

DS-LAB/DL3.jpg at main · amr... Implement Stack using Queues

leetcode.com/problems/implement-stack-using-queues/envType=problem-list-v2&envId=stack

Stack > > >

Description Editorial Solutions Submissions

225. Implement Stack using Queues

Easy Topics Companies

Implement a last-in-first-out (LIFO) stack using only two queues. The implemented stack should support all the functions of a normal stack (push, top, pop, and empty).

Implement the MyStack class:

- void push(int x) Pushes element x to the top of the stack.
- int pop() Removes the element on the top of the stack and returns it.
- int top() Returns the element on the top of the stack.
- boolean empty() Returns true if the stack is empty, false otherwise.

Notes:

- You must use **only** standard operations of a queue, which means that only push to back, peek/pop from front, size and is empty operations are valid.
- Depending on your language, the queue may not be supported natively. You may simulate a queue using a list or deque (double-ended queue), as long as you use only a queue's standard operations.

6.8K 98 86 Online Testcase Test Result

```
1 #include<stdio.h>
2 #include<stdlib.h>
3 #include<stdbool.h>
4 #define MAX 1000
5
6 typedef struct node{
7     int data;
8     struct node *next;
9 } Node;
10
11 typedef struct queue{
12     Node *front, *rear;
13 } Queue;
14
15 void init(Queue *q){
16     q->front = q->rear = NULL;
17 }
18
19 bool isEmpty(Queue* q) {
20     return q->front == NULL;
21 }
22
23 void enqueue(Queue* q, int x) {
24     Node* newnode = (Node*)malloc(sizeof(Node));
25     newnode->data = x;
26     newnode->next = NULL;
27     if (q->rear == NULL) {
28
```

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- Depending on your language, the queue may not be supported natively. You may simulate a queue using a list or deque (double-ended queue), as long as you use only a queue's standard operations.

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```
64 }
65
66 void myStackPush(MyStack* obj, int x) {
67     enqueue(&obj->q2, x);
68
69     while (!isEmpty(&obj->q1))
70         enqueue(&obj->q2, dequeue(&obj->q1));
71
72     Queue temp = obj->q1;
73     obj->q1 = obj->q2;
74     obj->q2 = temp;
75 }
76
77 int myStackPop(MyStack* obj) {
78     return dequeue(&obj->q1);
79 }
80
81 int myStackTop(MyStack* obj) {
82     return frontQueue(&obj->q1);
83 }
84
85 bool myStackEmpty(MyStack* obj) {
86     return isEmpty(&obj->q1);
87 }
88
89 void myStackFree(MyStack* obj) {
90     free(obj);
91 }
92
```

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- Depending on your language, the queue may not be supported natively. You may simulate a queue using a list or deque (double-ended queue), as long as you use only a queue's standard operations.

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Accepted Runtime: 0 ms

Case 1

Input

```
["MyStack", "push", "push", "top", "pop", "empty"]
```

Output

```
[[], [1], [2], [1], [1]]
```

Expected

```
[null, null, null, 2, 2, false]
```

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DescriptionEditorialSolutionsSubmissions

203. Remove Linked List Elements

Solved

EasyTopicsCompanies

Given the head of a linked list and an integer val, remove all the nodes of the linked list that has Node.val == val, and return the new head.

Example 1:

Input: head = [1,2,6,3,4,5,6], val = 6
Output: [1,2,3,4,5]

Example 2:

Input: head = [], val = 1
Output: []

Example 3:

Input: head = [1,2,6,3,4,5,6], val = 6
Output: [1,2,3,4,5]

8.9K87☆🔖🔒

50 Online

TestcaseTest Result

</>Code

C v Auto

```
1 /**
2  * Definition for singly-linked list.
3  * struct ListNode {
4  *     int val;
5  *     struct ListNode *next;
6  * };
7  */
8 struct ListNode* removeElements(struct ListNode* head, int val) {
9     while (head != NULL && head->val == val) {
10         struct ListNode* temp = head;
11         head = head->next;
12         free(temp);
13     }
14
15     struct ListNode* current = head;
16
17     while (current != NULL && current->next != NULL) {
18         if (current->next->val == val) {
19             struct ListNode* temp = current->next;
20             current->next = current->next->next;
21             free(temp);
22         } else {
23             current = current->next;
24         }
25     }
26
27     return head;
28 }
```

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DescriptionEditorialSolutionsSubmissions

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Input: head = [], val = 1
Output: []

Example 3:

Input: head = [1,2,6,3,4,5,6], val = 6
Output: [1,2,3,4,5]

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</>Code

C v Auto

```
1 /**
```

Saved

TestcaseTest Result

AcceptedRuntime: 0 ms

Case 1Case 2Case 3

Input

head =
[1,2,6,3,4,5,6]

val =
6

Output

[1,2,3,4,5]

Expected

[1,2,3,4,5]

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Problem ListDescriptionEditorialSolutionsSubmissions

148. Sort List

MediumTopicsCompanies

Given the head of a linked list, return the list after sorting it in ascending order.

Example 1:

Input: head = [4,2,1,3]
Output: [1,2,3,4]

Example 2:

Input: head = [-1,5,3,4,0]

Code

```
1 //
2
3 struct ListNode* merge(struct ListNode* l1, struct ListNode* l2) {
4     if (l1 == NULL) return l2;
5     if (l2 == NULL) return l1;
6
7     struct ListNode* head = NULL;
8     struct ListNode* tail = NULL;
9
10    while (l1 && l2) {
11        struct ListNode* temp = NULL;
12        if (l1->val < l2->val) {
13            temp = l1;
14            l1 = l1->next;
15        } else {
16            temp = l2;
17            l2 = l2->next;
18        }
19        if (!head) {
20            head = tail = temp;
21        } else {
22            tail->next = temp;
23            tail = temp;
24        }
25    }
26    if (l1) tail->next = l1;
27    if (l2) tail->next = l2;
28
29    return head;
30 }
```

Ln 1, Col 1

TestcaseTest Result

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Problem ListDescriptionEditorialSolutionsSubmissions

148. Sort List

MediumTopicsCompanies

Given the head of a linked list, return the list after sorting it in ascending order.

Example 1:

Input: head = [4,2,1,3]
Output: [1,2,3,4]

Example 2:

Input: head = [-1,5,3,4,0]

Code

```
1 //
2
3 struct ListNode* sortList(struct ListNode* head) {
4     if (head == NULL || head->next == NULL)
5         return head;
6
7     struct ListNode* slow = head;
8     struct ListNode* fast = head;
9     struct ListNode* prev = NULL;
10
11    while (fast && fast->next) {
12        prev = slow;
13        slow = slow->next;
14        fast = fast->next->next;
15    }
16    prev->next = NULL;
17
18    struct ListNode* left = sortList(head);
19    struct ListNode* right = sortList(slow);
20
21    return merge(left, right);
22 }
```

Ln 1, Col 1

TestcaseTest Result

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Problem ListDescriptionEditorialSolutionsSubmissions

148. Sort List

MediumTopicsCompanies

Given the head of a linked list, return the list after sorting it in ascending order.

Example 1:

Input: head = [4,2,1,3]
Output: [1,2,3,4]

Example 2:

Input: head = [-1,5,3,4,0]

Code

```
1 //
2
3 struct ListNode* sortList(struct ListNode* head) {
4     if (head == NULL || head->next == NULL)
5         return head;
6
7     struct ListNode* slow = head;
8     struct ListNode* fast = head;
9     struct ListNode* prev = NULL;
10
11    while (fast && fast->next) {
12        prev = slow;
13        slow = slow->next;
14        fast = fast->next->next;
15    }
16    prev->next = NULL;
17
18    struct ListNode* left = sortList(head);
19    struct ListNode* right = sortList(slow);
20
21    return merge(left, right);
22 }
```

Ln 1, Col 1

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AcceptedRuntime: 0 ms

Case 1Case 2Case 3

Input

head = [4,2,1,3]

Output

[1,2,3,4]

Expected

[1,2,3,4]

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leetcode.com/problems/reverse-linked-list/

Problem List < > Solutions Submissions

206. Reverse Linked List

Solved

Easy Topics Companies

Given the head of a singly linked list, reverse the list, and return the reversed list.

Example 1:

Input: head = [1,2,3,4,5]
Output: [5,4,3,2,1]

Example 2:

Input: head = [1,2]
Output: [2,1]

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```
1 /**  
2  * Definition for singly-linked list.  
3  * struct ListNode {  
4  *     int val;  
5  *     struct ListNode *next;  
6  * };  
7  */  
8 struct ListNode* reverseList(struct ListNode* head) {  
9     struct ListNode* prev = NULL;  
10    struct ListNode* curr = head;  
11  
12    while (curr != NULL) {  
13        struct ListNode* next_temp = curr->next;  
14        curr->next = prev;  
15        prev = curr;  
16        curr = next_temp;  
17    }  
18    return prev;  
19 }  
20 }
```

Accepted Runtime: 0 ms

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DS-LAB/DL3.jpg at main · amr... Progress - LeetCode Reverse Linked List - LeetCode

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Problem List < > Solutions Submissions

206. Reverse Linked List

Solved

Easy Topics Companies

Given the head of a singly linked list, reverse the list, and return the reversed list.

Example 1:

Input: head = [1,2,3,4,5]
Output: [5,4,3,2,1]

Example 2:

Input: head = [1,2]
Output: [2,1]

24K 371 302 Online

```
1 /**  
2  * Definition for singly-linked list.  
3  * struct ListNode {  
4  *     int val;  
5  *     struct ListNode *next;  
6  * };  
7  */  
8 struct ListNode* reverseList(struct ListNode* head) {  
9     struct ListNode* prev = NULL;  
10    struct ListNode* curr = head;  
11  
12    while (curr != NULL) {  
13        struct ListNode* next_temp = curr->next;  
14        curr->next = prev;  
15        prev = curr;  
16        curr = next_temp;  
17    }  
18    return prev;  
19 }  
20 }
```

Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input: head = [1,2,3,4,5]
Output: [5,4,3,2,1]
Expected: [5,4,3,2,1]

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DS-LAB/DL3.jpg | main - amr...Progress - LeetCodeMerge Two Sorted Lists - Leet...

leetcode.com/problems/merge-two-sorted-lists/description/

Problem List<>

DescriptionEditorialSolutionsSubmissions

21. Merge Two Sorted ListsSolved

EasyTopicsCompanies

You are given the heads of two sorted linked lists list1 and list2. Merge the two lists into one sorted list. The list should be made by splicing together the nodes of the first two lists. Return the head of the merged linked list.

Example 1:

```
graph LR
    subgraph List1
        L1_1((1)) --> L1_2((2)) --> L1_3((4))
    end
    subgraph List2
        L2_1((1)) --> L2_2((3)) --> L2_3((4))
    end
    subgraph MergedList
        M1((1)) --> M2((1)) --> M3((2)) --> M4((3)) --> M5((4)) --> M6((4))
    end
```

Input: list1 = [1,2,4], list2 = [1,3,4]
Output: [1,1,2,3,4,4]

24.4K554447 Online

Code

CAuto

```
1 /**
2  * Definition for singly-linked list.
3  * struct ListNode {
4  *     int val;
5  *     struct ListNode *next;
6  * };
7  */
8 struct ListNode* mergeTwoLists(struct ListNode* list1, struct ListNode* list2) {
9     struct ListNode list;
10    struct ListNode* tail = &list;
11
12    while (list1 != NULL && list2 != NULL) {
13        if (list1->val <= list2->val) {
14            tail->next = list1;
15            list1 = list1->next;
16        } else {
17            tail->next = list2;
18            list2 = list2->next;
19        }
20        tail = tail->next;
21    }
22    tail->next = (list1 != NULL) ? list1 : list2;
23    return list.next;
24 }
25
```

SavedLn 1, Col 1

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21. Merge Two Sorted ListsSolved

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```
graph LR
    subgraph List1
        L1_1((1)) --> L1_2((2)) --> L1_3((4))
    end
    subgraph List2
        L2_1((1)) --> L2_2((3)) --> L2_3((4))
    end
    subgraph MergedList
        M1((1)) --> M2((1)) --> M3((2)) --> M4((3)) --> M5((4)) --> M6((4))
    end
```

Input: list1 = [1,2,4], list2 = [1,3,4]
Output: [1,1,2,3,4,4]

24.4K554449 Online

Code

CAuto

```
1 /**
2  * Definition for singly-linked list.
3  * struct ListNode {
4  *     int val;
5  *     struct ListNode *next;
6  * };
7  */
8 struct ListNode* mergeTwoLists(struct ListNode* list1, struct ListNode* list2) {
9     struct ListNode list;
10    struct ListNode* tail = &list;
11
12    while (list1 != NULL && list2 != NULL) {
13        if (list1->val <= list2->val) {
14            tail->next = list1;
15            list1 = list1->next;
16        } else {
17            tail->next = list2;
18            list2 = list2->next;
19        }
20        tail = tail->next;
21    }
22    tail->next = (list1 != NULL) ? list1 : list2;
23    return list.next;
24 }
25
```

SavedLn 1, Col 1

TestcaseTest Result

AcceptedRuntime: 0 ms

Case 1Case 2Case 3

Input

list1 = [1,2,4]

list2 = [1,3,4]

Output

[1,1,2,3,4,4]

Expected

[1,1,2,3,4,4]

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DS-LAB/DLL3.jpg at main · amr...Progress - LeetCodeLinked List Cycle - LeetCode

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Problem List<>Solved

141. Linked List Cycle

Solved

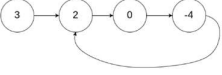
EasyTopicsCompanies

Given head, the head of a linked list, determine if the linked list has a cycle in it.

There is a cycle in a linked list if there is some node in the list that can be reached again by continuously following the next pointer. Internally, pos is used to denote the index of the node that tail's next pointer is connected to. **Note that pos is not passed as a parameter.**

Return true if there is a cycle in the linked list. Otherwise, return false.

Example 1:



Input: head = [3,2,0,-4], pos = 1
Output: true
Explanation: There is a cycle in the linked list, where the tail connects to the 1st node (0-indexed).

17.2K474230 Online

Code

CAuto

```
1 /**
2  * Definition for singly-linked list.
3  * struct ListNode {
4  *     int val;
5  *     struct ListNode *next;
6  * };
7  */
8 bool hasCycle(struct ListNode *head) {
9     struct ListNode *slow = head;
10    struct ListNode *fast = head;
11
12    while (fast != NULL && fast->next != NULL) {
13        slow = slow->next;
14        fast = fast->next->next;
15        if (slow == fast) {
16            return true;
17        }
18    }
19    return false;
20 }
21
```

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leetcode.com/problems/linked-list-cycle/

Problem List<>Solved

141. Linked List Cycle

Solved

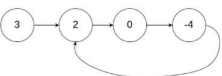
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Return true if there is a cycle in the linked list. Otherwise, return false.

Example 1:



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Output: true
Explanation: There is a cycle in the linked list, where the tail connects to the 1st node (0-indexed).

17.2K474233 Online

Code

CAuto

```
1 /**
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4  *     int val;
5  *     struct ListNode *next;
6  * };
7  */
8 bool hasCycle(struct ListNode *head) {
9     struct ListNode *slow = head;
10    struct ListNode *fast = head;
11
12    while (fast != NULL && fast->next != NULL) {
13        slow = slow->next;
14        fast = fast->next->next;
15        if (slow == fast) {
16            return true;
17        }
18    }
19    return false;
20 }
21
```

SavedLn 1, Col 1

TestcaseTest Result

AcceptedRuntime: 0 ms

Case 1Case 2Case 3

Input

head = [3,2,0,-4]

pos = 1

Output

true

Expected

true

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Problem List<>>Solved

142. Linked List Cycle II

Solved

MediumTopicsCompanies

Given the head of a linked list, return the node where the cycle begins. If there is no cycle, return null.

There is a cycle in a linked list if there is some node in the list that can be reached again by continuously following the next pointer. Internally, pos is used to denote the index of the node that tail's next pointer is connected to (0-indexed). It is -1 if there is no cycle. **Note that pos is not passed as a parameter.**

Do not modify the linked list.

Example 1:

Input: head = [3,2,0,-4], pos = 1
Output: tail connects to node index 1

14.9K237114 Online

Code

```
1 int val;  
2 struct ListNode *next;  
3 *};  
4 */  
5  
6 struct ListNode *detectCycle(struct ListNode *head) {  
7     struct ListNode *slow = head;  
8     struct ListNode *fast = head;  
9  
10    while (fast != NULL && fast->next != NULL) {  
11        slow = slow->next;  
12        fast = fast->next->next;  
13        if (slow == fast) {  
14            break;  
15        }  
16    }  
17  
18    if (fast == NULL || fast->next == NULL) {  
19        return NULL;  
20    }  
21  
22    slow = head;  
23    while (slow != fast) {  
24        slow = slow->next;  
25        fast = fast->next;  
26    }  
27    return slow;  
28 }  
29  
30  
31 }
```

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Problem List<>>Solved

142. Linked List Cycle II

Solved

MediumTopicsCompanies

Given the head of a linked list, return the node where the cycle begins. If there is no cycle, return null.

There is a cycle in a linked list if there is some node in the list that can be reached again by continuously following the next pointer. Internally, pos is used to denote the index of the node that tail's next pointer is connected to (0-indexed). It is -1 if there is no cycle. **Note that pos is not passed as a parameter.**

Do not modify the linked list.

Example 1:

Input: head = [3,2,0,-4], pos = 1
Output: tail connects to node index 1

14.9K237112 Online

Code

```
1 int val;  
2 struct ListNode *next;  
3 *};  
4 */  
5  
6 struct ListNode *detectCycle(struct ListNode *head) {  
7     struct ListNode *slow = head;  
8     struct ListNode *fast = head;  
9  
10    while (fast != NULL && fast->next != NULL) {  
11        slow = slow->next;  
12        fast = fast->next->next;  
13        if (slow == fast) {  
14            break;  
15        }  
16    }  
17  
18    if (fast == NULL || fast->next == NULL) {  
19        return NULL;  
20    }  
21  
22    slow = head;  
23    while (slow != fast) {  
24        slow = slow->next;  
25        fast = fast->next;  
26    }  
27    return slow;  
28 }  
29  
30  
31 }
```

SavedLn 1, Col 1

Testcase

Test Result

AcceptedRuntime: 0 ms

Case 1Case 2Case 3

Input

head =
[3,2,0,-4]

pos =
1

Output

tail connects to node index 1

Expected

tail connects to node index 1

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