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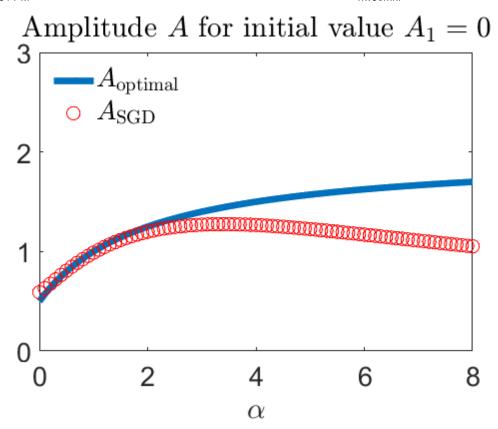
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- Plot initial random receptive fields
- Run SAILnet
- Use the receptive fields to decode a novel image!
- BONUS b: Write your answers as comments here.

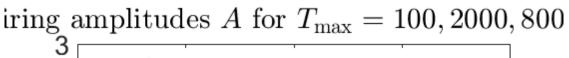
## HW3 omni script.

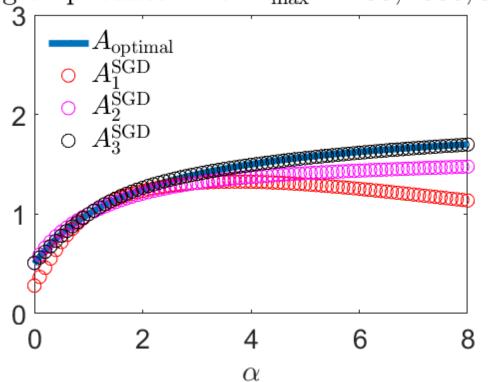
```
% This is overarching container script for HW3 for BIO 347 / NEU 547 (2020 Fall)
% Run PUBLISH on this script to generate the html file for your submission
\% for this homework assignment. Please save the generated html file as a
% pdf and submit that pdf on Blackboard.
%
% Make sure to save this script in the same folder as the other files:
   * hw3q1template.m
   * init_city.m
%
%
   * SAILnet.m
%
   * activities.m
%
   * showrfs.m
%
   * imagereconstruction.m
%
   * IMAGES_CITY.mat
%
    * SBUimage.mat
%
% The following files will be required for the bonus problem:
    * filterimages.m
%
    * init myimages.m
```

#### Q1.a-b

hw3q1template % This will run the script hw3q1template, which you must complete.







### Q1c: Write your answers as comments here:

<sup>%</sup> i) As Tmax is increased, the SGD predictions agree better with the

<sup>%</sup> theoretical prediction. This is because increasing Tmax is increasing the

<sup>%</sup> number of iterations. For each iteration, a new stimulus is presented to

% the neuron and the value of A is adjusted another time to be closer to
% the optimal value shown in Atheory. The more stimuli that are presented
% to the neuron, the better the neuron can determine the optimal value of
% amplitude A.
% ii) For each run, a different set of stimulus values is presented to the
% neuron across all the iterations. A different set of stimulus values is
% being used to predict the optimal values of A for the neurons. This
% causes the predicted values of A to be slightly different for each run.

#### Palate cleansing (clean up before running next set of scripts)

clear % clear workspace
close all % close figures

#### Q2a. Write your answers as comments here:

% i) The receptive fields of the neuron trained on natural images have % large variation in their features, and therefore in the visual stimuli % they would respond to. These receptive fields include many different % angles for edge detection, edges of varying widths, and different % levels of contrast. The receptive fields of the neuron trained on grating % images only include four different angles, all edges have the same % widths, and only include a high level of contrast. % ii) The network trained on gratings is much worse at encoding the image % of SBU because its receptive field features only 0, 45, and 90 degree % edges. These neurons only respond to edges of these angles, which are % relatively uncommon in a real photograph. They will not respond to any of % the natural aspects of the photo - trees, grass, bushes - since these % have edges of random angles. They will respond to some man-made structures % in the photo, as these are more likely to have perfect 0, 45, or 90 degree % angle edges. Some examples include horizontal roofs, vertical poles and % walls, and tile patterns that may include horizontal, vertical, or % diagonal lines. The network trained on natural images, on the other hand, % responds to edges of many different angles. It is therefore able to % better encode the image of SBU. % iii) An animal raised in a visual envrionment consisting of only these % grating images would be unable to visualize most features of a natural % landscape. The animal's brain would only be able to respond to edges with % a few angles, which are less likely to appear in nature.

#### Q2b. Write your answers as comments here:

% The receptive fields of the neuroons will include edges with a wide % variety of angles and variety of widths. Since the images of the city % include trees and man-made structures, the receptive fields will respond % to both softer (natural) and harsher (man-made) edges. Compared to the % neurons trained on natural images, these neurons will respond better to % buildings and man-made structures with more rigid angles. Compared to the % neurons trained on grating images, these neurons will respond better to % trees and humans with more random angles. Since these receptive fields

% essentially combine the response capabilities of the other two types of % receptive fields, they will encode the image the best.

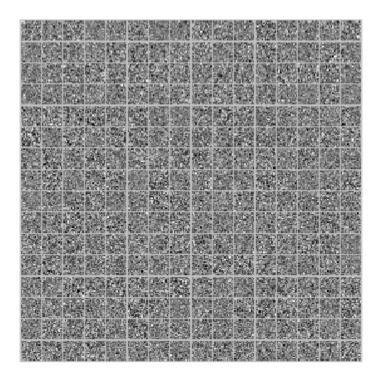
## SAILnet on city images

```
% Initialize
init_city
```

Here we go \_/)

## Plot initial random receptive fields

figure;
showrfs(Q)



### **Run SAILnet**

 ${\tt SAILnet}$ 

t =

1000

t =

2000

t =

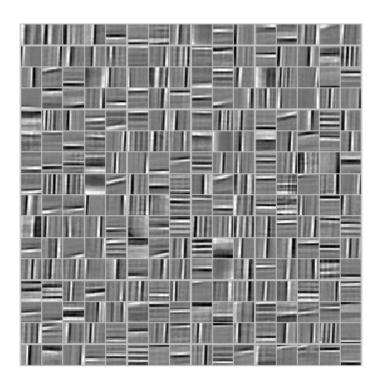
3000

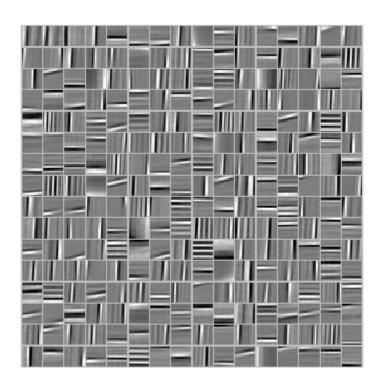
t =

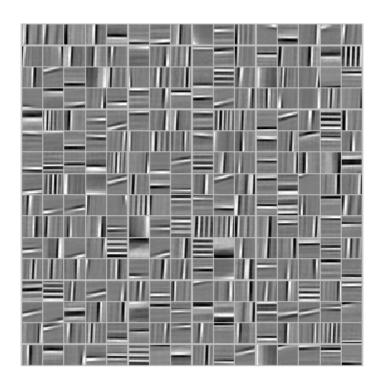
4000

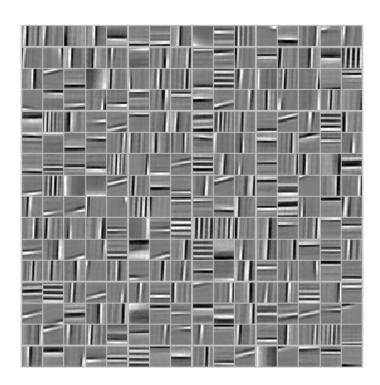
t =

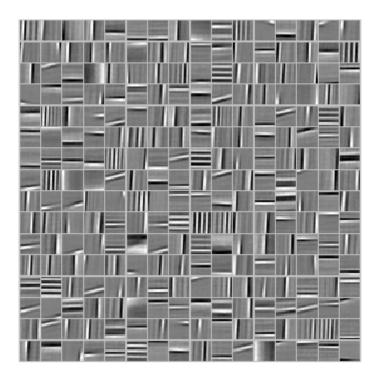
5000











# Use the receptive fields to decode the SBU image from model neuron activity!

 ${\tt imagereconstruction}$ 

# Filtered input image



# **Decoded image**



close all % close figures

## **BONUS**

% Uncomment the following lines only if you are doing the bonus problem.

## SAILnet on city images

```
% Before running this section, find 10 images of a few hundred pixels on
% each side. Save these images to this same folder and then modify and run
% the script filterimages.m. Once you have run the filterimages function
% you can run this section of the script. Note that the images you select
% will be displayed here, so do not select something inappropriate for
% class/work!
% Initialize
init_myimages
% Display the images the network is being "trained" on
figure;
ax = axes;
imagesc(ax,IMAGES(:,:,1))
ax.XTick = [];
ax.YTick = [];
axis square
colormap('gray')
figure;
ax = axes;
imagesc(ax,IMAGES(:,:,2))
ax.XTick = [];
ax.YTick = [];
axis square
colormap('gray')
figure;
ax = axes;
imagesc(ax,IMAGES(:,:,3))
ax.XTick = [];
ax.YTick = [];
axis square
colormap('gray')
figure;
ax = axes;
imagesc(ax,IMAGES(:,:,4))
ax.XTick = [];
ax.YTick = [];
axis square
colormap('gray')
figure;
ax = axes;
imagesc(ax,IMAGES(:,:,5))
ax.XTick = [];
ax.YTick = [];
axis square
colormap('gray')
```

```
figure;
ax = axes;
imagesc(ax,IMAGES(:,:,6))
ax.XTick = [];
ax.YTick = [];
axis square
colormap('gray')
figure;
ax = axes;
imagesc(ax,IMAGES(:,:,7))
ax.XTick = [];
ax.YTick = [];
axis square
colormap('gray')
figure;
ax = axes;
imagesc(ax,IMAGES(:,:,8))
ax.XTick = [];
ax.YTick = [];
axis square
colormap('gray')
figure;
ax = axes;
imagesc(ax,IMAGES(:,:,9))
ax.XTick = [];
ax.YTick = [];
axis square
colormap('gray')
figure;
ax = axes;
imagesc(ax,IMAGES(:,:,10))
ax.XTick = [];
ax.YTick = [];
axis square
colormap('gray')
Here we go _/)
```

```
Here we go _/)

Error using load
Unable to find file or directory 'IMAGES_BONUS'.

Error in init_myimages (line 22)
load IMAGES_BONUS

Error in hw3omni (line 120)
init_myimages
```

## Plot initial random receptive fields

<pre>figure; showrfs(Q)</pre>	
Run SAILnet	
SAILnet	
Use the receptive fields to decode a novel image!	
imagereconstruction	
close all % close figures	
BONUS b: Write your answers as comments here.	
%	

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