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Former Home of SpinCAD Designer

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Trouble launching in OSX

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Trouble launching in OSX (#p1430)

by **somahero** » Mon Sep 30, 2013 11:15 am

I downloaded the 399 build zip, extracted and tried to run the ElmGen-0.5.jar. It won't open, and opening console shows

```
9/30/13 12:12:42 PM [0x0-0x7b07b].com.apple.JarLauncher[598] Failed to load Main-Class manifest attribute from
9/30/13 12:12:42 PM [0x0-0x7b07b].com.apple.JarLauncher[598] /Users/allenm/Downloads/SpinCAD-399/elmGen-0.5.jar
```

I'm using osx 10.6.8

In the extracted SpinCAD-399 folder there is a META-INF folder with a manifest file that has:

Manifest-Version: 1.0

Rsrc-Class-Path: ./ elmGen-0.5.jar

Class-Path: .

Rsrc-Main-Class: com.holycityaudio.SpinCAD.SpinCADFrame

Main-Class: org.eclipse.jdt.internal.jarinjarloader.JarRsrcLoader

So what am I trying to run? How do I get this program to open?

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Re: Trouble launching in OSX (#p1431)

by **Digital Larry** » Mon Sep 30, 2013 11:58 am

Hum,

That's interesting. I do all of my development on Windows and only occasionally check it on Mac. And I have never checked it on Linux! In any case, you are trying to run the SpinCADFrame class, not the ElmGen class. I'll edit this as I uncover more hints as to how to do this explicitly.

Idea #1

Make sure that you extract a single file called SpinCAD-399.jar. There may be an issue on Mac, because a JAR file is really a ZIP file in disguise, that your archive utility on the Mac (which utility are you using?) simply allows you to navigate the internal contents of the SpinCAD-399.jar as a ZIP file. Otherwise, you would not normally be able to see the ElmGen-05.jar or the manifest file.

Idea #2

It may be a problem with the Java Runtime Environment (JRE) version.

Run the JAR on the console (java -jar SpinCAD-399.jar > debug.txt) and ZIP then attach the debug.txt here.

Also post output of **java -version** and **javac -J-version**.

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Re: Trouble launching in OSX (#p1434)

by **somahero** » Mon Sep 30, 2013 10:23 pm

Okay got it working. Opening the zip with mac archive tool unzips the jar. If i open the zip with stuffit expander it unzips the jar, which then runs

fine.

THanks!

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Re: Trouble launching in OSX (#p1435)

by **Digital Larry** » Tue Oct 01, 2013 5:25 am

Glad to hear it. 😊👍😊

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Re: Trouble launching in OSX (#p3088)

by **Undothis** » Mon Jan 15, 2018 11:17 am

I cant open the file it gives me an error the version 998 cannot be opened because safari cannot open it. I have no security blocking it. Any suggestions?

Thank you!

Ory

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Re: Trouble launching in OSX (#p3089)

by **Digital Larry** » Thu Jan 18, 2018 6:47 am

Did it download?

Previously people reported success using the "Mac archive tool". I don't currently have a Mac available to test on unfortunately.

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