## **Bootstrap: Buttons**

### Colors

To style a button use the bsStyle attribute. More colors are available (Check the colors.scss file for more).

```
DEFAULT PRIMARY SUCCESS INFO WARNING DANGER LINK
```

```
<Button>Default</Button>
  <Button bsStyle='primary'>Primary</Button>
  <Button bsStyle='success'>Success</Button>
  <Button bsStyle='info'>Info</Button>
  <Button bsStyle='warning'>Warning</Button>
  <Button bsStyle='danger'>Danger</Button>
  <Button bsStyle='link'>Link</Button>
```

### Sizes

Fancy larger or smaller buttons? Add lg, sm or xs attribute for additional sizes.

```
DEFAULT BUTTON

SMALL BUTTON

EXTRA SMALL BUTTON
```

### **Blocks**

Create block level buttons—those that span the full width of a parent—by adding block

```
LARGE BLOCK LEVEL BUTTON
```

```
<Button lg block bsStyle='primary'>Large Block Level Button</Button>
```

### **Active State**

Buttons will appear pressed (with a darker background, darker border, and inset shadow) when active

NORMAL BUTTON ACTIVE BUTTON

```
 <Button lg bsStyle='primary'>Normal Button</Button>{' '}
  <Button lg bsStyle='primary' active>Active Button</Button>
```

### **Disabled State**

Make buttons look unclickable by fading them back 50%.

NORMAL BUTTON DISABLED BUTTON

```
 <Button lg bsStyle='primary'>Normal Button</Button>{' '}
  <Button lg bsStyle='primary' disabled>Disabled Button</Button>
```

# Bootstrap: Rubix Enhancements

### Outlined

Outlined button.

45% DARK GREEN BUTTON

<Button bsStyle='darkgreen45' outlined>45% Dark Green Button/Button>

### Inverse

Inverse foreground/background colors.

<Button bsStyle='desaturateddarkblue75' inverse>75% Desaturated Dark Blue/Button>

## Rounded

Rounded button.



```
<Button bsStyle='green' rounded><Icon glyph='icon-fontello-mail' /></Button>{' '}
<Button bsStyle='blue' rounded><Icon glyph='icon-fontello-rss-1' /></Button>{' '}
<Button bsStyle='red' rounded><Icon glyph='icon-fontello-cog' /></Button>
```

## Only Activate styles on Hover/Focus

Add styles only on button hover/focus.

PINK BUTTON (ONLY ON HOVER)

<Button bsStyle='pink' onlyOnHover>Pink Button (only on hover)/Button>

### Retain Background

Outlined white border and color in the default state but behaves like non-outlined, colored background + border and white foreground on hover/focused state.

<Button bsStyle='darkcyan' retainBackground>Dark Cyan Button/Button>

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