CLIENT SIDE

```
import socket
HOST = "localhost" # The server's hostname or IP
address
PORT = 7999 # The port used by the server
with socket.socket(socket.AF_INET,
socket.SOCK_DGRAM) as s:
  s.connect((HOST, PORT))
  print("Enter your message here (Type END to stop):")
  while True:
    message = input()
    if message == "END":
      break
    else:
```

```
s.sendto(message.encode(), (HOST, PORT))
data, addr = s.recvfrom(1024)
modified_msg = data.decode()
print("From Server:", modified_msg)
```