

# bad parts

# bad parts

- **view encapsulation**
- **ngFor + list updates**
- **custom form components**
  - **ngIf, ngFor, ngLet?**
  - **state management**

# view encapsulation

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# view encapsulation

- overwriting 3rd party styles
- Angular Material specifically

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# \*ngFor list updates

- finished with MWE and... it just works \(\wedge\)
- tried to reproduce bug we encountered in OWA but.. no
- anyway
- when you use ngFor, regardless of changeStrategy used
- you can run into **Angular does not render updates** - issues
-  [stackBlitz](#)

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# custom form components

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# custom form components

## the bad

- underdocumented
- uses multiple interfaces, classes and styles
- `formControlName` `!==` `formcontrolname`

## read about

- **Reactive forms** (programmatic) vs **template-driven** (angularJs style) forms
- **FormControl**, **FormGroup**, **FormArray** and **Validators**
- **ControlValueAccessor**
- **MatFormFieldControl**

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- documentation: not up to date.
- Form API exists of lots of stuff.
- lots of ids, references passed as strings.
- READ: especially the last two are important to read about.



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ngIf  
ngFor  
ngLet?  
.....it be

# ngIf, ngFor | async... ngLet ?

## the good

- | **async** makes it easy to use observables
- **Store.select()** = not a problem: **ReplaySubject**
- ⚡ stackBlitz

## the bad

- **DRY**: issue, another issue
- not **Store.select()**? multiple (unicast) subscriptions

## possible solution:

- NGRX utils ngLet
- ⚡ stackBlitz
- (PROD-1196-owa-send-flow-improvements) ✓🚀🔥😊

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# state management [NGRX] + component lifecycle

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# state management (NGRX)

- encapsulation vs. everything redux ?
- **do**s
- **don't** tsss...smh
- **caveats**

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# state management (NGRX) DOs

- immutability
- think out: Action / reducer / effect
  - for single items
  - or for list of items

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# state management (NGRX)

```
case authActions.LOGGED_IN : {  
  const newState = state;  
  newState.zivverRefreshToken = action.payload.response.refresh_token;  
  return newState;  
}
```

```
case draftActions.OWA SUBJECT_FETCHED : {  
  const draft = Draft.clone(state);  
  draft.subject = action.payload as string;  
  return draft;  
}
```

- `{} or [state].map(i => new Item(i))` (deep clone!)

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# state management (NGRX) DONTs

- don't dispatch multiple actions and assume synchrononicity
- **don't write ALL business logic in @Effects**
- don't dispatch Actions from @Effects in **tap()** operators.  
Because, from least bad to horribad:
  - CPU spike
  - memory leaks
  - loops
  - deadlocks

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- 1) Needs example: asynchronicity due to Effects
- 3) Try as much as you can to put business logic in services. Reusable, easier to test. use service methods in @Effects.
- 4) Unpredictability
  - CPU: due to large amounts of Actions being dispatched
  - memleaks: uncompleted Observables
  - loops: chain loops
  - deadlocks: ?

# state management (NGRX) caveats

- write silent failing code.
- completion and .catchError() in @Effects
- RXJS error handling

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Easy to do this. examples:

- 1) Action does not get dispatched anymore
- 2) .catchError in main @Effect pipeline
- 3) observable completes while it should not (first, take, until)

# component lifecycle (NGRX)

- dumb components, smart components ✓
- dumb component: gets only **@Input**'s and **Output()**s
- (parent) smart component: knows about **store.select()**

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