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Tap Tempo - again.

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Tap Tempo - again. (#p3149)

by **Lichtlaerm-fx** » Thu May 31, 2018 10:31 am

Would it be possible to upload a simple working delay patch with the tap-tempo block on here?
Maybe as .spcd or as an image. Nothing fancy, just to get an idea how to implement it!

all the best :*

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Re: Tap Tempo - again. (#p3150)

by **Digital Larry** » Fri Jun 01, 2018 5:21 am

The tap-tempo block was supplied by a customer and I have never actually used it on anything. It is expecting a certain hardware implementation combining a switch with a pot on one of the control inputs. I am actually working on a board to sell to people, which will have a different tap tempo strategy initially and what I am likely to do is to revise the tap tempo block (or make another one) that works directly with this.

In the meanwhile my suggestion is to go back to DIYstompboxes.com and see if you can get "slacker" (who wrote this code and sent it to me) to explain what the HW arrangement is and how to best use it with this code. It came out of his "Babelfish" pedal project.

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Re: Tap Tempo - again. (#p3151)

by **Lichtlaerm-fx** » Fri Jun 01, 2018 9:12 am

Yeah! I know about slackers code and that would have been the next step! Was just wondering if anyone actually did a patch in CAD, that uses it already!

Thanks for the information - and again for spincad in general! This is so much fun to use!

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