

H018

a) // Given an undirected graph  $G(V, E)$  in which each vertex has a label  $L(v)$  where the label is some integer from  $\{0, 1, 2, \dots, 9\}$ .

we will construct another graph  $H(V', E')$  using graph reduction based approach as follows:

### Defining vertices $V'$

Each vertex in  $V'$  will represent a node in  $H$  which corresponds to vertices in  $G$ , ~~but without labels~~

### Number of vertices

Number of vertices in worst case can be  $O(V)$

This is so because while traversing from  $s$  to  $t$  all the vertices in graph  $G$  is considered for the given pattern.

### Defining Edges $E'$

From the edge set  $E$  of graph  $G$ , we will take all edges  $(u, v)$  in set  $E'$  such that  $u$  has a label of  $(i \% 3)$  and  $v$  has a label of  $((i+1) \% 3)$  where  $i \in [1, 2, 3]$ , and  $v$  is not already present in  $V'$ .

### Number of Edges

we have defined  $E' \subseteq E$ , so we are not <sup>considering</sup> any extra edges which are not present in  $E$ .

Therefore in worst case the number of edges in  $H$  will be  $O(E)$ .

### Graph problem to solve on $H(V', E')$

We need to solve a reachability problem from the given source vertex  $s$  to desired target vertex  $t$  on the reduced graph  $H$ .

## Algorithm


RLV( $G, s, t$ ) problem can be solved by running BFS( $H, s$ ).

We are constructing the graph  $H$  at runtime only, because each new neighbour vertices in  $H$  can be directly determined from edgeset of  $G$  only.

## Time Complexity

BFS() for an undirected graph from source( $s$ ) to target( $t$ ) takes  $O(V+E)$ . Mapping this complexity with our solution  $|V'| = O(V)$  and  $|E'| = O(E)$  so time complexity of this problem is  $O(V+E)$ .

b) // Given an undirected graph  $G(V, E)$  in which every edge is labeled where  $L(e) \in [0, 1, 2, \dots, 9]$ .

 We will construct another ~~vertex~~ graph  $S(V_0, E_0)$  using graph reduction based approach as follows:

### Defining vertices $V_0$

Each vertex  $V_0$  in  $S$  corresponds to an edge of graph and the label of edges of  $E$  will be added to its corresponding vertex in vertex set  $V_0$ .

### Number of vertices

Number of vertices in  $S(V_0, E_0)$  will be  $O(E)$  as there exists an  $\bullet$  vertex in  $S$  for each edge of  $G$ .



## Defining Edges $E_0$ :

For every pair of edges  $(u,v)$  and  $(v,w)$  in  $G$ , such that  $(u,v)$  edge has label  $(i \% 3)$  and  $(v,w)$  edge has label  $((i+1) \% 3)$  where  $i \in [1, 2, 3]$ , we have already created two vertices in  $S(V_0, E_0)$  denoting  $(v,v)$  as first and  $(v,w)$  as second vertex, and here we will simply add an edge between them.

## Number of Edges

Number of edges in worst-case will be  $O(V)$ .

## ALGORITHM

$RLE(G, S, t) \colon$

for every vertex  $u \in V_0$  where  $u.label = 1 \colon$

~~$RLV(G, S, t)$~~

$RLV(S, u, t)$

## Time Complexity

$RLV()$  takes  $O(V+E)$  as explained in part (a).

here we are calling  $RLV()$   $O(V_0)$  time and  $|V_0| = O(E)$

so time complexity of this problem =  $O(E * (V+E))$