgina Goldschmidt	
Anuun Chinbat	Georgina Goldschmidt	
Emil Badura	Georgina Goldschmidt	
Emil Badura	Georgina Goldschmidt	Mid-term due
Paul Assenbaum	Georgina Goldschmidt	
Christoph Mantsch	Georgina Goldschmidt	
Christoph Mantsch	Georgina Goldschmidt	
Zohreh Asadi	Georgina Goldschmidt	
Zohreh Asadi	Georgina Goldschmidt	
	Georgina Goldschmidt	
	Georgina Goldschmidt	Demo day!
	Georgina Goldschmidt	Retrospective

time; the critical part is the Release Manager role you need to define here

Goals	Development of a visual perception system for robots with an accuracy of >= 90%
Meeting norms	Zoom-Meetings in the meeting room of the university.
Working norms	Issues on Github in the "Feature board" project of the repository.
Coordination norms	Developers can create issues but not put them onto the "Feature board".
Communication norms	Developers can create issues but not put them onto the "Feature board".
Consideration norms	
Cont. improvement norms	
Rewards	Online coffee or lunch meet at some point.
Sanctions	Document absence. Repeated absence is addressed with the missing person directly but will later be escalated to
Signatures	
Scrum Master	Georgina Goldschmidt
Product owner	Felix Hilgers
Product owner	Benedikt Zinn
Software developer	Sarib Samdani
Software developer	Emil Badura
Software developer	Anuun Chinbat
Software developer	Paul Assenbaum
Software developer	Christoph Mantsch
Software developer	Zohreh Asadi

Product Vision

The reason of existence of the envisioned product (beyond this project).

Project Mission

The mission of this particular project (in the context of the product vision).

Term

Definition

Sprint #
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15

Sprint goal

Meeting with industry partner and getting things started (and the T-shirt of course)

Sprint #
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15

Story Points Realized

PLEASE CREATE THE VELOCITY CHART ON A NEW TAB USING THE DATA FROM THIS TAB

Sprint	Goal	Feature Name
Release		
Total		
Sprints		
1		
2		
3		
...		
Features		
1	0	
2	0	
3	0	
	PLEASE CREATE THE BURNDOWN CHART ON A NEW TAB USING THE	

Est. size	Est. remaining	Real size	Real remaining
0	0		
0	0	0	0
0	0	0	0
0	0	0	0
	0		0

DATA FROM THIS TAB

Sprint	Goal	Feature Name

Release

Total

Sprints

1
2
3
...

Features

1

2

3

PLEASE CREATE THE BURNDOWN CHART ON A NEW TAB USING THE

Est. size	Est. remaining	Real size	Real remaining
0	0		
0	0	0	0
0	0	0	0
0	0	0	0
	0		0

DATA FROM THIS TAB

#	Feature Definition of Done	Sprint Release Definition of Done

Project Release Definition of Done

Type

Link / reference

#	Context	Name	Version

License	Comment

Last Name	First Name	Value			
Hilgers	Felix	5		**5,00**	**OK**
Khan	Muhamad	5			
Samdani	Sarib				
Chinbat	Anuun				
Goldschmidt	Georgina			0	No size
Zinn	Benedikt			1	Trivial size
Badura	Emil			2	Small size
Assenbaum	Paul			3	Medium size
Mantsch	Christoph			5	Large size
Asadi	Zohreh			8	Very large size
				13	Too large

How to play planning poker

1. Everyone type their number into their value field, don't hit return yet
2. Someone, perhaps a product owner, count down 3.. 2.. 1..
3. Then, everyone hit return to submit their value