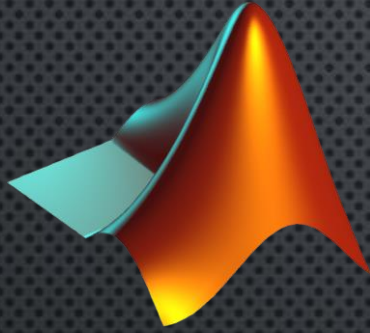


# Système de traitement audio



UART

Main.c

