## Common Steps between both Filters: Alpha, Adaptive:

## 1- Get The ImgMaterix2d Array

## 2-make nested loop to get Each Pixel in the 2darray

3-Check if This Pixel Can be Starting Point of An Window of Size ,if no get next pixel, How to check?

```
If pixel at (y,x) can be initial pixel for creating a window
Then these Condition Must Exsit
initial X +(windowSize-1) < img.Width
initial Y +(windowSize-1) < img.Hight
```

4 -get y,x of the center pixel of selctedWindow, How?

```
To Pick Center:
Int CenterpixelY = CurrentpixelY + winSize/2
Int CenterpixelX = CurrentpixelX + winSize/2
```

5- get the items inside the windowSize, How?

To Pick All Item in window:

1)create 1d array to append values inside it

2)Since we have the initial y, initial x for example let our current pixel be the first pixel, then yi =0,xi=0

We need to make nested loop to get these values in the 2darray and append them in our 1darray

ImgMatrix[0,0] ImgMatrix [0,1] ImgMatrix [0,2]

ImgMatrix[1,0] ImgMatrix [1,1] ImgMatrix [1,2]

ImgMatrix[1,0] ImgMatrix [1,1] ImgMatrix [1,2]

6- Sort the array using any sorting algorithm that Is required

7-Make Some Operation to get a newpixel value

**Operation for Alpha Trim Filter:** 

- 1) remove Max, Min Values in the Sorted 1d array
- 2) Calculate ther Average
- 3) ImageMatrix[CenterpixelY,CenterpixelX] = Average

## **Operation for Adaptive Median Filter:**

```
♦ Save Max,Min and get median of the Sorted 1d array "median = Array[Arr.Count/2]"
♦ Zxy = ImageMatrix[CenterpixelY,CenterpixelX]
♦ A1 = median - min , A2 = Max-median
♦ Check IF median is valid by this conditon IF (A1>0 && A2>0)
— If not valid then
Check if (windowsize <= maxsize)</p>
If not valid then
ImageMatrix[CenterpixelY,CenterpixelX] = Median
End
Else if valid do this
windowSize = windowSize+2
repeat From Step3 with new windowSize
Finally Check Whether Replace the center with the median value, or leave it
```

```
♦ B1 = Zxy - min , B2 = Max-Zxy
♦ Check IF (B1>0 && B2>0)
If not valid then
ImageMatrix[CenterpixelY,CenterpixelX] = Median "Replace it with median"
Else if valid do this
ImageMatrix[CenterpixelY,CenterpixelX] = Zxy "Leave it with it's value"
```