

Amruth Varshan

GAME WRITER | NARRATIVE DESIGNER

amruthvarshan@gmail.com

+91 99401 58856

EDUCATION

BACHELOR'S IN ELECTRICAL &
ELECTRONICS ENGINEERING
SASTRA University | 2012 - 2016

Wrote, directed and produced
stage plays at various universities

SKILLS

- Writing
- Dialogue
- World building
- Design
- Organisation
- Documentation
- Iteration
- Research
- Collaboration

FREELANCE WORK

ATLAS MISSION | 2021

Wrote design documents for
educational games, creating
memorable characters with
unique voices and personalities

PROJECTS

EVA | 2021

A game made in 48 hours for
the GMTK Game Jam 2021

HARRIET | 2021

A solo game made while teaching
myself to use the Godot engine

EXPERIENCE

NARRATIVE DESIGNER

Zynga | September 2019 - present

- Narrative writing for multiple games
- Contextual narrative for game mechanics
- Character, story, dialogue, and UI writing
- Item descriptions and immersive flavour text
- Text for tutorials and FTUE dialogs
- Content to sustain a live game for 3+ years
- Assistance with branching narrative stories
- Engaging copy for game features
- In-engine implementation of narrative
- Expansive writing on popular IPs

GAME TESTER

Ubisoft | January 2019 - September 2019

- Tested *Tom Clancy's Ghost Recon Breakpoint*
- Built familiarity with debug tools & JIRA

ASSISTANT MANAGER, MARKETING

DataTracks | March 2018 - November 2018

- Oversight of all business marketing content
- Maintaining tonal and editorial consistency

CONTENT WRITER

Freshworks Inc. | June 2016 - November 2017

- Marketing collateral for B2B & B2C audiences
- Product copy and sales enablement writing