DE GUZMAN, MARY RECHELLE

BSIS202

The Node class addresses a node in the linked list. Every node has a data field to store the data and a next pointer to refer to the next node in the list.

The CreateList class represents the circular linked list itself. It has a head and a tail pointer and a method to add nodes to the list.

The add method creates another node with the given data and adds it to the furthest limit of the rundown. Assuming that the rundown is vacant, both head and tail highlight the new node. The new node is added after tail if the list is not empty, and tail is updated to reflect the new node.

The main method starts by creating a CreateList object. It then asks the user to enter data for three nodes, adds these nodes to the list, and finally displays the list.