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Implement Stack using Queues

Solved

225. Implement Stack using Queues

Easy Topics Companies

Implement a last-in-first-out (LIFO) stack using only two queues. The implemented stack should support all the functions of a normal stack (`push`, `top`, `pop`, and `empty`).

Implement the `MyStack` class:

- `void push(int x)` Pushes element `x` to the top of the stack.
- `int pop()` Removes the element on the top of the stack and returns it.
- `int top()` Returns the element on the top of the stack.
- `boolean empty()` Returns `true` if the stack is empty, `false` otherwise.

Notes:

- You must use **only** standard operations of a queue, which means that only `push` to back, `peek/pop` from front, `size` and `empty` operations are valid.
- Depending on your language, the queue may not be supported natively. You may simulate a queue using a list or deque (double-ended queue). If you have chosen to use a queue standard, you must be sure that the queue is not last-in-first-out.

6.8K 98 86 Online 23°C Partly cloudy 07:03 22-12-2025

```
C Auto
1 #include<stdio.h>
2 #include<stdlib.h>
3 #include<queue.h>
4 #define MAX 1000
5
6 typedef struct node{
7     int data;
8     struct node *next;
9 } Node;
10
11 typedef struct queue{
12     Node *front, *rear;
13 } Queue;
14
15 void init(Queue *q){
16     q->front = q->rear = NULL;
17 }
18
19 bool isEmpty(Queue *q) {
20     return q->front == NULL;
21 }
22
23 void enqueue(Queue *q, int x) {
24     Node* newnode = (Node*)malloc(sizeof(Node));
25     newnode->data = x;
26     newnode->next = NULL;
27
28     if (q->rear == NULL) {
```

Ln 16, Col 31

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6.8K 98 87 Online 23°C Partly cloudy 07:05 22-12-2025

```
C Auto
64 }
65
66 void myStackPush(MyStack* obj, int x) {
67     enqueue(&obj->q2, x);
68
69     while (!isEmpty(&obj->q1))
70         enqueue(&obj->q2, dequeue(&obj->q1));
71
72     Queue *temp = obj->q1;
73     obj->q1 = obj->q2;
74     obj->q2 = temp;
75 }
76
77 int myStackPop(MyStack* obj) {
78     return dequeue(&obj->q1);
79 }
80
81 int myStackTop(MyStack* obj) {
82     return frontQueue(&obj->q1);
83 }
84
85 bool myStackEmpty(MyStack* obj) {
86     return isEmpty(&obj->q1);
87 }
88
89 void myStackFree(MyStack* obj) {
90     free(obj);
91 }
```

Ln 16, Col 31

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Progress - LeetCode

Implement Stack using Queues

Solved

225. Implement Stack using Queues

Easy Topics Companies

Implement a last-in-first-out (LIFO) stack using only two queues. The implemented stack should support all the functions of a normal stack (`push`, `top`, `pop`, and `empty`).

Implement the `MyStack` class:

- `void push(int x)` Pushes element `x` to the top of the stack.
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- `int top()` Returns the element on the top of the stack.
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Notes:

- You must use **only** standard operations of a queue, which means that only `push` to back, `peek/pop` from front, `size` and `empty` operations are valid.
- Depending on your language, the queue may not be supported natively. You may simulate a queue using a list or deque (double-ended queue). If you have chosen to use a queue standard, you must be sure that the queue is not last-in-first-out.

6.8K 98 93 Online 23°C Partly cloudy 07:08 22-12-2025

```
C Auto
Saved
Testcase Test Result
Accepted Runtime: 0 ms
Case 1
Input
["MyStack","push","push","top","pop","empty"]
[[],[1],[2],[],[],[]]
Output
[null,null,null,2,2,false]
Expected
[null,null,null,2,2,false]
```

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Remove Linked List Elements

203. Remove Linked List Elements Solved

Given the `head` of a linked list and an integer `val`, remove all the nodes of the linked list that has `Node.val == val`, and return *the new head*.

Example 1:

```

1 → 2 → 6 → 3 → 4 → 5 → 6
      ↓
1 → 2 → 3 → 4 → 5

```

Input: head = [1,2,6,3,4,5,6], val = 6
Output: [1,2,3,4,5]

Example 2:

Example 3:

```

1 // Definition for singly-linked list.
2 struct ListNode {
3     int val;
4     struct ListNode *next;
5 }
6 */
7 struct ListNode* removeElements(struct ListNode* head, int val) {
8     while (head != NULL && head->val == val) {
9         struct ListNode* temp = head;
10        head = head->next;
11        free(temp);
12    }
13
14    struct ListNode* current = head;
15
16    while (current != NULL && current->next != NULL) {
17        if (current->next->val == val) {
18            struct ListNode* temp = current->next;
19            current->next = current->next->next;
20            free(temp);
21        } else {
22            current = current->next;
23        }
24    }
25
26    return head;
27 }
28

```

Saved

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Remove Linked List Elements

203. Remove Linked List Elements Solved

Given the `head` of a linked list and an integer `val`, remove all the nodes of the linked list that has `Node.val == val`, and return *the new head*.

Example 1:

```

1 → 2 → 6 → 3 → 4 → 5 → 6
      ↓
1 → 2 → 3 → 4 → 5

```

Input: head = [1,2,6,3,4,5,6], val = 6
Output: [1,2,3,4,5]

Example 2:

Example 3:

```

1 /**
2  * Definition for singly-linked list.
3  * struct ListNode {
4  *     int val;
5  *     struct ListNode *next;
6  * };
7 */
8 struct ListNode* removeElements(struct ListNode* head, int val) {
9     while (head != NULL && head->val == val) {
10        struct ListNode* temp = head;
11        head = head->next;
12        free(temp);
13    }
14
15    struct ListNode* current = head;
16
17    while (current != NULL && current->next != NULL) {
18        if (current->next->val == val) {
19            struct ListNode* temp = current->next;
20            current->next = current->next->next;
21            free(temp);
22        } else {
23            current = current->next;
24        }
25    }
26
27    return head;
28 }

```

Saved

Testcase | Test Result

Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input

head = [1,2,6,3,4,5,6]

val = 6

Output

[1,2,3,4,5]

Expected

[1,2,3,4,5]

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leetcode.com/problems/sort-list/description/ Problem List Description Editorial Solutions Submissions Solved

148. Sort List

Medium Topics Companies

Given the head of a linked list, return *the list after sorting it in ascending order*.

Example 1:

Input: head = [4, 2, 1, 3]
Output: [1, 2, 3, 4]

Example 2:

Code

```
C // Auto
1 /**
2  * Definition for singly-linked list.
3  * struct ListNode {
4  *     int val;
5  *     struct ListNode *next;
6  * };
7  */
8 struct ListNode* merge(struct ListNode* l1, struct ListNode* l2) {
9     if (l1 == NULL) return l2;
10    if (l2 == NULL) return l1;
11
12    struct ListNode* head = NULL;
13    struct ListNode* tail = NULL;
14
15    while (l1 && l2) {
16        struct ListNode* temp = NULL;
17        if (l1->val < l2->val) {
18            temp = l1;
19            l1 = l1->next;
20        } else {
21            temp = l2;
22            l2 = l2->next;
23        }
24
25        if (!head) {
26            head = tail = temp;
27        } else {
28            tail->next = temp;
29            tail = temp;
30        }
31    }
32
33    if (l1) tail->next = l1;
34    if (l2) tail->next = l2;
35 }
```

Saved

12.8K 162 Testcase Test Result

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leetcode.com/problems/sort-list/description/

Problem List < > ⌂

Description Editorial Solutions Submissions

148. Sort List

Solved

Medium Topics Companies

Given the head of a linked list, return the list after sorting it in ascending order.

Example 1:

```

graph LR
    A((4)) --> B((2))
    B --> C((1))
    C --> D((3))
    E((1)) --> F((2))
    F --> G((3))
    G --> H((4))
  
```

Input: head = [4,2,1,3]
Output: [1,2,3,4]

Example 2:

```

graph LR
    A((-1)) --> B((5))
    B --> C((3))
    C --> D((4))
    D --> E((0))
    F((-1)) --> G((0))
    G --> H((3))
    H --> I((4))
    I --> J((5))
  
```

12.8K 162 ⌂ 129 Online

Code

```

C ∨ Auto
32     if (l1) tail->next = l1;
33     if (l2) tail->next = l2;
34
35     return head;
36 }
37
38 struct ListNode* sortList(struct ListNode* head) {
39     if (head == NULL || head->next == NULL)
40         return head;
41
42     struct ListNode* slow = head;
43     struct ListNode* fast = head;
44     struct ListNode* prev = NULL;
45
46     while (fast && fast->next) {
47         prev = slow;
48         slow = slow->next;
49         fast = fast->next->next;
50     }
51
52     prev->next = NULL;
53
54     struct ListNode* left = sortList(head);
55     struct ListNode* right = sortList(slow);
56
57     return merge(left, right);
58 }
  
```

Saved

Testcase > Test Result

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The screenshot shows a browser window with the URL leetcode.com/problems/sort-list/. The page displays the 'Problem List' for the 'Sort List' problem. The problem description is as follows:

148. Sort List

Given the head of a linked list, return the list after sorting it in ascending order.

Example 1:

Input: head = [4,2,1,3]
Output: [1,2,3,4]

Diagram illustrating Example 1: A linked list with nodes 4, 2, 1, 3. An arrow points from node 1 to node 2, indicating the next pointer. The sorted list is shown below: 1, 2, 3, 4.

Example 2:

Input: head = [-1,5,3,4,0]
Output: [-1,0,3,4,5]

Diagram illustrating Example 2: A linked list with nodes -1, 5, 3, 4, 0. An arrow points from node 3 to node 4. The sorted list is shown below: -1, 0, 3, 4, 5.

The code editor on the right contains the following C++ code for the solution:

```
C // Auto
32 if (l1) tail->next = l1;
33 if (l2) tail->next = l2;
34
```

The test result shows the code was accepted with a runtime of 0 ms.

On the far right, there is a sidebar for user Amruta_Nimbal with options like My Lists, Notebook, Progress, Points, Try New Features, Orders, My Playgrounds, Settings, Appearance, and Sign Out. The sidebar also shows 12.8K likes and 162 comments for the problem.

Solved

206. Reverse Linked List

Given the head of a singly linked list, reverse the list, and return the reversed list.

Example 1:

Input: head = [1,2,3,4,5]
Output: [5,4,3,2,1]

Example 2:

24K 371 300 Online

```
1 /**
2 * Definition for singly-linked list.
3 * struct ListNode {
4 *     int val;
5 *     struct ListNode *next;
6 * };
7 */
8 struct ListNode* reverseList(struct ListNode* head) {
9     struct ListNode* prev = NULL;
10    struct ListNode* curr = head;
11
12    while (curr != NULL) {
13        struct ListNode* next_temp = curr->next;
14        curr->next = prev;
15        prev = curr;
16        curr = next_temp;
17    }
18
19    return prev;
20 }
```

Ln 1, Col 1

Accepted Runtime: 0 ms

Air: Moderate Tomorrow ENG US 07:12 22-12-2025

Saved

206. Reverse Linked List

Given the head of a singly linked list, reverse the list, and return the reversed list.

Example 1:

Input: head = [1,2,3,4,5]
Output: [5,4,3,2,1]

Example 2:

24K 371 302 Online

```
1 /**
2 * Definition for singly-linked list.
3 * struct ListNode {
4 *     int val;
5 *     struct ListNode *next;
6 * };
7 */
8 struct ListNode* reverseList(struct ListNode* head) {
9     struct ListNode* prev = NULL;
10    struct ListNode* curr = head;
11
12    while (curr != NULL) {
13        struct ListNode* next_temp = curr->next;
14        curr->next = prev;
15        prev = curr;
16        curr = next_temp;
17    }
18
19    return prev;
20 }
```

Ln 1, Col 1

Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input
head = [1,2,3,4,5]

Output
[5,4,3,2,1]

Expected
[5,4,3,2,1]

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Merge Two Sorted Lists - LeetCode

21. Merge Two Sorted Lists

Solved

Easy Topics Companies

You are given the heads of two sorted linked lists `list1` and `list2`.
Merge the two lists into one **sorted** list. The list should be made by splicing together the nodes of the first two lists.
Return the head of the merged linked list.

Example 1:

```

1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25

```

Input: `list1 = [1,2,4]`, `list2 = [1,3,4]`
Output: `[1,1,2,3,4,4]`

24.4K 554 447 Online

Testcase Test Result

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Merge Two Sorted Lists - LeetCode

21. Merge Two Sorted Lists

Solved

Easy Topics Companies

You are given the heads of two sorted linked lists `list1` and `list2`.
Merge the two lists into one **sorted** list. The list should be made by splicing together the nodes of the first two lists.
Return the head of the merged linked list.

Example 1:

```

1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25

```

Input: `list1 = [1,2,4]`, `list2 = [1,3,4]`
Output: `[1,1,2,3,4,4]`

24.4K 554 449 Online

Testcase Test Result

Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input

```

list1 =
[1,2,4]

```

list2 =
[1,3,4]

Output

```

[1,1,2,3,4,4]

```

Expected

```

[1,1,2,3,4,4]

```

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Eng US 07:14 22-12-2025

The screenshot shows a web browser with several tabs open. The active tab is 'Linked List Cycle - LeetCode'. The main content area displays the problem statement for '141. Linked List Cycle'. The sidebar on the right contains a user profile for 'Amruta_Nimbal' and a navigation menu with links like 'My Lists', 'Notebook', 'Progress', 'Points', 'Try New Features', 'Orders', 'My Playgrounds', 'Settings', 'Appearance', and 'Sign Out'.

141. Linked List Cycle

Given `head`, the head of a linked list, determine if the linked list has a cycle in it.

There is a cycle in a linked list if there is some node in the list that can be reached again by continuously following the `next` pointer.

Internally, `pos` is used to denote the index of the node that tail's `next` pointer is connected to. **Note that `pos` is not passed as a parameter.**

Return `true` if there is a cycle in the linked list. Otherwise, return `false`.

Example 1:

Input: head = [3,2,0,-4], pos = 1
Output: true
Explanation: There is a cycle in the linked list, where the tail connects to the 1st node (0-indexed).

17.2K 474 233 Online

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ENG US 22-12-2025

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Progress - LeetCode

Linked List Cycle II - LeetCode

Description | Editorial | Solutions | Submissions

142. Linked List Cycle II

Solved

Medium Topics Companies

Given the head of a linked list, return the node where the cycle begins. If there is no cycle, return null.

There is a cycle in a linked list if there is some node in the list that can be reached again by continuously following the next pointer. Internally, pos is used to denote the index of the node that tail's next pointer is connected to (0-indexed). It is -1 if there is no cycle. Note that pos is not passed as a parameter.

Do not modify the linked list.

Example 1:

```

Input: head = [3,2,0,-4], pos = 1
Output: tail connects to node index 1

```

14.9K 237 112 Online

Code

```

4 *     int val;
5 *     struct ListNode *next;
6 * };
7 */
8 struct ListNode *detectCycle(struct ListNode *head) {
9     struct ListNode *slow = head;
10    struct ListNode *fast = head;
11
12    while (fast != NULL && fast->next != NULL) {
13        slow = slow->next;
14        fast = fast->next->next;
15        if (slow == fast) {
16            break;
17        }
18    }
19
20    if (fast == NULL || fast->next == NULL) {
21        return NULL;
22    }
23
24    slow = head;
25    while (slow != fast) {
26        slow = slow->next;
27        fast = fast->next;
28    }
29
30    return slow;
31 }

```

Ln 1, Col 1

Testcase | Test Result

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Progress - LeetCode

Linked List Cycle II - LeetCode

Description | Editorial | Solutions | Submissions

142. Linked List Cycle II

Solved

Medium Topics Companies

Given the head of a linked list, return the node where the cycle begins. If there is no cycle, return null.

There is a cycle in a linked list if there is some node in the list that can be reached again by continuously following the next pointer. Internally, pos is used to denote the index of the node that tail's next pointer is connected to (0-indexed). It is -1 if there is no cycle. Note that pos is not passed as a parameter.

Do not modify the linked list.

Example 1:

```

Input: head = [3,2,0,-4], pos = 1
Output: tail connects to node index 1

```

14.9K 237 112 Online

Code

```

4 *     int val;
5 *     struct ListNode *next;
6 * };
7 */
8 struct ListNode *detectCycle(struct ListNode *head) {
9     struct ListNode *slow = head;
10    struct ListNode *fast = head;
11
12    while (fast != NULL && fast->next != NULL) {
13        slow = slow->next;
14        fast = fast->next->next;
15        if (slow == fast) {
16            break;
17        }
18    }
19
20    if (fast == NULL || fast->next == NULL) {
21        return NULL;
22    }
23
24    slow = head;
25    while (slow != fast) {
26        slow = slow->next;
27        fast = fast->next;
28    }
29
30    return slow;
31 }

```

Ln 1, Col 1

Testcase | Test Result

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Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input

```

head =
[3,2,0,-4]

```

Output

```

pos =
1
tail connects to node index 1

```

Expected

```

tail connects to node index 1

```

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