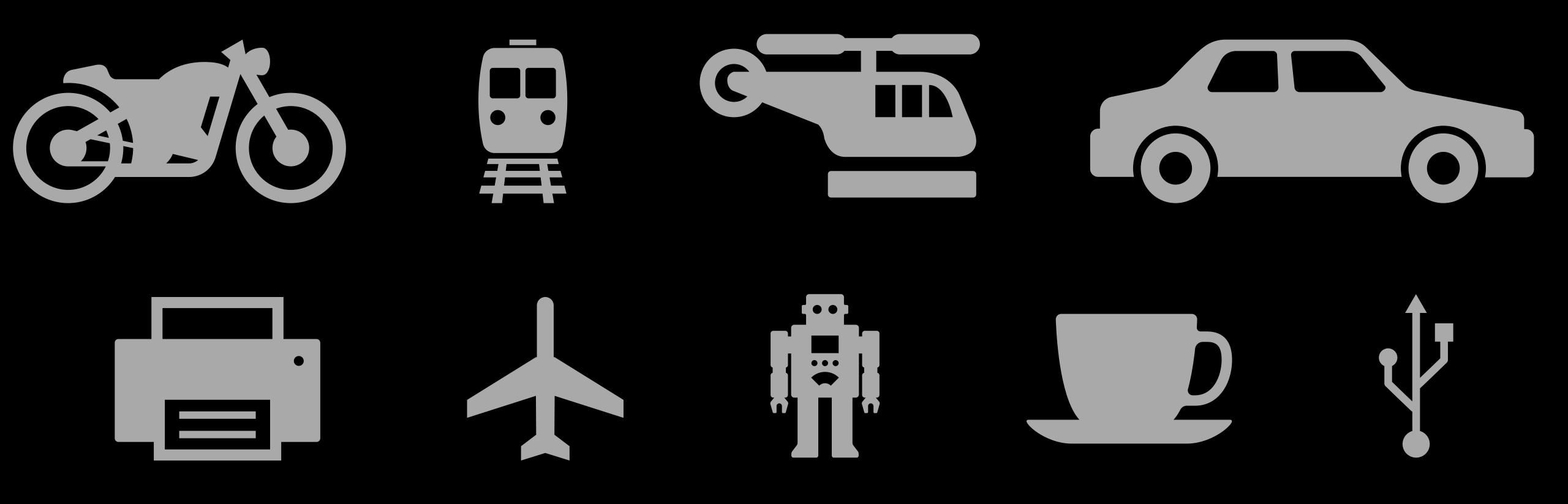
Pipit on the post

Proving pre- and post- conditions of reactive systems

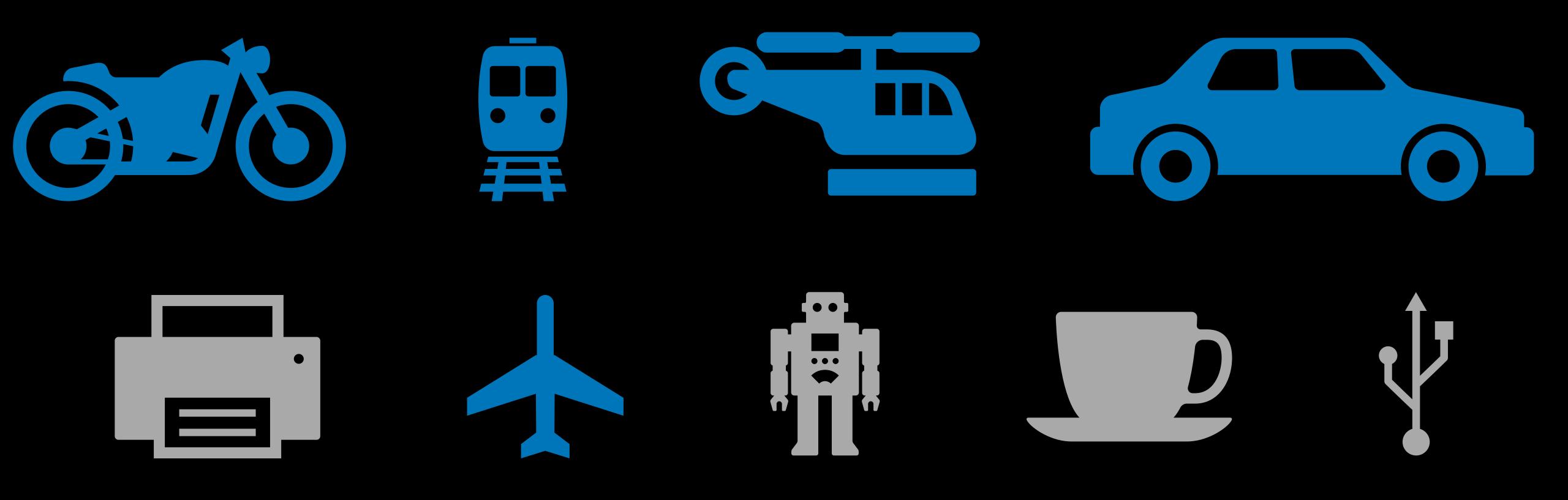
Amos Robinson, Australian National University -> AMD Alex Potanin, Australian National University

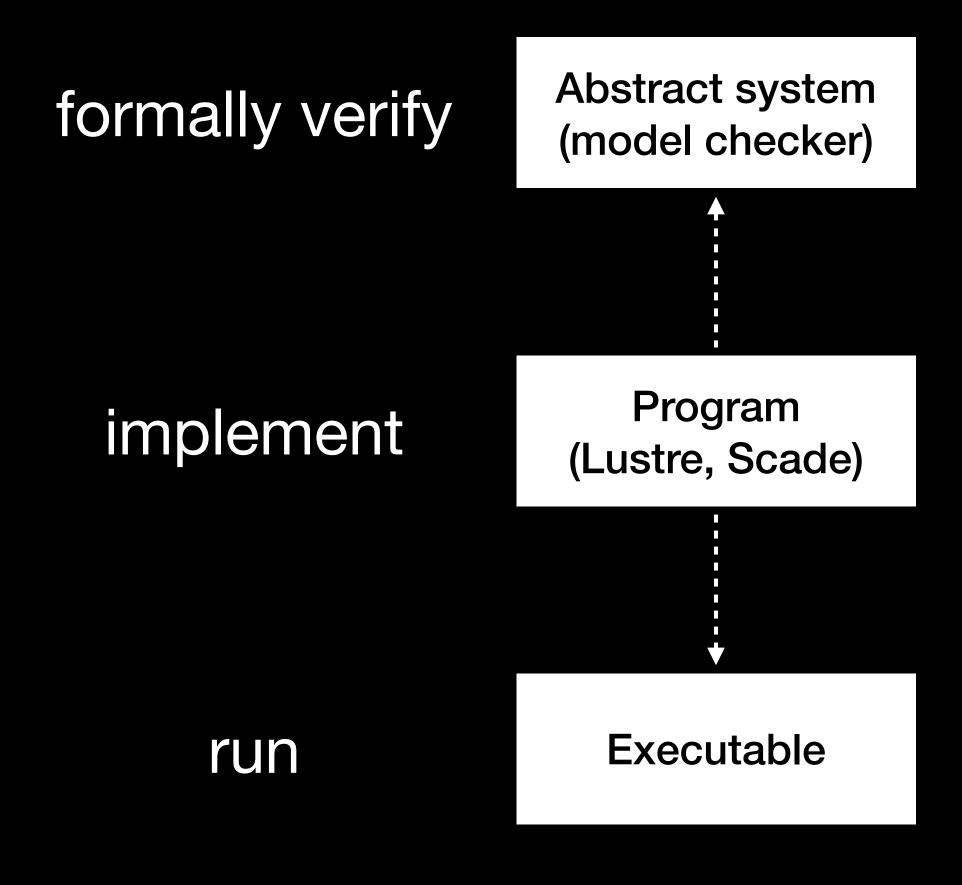
photo: Australian pipit, Hexham swamp, Australia

Reactive systems



Safety-critical reactive systems





Executable

```
Abstract system
(model checker)
             node div_or_default(num, den, default: int)
                           returns (res: int)
             var div: int;
             let
  Program
                  div = num / den;
(Lustre, Scade)
                  res = if den = 0 then default else div;
                  --\%PROPERTY den = \emptyset \Rightarrow res = default;
             tel
```

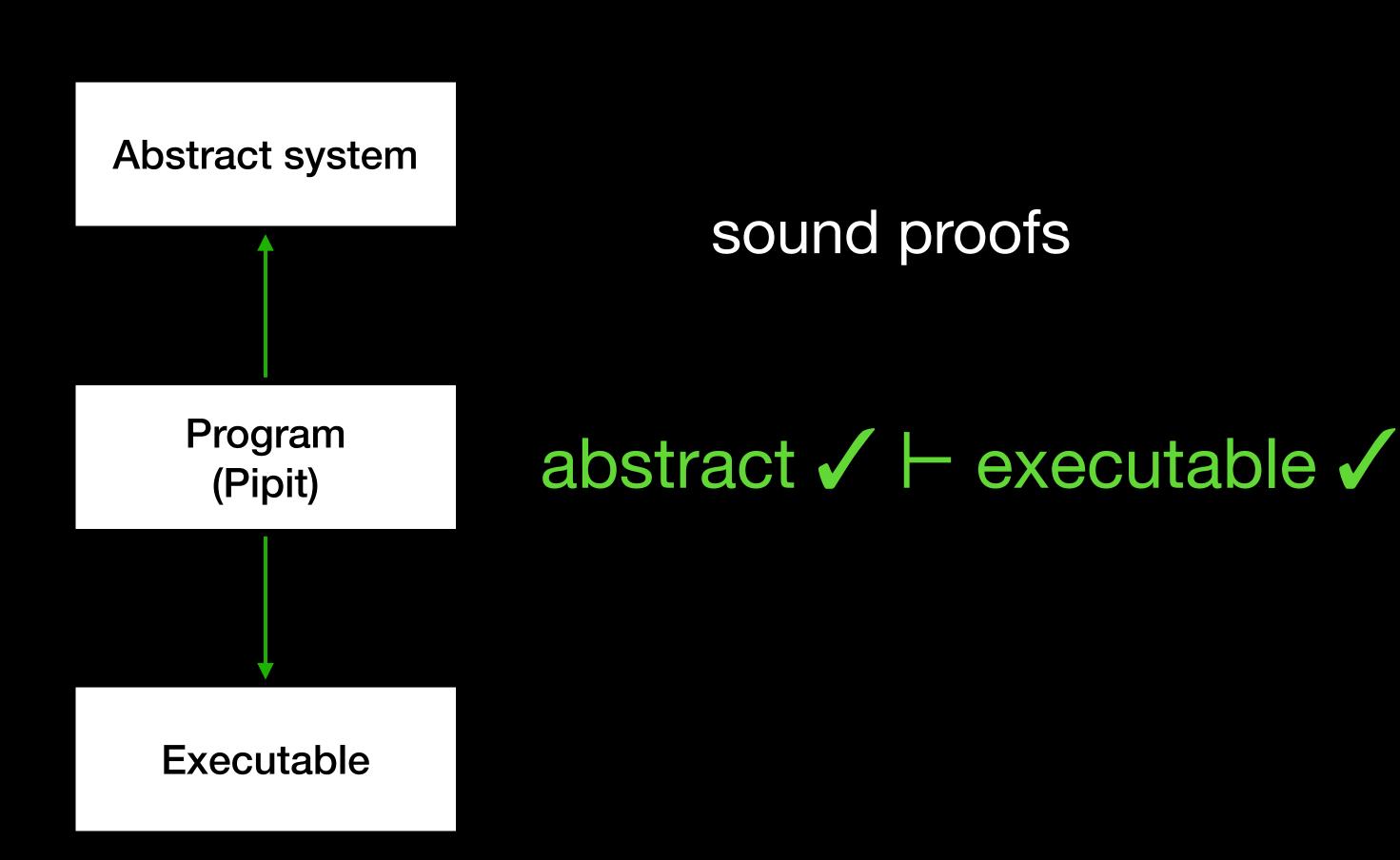
```
property proved
Abstract system
(model checker)
             node div_or_default(num, den, default: int)
                           returns (res: int)
             var div: int;
             let
  Program
                  div = num / den;
(Lustre, Scade)
                  res = if den = 0 then default else div;
                  --\%PROPERTY den = \emptyset \Rightarrow res = default;
             tel
 Executable
```

```
property proved
Abstract system
(model checker)
             node div_or_default(num, den, default: int)
                          returns (res: int)
             var div: int;
             let
  Program
                  div = num / den;
(Lustre, Scade)
                  res = if den = 0 then default else div;
                  --\%PROPERTY den = \emptyset \Rightarrow res = default;
             tel
                       error: division by zero
 Executable
```

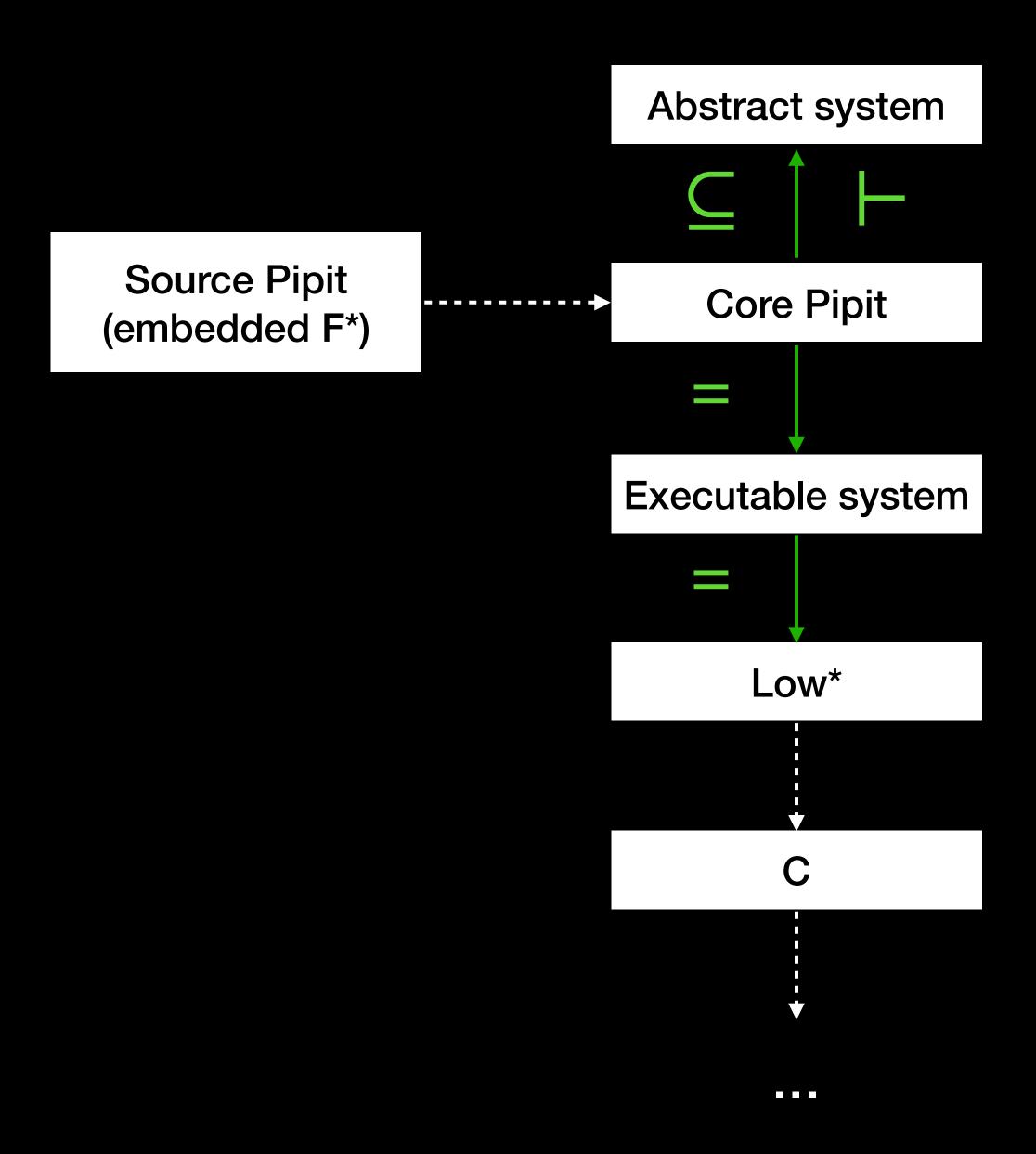
Trustworthy toolchain: the goals

correct compilation

executable ⊆ abstract



Trustworthy toolchain: reality



unverified (trusted)formally verified

Counting with Pipit

```
let count_when (max: int) (inc: stream bool): stream int =
  let rec pre_count = 0 `fby` count
          and after_inc = pre_count + (if inc then 1 else 0)
          and count = minimum after_inc max
  in
  count
```

Contracts

```
let count_when (max: int) (inc: stream bool): stream int =
  let rec pre_count = 0 `fby` count
      and after_inc = pre_count + (if inc then 1 else 0)
      and count = minimum after_inc max
  in
  count
```

Contracts

```
let count_when (max: int) (inc: stream bool): stream int =
  let rec pre_count = 0 `fby` count
          and after_inc = pre_count + (if inc then 1 else 0)
          and count = minimum after_inc max
  in
    count
```

Inline assertions

```
let count_when (max: int) (inc: stream bool): stream int =
  let rec pre_count = 0 `fby` count
         and after_inc = pre_count + (if inc then 1 else 0)
         and count = minimum after_inc max
  in
  check (count <= max);
  count</pre>
```

