# Stop Don't Hit

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## **Executive Summary**

Who: Use of Police Force in Stop & Frisk Data

What: GIS Exploratory Analysis, Time Series Analysis, & Multi-Level Spatial Analysis

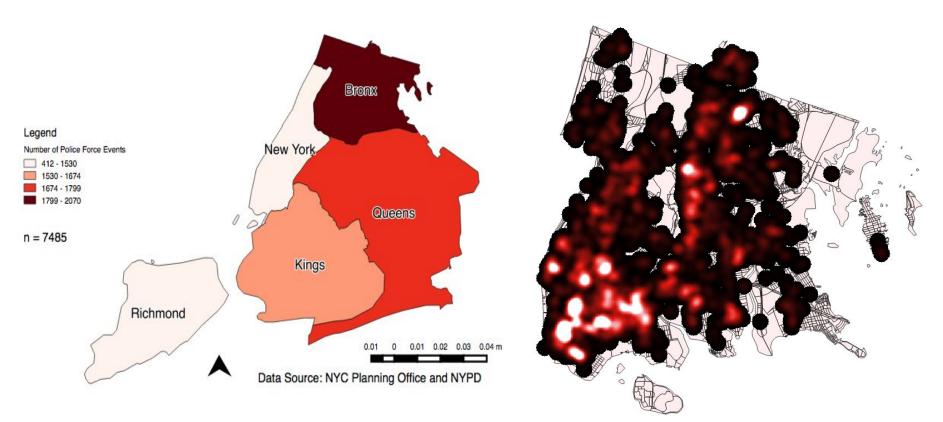
Where: Bronx, New York

**When:** 2015

**Why:** To understand the impact of human bias in police officers when making the decision the stop, question, and frisk someone based on the demography of the vicinity.

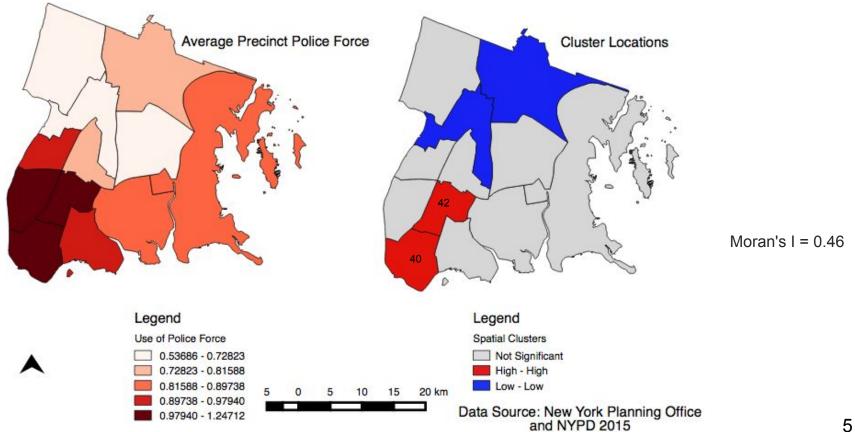


### The South Bronx has the Highest Levels of Police Force

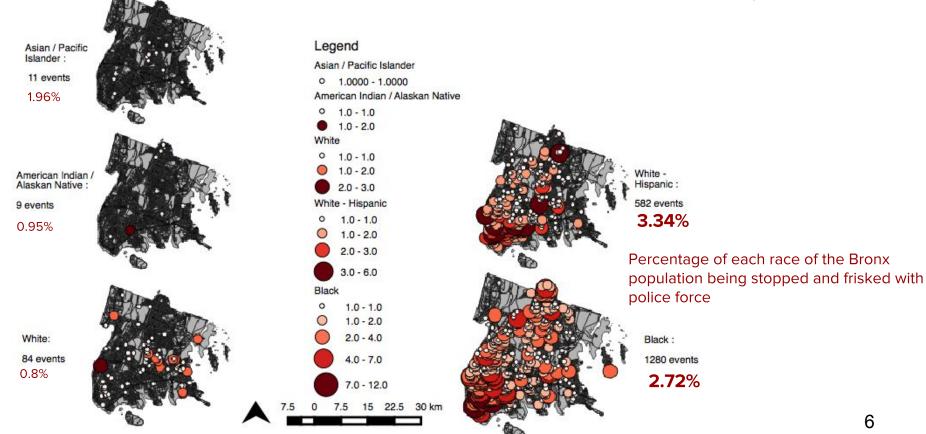


Number of unique locations: 1,199 Number of physical force events: 2,004

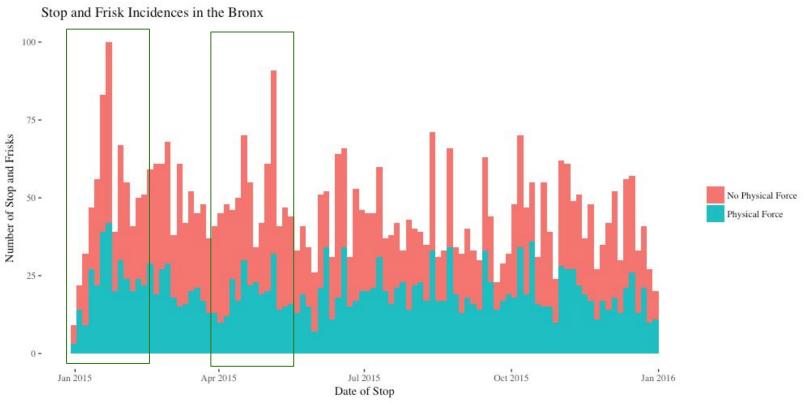
#### Statistically Significant Clusters of Force in Precincts 40 & 42



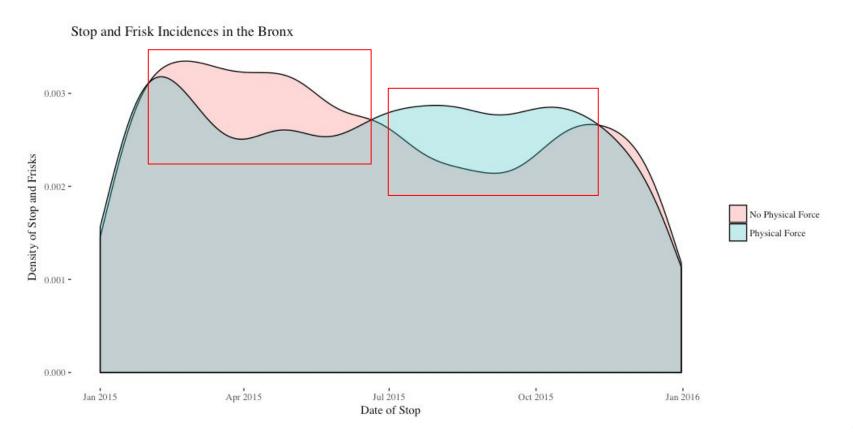
White Hispanics and Black People had Highest Instances of Police Force at 3.34% and 2.72% Respectively



## Hot Spots in Crime Appear After NYE and Summer



## Force is More Prevalent in Summer, Less in Spring



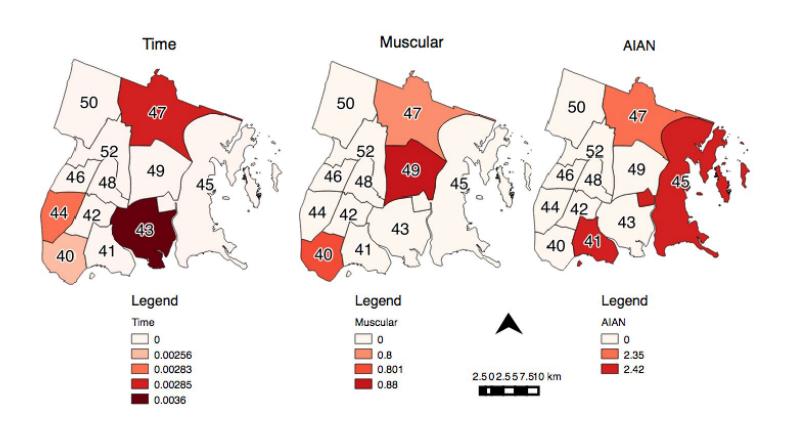
## ARIMA Finds No Major Time Trends

- When accounting for time (two incidences before), the results are the same as the logistic regression!
- Force is 1.42 times more likely for American Indian/Alaskan Natives
- Force is **1.06 more likely** in high incidence neighborhoods
- Force is 1.06 more likely at abnormal times
- Force is 1.19 more likely during arrests, frisks, and when the build is muscular, even when the suspect is not armed or does not use violence themselves
- Interaction terms find that all of these effects are consistent over time!

## Bayesian MLM Can Discern Geo-Trends

- Previous graphical analysis demonstrated potential differences in trends throughout different regions of the Bronx
- No evidence for a biasing effect overall, but what about stratified by the different precincts? Do any effects that we've observed change within particular precincts?
- Began working with a Bayesian Multilevel Model nesting the previous model within precinct

#### MLM Finds Precinct Differences in Time, Build, and Race



#### Conclusion

- Goal: The output of this data analysis will conclude with NYPD policy recommendations to reduce human bias and increase subjectivity when making the decision to stop, question, and frisk.
- **Insight 1:** There is not significant evidence for bias on the basis of race and gender used by police in the Bronx.
- **Insight 2:** There are still spatial hotspots where more force is occurring and the data do not necessarily indicate that these hotspots are where more crime is occurring.
- Insight 3: Force is predominantly used on people with heavier builds,
   regardless of if the suspect used force or was armed.

## Takeways

- Takeaway 1: Educate police officers on use of force when necessary (allocate resources according to clusters).
- **Takeaway 2:** Overall, the effects we observe in the Bronx in the whole are consistent throughout the Bronx, indicating most training initiatives may be streamlined.
- Takeaway 3: More incidences happen in the summer, it may be helpful to
  educate officers to be sensitive to these changes in time with end of spring
  non-violent stop-and-frisk training.

## Appendices

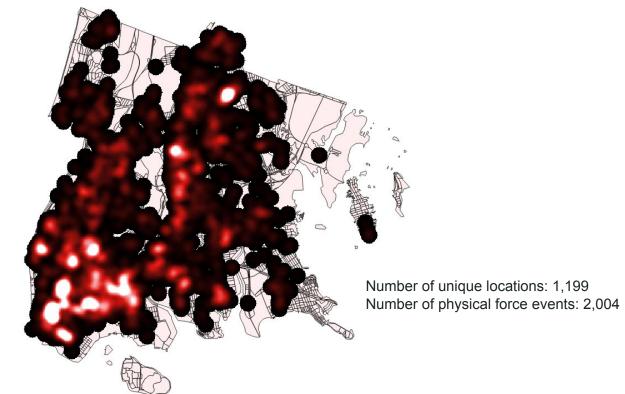
#### Outline

- GIS Exploratory Data Analysis
- Time Series Analysis
- Multi-Level Spatial Analysis
- Conclusion
- Takeaways
- Appendices

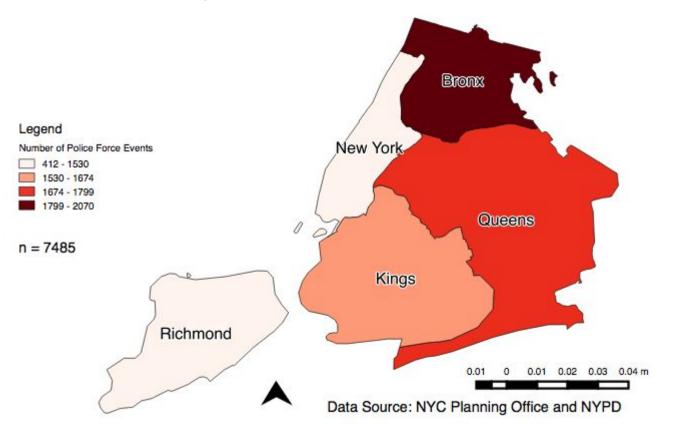
## Model Finds Results Relatively Consistent Across Bronx

- Coefficients are significant (consistently positive or negative in Bayesian term)
   in these **Precincts**:
- Gender: Negatively predicts force [41]
- American Indian/Alaska Native: None
- Black: Negatively predicts force [40, 45, 49]
- AAPI: None
- Hispanic: Negatively predicts force [41, 42, 44, 45, 46]
- Precincts with High Intercepts [44, 45, 46]

# Lower Bronx has Higher Incidents of Police use of Physical Force



#### Bronx has the Highest Levels of Police Force Out of All Boroughs



Stop & Frisk Events by Race:

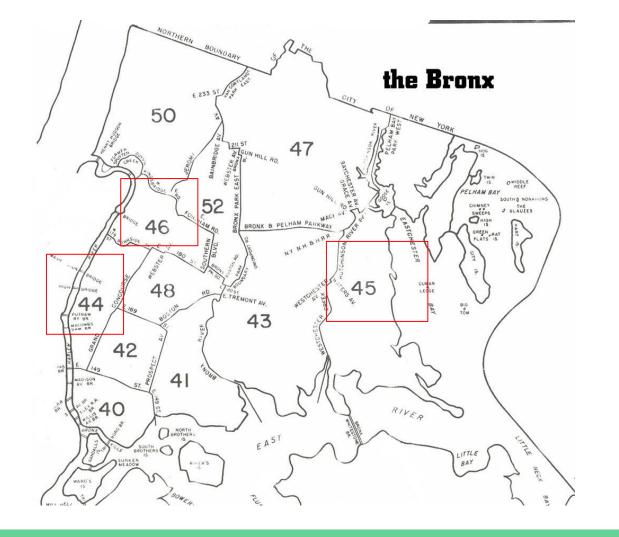
Black: 12,919

White/Hispanic: 4,907

White: 2,389

Asian/Pacific Islander: 1,043

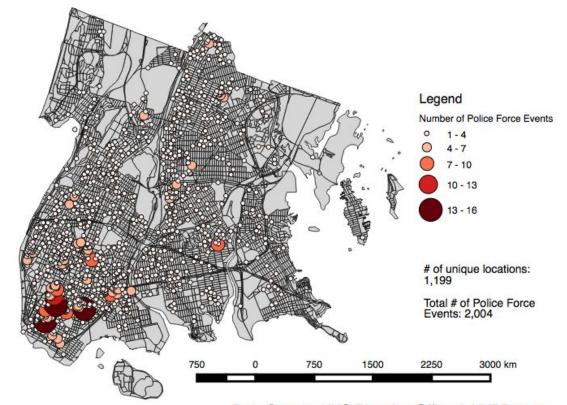
American Indian/Alaskan Native: 76



#### How to Account for Time in The Data

- We ran a model with time -- nothing changed and time was not significant!
- Further analysis (Durbin Watson Test) finds that lags are necessary.
- Auto ARIMA model finds that optimal ARIMA is (2, 0, 0); two lags, no differences, no moving averages.

#### Prevelance of Police Force at Stop & Frisk Locations in the Bronx



Data Source: NYC Planning Office & NYPD 2015

## Bayesian MLM

- Started with just race and gender terms to troubleshoot the model
- Working on running a more complicated model (this took 45 minutes to run!)

```
sf_bronx <- sf_bronx[is.na(sf_bronx$race) == FALSE & is.na(sf_bronx$sex) == FALSE, ]</pre>
mdata <- list(Force = sf_bronx$pforce, AIAN = (sf_bronx$race == "American Indian / Alaskan Native"),
AAPI = (sf_bronx$race == "Asian / Pacific Islander"), Black = (sf_bronx$race == "Black"), Hispanic =
(sf_bronx$race == "White - Hispanic"), Female = (sf_bronx$sex == "Female"), Precinct =
as.factor(sf_bronx$pct))
model.geo <- alist(</pre>
  Force ~ dbinom(1, p),
 logit(p) <- a_sub[Precinct] + b_aian[Precinct]* AIAN + b_aapi[Precinct] * AAPI + b_black[Precinct] *</pre>
Black + b_hisp[Precinct] * Hispanic + b_gender[Precinct] * Female,
  ## we would need a b_sub term for every predictor
  c(a_sub,b_aian,b_aapi,b_black,b_hisp, b_gender)[Precinct] ~
dmvnorm2(c(a,baian,baapi,bblack,bhispanic,bgender),sigma_sub,Rho),
  ## this needs to include a term for each of the model predictors
  a \sim dnorm(0,2),
  baian \sim dnorm(0,3),
  baapi \sim dnorm(0,3),
  bblack \sim dnorm(0,3),
  bhispanic \sim dnorm(0,3),
  bgender \sim dnorm(0,3),
  ##needs to be one of these specifications for each of the terms; we can play with priors
  sigma_sub \sim dcauchy(0,2),
 Rho ~ dlkicorr(4)
run.model <- map2stan(model.geo,
                       data=mdata, iter=7000, warmup=2000, chains=4,
                       cores=4)
```

#### **ARIMA Model**

```
> pvalues[pvalues < .05]
                                                        ar1
                                              0.000000e+00
                                                        ar2
                                              1.881980e-02
as.factor(bronx_full$race)American Indian / Alaskan Native
                                              1.293722e-02
                                                  ac_incid
                                              2.434725e-04
                                                    ac_time
                                              8.795484e-03
                                                  arstmade
                                               1.461054e-13
                                                    frisked
                                              0.000000e+00
                       as.factor(bronx_full$build)Muscular
                                              9.973307e-03
```

## Initial Logistic Model Odds-ratios

```
(Intercept) raceWhite raceAmerican Indian / Alaskan Native
0.7150492 1.0080599 5.6460052
raceAsian / Pacific Islander raceWhite - Hispanic sexMale
1.3646671 0.9057247 1.1272753
```

- According to the results being American Indian/Alaskan Native increases the odds relative to being white by 5.65 net of all other factors.
- This is significant at the 0.05 level.

#### Logistic Model with Control Variables

```
call:
glm(formula = pforce ~ race + sex + build + ac_incid + ac_time +
    armed + offunif + inout + arstmade + explostp + frisked,
    family = binomial(link = "logit"), data = sf_bronx)
Deviance Residuals:
    Min
                   Median
                                        Max
-1.7594 -1.1097 -0.5523
                            1.1425
                                     2.1323
Coefficients:
                                     Estimate Std. Error z value Pr(>|z|)
(Intercept)
                                     -1.48237
                                                 1.44505 -1.026 0.30497
raceAmerican Indian / Alaskan Native 1.89876
                                                 0.85257
                                                           2.227 0.02594 *
raceAsian / Pacific Islander
                                      0.09870
                                                 0.49079
                                                           0.201 0.84062
                                     -0.11834
                                                         -0.721 0.47082
raceBlack
                                                 0.16410
raceWhite - Hispanic
                                     -0.17329
                                                          -1.022
                                                 0.16951
                                                                  0.30665
sexMale
                                     -0.22598
                                                 0.13623 -1.659 0.09716 .
buildMedium
                                     -0.12376
                                                 0.11234 -1.102
                                                                  0.27060
buildMuscular
                                      0.85411
                                                 0.32745
                                                         2.608
                                                                  0.00910 **
buildThin
                                                           0.944
                                      0.10556
                                                 0.11178
                                                                  0.34499
                                     -0.23459
ac_incid
                                                 0.07444 -3.151
                                                                  0.00163 **
ac time
                                      0.14961
                                                 0.07981
                                                          1.875
                                                                  0.06086 .
                                                         -0.749 0.45379
armed
                                     -0.10330
                                                 0.13790
                                                 0.07428
                                                         -1.778 0.07542 .
offunif
                                     -0.13206
                                                         -0.362 0.71736
inoutoutside
                                     -0.03059
                                                 0.08451
                                                 0.08040
arstmade
                                      0.56219
                                                           6.992 2.71e-12 ***
                                      0.23796
                                                 1.42243
                                                           0.167 0.86714
explnstp
                                                 0.09041 18.780 < 2e-16 ***
frisked
                                      1.69796
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' '1
(Dispersion parameter for binomial family taken to be 1)
    Null deviance: 5958.9 on 4347 degrees of freedom
Residual deviance: 5422.0 on 4331 degrees of freedom
  (234 observations deleted due to missingness)
AIC: 5456
Number of Fisher Scoring iterations: 4
```

body build = (heavy as reference group)

"ac\_incid" = whether the event took place in a high crime or not.

"ac\_time" = if event took place at abnormal time.

"armed" = person was armed or not.

"offunif" = if office was in uniform or not.

"inout" = whether event took place in or outside.

"arstmade" = if arrest was made or not.

"explnstp" = if the person was given reason for the stop or not.

"frisked" = if the person was frisked or not.

## Final Logistic Model Odds-ratios

```
(Intercept) raceAmerican Indian / Alaskan Native
                                                           raceAsian / Pacific Islander
  0.2270982
                                        6.6776329
                                                                               1.1037370
                             raceWhite - Hispanic
  raceBlack
                                                                                 sexMale
  0.8883948
                                        0.8408964
                                                                               0.7977318
buildMedium
                                    buildMuscular
                                                                               buildThin
  0.8835890
                                        2.3492942
                                                                               1.1113378
   ac_incid
                                          ac time
                                                                                   armed
 0.7908981
                                        1.1613836
                                                                               0.9018538
    offunif
                                     inoutOutside
                                                                                arstmade
  0.8762849
                                        0.9698725
                                                                               1.7545164
   explnstp
                                          frisked
  1.2686619
                                        5.4627790
```

 According to the results being American Indian/Alaskan Native increases the odds relative to being white by 6.68 net of all other factors. This is significant at the 0.05 level.

It is also good to note that according to the results having a muscular build increases
the odds relative to being heavy by 2.35 net of all other factors. This is significant at the
0.01 level.

#### References

 Team 3 GitHub Link with project details: https://github.com/amp5/QMSS\_G5069\_Applied\_D\_S

https://www1.nyc.gov/site/planning/data-maps/nyc-population/population-facts.p
 age

http://www.nyc.gov/html/nypd/html/faq/faq\_police.shtml#1