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Former Home of SpinCAD Designer

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SpinCad Help

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SpinCad Help (#p2052)

by **Jacko** » Sun Jan 11, 2015 5:29 am

I collected some info on the program and put it into a Help file for my own use, and thought some other users might find it useful.

I had to put it into a zip since the pdf format is not allowed on this forum.

regards, Jacko

Attachments

[SpinCad_Help.zip](#) (./download/file.php?id=95).

(482.42 KiB) Downloaded 176 times

Last edited by [Jacko](#) (./memberlist.php?mode=viewprofile&u=739) on Fri Jan 16, 2015 3:46 am, edited 1 time in total.

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Re: SpinCad Help (#p2053)

by **Digital Larry** » Sun Jan 11, 2015 8:19 am

Thanks a lot for your contribution!!!

A few comments:

1) The Sin/Cos LFO now has a built-in output range control, so you don't need to put an external scale/offset block to constrain it to 0.0 - 1.0.

2) Most if not all of the delays with external time control inputs go from 5% to 100% of the total delay time when the control input value goes from 0.0 to 1.0.

3) Blocks no longer have a little square at the upper left for moving them around. Just click in the middle of a block to pick it up or right click to open its control panel.

4) Blocks supporting control panels have a lighter outline than those that don't.

5) When adding new delay blocks, as you say, the new one attempts to grab all the memory even if there isn't any left. This is indeed stupid. What would you suggest as a better alternative, including the case where all memory has already been allocated?

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Re: SpinCad Help (#p2060)

by **Jacko** » Fri Jan 16, 2015 3:48 am

I have updated the zip in the first post with extra info.

Also, I have included the source in Open Document Format so anyone interested can create their own version as needed.

Best regards, Jacko

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