COURSE HANDBOOK

ON

ALGORITHM DESIGN-1 (CSE3131)

(B.Tech. 3rd Semester)



DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

Faculty of Engineering and Technology,
Institute of Technical Education and Research
SIKSHA 'O' ANUSANDHAN (DEEMED TO BE) UNIVERSITY
Bhubaneswar, Odisha, India
(SEPTEMBER 2023)

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PREFACE

This course handbook contains all the necessary details of the concerned subject, i.e., ALGORITHM DESIGN-1 (CSE3131). It is designed in order keep up with the Outcome Based Education (OBE). The handbook provides necessary details about the Grading Pattern, Grading System, Course Assessment, Assessment Rubrics, the Outcomes (POs, PEOs, PSOs), Bloom's Taxonomy, Graduation CGPA requirements, Minimum Requirements for Passing Grade and Appearing the (Deemed to be University) Examination.

1. Course Details

Name of the Course : ALGORITHM DESIGN-1

Course Code : CSE3131

Course Credits : 4

Grading Pattern : 1

Branch and Semester : Computer Science and Engineering,

3rd Semester B.Tech.

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SUBJECT CODE	SUBJECT NAME	CREDIT	GRADING PATTERN
CSE3131			1
> B > B > G > G > D	ntroduction to algorithm design Basics of algorithm analysis Basic Concepts of Data Structures Braphs and related algorithms Breedy approach Divide-and-conquer Dynamic Programming	Tardos, Pears 2. Problem	1 hr/Class;

2. Course Outcomes (COs) and Mapping Course Outcomes with Program Outcomes (POs)

	Course Outcomes	Program
		Outcomes
CO1	to apply knowledge of computing and mathematics to algorithm design; (i) to understand computational tractability condidering polynomial time as a definition of efficiency of an algorithm; (ii) to analyze worst-case running times of algorithms (both recursive and iterative) using asymptotic analysis;	P01, P02
	to understand various types and aspects of basic data structures (array,	
CO2	linked list, stack, queue, binary tree) and advanced data structures like	PO1
	priority queue (implementation using heap).	
CO3	to explain the major graph algorithms and their analyses. Employ graphs to model engineering problems, when appropriate.	PO2, PO3
	to describe the greedy paradigm and explain when an algorithmic	
CO4	design situation calls for it. Recite algorithms that employ this paradigm.	PO2, PO3, PO4
CO4	Synthesize greedy algorithms. Derive and describe the performance of	102,103,104
	greedy algorithms.	
	to describe the divide-and-conquer paradigm and explain when an	
	algorithmic design situation calls for it. Recite algorithms that employ	
CO5	this paradigm. Synthesize divide-and-conquer algorithms. Derive and	PO2, PO3, PO4
	solve recurrences describing the performance of divide-and-conquer	
	algorithms.	
	to describe the dynamic programming paradigm and explain when an	
	algorithmic design situation calls for it. Recite algorithms that employ	
C06	this paradigm. Synthesize dynamic programming algorithms. Derive and	PO2, PO3, PO4
	solve recurrences describing the performance of dynamic programming	
	algorithms.	

^{*}Refer Appendix for list of Pos

3. Course Articulation Matrix

COs	P01	PO2	P03	P04	P05	P06	P07	P08	P09	PO10	P011	P012	PSO1	PSO2
CO1	3	3	0	0	0	0	0	0	0	0	0	0	3	0
CO2	2	0	0	0	0	0	0	0	0	0	0	0	0	0
CO3	0	2	1	0	0	0	0	0	0	0	0	0	3	0
CO4	0	2	2	2	0	0	0	0	0	0	0	0	3	0
CO5	0	2	2	2	0	0	0	0	0	0	0	0	2	3
CO6	0	2	2	2	0	0	0	0	0	0	0	0	0	3

^{*0:} No correlation, 1: Slight (Low), 2: Moderate, 3: Substantial (High)

4. Justifications of Mapping

Justification about the correlation between COs Vs POs & PSOs mentioned in the Articulation Matrix. <u>Please describe the justifications.</u>

5. Grading Pattern and Components of Evaluation

The Subject, ALGORITHM DESIGN-1 (CSE3131), has 4 Credits, and belongs to Grading Pattern 1. The **First Grading Pattern** will be for those Subjects which are of 4 credits and which combinations of theory and laboratory components are. The breakdown required for the calculation of the Numeric Score (out of 100) for Grading Pattern 1 is given below.

ATTENDANCE	5
THEORY ASSIGNMENTS / QUIZZES	10
LAB ASSIGNMENTS	10
MID TERM	15
TOTAL INTERNAL	40

IN LAB EXAM	15
THEORY EXAM	45
TOTAL EXTERNAL	60

^{*}Refer Appendix for list of POs

6. Tentative Lesson Plan

Contact Hour	Topics To Be Covered	Remarks(if any)	CO	PO
Week # 1:				
L 01	Introduction to the course/subject: Program Outcomes; Course Outcomes; Lesson plan; Teaching methodology; Evaluation strategy etc.	Course Overview with OBE awareness		
L 02	Introduction to Algorithm Design: Importance of problem solving using algorithms; Characteristic features of an algorithm(input, output, finiteness, definiteness, effectiveness, correctness, efficiency);			
L 03	Introduction to Algorithm Design: Expressing algorithms (pseudocode); Basic aspects of algorithms (correctness, design and analysis)			
P 01	Approach to solve algorithm design problems	To be referred from T2		
Week # 2:				
L 04	Computational tractability: Polynomial time as a definition efficiency of an algorithm; Worst case Running times and Brute-Force Search Asymptotic order of growth (Big-Oh, Big-Omega, Big-Theta)	To be referred from T1	CO1	
L 06	Asymptotic order of growth (Big-Oh, Big-Ohega, Big-Theta)			
P 02	Abstract data type (Array) – iterative implementation 1. Sum of n numbers	To be referred from T2		
	2. Finding maximum and minimum 3. Rotating array by k positions			
	4. Finding the largest sum contiguous subarray 5. Smallest positive missing number			
	6. Maximum minimum array (I/p: 1 2 3 4 5, 0/p: 5 1 4 2 3) 7. Factorial of a number			
	8. Generating nth fibonacci number			İ
Week # 3:				
L 07	Recurrences (Iterative, Substitution and Master method)	To be referred	C01	
L 08	Recurrences (contd)	from R2 and T1		
L 09	Priority Queue Implementation using Heap data structure			
P 03	Abstract data type (Array) – recursive implementation	To be referred from T2		
	 Sum of n numbers Finding maximum and minimum Factorial of a number 	jrom 12		
	4. Generating nth fibonacci number5. Find ing the GCD			
	6. Conversion from decimal number to hexadecimal equivalent number7. Computing nth power of a number8. Smallest positive missing number			
Week # 4:]
L 10	Priority Queue Implementation using Heap data structure	To be referred	CO2,	
L 11 L 12	Graph: Basic definitions, applications and representations Graph: Basic definitions, applications and representations (contd)	from T1	CO3	
P 04	Sorting (Bubble sort, Insertion sort, Selection sort, etc) 1. Bubble sort 2. Insertion sort	To be referred from T2		
	3. Selection sort			

T 10			005
L 13	Graph: Graph connectivity and graph traversal (BFS, DFS)	To be referred	CO3
L 14	Graph: Graph connectivity and graph traversal (BFS, DFS)	from T1 and R2	
L 15	Graph: Testing bipartiteness – an application of BFS		CO3
P 05	Sorting	To be referred	
	1. Array reduction	from T2	
	2. Merging two sorted arrays		
	3. check reverse		
Veek # 6: L 16	Graph: Connectivity in directed graph; Directed-Acyclic-Graph and Topological	To be referred	CO3
што	ordering	from T1 and R2	005
L 17	Graph: Connectivity in directed graph; Directed-Acyclic-Graph and Topological ordering		
L 18	Graph: MST using Kruskal's algorithm—the union-find data structure		
P 06	Searching	To be referred from T2	
	1. Linear search without recursion	,	
	2. Linear search using recursion		
	3. Binary search without recursion		
	4. Binary search using recursion		
	1. Directly source using recursion		
Veek # 7:			
L 19	Graph: MST using Kruskal's algorithm—the union-find data structure (contd)	To be referred	CO3,
L 20	Graph: MST using Prim's algorithm	from T1 and R2	CO4
L 21 P 07	Graph: Shortest path problem (Dijkstra' algorithm)	To be referred	
P 07	Searching (Linear Search, Binary Search, Hashing and Symbol tables)	To be referred from T2	
	1. Finding first repeated elements in an array	JIOIII 12	
	2. Print duplicates in a list		
	3. Find the missing number in an array		
	4. Given an array of integers, find the element pair with minimum/maximum		
	difference		
	5. Given a list n numbers, find the element which appears maximum number		
	of times.		
Week # 8:	1		
L 22	Greedy Method: Interval Scheduling with proof of optimality using the Greedy Algorithm Stays Ahead	To be referred from T1(Chapter	CO4
L 23	Greedy Method: Interval Scheduling with proof of optimality using the Greedy Algorithm Stays Ahead	4)	
L 24	Greedy Method: Scheduling to Minimize Lateness with proof of optimality using		
	An Exchange Argument		
P 08	Linked list	To be referred	
	1. Create	from T2	
	2. Insertion (at any position including start and end)		
	3. Delete (at any position including start and end)		
		İ	
	4. Traversal		
	4. Traversal 5. Reverse		
Week # 9:	5. Reverse		70.
Veek # 9: L 25			CO4

L 26	Greedy Method: Huffman Codes and Data Compression (no discussion on proof of optimality)	To be referred from T1(Chapter 4)	
L 27	Greedy Method: Huffman Codes and Data Compression (no discussion on proof of	7)	
L 27	optimality) contd		
P 09	Java collections	To be referred from T2	
Week # 10	<u> </u>		
L 28	Divide and Conquer: Control abstraction	To be referred	CO5
L 29	Divide and Conquer: Merge sort	from T1	
L 30	Divide and Conquer: Counting inversions		
P 10	Stack	To be referred from T2	
Week # 11			
L 31	Divide and Conquer: Quick sort	To be referred	CO5
L 32	Divide and Conquer: Quick sort	from T1 and R2	
L 33	Divide and Conquer: Fast integer multiplication (Karatsuba algorithm)		
P 11	Queue	To be referred from T2	
Week # 12		<u> </u>	
L 34	Dynamic Programming: Principles of Dynamic Programming (Memoization or Iteration over Subproblems)	To be referred from T1	C06
L 35	Dynamic Programming: Weighted Interval Scheduling		
L 36	Dynamic Programming: Subset Sums and Knapsacks		
P 12	Tree	To be referred from T2	
Week # 13			
L 37	Dynamic Programming: RNA Secondary Structure	To be referred	C06
L 38	Dynamic Programming: Sequence Alligment	from T1	
L 39	Dynamic Programming: Shortest Paths in a Graph (Bellman-Ford algorithm); Negative-Weight-Cycles		
P 13	Priority Queue/Heaps	To be referred from T2	
Week # 14		1	
L 40	Revision class	Discussions on CO1, CO2, CO3	
L 41	Revision class	, , ,	
L 42	Revision class		
P 14	Graphs	To be referred from T2	
Week # 15			
L 43	Revision class	Discussions on CO4, CO5, CO6	
L 44	Revision class	, = = 1, 200	

L 45	Revision class		
P 15	Hash Table	To be referred from T2	

7. Assessment Rubric for the Course

Method: Assignments, Lab Report and Mid-Semester and End-Semester Exam

Outcomes Assessed:

PO1 – Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.

PO2 – Problem analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

PO3 – Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

PO4 – Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

PSO1- The ability to understand and develop computer programs in the areas related to business intelligence, big data analytics, web design and networking for efficient design of computer-based system of varying complexity.

PSO2- The ability to apply standard practices and strategy in software project development using open ended programming environments to deliver a quality product for business success.

Mid-Semester and End-Semester Examination Rubrics								
Performance	High (2 Marks)	Medium (1-1.5 Marks)	Low (0.5 Marks)					
Theoretical representation of concepts	Properly able to define, represent, and interpret the physical significance.	Minor errors in definition, representation and interpretation of physical significance.	Incomplete or poor definition, representation and interpretation of physical significance.					
Pictorial representation of ideas	Neat, clean and proper sketches, graphs with proper labelling and interpretation.	Sketches and Graphs are drawn but interpretation of significance is not done or labelling is missing.	The pictures are unclear/not labelled and the interpretation is inappropriate.					
Solving mathematical and/or design problems and interpreting the results	Selection of appropriate concepts to formulate. Ability to solve problems, represent them pictorially and interpret the results.	Able to select correct concepts, formulate, represent and solve, but error in interpreting	Erroneous selection of concepts, able to represent and formulate only, but error in solving.					

Rubrics for Lab Component								
Performance	High (9-10 Marks)	Medium (7-8 Marks)	Low (4-6 Marks)					
Lab Experiments and Report	Student demonstrates an accurate understanding of the lab objectives and concepts. Questions are answered completely and correctly. Graphs are neat, creative and include complete titles and accurate units. Errors, if any, are minimal.	Student has a basic knowledge of content, but may lack some understanding of the same concepts. Questions are answered fairly well and/or graphs could have been done more neatly, accurately or with more complete information.	Student has problems with both the graphs and the answers. Student appears to have not fully grasped the lab content, and the graphs(s) possess multiple errors. Student turns in lab report late or the report is so incomplete and/or so inaccurate that it is unacceptable.					
Lab Participation and Presentation	Student demonstrates an accurate understanding of the lab objectives and concepts. The student	Student arrives on time to lab, but maybe unprepared. Answers to questions are basic and superficial suggesting	The unpreparedness of student makes it impossible to fully participate. If able to participate, student					

	can correctly answer questions and if appropriate, can explain concepts to fellow classmates. Student is eager to participate and assist when needed. The student has attended all labs.	that concepts are not fully grasped. The student has missed few (2-3) lab classes.	has difficulty explaining key lab concepts. The student has missed many (5-6) lab classes.
Viva-voice	The student is able to answer all the asked questions pleasingly, and explains all the concepts reasonably well, and in details.	•	concepts and hence answers the questions

Rubrics for Quiz					
Performance	High (9-10 Marks)	Medium (7-8 Marks)	Low (4-6 Marks)		
Short/Long Answer Type Questions	The student has answered all the questions correctly and depicted them in a neat and clean manner, with appropriate explanation.	The student has answered most of the questions correctly and depicted them in a satisfactory manner.	The student has answered some of the questions correctly, though, with improper /erroneous/incomplete justification of the same.		
MCQ Type Questions	The student has attended all the quizzes and attempted all the questions correctly.	quizzes and attempted	The student has attended some of the quizzes and answers few of the questions correctly.		

Rubrics for Assignments						
Performance	High (9-10 Marks) Medium (7-		edium (7-8 Marks)	Low (4-6 Marks)		
Completion and Submission of Assignments	Completed and submitted all assignments within deadline. The answers are depicted correctly, completely and in a neat and clean manner. The answers maybe unique/innovative.	Completed and submitted above 80% of the assignments. Submission is by the due date. The answers were fairly represented.		Completed 60% of the assignments. The submissions were made after repeated reminders, and in the extended deadline period. The answers were fairly represented.		
	Rubrics fo	r M	ini Project			
Performance	High (9-10 Mark	s)	Medium (7-8 Marks)	Low (4-6 Marks)		
Articulate problem statements and identify objectives	Problem statement is clear and objectives are completely defined.		Problem statement is clear and objectives are not in line with problem statement.	Problem statement		
Identify engineering systems, variables, an parameters to solve the problems	are identified Variables, parameters to solve problems	are identified. Variables, and parameters to solve the		Engineering systems are identified but not clear. Variables, and parameters to solve the problems are not defined		
Apply formal idea generation tools to develop multiple engineering design solutions	Able to gene engineering des with justification.	rate igns	Able to use the tool but not able to generate engineering designs.	Able to identify but not able to use it effectively.		
Build models/ prototypes to develop diverse set of design solutions Able to generate and justify the best solution.		Able to use the tool but not able to generate alternatives.	Able to choose the tool but not able to use it effectively.			
Generate information through appropriate tests to improve or revise design	Able to apply information for the improvement.		Able to follow testing procedures but not able to collect information.	Able to identify but not able to follow		

Rubrics for Assignments					
Performance	Performance High (9-10 Marks) Me		edium (7-8 Marks)	Low (4-6 Marks)	
Completion and Submission of Assignments	Completed and submitted all assignments within deadline. The answers are depicted correctly, completely and in a neat and clean manner. The answers maybe unique/innovative.	Completed and submitted above 80% of the assignments. Submission is by the due date. The answers were fairly represented.		Completed 60% of the assignments. The submissions were made after repeated reminders, and in the extended deadline period. The answers were fairly represented.	
	Rubrics fo	r M	ini Project		
Performance	High (9-10 Mark	s)	Medium (7-8 Marks)	Low (4-6 Marks)	
Articulate problem statements and identify objectives	Problem statement is clear and objectives are completely defined.		Problem statement is clear and objectives are not in line with problem statement.	Problem statement and objectives are not	
Identify engineering systems, variables, and parameters to solve the problems	Engineering systems are identified. Variables, and parameters to solve the problems are completely defined.		Engineering systems are clear. Variables, and parameters to solve the problems are not defined.	Engineering systems are identified but not clear. Variables, and parameters to solve the problems are not defined	
Apply formal idea generation tools to develop multiple engineering design solutions	Able to generate engineering designation.		Able to use the tool but not able to generate engineering designs.	Able to identify but not able to use it effectively.	
Build models/ prototypes to develop diverse set of design solutions	otypes to develop Able to generate and justify the best solution.		Able to use the tool but not able to generate alternatives.	Able to choose the tool but not able to use it effectively.	
Analyze data for trend and correlations, stating possible error and limitations	Able to identify errors and limitations.		Able to analyze data but not able to correlate them.		

Rubrics for Assignments					
Performance High (9-10 Marks) Medium		edium (7-8 Marks)	Low (4-6 Marks)		
Completion and Submission of Assignments	Completed and submitted all assignments within deadline. The answers are depicted correctly, completely and in a neat and clean manner. The answers maybe unique/innovative.	Completed and submitted above 80% of the assignments. Submission is by the due date. The answers were fairly represented.		Completed 60% of the assignments. The submissions were made after repeated reminders, and in the extended deadline period. The answers were fairly represented.	
	Rubrics fo	r Mi	ini Project		
Performance	High (9-10 Mark	s)	Medium (7-8 Marks)	Low (4-6 Marks)	
Articulate problem statements and identify objectives	Problem statement is clear and objectives are completely defined.		Problem statement is clear and objectives are not in line with problem statement.	Problem statement and objectives are not clear.	
Identify engineering systems, variables, an parameters to solve the problems	are identified Variables, parameters to solve problems	are identified. Variables, and parameters to solve the		Engineering systems are identified but not clear. Variables, and parameters to solve the problems are not defined	
Apply formal idea generation tools to develop multiple engineering design solutions	Able to gene engineering desi	rate igns	Able to use the tool but not able to generate engineering designs.	Able to identify but not able to use it effectively.	
Build models/ prototypes to develop diverse set of design solutions Able to generate and justify the best solution.		Able to use the tool but not able to generate alternatives.	Able to choose the tool but not able to use it effectively.		
Present results as a team, with smooth integration of contributions from al individual efforts.	Contribution from individual to a tear good and results in integrated to presentation.	n is	Contributions from an individual to a team is moderate.	Contributions from an individual to a team is minimal.	

8. Course Related Surveys

Pre-requisite Survey: The objective of this survey is to know the basic understanding and different skills relevant to the subject, i.e., ALGORITHM DESIGN-1 (CSE3131). Please respond to the questions by clicking any one of the options against each of the following questions.

1. Ability to apply theoretical knowledge in day-to-day life (PO3, PO7).					
(a) Low Understanding	(b) Medium	(c) Adequate/High			
2. Multidisciplinary skills and ability to	work in a team (PO11).				
(a) Low Understanding	(b) Medium	(c) Adequate/High			
3. Communication and project manager	ment skills (PO10, PO11).				
(a) Low Understanding	(b) Medium	(c) Adequate/High			
4. Ability to solve numericals and to plo	ot graphs (PO1, PO2).				
(a) Low Understanding	(b) Medium	(c) Adequate/High			
5. Coding/Pseudocoding skills (PO5).					
(a) Low Understanding	(b) Medium	(c) Adequate/High			
6. Basic knowledge about the method o	f induction (PO1).				
(a) Low Understanding	(b) Medium	(c) Adequate/High			
7. Understanding of basic principles of	iteration and recursion (PO1).				
(a) Low Understanding	(b) Medium	(c) Adequate/High			
8. Knowledge of algorithm based problem	em-solving processes (PO1).				
(a) Low Understanding	(b) Medium	(c) Adequate/High			
9. Understanding of basics of asymptot	ic notations (PO1).				
(a) Low Understanding	(b) Medium	(c) Adequate/High			
10. Knowledge about the principles of s	sorting and searching (PO1).				
(a) Low Understanding	(b) Medium	(c) Adequate/High			

Interim Course Progress Survey: The objective of this survey is to know the students' progress in basic understanding and attaining different outcomes relevant to the subject, i.e., ALGORITHM DESIGN-1 (CSE3131). Please respond to the questions by clicking any one of the options against each of the following questions. The outputs will be shared with the respective Faculty Advisors for further necessary actions.

Course End Survey: The objective of this survey is to know the attainment of the outcomes relevant to the subject, i.e., ALGORITHM DESIGN-1 (CSE3131). Please respond to the questions by clicking any one of the options against each of the given questions.

APPENDIX I - VISION

The Siksha 'O' Anusandhan will be a leading institution of higher learning in its chosen areas of concentration, preparing future generations through quality teaching and innovative research and will emerge as a comprehensive and socially inclusive University in the country for professional advancements in related disciplines.

APPENDIX II - MISSION

- Educate students to become responsible, enlightened, and productive citizens;
- Conduct scholarship and promote entrepreneurship that improve the human condition;
- Serve business, education, government, health care systems, and community; and
- Enhance the cultural environment of the region.

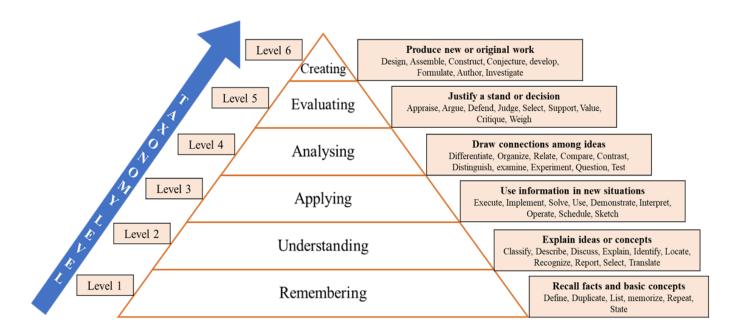
A	APPENDIX III – PROGRAM EDUCATIONAL OBJECTIVES (PEO)				
1	Our Graduates will have successful professional careers in industry, government, academia or non-profit organisations.				
2	Our Graduates will effectively lead, work and communicate in multidisciplinary teams and apply sound engineering principles and design methodology to solve societal problems.				
3	Our Graduates will maintain currency in their chosen field through higher study, through organizational participation and through participation in professional developmental activities.				

APPENDIX IV – PROGRAM SPECIFIC OUTCOMES (PSO)				
PSO1	Graduates of Computer Science and Engineering will achieve excellence in product design, thermal engineering and manufacturing system, innovation and entrepreneurship by acquiringknowledge in mathematics, science and designing principles.			
PSO2	Graduates will be able to design an experiment as well as to analyse, interpret and provide solutions to the real-life Computer Science and engineering problems.			

	APPENDIX V – PROGRAM OUTCOMES (PO)				
POs	Description				
	Engineering knowledge: Apply the knowledge of mathematics, science,				
P01	engineering fundamentals, and an engineering specialization to the solution of				
	complex engineering problems.				
	Problem analysis: Identify, formulate, review research literature, and analyse				
PO2	complexengineering problems reaching substantiated conclusions using first				
	principles of mathematics, natural sciences, and engineering sciences.				
	Design/development of solutions: Design solutions for complex engineering				
P03	problems and design system components or processes that meet the specified needs				
103	with appropriate consideration for the public health and safety, and the cultural,				
	societal, and environmental considerations.				
	Conduct investigations of complex problems: Use research-based knowledge				
PO4	andresearch methods including design of experiments, analysis and interpretation of				
	data, and synthesis of the information to provide valid conclusions.				
	Modern tool usage: Create, select, and apply appropriate techniques, resources,				
PO5	and modern engineering and IT tools including prediction and modelling to complex				
	engineering activities with an understanding of the limitations.				

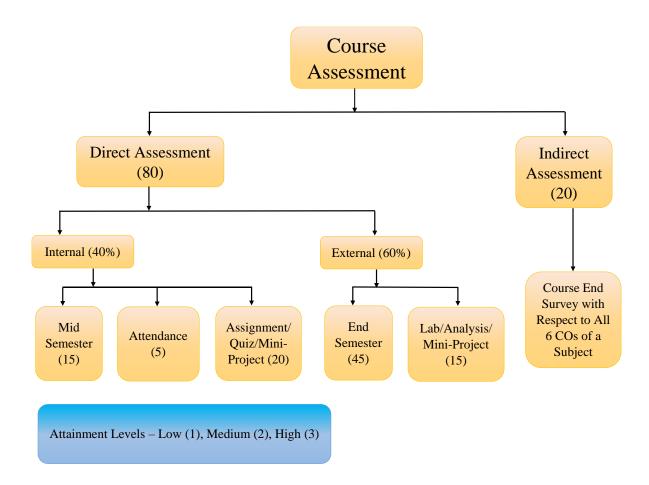
	The engineer and society: Apply reasoning informed by the contextual knowledge
P06	to assess societal, health, safety, legal and cultural issues, and the consequent
	responsibilities relevant to the professional engineering practice.
	Environment and sustainability: Understand the impact of the professional
P07	engineering solutions in societal and environmental contexts, and demonstrate the
	knowledge of, andneed for sustainable development.
P08	Ethics: Apply ethical principles and commit to professional ethics and
P00	responsibilities and norms of the engineering practice.
P09	Individual and teamwork: Function effectively as an individual, and as a member
P09	or leader in diverse teams, and in multidisciplinary settings.
	Communication: Communicate effectively on complex engineering activities
PO10	with theengineering community and with society at large, such as, being able to
POIU	comprehend and write effective reports and design documentation, make effective
	presentations, and giveand receive clear instructions.
	Project management and finance: Demonstrate knowledge and understanding of
P011	the engineering and management principles and apply these to one's own work, as a
1011	member and leader in a team, to manage projects and in multidisciplinary
	environments.
	Life-long learning: Recognize the need for and have the preparation and ability to
PO12	engagein independent and life-long learning in the broadest context of technological
	change.

APPENDIX VI - BLOOM'S TAXONOMY

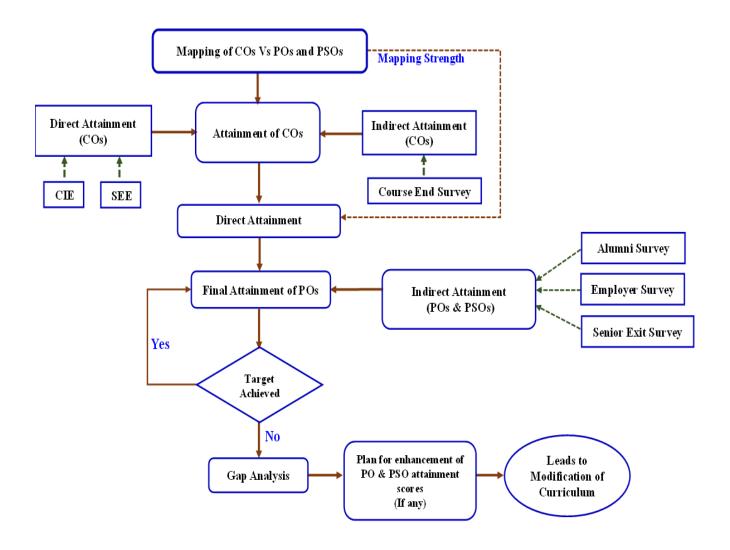


In this subject, Levels 1–4 of Bloom's Taxonomy, i.e., Remembering–Analysing are covered.

APPENDIX VII – COURSE ASSESSMENT (FOR GRADING PATTERN 1)



APPENDIX VIII - ATTAINMENT OF COs, POs, & PSOs



APPENDIX IX - GRADING SYSTEM

Performance	Letter grade	Grade Point Per Credit
Outstanding	0	10
Accomplished	A	9.5
Impressive	В	8.5
Encouraging	С	7.5
Acceptable	D	6.5
Must do better	Е	5.5
Fail	F	0

PERCENTAGE EQUIVALENCE CONVERSION FOR CGPA:

Percentage of Marks = CGPA Multiplied by 10

APPENDIX X - 9.1.2 RELATIVE GRADING

LETTER GRADE	STUDENTS RANGE	GRADE POINT
0	Top 5%	10
A	Next 10%	9.5
В	Next 20%	8.5
С	Next 30%	7.5
D	Next 20%	6.5
Remaining Students having Numeric Score >= E 40		5.5
F	Numeric Score < 40	0

The minimum possible cutoff used for "E" grade is 40 (Internal + External), i.e., if the marks

obtained are less than 40 (Internal + External) then the student won't be given an "E" grade (or above) in a particular instance of the Subject irrespective of value of cutoff for "E" grade.

The Relative Grading System will only be applicable for those subjects which follow Grading Patterns 1,2, and 6. For Relative grading to be applicable, the number of students in the subject will need to be at least 12. Absolute Grading will be applicable otherwise.

APPENDIX XI – 10. GRADUATION CGPA REQUIREMENTS

The Minimum Cumulative Grade Point Average required for Graduation is **6.0**, i.e., a student can only be considered for graduation if and only if his/her Cumulative Grade Point Average (after complying with all the requirements of the (Deemed to be University) and the Constituent College required for graduation) is **greater than or equal to 6.0** (six point zero).

APPENDIX XII – 12. MINIMUM REQUIREMENTS FOR A PASSING GRADE

The Minimum Attendance and Numeric Score Requirements for a passing grade at Institute of Technical Education and Research (ITER), Siksha 'O' Anusandhan (Deemed to be University) which will be followed from admission year 2018-2019.

NUMERIC SCORE REQUIREMENTS		
INTERNAL	16	
EXTERNAL	24	
TOTAL	40	

ATTENDANCE REQUIREMENTS	
ATTENDANCE	75%

APPENDIX XIII – 15. APPEARING THE (DEEMED TO BE UNIVERSITY) EXAM

The Minimum Numeric Score and Attendance Requirements forappearing the External Exam of a subject are as mentioned below.

NUMERIC SCORE REQUIREMENTS (For External Exam)	
INTERNAL COMPONENT	16

ATTENDANCE REQUIREMENTS (For External Exam)	
ATTENDANCE	75%