

Nintendo - Super Mario Bros. - Overworld Drum

Koji Kondo - arr. Ampholyte

$\text{♩} = 100$

This drum score is written for a single drum on a grand staff. The tempo is 100 beats per minute. The score begins with a 4-measure introduction, followed by a repeat sign. The main body of the score consists of 32 measures of music, divided into eight systems of four measures each. The notation includes various rhythmic patterns such as eighth notes, sixteenth notes, and triplets, as well as rests and repeat signs. The score is numbered 4, 7, 10, 13, 16, 19, 22, 25, 29, 32, and 35 at the start of each system.