

Deep Choice Model Using Pointer Networks for Airline Itinerary Prediction

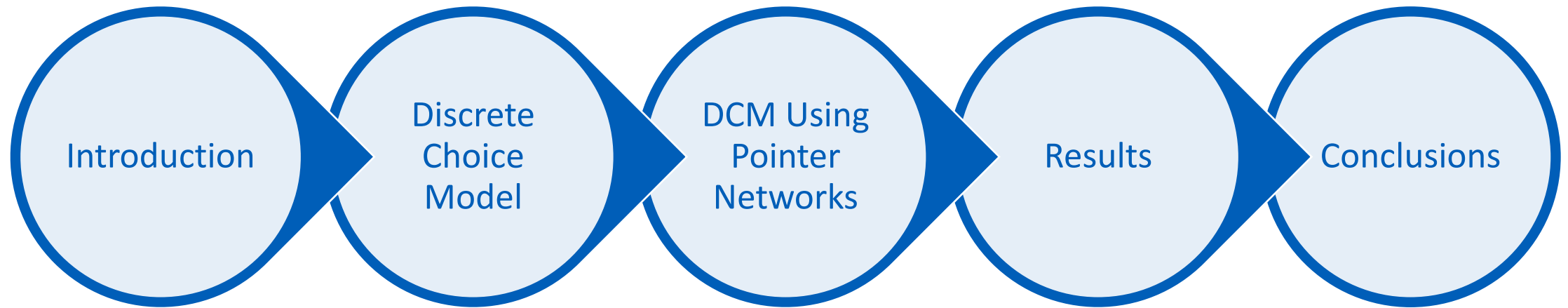


August 15th , 2017
Halifax, Nova Scotia, Canada

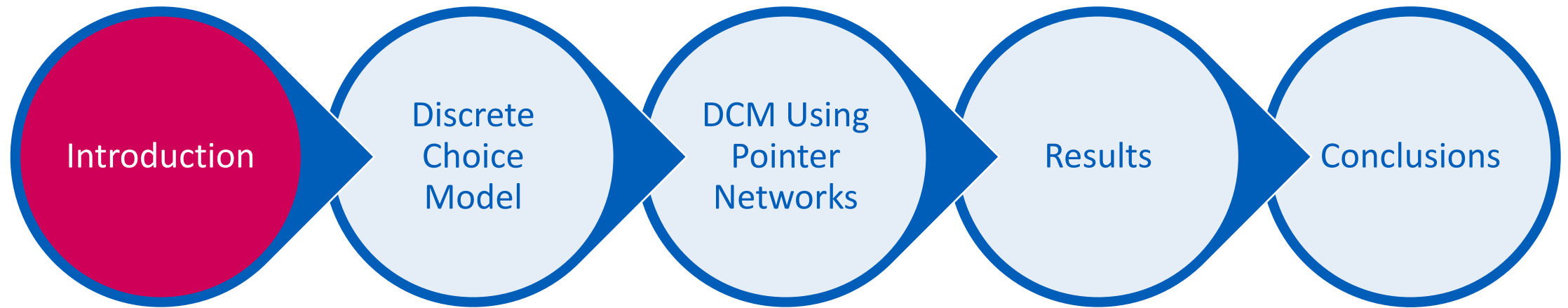
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France

Outline



Outline



Introduction

Problem formulation

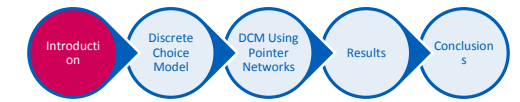
I want to travel to KDD 2017

I look for flights from Nice/France to Halifax/Canada, 13th to 17th August 2017



Introduction

Problem formulation



Given a flight search request, which alternative is most likely going to be selected?

BETA amadeus.net Trip Tools

Flying from: Nice Côte d'Azur International Air...
Flying to: Halifax International Airport
Departing: Sun 13 Aug 2017
Returning: Thu 17 Aug 2017
Adults: 1, Children: 0, Infants: 0
Cabin: Economy

AIRFRANCE	Sunday, Aug 13th	12:15 NCE	>	00:25 +1 YHZ	17h10 2 stop	1361 €	Flight details	Add to plan	Select
KLM	Thursday, Aug 17th	18:50 YHZ	>	18:50 +1 NCE	19h00 2 stop				
AIRFRANCE	Sunday, Aug 13th	09:30 NCE	>	20:49 YHZ	16h19 2 stop	1384 €	Flight details	Add to plan	Select
AIRFRANCE	Thursday, Aug 17th	16:45 YHZ	>	11:25 +1 NCE	13h40 2 stop				
AIRFRANCE	Sunday, Aug 13th	12:15 NCE	>	00:25 +1 YHZ	17h10 2 stop	1398 €	Flight details	Add to plan	Select
AIRFRANCE	Thursday, Aug 17th	16:45 YHZ	>	12:35 +1 NCE	14h50 2 stop				

Cheapest?

Least connection time?

Fastest?

Introduction

Problem formulation

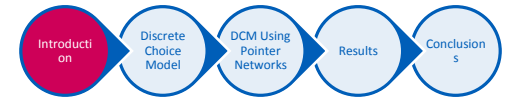
— Predicting the user's choice has many direct applications:

- Filtering/sorting alternatives on website
- Revenue Management
- Price optimization
- ...

— Beneficial for all involved parties:

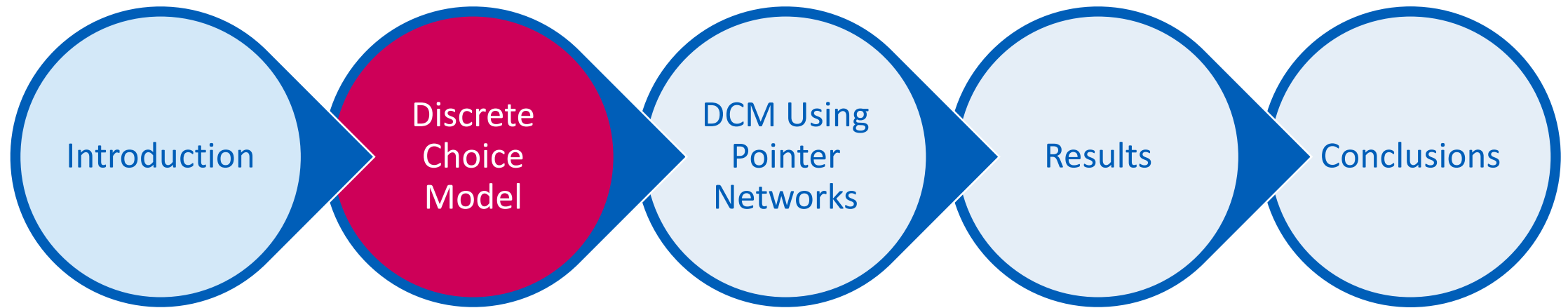
- Travel providers can increase their revenue and conversion rates
- Passengers can find the most relevant flights for their needs

— Problem historically tackled with Discrete Choice Modeling (DCM)



AIRFRANCE	Sunday, Aug 13th	12:15	NCE	00:25	YHZ	+1	17h10	2 stop	1361 €
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✖									
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Outline



Discrete Choice Model

Introduction

Three basic components:

- Decision maker
- A choice set (alternatives)
- The choice

Faced with finite **alternatives** J , **decision maker** $i \in I$ chooses one based on **attributes** (of alternatives and himself), and obtains an **utility** (benefit) $U_{i,j}$ from choosing each one

Utility is unknown and unobservable, but approximated with a model:

$$U_{i,j} = \underbrace{V_{i,j}}_{\text{Representative Utility}} + \underbrace{\sum_k \beta_k x_{i,j,k}}_{\text{Deterministic component}} + \underbrace{\epsilon_{i,j}}_{\text{Random error}}$$

Ex: $V_{i,j} = a * price_{i,j} + b * tripDuration_{i,j}$

Discrete Choice Model

MNL

– Multinomial Logit Model (MNL):

If $\epsilon_{i,j}$ i.i.d and Gumbel distributed and alternatives independent

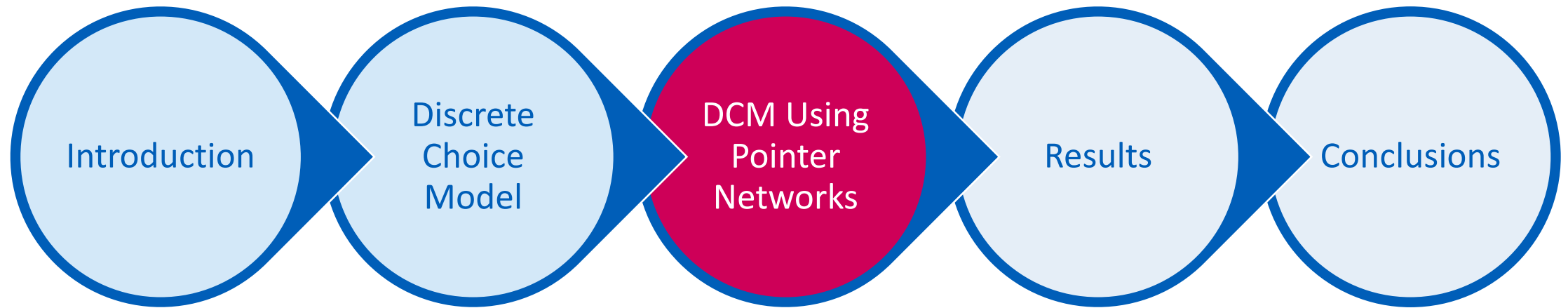
$$P_{i,j} = \frac{\exp(V_{i,j})}{\sum_{k=1}^J \exp(V_{i,k})}$$

- Most widely used model in industrial applications
- Fast
- Good performance
- Simple to interpret

- Only linear on inputs
- Assumes independence of alternatives and individuals
- Requires different models for distinct markets
- Requires feature engineering

D. McFadden. 1973. *Conditional logit analysis of qualitative choice behavior*. Frontiers in Econometrics (1973), 105-142

Outline



DCM Using Pointer Networks

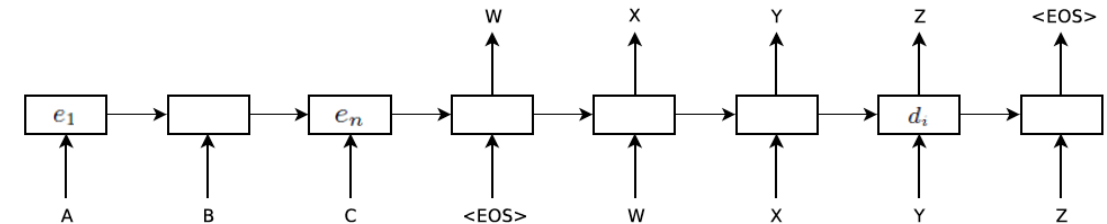
Seq2Seq and Attention Mechanism

– Pointer Networks (Ptr-Net)*:

- Combine Seq2seq framework and a modified Attention Mechanism (AttMec)
- Target problems where the outputs are discrete and correspond to positions in the input

– Seq2seq*:

- Encoder/Decoder (Enc./Dec.) architecture
- Enc. encodes input sequence into fixed-length vector
- Dec. outputs target variable length output sequence
- Enc./Dec. usually implemented with RNN



Encoder/Decoder Architecture. <EOS> special end of sequence token. Taken from [Sutskever et al. 2014](#)

$$p(y_i | y_1, \dots, y_{i-1}, X) = g(y_{i-1}, d_i, c)$$

$$c = q(e_1, \dots, e_n)$$

$$e_j = f(x_j, e_{j-1})$$

O. Vinyals, M. Fortunato, and N. Jaitly. 2015. *Pointer networks*. In Proc. NIPS

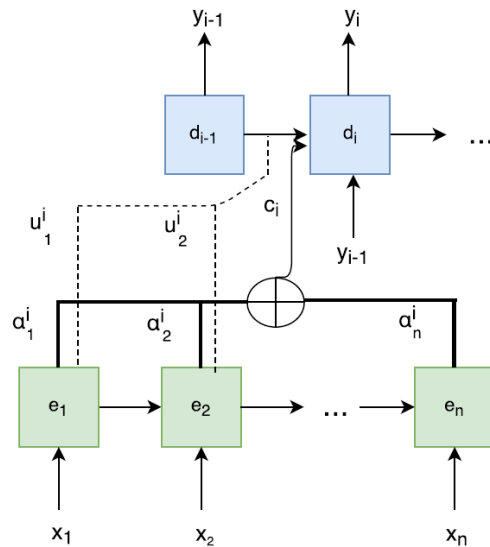
Sutskever, Vinyals, Le. 2014. *Sequence to Sequence Learning with Neural Networks*. In Proc. NIPS

DCM Using Pointer Networks

Seq2Seq and Attention Mechanism

Attention Mechanism*:

- Connects Enc. And Dec.
- Dec. can access entire sequence of Enc. states (instead of just last one)
- Dec. uses these vectors adaptively while decoding (weighted sum)
- Weights computed with compatibility function between Dec. state and all Enc. states



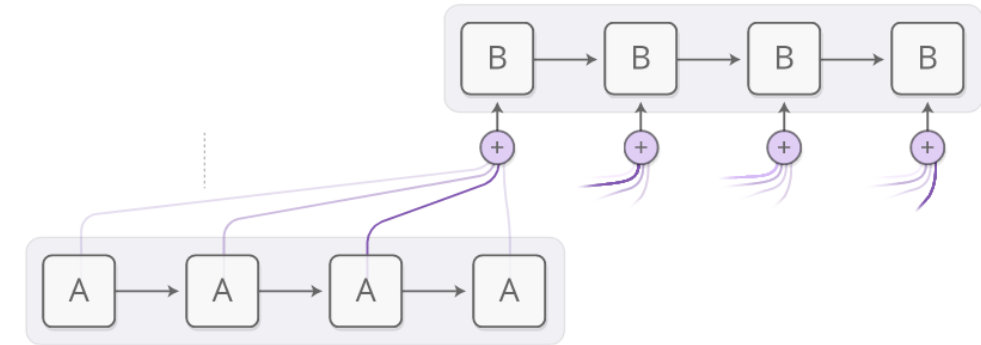
$$p(y_i | y_1, \dots, y_{i-1}, X) = g(y_{i-1}, d_i, c_i)$$

$$d_i = h(d_{i-1}, y_{i-1}, c_i)$$

$$c_i = \sum_{j=1}^n \alpha_j^i e_j$$

$$\alpha_j^i = \frac{\exp(u_j^i)}{\sum_{k=1}^n \exp(u_k^i)}$$

$$u_j^i = a(d_{i-1}, e_j)$$



Dec. B focuses on different information from Enc. A at every step of the decoding process. Taken from [Olah & Carter, 2016](#)

D. Bahdanau, K. Cho, and Y. Bengio. 2015. *Neural machine translation by jointly learning to align and translate*. In Proc. ICLR.

DCM Using Pointer Networks

Pointer Networks

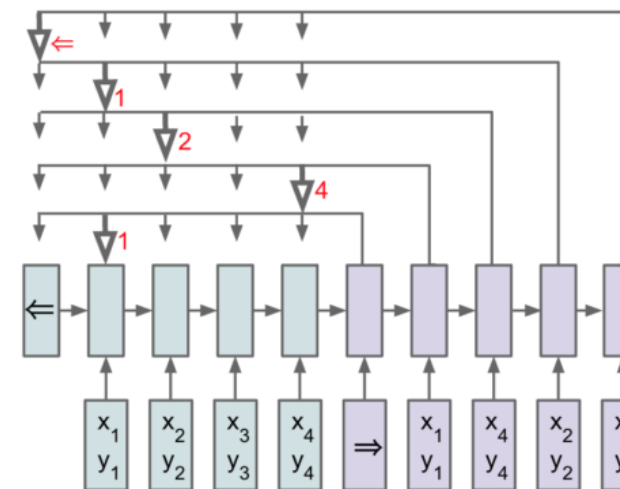
- _ In Seq2Seq with AttMec, the size of the output dictionary is fixed *a priori*
- _ Not directly applicable to problems where output dictionary size depends on length of input sequence.
- _ Ptr-Net adapt attention mechanism to create pointers to elements in the input sequence

Ptr-Net:

- Enc. states do not propagate extra information to Dec.
- Uses u_j^i as pointers to the input sequence elements

$$u_j^i = v^T \tanh(W_1 e_j + W_2 d_i)$$

$$p(y_i | y_1, \dots, y_{i-1}, X) = \frac{\exp(u_j^i)}{\sum_{k=1}^n \exp(u_k^i)}$$



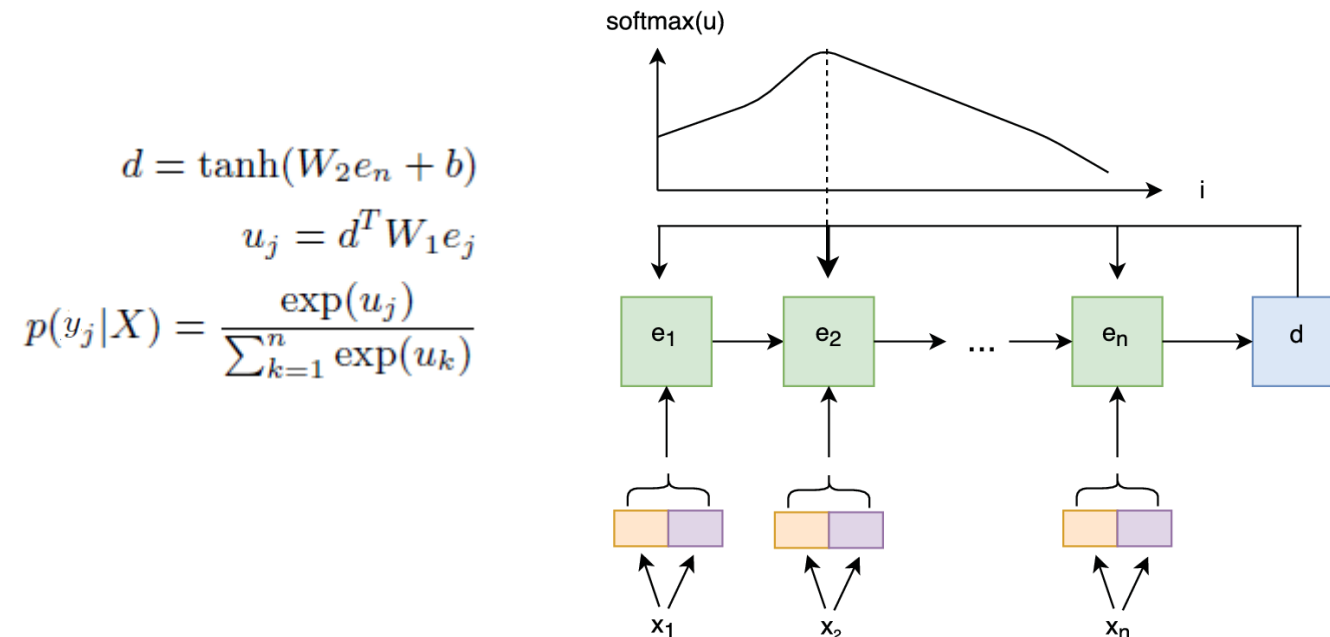
Ptr-Net: Output of the att. mec. is a softmax distribution with dictionary size equal to the length of the input. Taken from [Vinyals et al. 2015](#)

DCM Using Pointer Networks

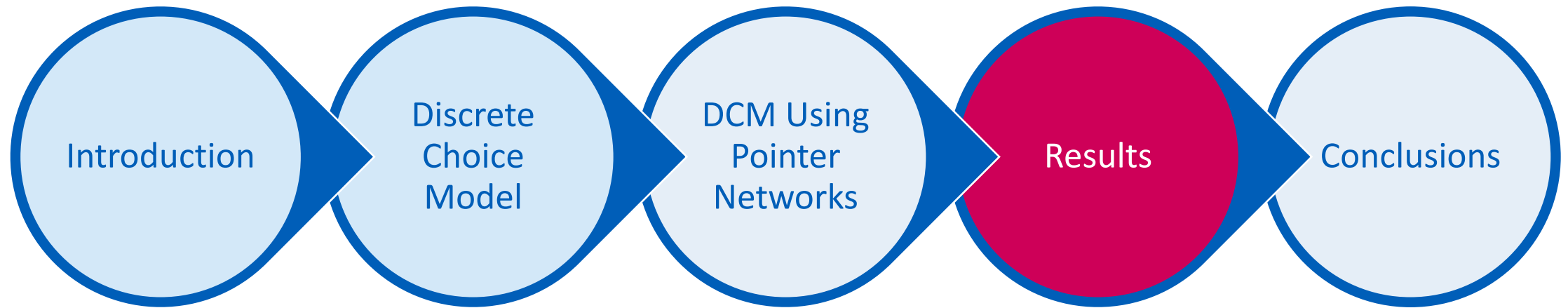
Proposed Model

Modified Ptr-Net framework:

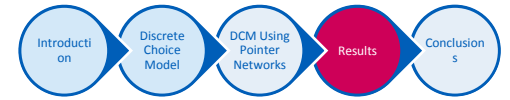
- Each user only chooses 1 alternative -> no need to produce output sequence (sort using u vector directly)
- Replace RNN Dec. with FC. Dec.
- Simplify eq. (simpler computation of d / e_j matching)
- Add embeddings and normalization (numerical and categorical features)



Outline



Results



Validation

— Validated on real dataset combining airline bookings and search logs

Airline bookings

- Personal Name Record (PNR) created at reservation time
- Contain the travel itinerary of the traveler (org/dest, date)
- Can include additional data elements (age, gender, etc)

Search logs

- Contain travel itinerary request (org/dest, date)
- Complete information about the market context
- Which alternatives the customer saw when booking

— Matchings produced for each booking/search request using information such as booking and search dates

— Result contains a set of alternatives presented to each user and their corresponding choice

— Matching is not perfect:

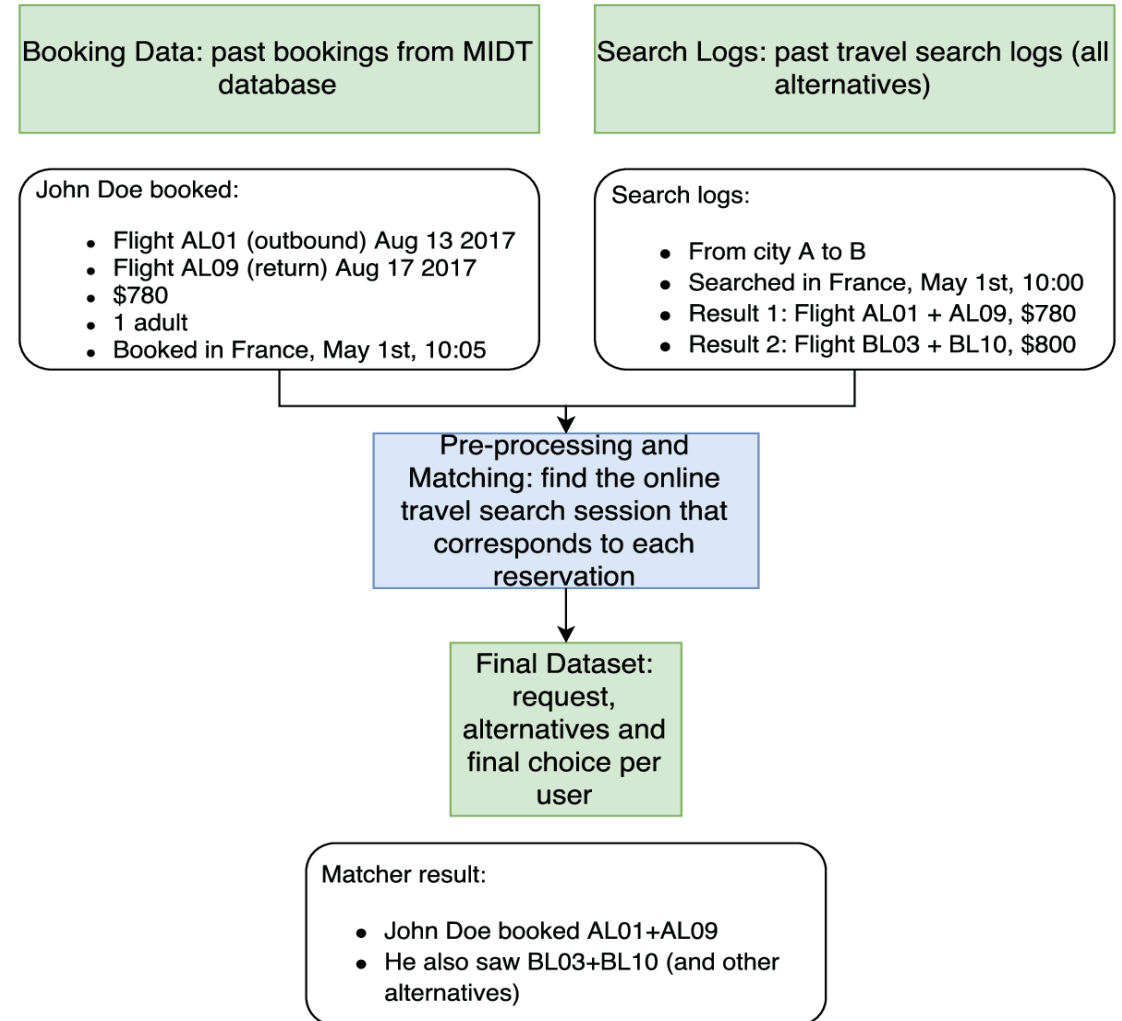
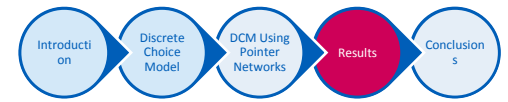
- No direct link between the two data sources
- Booking and search times differ

Results

Validation

Final dataset:

- Numerical and categorical features
- Some shared between alternatives in session (origin, destination, ...)
- Others depend on alternative (price, trip duration, ...)
- Alternatives sorted by ascending price in each user session
- 34K user sessions
- Max. 50 alternatives per session
- 35 medium-haul European O&D



Results

Validation

— Evaluation:

- Top-N accuracy (rank alternatives by decreasing probability, consider a prediction Top-N accurate if ranking of choice $\leq N$)
- Airline market share (count number of real and predicted choices associated to each airline, normalize by number of sessions)
- % of sessions where real choice in top 15 alternatives, but predicted choice after top 15

— Compare performance against MNL, Machine Learning (ML) based method and heuristics

— ML:

- Train classifier (GBT) on each alternative independently (soft classification) (sessions are shuffled)
- Sessions are regrouped and the probability estimates normalized with softmax
- Classifier learns if an alternative was chosen or not by some user.

Alternative 1	0.01
Alternative 2	0.03
	...
	...
	$\Sigma = 1$

— Heuristics:

- Predicted choice = cheapest itinerary
- Predicted choice = shortest itinerary

Results

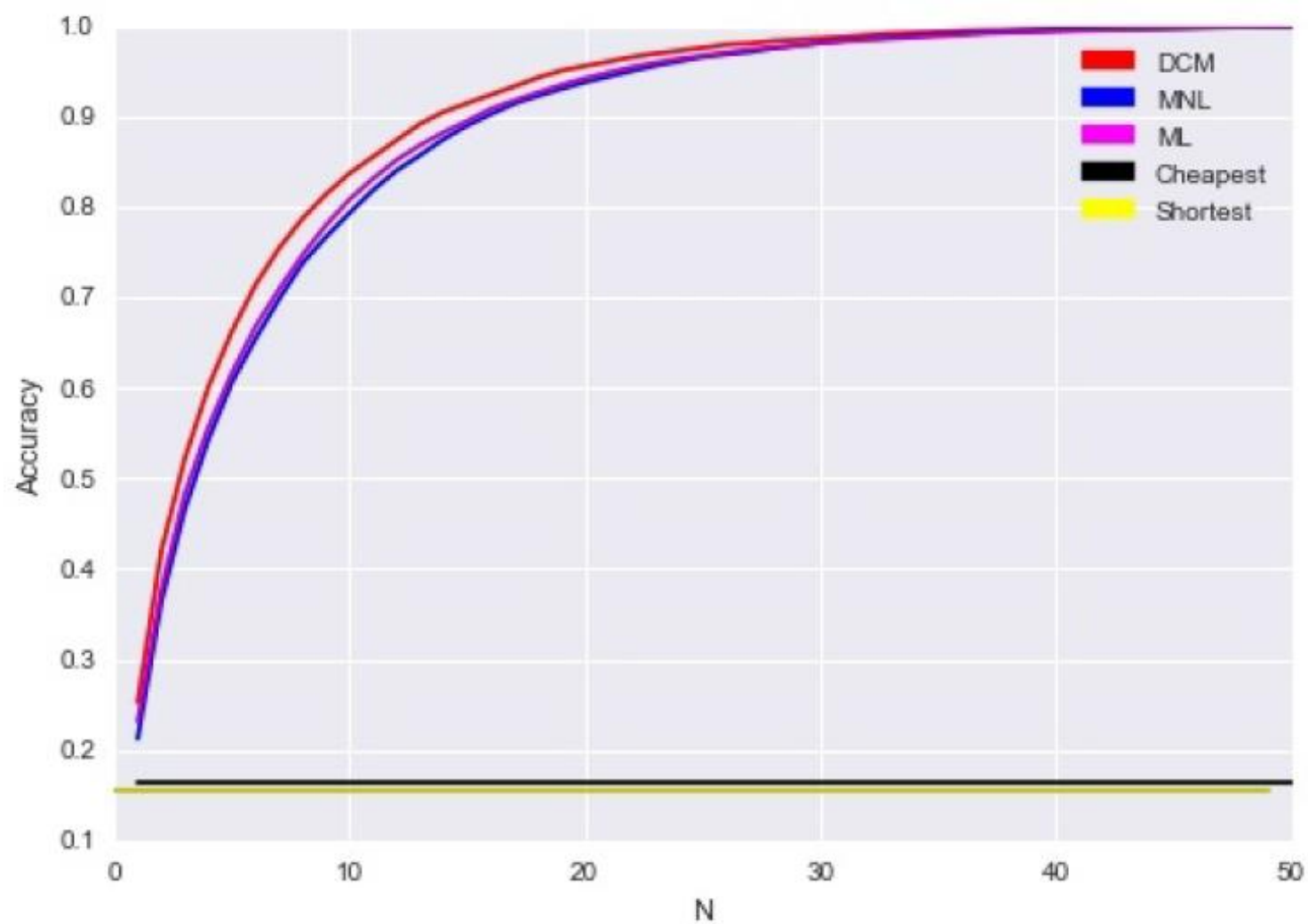
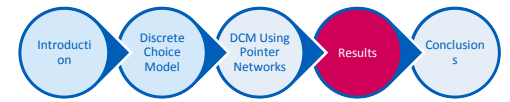
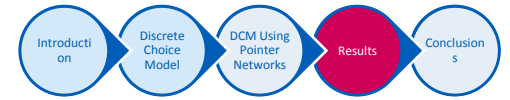


Fig: Top-N accuracy for the compared methods

Results



Method	Top-1 Acc.	Top-5 Acc.
DCM	25.3	66.3
ML	23.1	61.7
MNL	21.2	60.6
Cheapest	16.4	16.4
Shortest	15.4	15.4

Method	%
DCM	6.9
MNL	7.1
ML	13.6

Percentage of sessions that have the real choice within the top 15 alternatives but predicted choice after the top 15

Applications such as dynamic pricing are sensitive to small increase in Top-1/5 Acc. :

- If an airline knows their itinerary is the most likely choice of a user, they can increase the price slightly
- Even a 1% increase per user can lead to a significant overall increase in profit

Top-15 Acc. important for ranking/sorting:

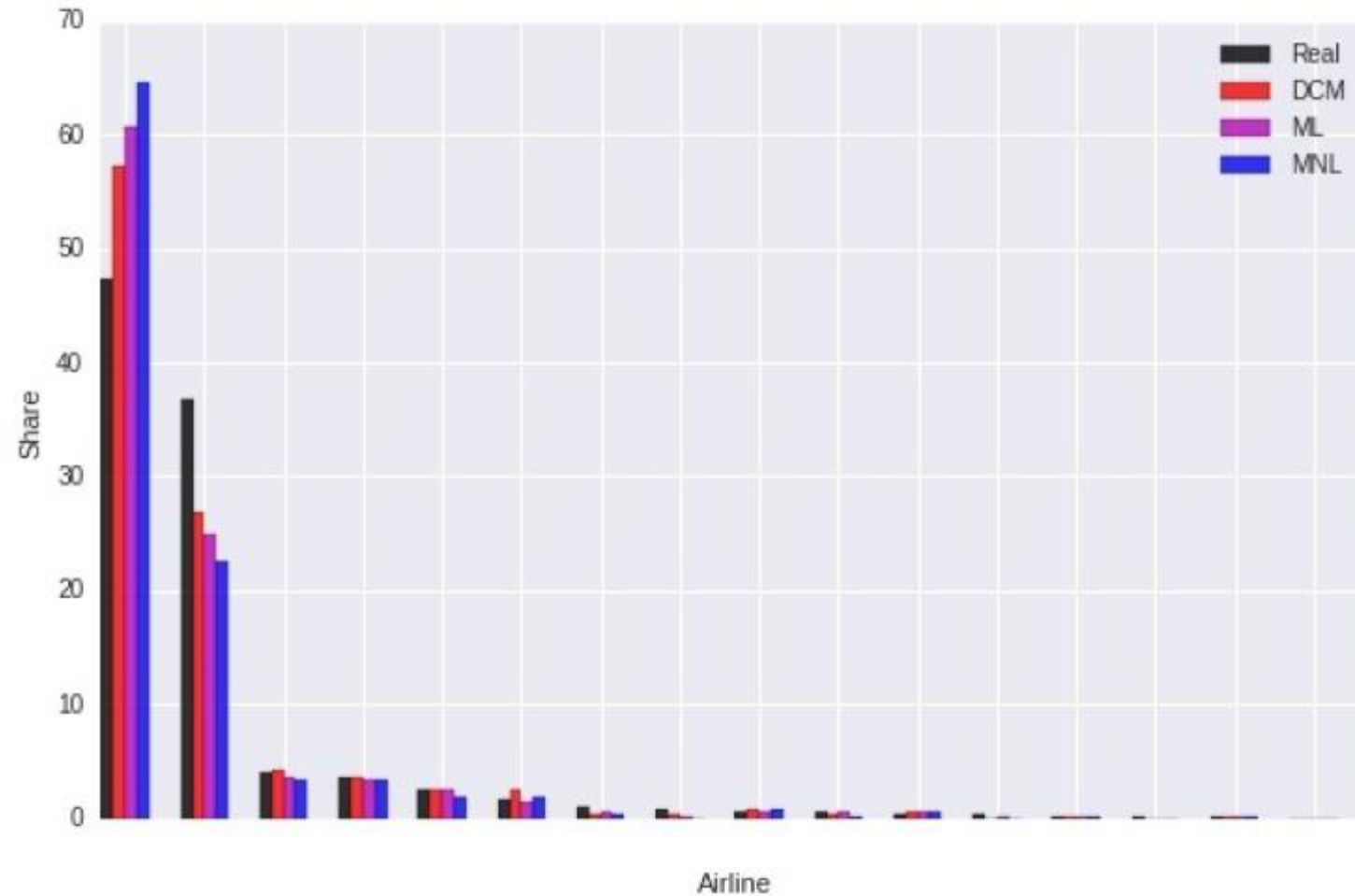
- Most websites show approximately 15 results per page
- Users usually only look at first page

% of sessions with real choice in top 15 alternatives, but predicted choice after top 15:

- DCM outperforms other methods
- Business importance: not placing the optimal alternative in the first page of the search results could lead to a lower conversion rates

Results

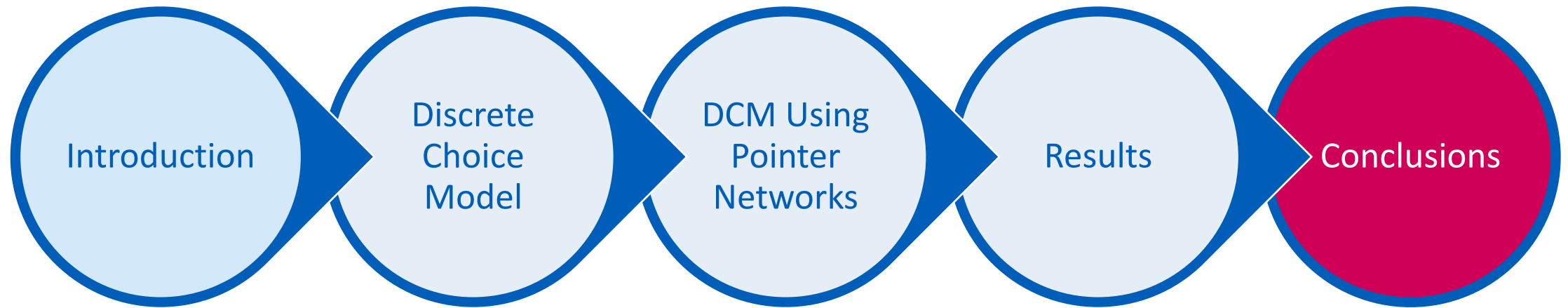
Results



- Ours approximates real market share per airline better
- Good market share estimation important for diff. airline applications (schedule planning, prediction of potential impact of new flight/route)

Fig: Real and predicted airline share for the compared methods. The airlines have been anonymized.

Outline



Conclusions

Problem

- Travel providers are interested in understanding how passengers choose among alternative itineraries
- Used for different commercial applications
- Problem historically tackled with Discrete Choice Model (MNL)



What we propose

- New choice model based on Pointer Networks
- Combines Seq2Seq with the Attention Mechanism
- Learns to point to the alternative most likely to be chosen
- Evaluated on real dataset combining on-line user search logs and airline bookings



Results

- Compared against MNL and ML based method
- Outperform both models in terms of prediction accuracy and other business metrics.
- Non-linear with respect to the inputs, no statistical independence assumptions of the alternatives
- No previous data segmentation is required, no feature engineering



Thank you!