

CENTRE FOR MODERN LANGUAGES

UHL2432 ENGLISH FOR PROFESSIONAL COMMUNICATION SEMESTER 2 – SESSION 2023/2024

ASSESSMENT 3 FINAL PROJECT – MEETING SKILLS (40%) WEEK 14

		MARKS								
NAME	UMP ID	LANGUAGE (35M)		CONTENT (58M)			DELIVERY (15M)	TOTAL		
		Role play	Minutes	TOTAL	Role play	Notice & Agenda	Minutes	TOTAL	Role play TOTAL	TOTAL
		(20M)	(15M)	(35M)	(38M)	(5M)	(15M)	(58M)	(15M)	(108M)
1.										
2.										
3.										
4.										
5.										
6.										
LECTURER:				SECTION: DA			DATE:	<u> </u>	ŀ	

COURSE LEARNING OUTCOME:

CLO3: Display effective communication in meetings and in related meeting documents using appropriate language and strategies.

SCENARIO:

You are a member of a committee at your workplace. The committee is required to conduct a formal problem-solving meeting to discuss two issues at your workplace.

INSTRUCTION:

You will be assigned to a group of **FIVE or SIX** in your respective classes to role play a 16 to 18-minute meeting to discuss two issues at your workplace.

VERIFIED BY:

DR. UMI KALSOM BINTI MASROM

HEAD OF PROGRAMME (ENGLISH LANGUAGE)

CENTRE FOR MODERN LANGUAGES

OVERVIEW

In a group of five (5) or six (6) students, the group will conduct a problem-solving meeting. The meeting will address two main issues in the workplace, specifically related to the field of study. The two main issues should be related to; products and services / project planning / management / safety and health / other workplace related issues.

GUIDELINES

- 1. Form a group of five (5) or six (6) students.
- 2. Name your committee (e.g. Executive Committee / Workers Welfare Committee / Safety & Health Committee etc.) to conduct a 16-to-18-minute problem-solving meeting.
- 3. Decide the role for each group member e.g.:
 - a. Chairperson
 - b. Secretary
 - c. Roles of the managers and workers
- 4. Find **2 recent issues** in the industry from published sources (refer to sample) related to your **field of study** and identify **solutions** to these issues.
- 5. Prepare a meeting notice with an agenda.
- 6. Send the **notice** via **email** to multiple recipients including all committee members as primary recipient, chairperson as CC recipient and your instructor as BCC recipient at least **seven (7) days prior to the date of the meeting.**
- 7. Write a complete **script** of the meeting based on the prepared agenda. Additionally, include the following:
 - a. Discussion on the issues, possible solutions and the best action(s) to be taken.
 - b. One example of a **negative behaviour** in a meeting and how it is handled professionally.
- 8. Incude at least 1 news article (source) and other visual aids (e.g. presentation slide(s) / graph / chart / pie chart / diagram / photograph / table / drawing etc.) to enhance audience understanding on these two issues.
- Book an appropriate meeting / discussion room to conduct the role-play and record it to demonstrate effective meeting skills.
- 10. Before submission, ensure that the video recording has the highest quality which includes a clear sound and visual.
- 11. After the meeting role-play, prepare **minutes of resolution** of the meeting based on a **contemporary format**.

SUBMISSION

Submit the following documents as instructed by Sunday, 16 June 2024, at 11:59 p.m. (Week 14):

- a. Notice with agenda via email (pdf)
- b. Meeting scripts
- c. Recording of the meeting role play
- d. Minutes of the meeting

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ASSESSMENT 3: MEETING ROLE-PLAY EVALUATION FORM—: MARKING SCHEMES WITH CEFR DESCRIPTORS

Rate each speaker according to the following scale:

- Italia di alla di	4 1/ 5	0.0	0.1	4.0.1	
5-point rating scale	1 – Very Poor	2– Poor	3– Average	4– Good	5– Excellent
3-point rating scale	1 -	Poor	2 - Average	3 - 0	Good

Name			1.	2.	3.	4.	5.	6.	
		Descriptors	Rating/Marks						
	Vocabulary range			/5	/5	/5	/5	/5	
Language (20 marks)	Grammatical accuracy		/5	/5	/5	/5	/5	/5	
la dividual	Fluency		/5	/5	/5	/5	/5	/5	
Individual marks	Oral interaction		/5	/5	/5	/5	/5	/5	
	Total		/20	/20	/20	/20	/20	/20	
	Opening Ordinary Business				I	5			
		Issue 1: Issues identified	/3						
	Special Business	Issue 1: Depth of discussions for solutions provided	/3						
Content of		Issue 1: Decision(s)	/3						
meeting		sue 2: Issues identified /3							
(38 marks)		ue 2: Depth of discussions for solutions provided /3							
		Issue 2: Decision(s)	/3						
Group marks	Final Ordinary Business		/5						
IIIaiks	Appropriate response to negative behavior – with non-derogatory remarks		/5						
	Visual aids to enhance understanding for each of the Special Business – 1 news articles (source) and other visual aids of the 2 issues		/5						
	Total		/38						
Delivery	Demonstrate appropriate voice (projection and intonation), gesture, posture, and eye contact.			/5	/5	/5	/5	/5	
(15 mark)	Smooth flow of thought	/5	/5	/5	/5	/5	/5		
Individual marks	Duration / Length of meeting role play (within 16-18 minutes: <8.01 - 10.00 mins= 1; 10.01 - 12.00 mins= 2; 12.01 - 14.00 mins= 3; 14.01 - 16.00 mins= 4; 16.01 - 18.00 mins= 5; > 18.01 mins: 3		/5						
marko		/15	/15	/15	/15	/15	/15		

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	LANGUAGE DESCRIPTORS FOR MEETING ROLE-PLAY								
Descriptors	LEVEL OF ACHIEVEMENT								
2000.1910.0	5	4	3	2	1				
Range (CEFR Companion 2020, Communicative Language Competences - Linguistic Competence p.131)	Can understand and use appropriately the range of technical vocabulary and idiomatic expressions common to their area of specialisation. (C1)	Can understand and use the main technical terminology of their field, when discussing their area of specialisation with other specialists. (B2H)	Can vary formulation to avoid frequent repetition, but lexical gaps can still cause hesitation and circumlocution. Has a good range of vocabulary for matters connected to their field and most general topics. (B2)	Can understand and use much of the specialist vocabulary of their field but has problems with specialist terminology outside it. (B2L)					
Accuracy (CEFR Companion 2020, Communicative Language Competences - Linguistic Competence p.132)	grammatical accuracy; errors are rare and flaws in sentence structure may still occur, but they		Shows a relatively high degree of grammatical control. Does not make mistakes which lead to misunderstanding. (B2) Has a good command of simple language structures and some complex grammatical forms, although they tend to use complex structures rigidly with some inaccuracy. (B2L)		with reasonable accuracy in familiar contexts; generally good control, though with noticeable mother-tongue influence. Errors occur, but it is clear what they are trying to express. (B1H)				
Fluency (CEFR Companion 2020, Communicative Language Competences - Pragmatic Competence p.142)	EFR Companion 20, Communicative nguage mpetences - agmatic almost effortlessly. Only a fluency and of express even longer and ev		Can produce stretches of language with a fairly even tempo; although they can be hesitant as they search for patterns and expressions, there are few noticeably long pauses. (B2)	Can interact with a degree of fluency and spontaneity that makes regular interaction with users of the target language quite possible without imposing strain on either party. (B2L)	Can express themselves with relative ease. Despite some problems with formulation resulting in pauses and "cul- de-sacs", they are able to keep going effectively without help. (B1H)				
Formal Interaction (CEFR Companion 2020, Interaction – Oral Interaction p.76)	Can follow up questions by probing for more detail and can reformulate questions if these are misunderstood. (C1)	Can keep up with an animated discussion, identifying accurately arguments supporting and opposing points of view. (B2H)	Can express their ideas and opinions with precision, and present and respond to complex lines of argument convincingly. (B2)	Can contribute, account for and sustain their opinion, evaluate alternative proposals and make and respond to hypotheses. (B2L)	Can follow the discussion on matters related to their field, understand in detail the points given prominence. (B2L)				

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