

## Andrew W. Sherman

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### Education

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#### Oberlin College

Bachelor of Arts, 3.6/4.0

2012 – 2016

Oberlin, OH

Expected Computer Science

Major GPA: 4.11/4.0

#### Relevant Coursework:

Computer Organization, Programming Abstractions, Computer Networks/System Administration, Data Structures in Java (Columbia University), Semester in Mathematical Modeling: Math and the Fine Arts, Modern Physics, Discrete Mathematics

### Professional Experience

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#### Oberlin Archery Club, Equipment Manager/Coach

Fall 2013 – Present

- Instruct large groups of people in basic archery
- Manage archery equipment and make buying decisions
- Collaborate with other club officers to plan and organize range sessions

#### New York Gilbert & Sullivan Players, Wardrobe Intern

January 2013

- Monitored backstage operations to facilitate smooth pre-show preparation
- Was responsible for a large number of dressing rooms and costume changes
- Ensured costumes were in place and actors were dressed before curtain

#### String of Pearls, Stage Manager

Fall 2011

- Managed a large (25+) technical theater team, negotiating sound, lights, and set changes
- Supervised use of technical equipment while teaching the needed skills
- Balanced many different types of effects, devising strategies to better coordinate them

#### Transportation Alternatives, Volunteer

Summer 2010

- Assisted in event preparation and data entry
- Responsible for various mailings and outreach projects

### Skills & Awards

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**Programming Skills:** Python/Django, HTML/CSS/jQuery, Rails, Java, Eclipse, MIPS Assembly, Mathematica, Racket

**Other Skills:** Painting, Lighting Design/Installation, Set Design, Singing, Acting, Photography

**John Frederick Oberlin Scholarship**

Oberlin College

**National Merit Scholarship**

National Merit Scholarship Corporation