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1st share - Starfield: delay/phaser

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by **madbean** » Sat Aug 25, 2018 4:19 pm

[illegible]

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Re: 1st share - Starfield: delay/phaser (#p3194)

by **Digital Larry** » Sat Aug 25, 2018 4:35 pm

Ah yes, the SVF into a crossfade trick. Thanks for your contribution!

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Re: 1st share - Starfield: delay/phaser (#p3195)

by **madbean** » Sat Aug 25, 2018 5:12 pm



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Re: 1st share - Starfield: delay/phaser (#p3196)

by **Digital Larry** » Sat Aug 25, 2018 5:15 pm

<<cough>>

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Re: 1st share - Starfield: delay/phaser (#p3215)

by **Zerikin** » Wed Sep 05, 2018 12:42 pm

I'll have to give this a try.

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Re: 1st share - Starfield: delay/phaser (#p3216)

by **madbean** » Wed Sep 05, 2018 4:00 pm

I'll have a demo of the patch up on YouTube on Friday, FYI.

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Re: 1st share - Starfield: delay/phaser (#p3217)

by **Digital Larry** » Wed Sep 05, 2018 7:42 pm

madbean wrote:

I'll have a demo of the patch up on YouTube on Friday, FYI.

Cool, feel free to add the link in the "Video Tutorials" section.

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Re: 1st share - Starfield: delay/phaser (#p3220)

by **madbean** » Thu Sep 06, 2018 4:14 pm

Digital Larry wrote:

madbean wrote:

I'll have a demo of the patch up on youTube on Friday, FYI.

Cool, feel free to add the link in the "Video Tutorials" section.

There will be somewhat of a commercial aspect to the video since it is a demo of my "Headtrip" project that's coming up. As long as that is not an issue I'd be happy to post it. Also, I will be doing a small tutorial video on SpinCAD for some of the madbean folks (just basics to get them started) so I'd be happy to post that as well.

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Re: 1st share - Starfield: delay/phaser (#p3221)

by **Digital Larry** » Thu Sep 06, 2018 6:13 pm

madbean wrote:

Digital Larry wrote:

madbean wrote:

I'll have a demo of the patch up on youTube on Friday, FYI.

Cool, feel free to add the link in the "Video Tutorials" section.

There will be somewhat of a commercial aspect to the video since it is a demo of my "Headtrip" project that's coming up. As long as that is not an issue I'd be happy to post it. Also, I will be doing a small tutorial video on SpinCAD for some of the madbean folks (just basics to get them started) so I'd be happy to post that as well.

Yeah that's OK. Maybe I will change my mind later but for now it's fine.

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Re: 1st share - Starfield: delay/phaser (#p3281)

by **madbean** » Thu Oct 25, 2018 4:33 pm

Better late than never. Here is a demo of the Starfield patch. It's in the first part of the demo. Don't think the YouTube embed plugin is enabled on the forum so here's the link:

https://youtu.be/G_R2GDr-DIc (https://youtu.be/G_R2GDr-DIc)

Also, if you like the other two patches in this demo (Parallax and Choirsaw), you can get the SpinCAD bank project and hex files here: Here is the corrected link:

http://www.madbeanpedals.com/projects/_folders/FV1/pdf/Headtrip.pdf
(http://www.madbeanpedals.com/projects/_folders/FV1/pdf/Headtrip.pdf)

Last edited by [madbean \(./memberlist.php?mode=viewprofile&u=1269\)](#) on Mon Nov 05, 2018 5:00 pm, edited 1 time in total.

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Re: 1st share - Starfield: delay/phaser (#p3282)

by **Digital Larry** » Fri Oct 26, 2018 4:54 am

Nice!

I'll admit that one problem I have with SpinCAD is the ability to stop messing around with the patch and deciding that whatever you're working on is finally ready.

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Re: 1st share - Starfield: delay/phaser (#p3303)

by **Zerikin** » Mon Nov 05, 2018 11:49 am

Cool patches. Link to zip is dead. 🙄

edit: Found it in the headtrip docs package.

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Re: 1st share - Starfield: delay/phaser (#p3304)

by **madbean** » Mon Nov 05, 2018 5:00 pm

I corrected the link at the bottom of page1.

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Re: 1st share - Starfield: delay/phaser (#p3316)

by **Zerikin** » Wed Nov 07, 2018 11:20 am

Sounds great. Going to have to try those on my FV-1 pedal. Also going to try using that SVF 2p mini phaser to smear my ice delay.

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