EDUCATION

AUG 2014 AHG 2015

CARNEGIE MELLON UNIVERSITY | PITTSBURGH, PA

Master's Human Computer Interaction

SEP 2010 | JUN 2014

R.V COLLEGE OF ENGINEERING | BANGALORE, INDIA

B.E. Information Science

WORK EXPERIENCE

SEPT 2015 PRESENT

GOOGLE

Interaction Designer - AdWords

Worked within teams including engineers, copy writers, product managers, and sales reps to ensure that Google builds products that are user-friendly for billions of people worldwide

SPRING 2015 SUMMER 2015

BANK OF AMERICA

CMU Capstone Project - Technology Lead

Research, design and prototype innovative customer centric products and experiences that connect BAC to daily life. Help customers understand the impact of financial decisions they make on everyday life.

OCT 2013 AUG 2014

MOZILLA

UX / Web Development Contributor

Worked on UX for devhub, drop off as a service to create a positive app submission/management experience for developers. Also worked on improving automation infrastructure and tools to better support all of Mozilla's Development and Testing efforts

SPRING 2015 | UPMC

Service Redesign for UPMC Human Resources

Worked with UPMC Human Resources to create a digital tool to help UPMC recruiters and Hiring Managers work together to recruit passive candidates

FALL 2013

CEREBRO

Brain Computer Interaction Research

Created a "Real-time EEG based Object Recognition" that is used to identify objects a person is thinking about. Implemented and compared the three machine learning algorithms to recognize objects in real time.

RECOGNITIONS

iOS Hackathon, Second Place

Apple iOS Challenge, Fall 2014

Team members:

Juan Corzo, Saba Kazi

Firefox OS Hackathon, Winner

Mozilla Project - Spring 2013

Best Paper Award

Computer Society of India - 2013

Most Innovative Project Award

R.V College of Engineering, Spring 2014

Team members:

Bharghav Hegde, Deeksha B.R

Best Outgoing Student

R.V College of Engineering, Spring 2014

First Place, Web Development

Computer Society of India - 2013



JAYDEV AJIT KUMAR

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SKILLS

Programming Research

 \mathcal{C} Heuristic Evaluation C++Think-alouds & Interviews

Java Competitive Analysis Python, Django Affinity Diagrams Diary Study HTML + CSS

Ethnography Javascript, jQuery

Storyboarding & Visioning Node.js, PHP

Interactive Tools Design

Adobe Suite Arduino Sketch Raspberry Pi Framer Processing Origami openFrameworks

iOS - Swift Invision 3D Printing Android

COURSES

Interaction Design Studio

Design for Service

User Centered Research Evaluation

Reactive Spaces & Media Architecture

Software Structure of User Interfaces

Applied Methods of Fabrication

Methodology of Visualization