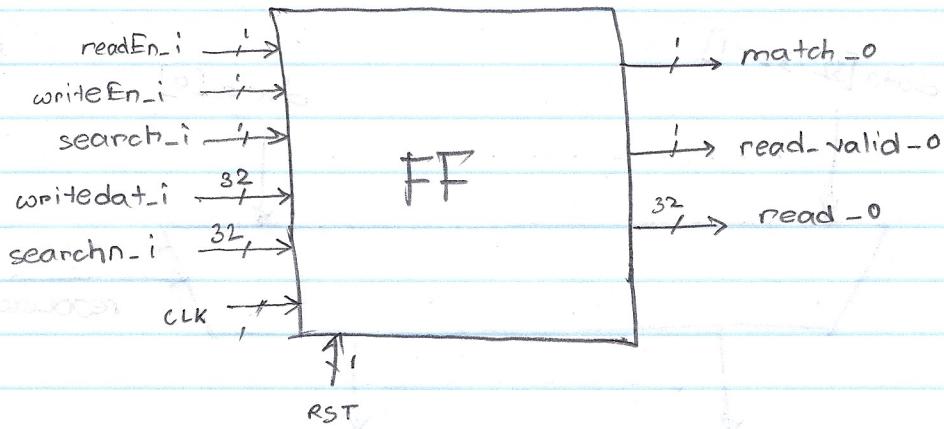


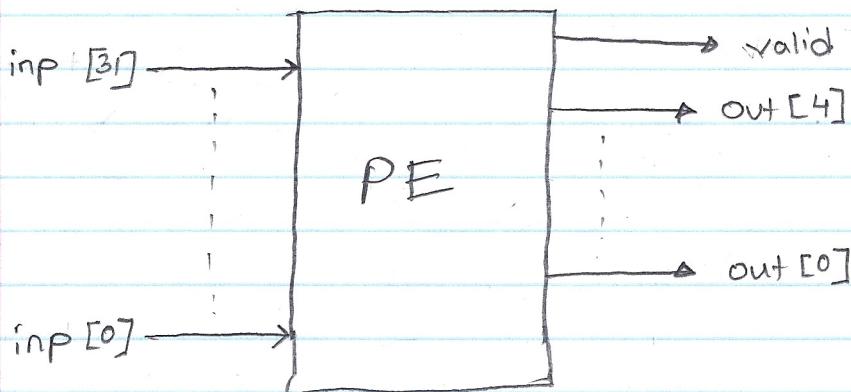
①

FF

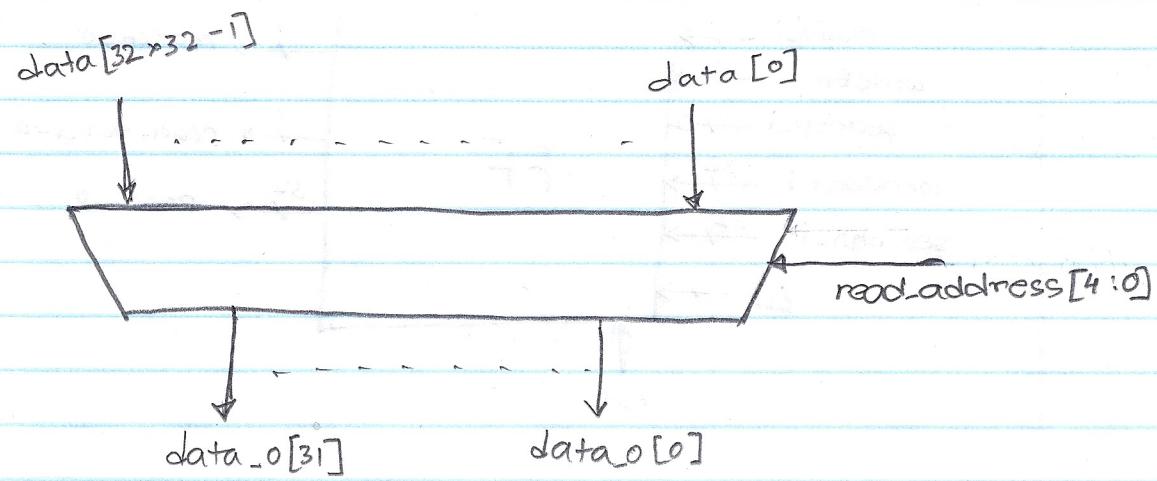


②

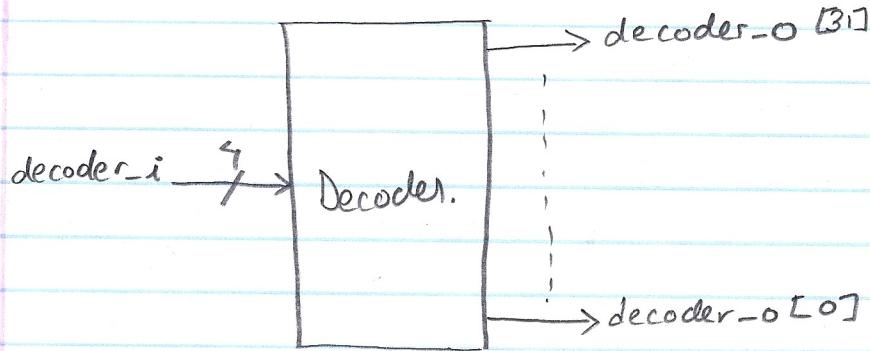
PRIORITY ENCODER (PE)



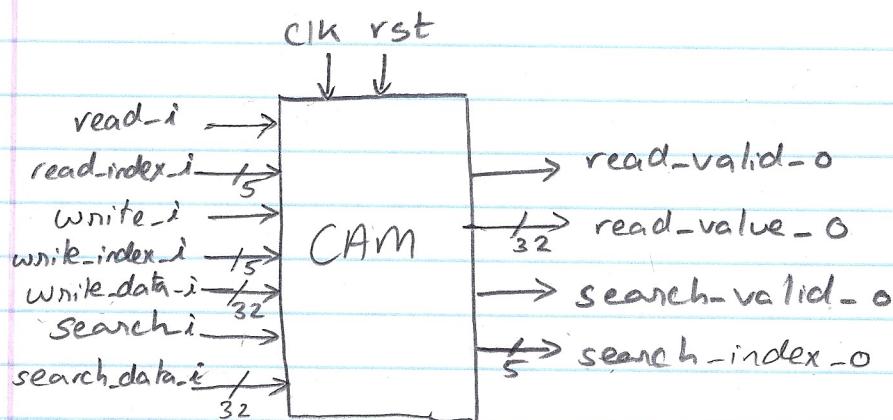
### ③ MULTIPLEXER



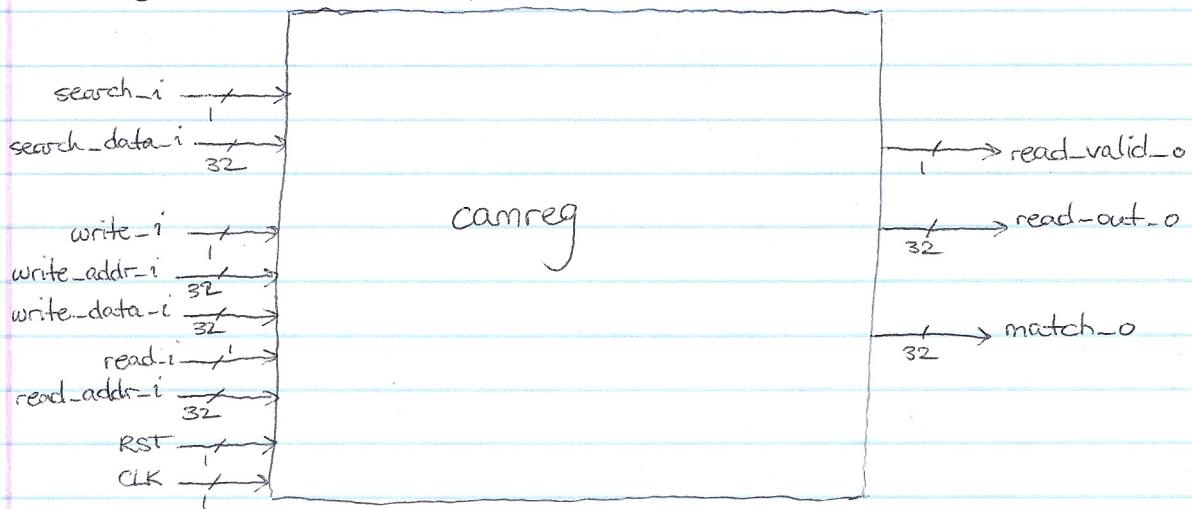
## Decoder



## CAM



camreg - the memory array



inside camreg:

