MCQ

```
1) What will be the output of the following code snippet?
def func(a, b):
return b if a == 0 else func(b % a, a)
print(func(30, 75))
<u>Answer</u>→
c) 15
2) numbers = (4, 7, 19, 2, 89, 45, 72, 22)
sorted_numbers = sorted(numbers)
even = lambda a: a % 2 == 0
even_numbers = filter(even, sorted_numbers)
print(type(even numbers))
<u>Answe</u>r→
b) Filter
3) As what datatype are the *args stored, when passed into
<u>Answer</u>→
a) Tuple
4) set1 = \{14, 3, 55\}
set2 = \{82, 49, 62\}
set3={99,22,17}
print(len(set1 + set2 + set3))
<u>Answe</u>r→
d) Error
```

5) What keyword is used in Python to raise exceptions?

<u>Answe</u>r→

a) raise
6) Which of the following modules need to be imported to handle date time computations in Python?
<u>Answer</u> →
c) datetime
7) What will be the output of the following code snippet?
print(4**3 + (7 + 5)**(1 + 1))
<u>Answer</u> →
c) 208
8) Which of the following functions converts date to corresponding time in Python?
<u>Answer</u> →
a) strptime
9) The python tuple is in nature.
<u>Answer</u> →
b)immutable
10)The is a built-in function that returns a range object that consists series of integer numbers, which we can iterate using a for loop.
<u>Answe</u> r→
A. range()
11) Amongst which of the following is a function which does not have any name?
<u>Answer</u> →
C. Lambda function
12) The module Pickle is used to
<u>Answe</u> r→

A. Serializing Python object structure B. De-serializing Python object structure C. Both A and B 13) Amongst which of the following is / are the method of convert Python objects for writing data in a binary file? <u>Answer</u>→ B. dump() method 14) Amongst which of the following is / are the method used to unpickling data from a binary file? <u>Answe</u>r→ A. load() 15) A text file contains only textual information consisting of ____. A. Alphabets B. Numbers C. Special symbols **Answer**→ D. All of the mentioned above 16) Which Python code could replace the ellipsis (...) below to get the following output? (Select all that apply.) captains = { "Enterprise": "Picard", "Voyager": "Janeway", "Defiant": "Sisko", Enterprise Picard, Voyager Janeway **Defiant Sisko** <u>Answer→</u>

```
b) for ship in captains:
print(ship, captains[ship])
17) Which of the following lines of code will create an empty dictionary named
captains?
<u>Answer</u>→
a) captains = {dict}
d) captains = {}
18) Now you have your empty dictionary named captains. It's time to a
It's time to add some data!
Specifically, you want to add the key-value pairs "Enterprise": "Picard", "Voyager":
"Janeway",
and "Defiant": "Sisko".
Which of the following code snippets will successfully add these key-value pairs to
the existing captains dictionary?
Answer→
b) captains["Enterprise"] = "Picard"
captains["Voyager"] = "Janeway"
captains["Defiant"] = "Sisko"
c) captains = {
"Enterprise": "Picard",
"Voyager": "Janeway",
"Defiant": "Sisko",
}
19) You're really building out the Federation Starfleet now! Here's what you have:
captains = {
"Enterprise": "Picard",
```

"Voyager": "Janeway",

"Defiant": "Sisko",

```
"Discovery": "unknown",
```

Now, say you want to display the ship and captain names contained in the dictionary, but you also want to provide some additional context. How could you do it?

<u>Answe</u>r→

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b) for ship, captain in captains.items():print(f"The {ship} is captained by {captain}.")c) for captain, ship in captains.items():print(f"The {ship} is captained by {captain}.")
```

20) You've created a dictionary, added data, checked for the existence of keys, and iterated over it with a for loop. Now you're ready to delete a key from this dictionary:

```
captains = {
  "Enterprise": "Picard",
  "Voyager": "Janeway",
  "Defiant": "Sisko",
  "Discovery": "unknown",
}
```

What statement will remove the entry for the key "Discovery"?

What statement will remove the entry for the key "Discovery"?

<u>Answer</u>→

c) del captains["Discovery"]