# Predicting User Churn

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# Waze provides satellite navigation software on smartphones

- Revenue generated via ad sales
- App relies on crowdsourced information
- 150 million monthly active users

## Dataset: Synthetic dataset constructed by Waze

- 14,299 complete rows
- 13 features (most cover one-month time period)
- Data labeled churn/retain (reflects user behavior behavior during one-month period)

## **Problem Statement**

User churn during dataset month

- 18%
- 2536 users churn /14299 total

Goal: Reduce user churn by 10%

- 18% → 16.2%
- 2536 → 2316 users churn
- 220 users retained/14299 total

#### Questions:

How can we predict user churn?

Which features contribute most strongly?

### Results of successful retentions:

- Increased ad impressions at \$.002 each
- Increased app quality with additional crowdsourced info

# Data Cleaning, Exploration, Wrangling and Preprocessing

Of the original 14,999 observations (each representing a Waze user), 700 were removed due to missing churn information

Features were explored individually and in relationship to other features

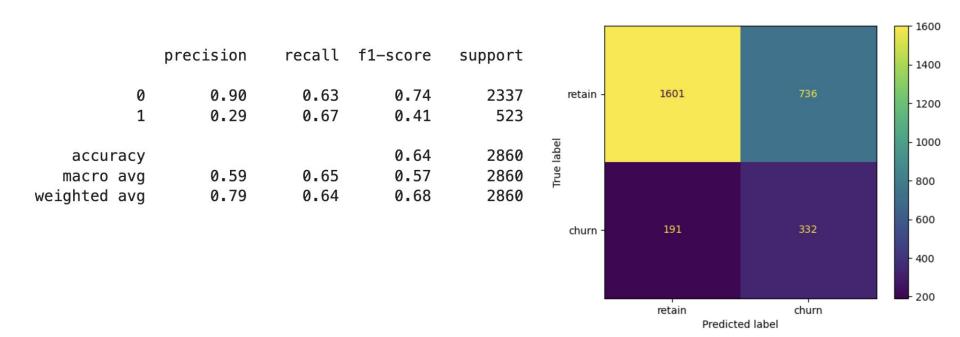
The imbalanced churn/retain feature was balanced using random undersampling 18% → 50% churn rate

The data was split into 80% train and 20% test sets

Dummies were made from the single independent categorical feature

Numerical features were standardized

## Modeling: Gradient Boost using XGBoost was the most successful



# Relative feature importance as identified by XGB

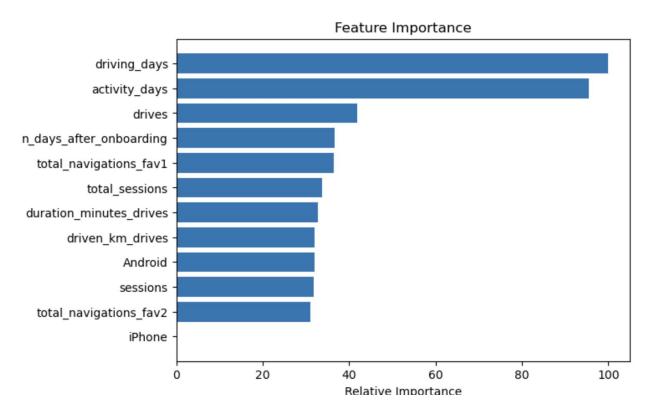
#### Best predictors of user churn:

#### driving\_days:

Number of days the user drives (at least 1 km) during the month

#### activity\_days:

Number of days the user opens the app during the month



## Next Steps:

Tune gradient boost model hyperparameters

Convert data to DMatrix (XGBoost proprietary data structure)

Experiment with class balancing techniques