

Exercise 3

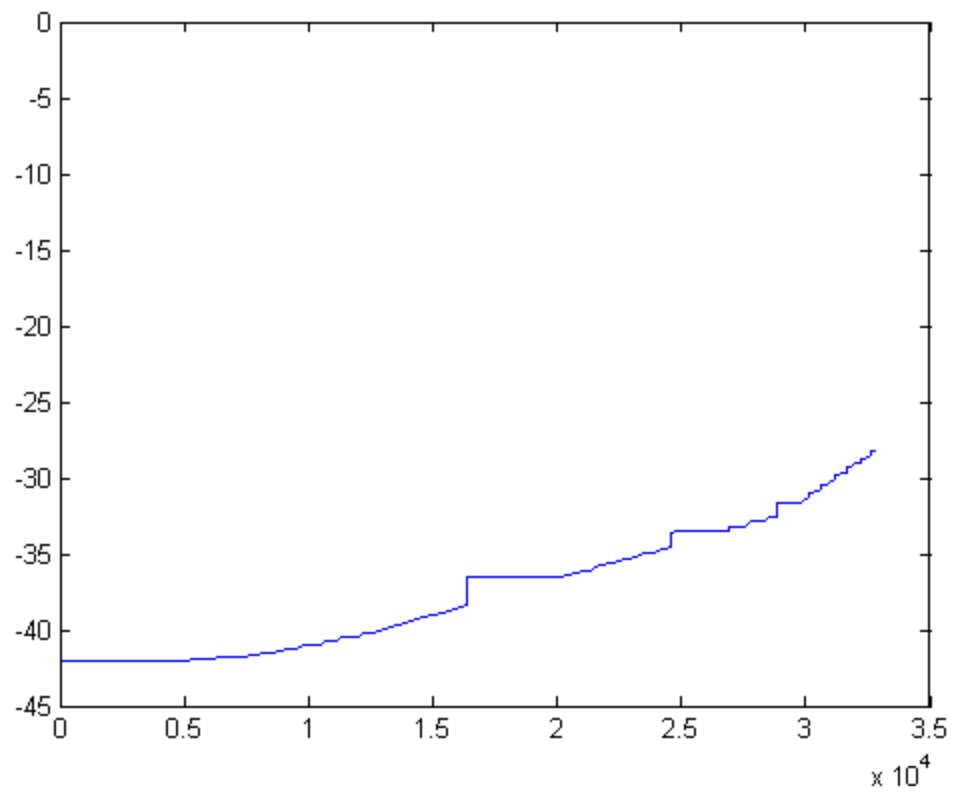
Math foundation of computer graphics and vision

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Task1)

For this task I followed the algorithm of BnB described in lecture. The formulas are derived in task 2. The implementation is straightforward and can be run with main.m script. A function for linear programming computation and also two functions for convex and concave envelop calculations are implemented separately. For visualization I used a changed version of showMatchedFeatures2.m function.





Task2)

For this task, I followed the guidelines of exercise sheet and lecture to formulate the problem as canonical linear programming with relaxed constraints. The steps to do that are depicted in this image.

Task 2

$$\max_{\theta, S_I} \text{card}(S_I)$$

$$\text{s.t. } |x_i + T_x - x'_i| \leq \delta \quad \forall i \in S_I \subseteq S$$

$$|y_i + T_y - y'_i| \leq \delta \quad \forall i \in S_I \subseteq S$$

⇓

$$\max_{z, \theta} \sum_{i=1}^N z_i$$

$$\text{s.t. } z_i |x_i + T_x - x'_i| \leq \delta z_i \quad \forall i = 1 \dots N$$

$$z_i |y_i + T_y - y'_i| \leq \delta z_i \quad \forall i = 1 \dots N$$

$$0 \leq z_i \leq 1 \quad \forall i = 1 \dots N$$

⇓

$$\max_{z, \theta, w} \sum_{i=1}^N z_i$$

$$\text{s.t. } |z_i x_i + w_{ix} - z_i x'_i| \leq z_i \delta \quad \forall i = 1 \dots N$$

$$|z_i y_i + w_{iy} - z_i y'_i| \leq z_i \delta \quad \forall i = 1 \dots N$$

$$0 \leq z_i \leq 1 \quad \forall i$$

$$\text{conv}(z_i, T_x) \leq w_{ix} \leq \text{conc}(z_i, T_x)$$

$$\text{conv}(z_i, T_y) \leq w_{iy} \leq \text{conc}(z_i, T_y)$$

$$\underline{\theta} \leq \theta \leq \bar{\theta}$$

$$w_{ix} = z_i T_x$$

$$w_{iy} = z_i T_y$$

⇓

$$\max_{z, \theta, w} \sum_{i=1}^N z_i$$

$$\text{s.t. } z_i (x_i - x'_i - \delta) + w_{ix} \leq 0$$

$$z_i (-x_i + x'_i - \delta) - w_{ix} \leq 0$$

$$\forall i \quad z_i (y_i - y'_i - \delta) + w_{iy} \leq 0$$

$$z_i (-y_i + y'_i - \delta) - w_{iy} \leq 0$$

$$0 \leq z_i \leq 1$$

$$\text{conv}(z_i, T_x) \leq w_{ix} \leq \text{conc}(z_i, T_x)$$

$$\text{conv}(z_i, T_y) \leq w_{iy} \leq \text{conc}(z_i, T_y)$$

$$\underline{\theta} \leq \theta \leq \bar{\theta}$$

⇒

canonical form

$$x = [\theta, z, w]^T$$

$$m \times n \quad C^T x$$

$$C = \begin{bmatrix} \text{zero}_{1 \times 2} & -1_{1 \times N} & \text{zero}_{1 \times 2N} \end{bmatrix}^T$$

$$b = \text{zero}_{4 \times 1}$$

$$Lb = \begin{bmatrix} \underline{\theta} & \text{zero}_{1 \times N} & \text{conv}(z, T_x) \\ & & \text{conv}(z, T_y) \end{bmatrix}$$

$$Ub = [\bar{\theta}, 1_{1 \times N}, \text{conc}(z, T_x), \text{conc}(z, T_y)]$$

$$A = \begin{bmatrix} 0, 0, (p_x - p'_x - \delta)_{2 \times N}, 1_{1 \times N}, \text{zero}_{1 \times 2N} \\ 0, 0, (-p_x + p'_x - \delta)_{1 \times N}, -1_{1 \times N}, \text{zero}_{1 \times N} \\ 0, 0, (p_y - p'_y - \delta)_{2 \times N}, 1_{1 \times N}, \text{zero}_{1 \times N} \\ 0, 0, (-p_y + p'_y - \delta)_{1 \times N}, -1_{1 \times N}, \text{zero}_{1 \times N} \end{bmatrix}$$

