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To prove  $AC^P$  is NP Hard, we need to ~~pro~~ reduce a known NP Hard problem to  $AC^P$ .

Ac is NP complete (as given in question) which makes it NP Hard as well. Now AC can be reduced to Independent set (IS) problem as both are NP complete problems (also IS is covered in class). Now if we can reduce IS, a known NP Hard problem (NP completeness ensures NP Hard) then by chain rule,  $AC \leq IS \leq AC^P$ ,  $AC^P$  will be proved NP Hard from AC.  $\Rightarrow AC \leq AC^P$ .

## reduction algorithm

def reduce ( graph  $G$ ,  $k$  )  $\rightarrow$  input instance are of IS problem

$G' =$  new empty graph

for all vertices  $v$  in  $G$  : —  $O(V)$

copy  $v$  in  $G'$

for all edges  $E$  in  $G$  : —  $O(E)$

copy  $E$  in  $G'$

for every vertex  $v'$  in  $G'$  : —  $O(V') \approx O(V)$

add a new vertex  $v_{new}$

and connect it to  $v'$  with an edge

$$k' = k + |V|$$

return (  $G'$ ,  $k'$  )

## Explanation

we are copying the entire graph  $G$  to  $G'$ . Then for each vertex  $v'$  in  $G'$  we are adding a new vertex  $v_{new}$  and connecting it with  $v'$ .  $h'$  of  $ACX$  is the number of integer of IS ~~is~~ added to the number of vertices of  $G$ .



## running time

running time of reduce algorithm is —

$$O(V) + O(E) + O(V')$$

$$\Rightarrow O(V) + O(E) + O(V)$$

$$\Rightarrow O(V) + O(E)$$

as shown above, which is in polynomial time.

## lemma

we will get yes instance of ~~IS~~ <sup>IS</sup> iff we get yes instance of Aexp.

if ~~IS~~ <sup>IS</sup> returns a yes instance i.e.  $G$  contains a set  $V$  of  $n$  vertices such that every vertex in  $V$  has no neighbours in  $V$ , then <sup>at least</sup> there exist an IS with  $\geq n$  vertices in the reduced graph  $G'$ .

we are sending the original graph  $G$  along with  $\sqrt{V}$  extra vertices which are connected to each

of the  $\sqrt{V}$  vertices ( $|V| = |\sqrt{V}|$ ). Thus each of the

vertices  $\sqrt{V}$  in  $G'$  now has a neighbour formed by

the newly formed vertices i.e. the newly formed

vertices will separately form a set s.t. no  $\sqrt{2}$  vertices

from that set share a neighbour of each other.

and such vertices are  $\sqrt{V}$  in number. Also in

the ~~new~~ graph  $G'$  we have the original graph  $G$ ,

which can also form a separate group of

vertices s.t. no 2 vertices are neighbours of each other.

and such vertices are  $\geq k+1$  in number as in the original graph we had  $n$  vertices in the set  $V$ . Now when we combine the two sets of  $G'$  (~~1+1+1+1~~) they also form a valid set of vertices s.t. every vertex has ~~at~~ at most one neighbour (which are the newly added vertices) which satisfies the definition of ~~ACX~~ <sup>ACX</sup>, thus ACX will also return a Yes instance. The addition of one <sup>new</sup> vertex to each of the vertices in  $G'$  ensures that ~~at~~ whatever set of  $\geq k$  vertices we were getting in ~~ACX~~ <sup>IS</sup>  <sub>$n$</sub>  will be present in ACX and along with that the newly connected components will be present in set of ACX. No other vertices can be present as now each vertex has at most (in our case exactly) one neighbour. i.e. the newly connected component.



Let IS problem have graph  $G(V, E)$  with  $k$  as the integer value. Now let  $h_{s'}$  be the ~~not~~ number of ~~IS~~ vertices we got in solution from algorithm. To return a yes instance  $h_{s'} \geq k - 1$  must be satisfied.

now after reducing the graph we get  $G'(V', E')$  and integer  $k \leq k + v$ . from ① we can write

$$h_{s'} \geq k$$

$$h_{s'} + v \geq k + v$$

$$h_{s''} \geq k + v$$

$$h_{s''} \geq k'$$

where  $h_{s'}$  is the ~~solution~~ number of vertices we got from Aes algorithm in its

solution, which is also ~~go~~ atleast as much as  $k'$  i.e. the required/given number of vertices to be present in the solution set of Aes. Thus it satisfies the Aes problem and thus it also gives a ~~True~~ Yes instance.

If IS returns a NO instance i.e. there exist no IS with atleast  $h$  vertices, representing this mathematically  $\rightarrow$

$G(V, E)$  with  $h$  integer of IS will give a NO instance when  $h_{s'}$  (the ~~solution~~ number of vertices which forms the ~~solution~~ independent set)  $< h$  <sup>(1)</sup> i.e. we don't have an IS with atleast  $h$  vertices. Now reducing the graph with the help of reduction algorithm given above we have —

$G'(2V, E)$  graph with  $h' = h + v$  <sup>(2)</sup> ~~set~~ as the integer. Let  $h_{s''}$  be the solution of ACX algorithm i.e. the number of vertices formed with every vertex having almost one neighbour. Now from eqn (1) we can write —

$$h_{s'} < h$$

$$2) \quad h_{s'} + v < h + v$$

$$2) \quad h_{s''} < \frac{h'}{2} \quad [h + v = h' \text{ from (2)}]$$

$h_{s''}$  will be ~~the~~  $h_{s'} + v$  because  $v$  vertices are added as neighbours to the graph  $G'$  (one ~~to~~ <sup>new</sup> vertex to each existing vertex) which will themselves form an IS. Now the original graph  $G$  is also present as a part of  $G'$  which will have its own IS of  $h_{s'}$ . Thus these 2 sets can be combined which will satisfy that each vertex has almost one neighbour (the newly ~~from~~ added vertices) ~~and~~ which is nothing but  $h_{s''}$ .  $h_{s''}$  will not contain other vertices.



as already the ~~neighbourhood~~ <sup>newly added vertices</sup> ~~of~~  $v$  are satisfying the  
at most one neighbour of  $v$  criterion and any new  
vertex added will violate this.

This from equation (3) we can see Acc of  
problem will return a NO as <sup>no set of</sup> at least  $h'$  vertices  
~~of~~ is formed. The solution set has  $h''$   
vertices which is less than  $h'$ .