

Nintendo - Super Mario Bros. - Overworld Drum

Koji Kondo - arr. Ampholyte

$\text{♩} = 100$

This drum score is written for a single drum on a five-line staff. The tempo is 100 beats per minute, indicated by a quarter note. The time signature is common time (C). The score begins with a measure of rest, followed by a sequence of eighth and sixteenth notes. A repeat sign appears after the first four measures. The score is divided into measures by bar lines, with measure numbers 4, 7, 10, 13, 16, 19, 22, 25, 29, 32, and 35 marked at the beginning of their respective lines. The notation includes various rhythmic patterns, including triplets and syncopation, which are characteristic of the original game's soundtrack.