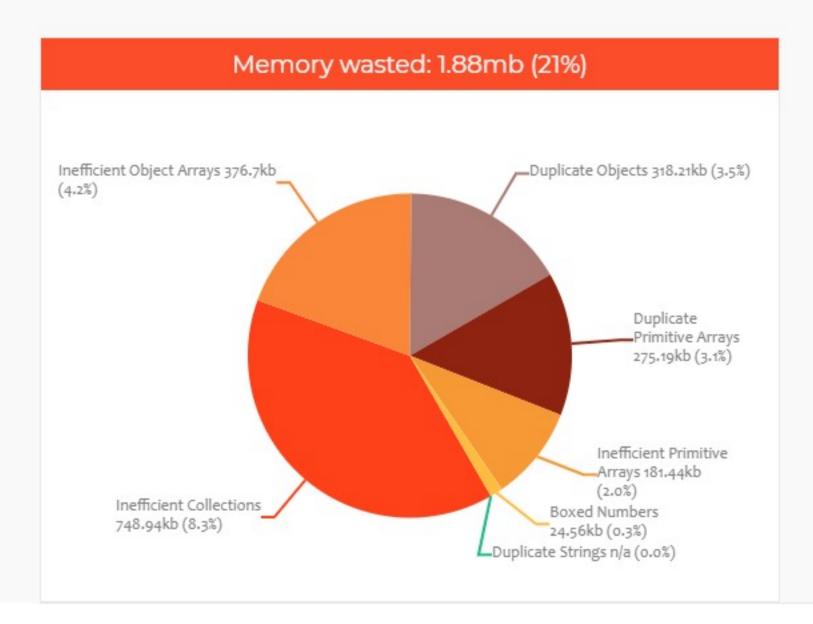
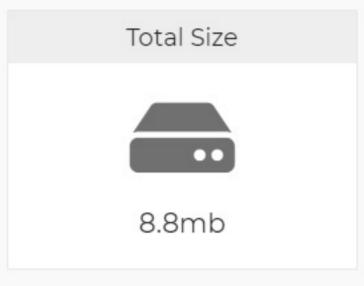
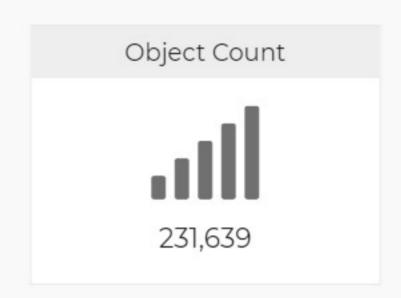
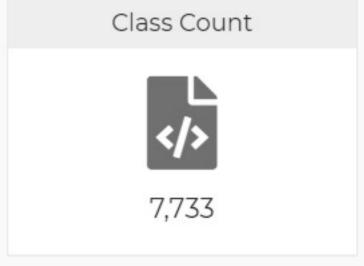
1. Heap Statistics

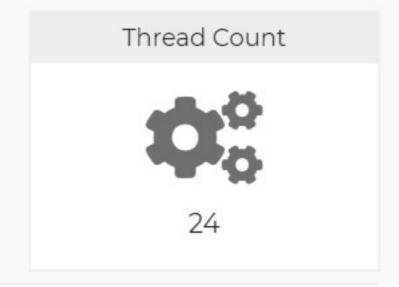
Learn more about. Heap Statistics











2. What's in your Memory (by class)?

Learn more about What's in Memory

Class	Percentage	Size	Count
String. 2	28.0%	2.47mb	40,937

java util concurrent Concurrent HashMap 🗹	11.4%	1.01mb	515
byte[]. Z	3.9%	355.88kb	29,333
Object[].	3.9%	352.3kb	7,768
juHashMap.☑	3.8%	340.24kb	1,227
julinkedHashMap. 2	3.4%	307.16kb	2,675

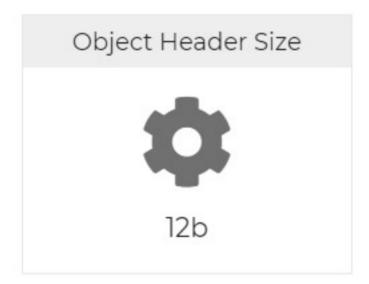
3. Large objects

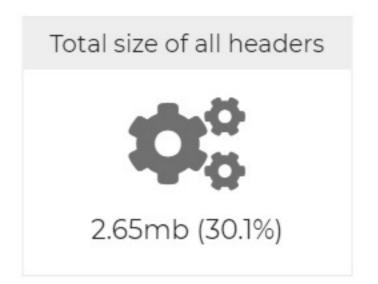
Learn more about Large Objects

Name	Percentage	Size
Java Static java.lang.ApplicationShutdownHooks.hooks 🗹	12.1%	1.07mb
Java Static org.apache.catalina.core.StandardHostValve.MY_CLASSLOADER 🗹	<mark>8.</mark> 6%	775.5kb
Unreachable (garbage) objects 🗹	<mark>7.</mark> 5%	680.14kb
Java Static.org.apache.tomcat.util.modeler.Registry.registry 🗹	5 .4%	491.07kb
Java Static jdk.internal.loader.ClassLoaders.APP_LOADER 🗹	5.1%	457.93kb
and 10623 more objects retaining 1.86mb (21.2%)		

4. Object Headers

Learn more about Object Headers





▼ Top Object Headers

Class	Percentage	Total header size	Avg obj size	Count
String	5.3%	479.73kb	24	40,937
byte[]	3.8%	343.75kb	67	29,333
java.util.concurrent.ConcurrentHashMap\$Node	3.2%	289.31kb	32	24,688
Object	1.9%	166.92kb	16	14,244
j.u.HashMap\$Node	1.5%	132.45kb	32	11,302

Show all records >>

Please refer to our recommendations.

5. Duplicate Strings

Learn more about Duplicate Strings

Not Detected

6. Inefficient collections

Learn more about Inefficient Collections







Top inefficient collections

Problem Percentage Wasted

20% of j.u.LinkedHashMap contains 1 element only	1.0%	86.05kb
59% of j.u.ArrayList contains 1 element only	0.9%	84.24kb
13% of j.u.LinkedHashMap contains 2 - 4 elements only	0.8%	70.02kb
35% of j.u.LinkedHashSet contains 1 element only	0.7%	61.32kb
9% of java.util.concurrent.ConcurrentHashMap contains half empty elements	0.5%	42.27kb

? Who is holding Inefficient Collections?

Object Tree	Percentage	size
org springframework boot autoconfigure condition ConditionEvaluationReportSConditionAndOutcomes outcomes 🗹	0.4%	36K
{juHashMap}values.☑	0.3%	25K
jl.Class\$AnnotationData.annotations. 2	0.3%	25K
sun reflect generics tree ClassTypeSignature path 🗹	0.2%	22K
sun reflect generics tree ClassTypeSignature path 🗹	0.2%	19K

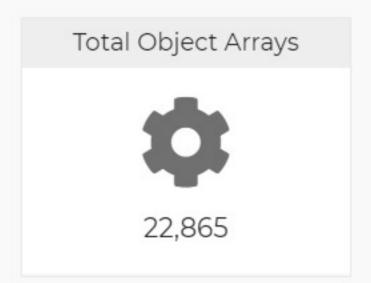
Show all records >>



Please refer to our recommendations.

7. Inefficient Object Arrays

Learn more about Inefficient Object Arrays







Top inefficient Object Arrays

Problem	Percentage	Wasted
17% of Object[] contains no elements	0.7%	59.03kb
2% of Object[] contains half empty elements	0.4%	33.99kb
34% of j.l.Class[] declared with 1 length	0.3%	28.41kb
14% of Object[] declared with 1 length	0.3%	25.5kb
7% of Object[] contains 1 element only	0.3%	24.06kb

Show all records >>

Who is holding Inefficient Object Arrays?

Object Tree size

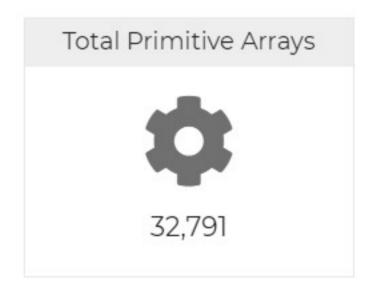
org springframework util ConcurrentReferenceHashMap\$Segment references.	0.2%	18K
Unreachable (garbage) objects 🗹	0.2%	18K
org springframework core annotation Annotation Attributes table 🗹	0.1%	13K

How to fix Inefficient Object Arrays?

Please refer to our recommendations.

8. Inefficient Primitive Arrays

Learn more about Inefficient Primitive Arrays







Top inefficient Primitive Arrays

Problem	Percentage	Wasted
< 0.1% of byte[] contains no elements	.4%	40.41kb

1% of int[] contains no elements	.4%	34.45kb
70% of int[] declared with 0 length	.4%	31.97kb
12% of char[] contains no elements	.3%	23.62kb
1% of char[] contains lot of 0s	.2%	16.92kb

Who is holding Inefficient Primitive Arrays?

Object Tree	Percentage	size
java io BufferedWriter.cb. 🗹	0.4%	31K
java nio HeapByteBuffer hb. 🗹	0.2%	15K
java io BufferedInputStream.buf. 🗹	<0.1%	8K



Please refer to our recommendations.

9. Boxed Numbers

Learn more about **Boxed Numbers**





Who is holding Boxed Numbers?

Object Tree	Percentage	size
jlByte[].☑	<0.1%	4K
jllong[]☑	<0.1%	4K
jlShort[] 🗹	<0.1%	4K



Please refer to our recommendations.

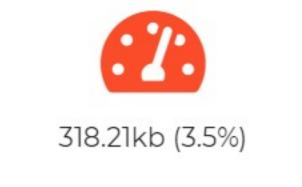
10. Duplicate Objects

Learn more about Duplicate Objects

Total Duplicate Objects

Wasted Memory





Types of Duplicate Objects

Object	Percentage	Wasted	Duplicate Count
Object	5%	222.55kb	14,243
j.l.r.SoftReference	1%	95.66kb	2,449

Top Duplicate Objects

Duplicate Object	Percentage	Wasted	Count
Objec)	2.5%	222.55kb	14,244
j.l.r.SoftReference(referent : null, queue : j.l.r.ReferenceQueue\$Null@fec266c8, next : null, discovered : null, timestamp : 92222204)	D.7%	63.05kb	1,615
j.l.r.SoftReference(referent : null, queue : j.l.r.ReferenceQueue\$Null@fec266c8, next : null, discovered : null, timestamp : 92222204)	:0.1%	4.1kb	106
j.l.r.SoftReference(referent : null, queue : j.l.r.ReferenceQueue\$Null@fec266c8, next : null, discovered : null, timestamp : 92222204)	:0.1%	1.8kb	47
j.l.r.SoftReference(referent : null, queue : j.l.r.ReferenceQueue\$Null@fec266c8, next : null, discovered : null, timestamp : 92222204)	0.1%	1.09kb	29

Show all records >>

? Who is holding Duplicate Objects?

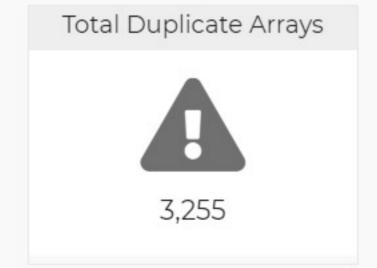
Object Tree	Percentage	size
{java.util.concurrent.ConcurrentHashMap} values 🗹	0.8%	70K
{javautil.concurrentConcurrentHashMap} values 🗹	0.8%	70K
{javautil.concurrentConcurrentHashMap} values 🗹	0.7%	64K
sun util locale Basel ocale\$Key vart. 🗹	0.3%	28K
sun util locale Basel ocale\$Key scrt. 🗹	0.3%	28K



Please refer to our recommendations.

11. Duplicate Primitive Arrays

Learn more about Duplicate Primitive Arrays





≡ Types of Duplicate Arrays

Array Type	Percentage	Wasted	Duplicate Count	
byte[]	.6%	141.78kb	778	
int[]	0.7%	67.13kb	2,208	
char[]	0.6%	55.15kb	188	
boolean[]	0.1%	9.05kb	45	
long[]	<0.1%	1.53kb	22	

Show all records >>

♀ Top Duplicate Arrays

Duplicate Array	Percentage	Wasted	Count
byte[8192](0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0	.4%	32.06kb	5
int[0]()	.4%	31.95kb	2,046
int[1025](0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0	.2%	20.12kb	6
int[512](0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0	0.1%	6.05kb	4
boolean[256](false, false, fal	0.1%	3.19kb	13

Show all records >>

Who is holding Duplicate Arrays?

Object Tree	Percentage	size
byte[][] 🗹	0.5%	48K
{javautil.concurrentConcurrentHashMap} values 🗹	0.5%	48K
char[][] 2	0.3%	24K
char[][] 2	0.3%	24K



Please refer to our recommendations.

12. Objects waiting for Finalization

Learn more about Objects waiting for Finalization



② What are the objects waiting for finalization?

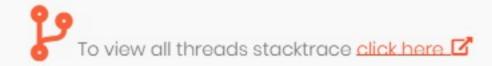
To see objects waiting for finalization, click here 🗹



Please refer to our recommendations.

13. Threads

Learn more about **Ihreads**



14. Heap settings

Learn more about Heap Settings

No major recommendations.

15. System Properties

Learn more about System Properties

