

## Usability Testing

### **Scenario:**

You're running late for a career event that you were supposed to attend today but you know that when you arrive the line will be long and you're an impatient person. You download an app that lets you check into events prior upon arrival.

**Task 1:** Sign into the app and turn your location on.

**Task 2:** Browse through the different career events around you and find the event you're attending and virtually check-in.

**Task 3:** You will receive an email verification and sign in number. You must verify that you have arrived and then you can skip the long line.

**Task 4:** You loved how time sufficient and easy the app was. After attending the event you can give feedback and a rating on the event. Other users can view your ratings and determine if they'd like to attend this event in the future.

### **Notes**

#### **Things I need to change:**

Both of my users struggled with understanding the sign in number part. I think I need to come up with a smarter approach in confirming the check in.

My second user suggested to me that I should make a page where it shows future events and it can display other peoples ratings from past events. (I would have to extend my prototype)

#### **Things I need to keep:**

The location settings is a smart gesture because it gives the users different events located around them

I think I should keep the email verification because email is a universally used through generations and it makes it a secure way of verifying that the correct person is checking in for their event.