

First, you need to implement an AI Agent using the framework of your choice. In this example, we implement a simple AI Agent using the [Strands Agent](#) framework:



```

1  from strands import Agent, tool
2  from strands_tools import calculator
3  import argparse
4  import json
5  from strands.models import BedrockModel
6
7  @tool
8  def weather():
9      """ Get the weather """
10     return "sunny"
11
12  model_id = "us.anthropic.claude-3-7-sonnet-20250219-v1:0"
13  model = BedrockModel(
14      model_id=model_id,
15  )
16  agent = Agent(
17      model=model,
18      tools=[calculator, weather],
19      system_prompt="You're a helpful assistant. You can perform simple math calculations and tell
20  )
21
22  def strands_agent_bedrock(payload):
23      """
24      Invoke the agent with a payload
25      """
26      user_input = payload.get("prompt")
27      response = agent(user_input)
28      return response.message['content'][0]['text']
29
30  if __name__ == "__main__":
31      parser = argparse.ArgumentParser()
32      parser.add_argument("payload", type=str)
33      args = parser.parse_args()
34      response = strands_agent_bedrock(json.loads(args.payload))
35      print(response)

```

Prepare the Agent for AgentCore Runtime

The [Amazon Bedrock AgentCore Python SDK](#) provides a lightweight wrapper that helps you deploy your agent functions as HTTP services compatible with Amazon Bedrock AgentCore.

You can convert **your existing agent function** into an Amazon Bedrock AgentCore-compatible service with just **four steps**:

1. Import the Runtime App with `from bedrock_agentcore.runtime import BedrockAgentCoreApp`
2. Initialize the App in our code with `app = BedrockAgentCoreApp()`
3. Decorate the invocation function with the `@app.entrypoint` decorator
4. Let AgentCoreRuntime control the running of the agent with `app.run()`

```
# strands_claude.py
from strands import Agent, tool
from strands.tools import calculator # Import the calculator tool
import argparse
import json
from bedrock_agentcore.runtime import BedrockAgentCoreApp
from strands.models import BedrockModel

app = BedrockAgentCoreApp()

# Create a custom tool
@tool
def weather():
    """ Get weather """ # Dummy implementation
    return "Sunny"

model_id = "us.anthropic.claude-sonnet-4-20250514-v1:0"
model = BedrockModel(
    model_id=model_id,
)
agent = Agent(
    model=model,
    tools=[calculator, weather],
    system_prompt="You're a helpful assistant. You can do simple math calculation, and tell the weather."
)

@app.entrypoint
def strands_agent_bedrock(payload):
    """
    Invoke the agent with a payload
    """
    user_input = payload.get("prompt")
    print("User input:", user_input)
    response = agent(user_input)
    return response.message["content"][0]["text"]

if __name__ == "__main__":
    app.run()
```

Invoke your Agent

You can invoke the agent using the InvokeAgentRuntime operation:

```
1 import boto3
2 import json
3
4 # Initialize the Bedrock AgentCore client
5 agent_core_client = boto3.client('bedrock-agentcore', region_name="us-east-1")
6
7
8 # Prepare the payload
9 payload = json.dumps({"prompt": prompt}).encode()
10
11 # Invoke the agent
12 response = agent_core_client.invoke_agent_runtime(
13     agentRuntimeArn=agent_arn,
14     runtimeSessionId=session_id,
15     payload=payload
16 )
```



Try it out


At an AWS Event

In the JupyterLab UI, navigate to 01-AgentCore-runtime/01-hosting-agent/01-strands-with-bedrock-model

Self-paced

Here's are notebooks that lets you try out the above and extend the patterns to other frameworks and models

Example	Framework	Model	Description
strands-with-bedrock-model	Strands Agents	Amazon Bedrock	Basic agent hosting with AWS native models
langgraph-with-bedrock-model	LangGraph	Amazon Bedrock	LangGraph agent workflows

Example	Framework	Model	Description
strands-with-openai-model 	Strands Agents	OpenAI	Integration with external LLM providers

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