



Search engine optimization is largely dead! There are basics we can review but Google operates on a level that is near impossible to game any longer.

The primary way to talk to a search engine is through a file called robots.txt. Put it in the root of your project for search engines to see it.

See more here: http://www.robotstxt.org/

By default, all search engines 'crawl' everything on your site. If you want that behavior, simply don't do anything.

User-agent: *
Disallow:

If you're making a development or something in general you don't want a search engine to see:

```
User-agent: *
Disallow: /
```



To disallow certain webpages:

```
User-agent: *
Disallow: /this-directory/
Disallow: /that-directory/
Disallow: /mypage.html
```

You can talk to particular search engines if you want to, but why limit yourself?

```
User-agent: Google
Disallow: /this-directory/
Disallow: /that-directory/
Disallow: /mypage.html
```

CHECK ONE OUT

http://new.ltk.com/robots.txt

XML SITEMAPS

Once a search engine gets to your site, you can tell it the hierarchy of pages you want it to crawl through and the frequency. Search engines mostly like to find a XML-based sitemap that says this to them.

XML SITEMAPS

You'll typically see these used with WordPress / Drupal sites.

My favorite one is Google XML Sitemaps:

https://wordpress.org/plugins/google-sitemap-generator/

Publishes to:

http://yoururl.com/sitemap.xml

XML SITEMAPS

There is a protocol for how these are structured:

http://www.sitemaps.org/protocol.html

In my whole life, I've never made one of these from scratch - unlikely you will either.

CHECK ONE OUT

http://nutritionwonderland.com/sitemap.xml

REDIRECTS

Sometimes a page moves and you want to tell search engines that it moved. You have to use HTTP status codes at the server level to do this using a 301 redirect.

REDIRECTS AND SEO

If your site has been around and accumulated a lot of weight on Google, you want to maintain that history so redirects allow you tell search engines to do just that.

HITTP STATUS CODES

```
1xx: Informational (rarely seen)
```

```
2xx: Success (often just 200: success)
```

```
3xx: Redirect (often 301: redirect)
```

```
4xx: User Errors (often 404: not found)
```

5xx: Server Errors (often 503: timeout)

More here: https://developer.mozilla.org/en-US/docs/Web/HTTP/Status

301 VS 302

Depending on the redirect HTTP status code you use, you are telling the search engine something different.

301 = permanent

302 = temporary

99% of the time, use 301. Why would you make a temporary redirect?

A WORD ON SERVERS

There are mainly two servers that power the entire internet:

Apache HTTP Server (https://https://">https://https://">https://https://">https://https://">https://https://">https://h

Nginx Server (pronounced engine-x) (https://www.nginx.com/resources/wiki/community/faq/)

A WORD ON SERVERS

Apache / Nginx do the same thing but get to that goal differently. You have to figure out which one you're using if you want to do redirects at the server level.

Redirects can also be controlled via CMS systems. I've done them both by adjusting servers and CMS'.

APACHE

You have to access the mod_alias module within your Apache installation and put code like this in there:

Redirect 301 /oldlocation http://www.domain2.com/newlocation

APACHE

You have to access the mod_alias module within your Apache installation (typically system file called .htaccess at the root of your server) and put code like this in there:

Redirect 301 /oldlocation http://www.domain2.com/newlocation

APACHE

If you had to remap an entire site you would use mod_rewrite module to dynamically created rewritten URLs. This gets very complicated but this is a nice guide:

```
https://www.digitalocean.com/
community/tutorials/how-to-set-up-
mod_rewrite
```



Nginx is a bit different - it looks more like Javascript:

```
server {
    listen 80;
    server_name example.org;
    return 301 http://
www.example.org$request_uri;
}
```

NODE.JS

Things get weird with Node.JS. We can talk about this but it's literally going to upend everything you know about webpages right now. Do you want to go there? Let's decide.

METADATA

GOOGLE-METADATA

Unfortunately, every major platform wants you to talk to it slightly differently. Google doesn't ask for much meta info (they will automatically find your subpages, especially if you used an XML sitemap):

```
<!-- Google meta -->
<meta name="description"
content="Your tagline here, will
appear on Google SRP">
```

GOOGLE-METADATA

Google has a great suite of tools that allow you to tweak what's going on with your sites:

https://www.google.com/webmasters/tools/home?hl=en

FACEBOOK METADATA

Started the Open Graph standard: http://ogp.me/

Looks like this in reality:

```
<!-- Facebook meta, ridiculously complex but necessary -->
<meta property="og:title" content="Name of your site">
<meta property="og:description" content="Tagline here">
<meta property="og:type" content="website">
<meta property="og:url" content="http://domain.com/">
<meta property="og:url" content="http://domain.com/">
<meta property="og:image" content="http://domain.com/
pic.jpg">
```

FACEBOOK METADATA

Where you can test your Facebook metadata - see what they see: https://developers.facebook.com/tools/debug/

Your site MUST be on a public server for this to work. Be mindful of robots.txt settings - Facebook will respect those.

TWITTER METADATA

So naturally, Twitter had to come up with their almost identical standard (Twitter Cards):

https://dev.twitter.com/cards/markup

```
<meta name="twitter:title" content="Site title">
<meta name="twitter:description" content="Tagline">
<meta name="twitter:card" content="summary">
<meta name="twitter:site" content="@handle">
<meta name="twitter:url" content="http://example.com/">
<meta name="twitter:image" content="http://example.com/
pic.jpg">
```

TWITTER METADATA

Testing Twitter Card metadata: https://cards-dev.twitter.com/validator

Must be authenticated into Twitter already and you must also be pointing towards a site on a public server.

ANALYTICS

REVIEWING TWO

Google Analytics: https://www.google.com/analytics

Intercom:

https://www.intercom.io/

GOOGLE ANALYTICS

- -Generally makes sense if you are a website, dispensing information with very little feedback from you audience.
- -It uses a page-oriented model for tracking user behavior

INTERCOM

-Generally makes sense if you are a web app, where you audience is creating a lot of content on your site (Trello, Gmail, Facebook, etc)

-It uses an user action-based model for tracking

HARD TO DO IN A DECK

I'm going to just have to show you how these work, so notes will be light in through here.

The general idea of all analytics is to capture everything and then segment data into useful reporting groups. We'll go through how that works for both tools.

NEXT TIME

Wed: JS Arrays / Loops
No Homework, except Final Project
Final Project Should Be Almost Done - WED