

### **Ambient Intelligence**

# The DomoBus System

Prof. Renato Nunes

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# Home Automation Current situation

- There are many different Home Automation technologies and solutions (standard and proprietary)
  - X10, EIB/KNX, LonWorks, CEBus, HomePlug, HAVI, UPnP, ZigBee, Z-Wave, etc, etc...
- These technologies are incompatible and cannot be interconnected directly
- New technologies and solutions are always being developed



# Home Automation Current situation

- Typical systems are quite complex to install and configure (especially the ones that offer good levels of functionality)
  - It is common to require the involvement of technical personnel and the usage of specific (and costly) tools (e.g.: EIB/KNX, Lonworks)
- Commercially available solutions cannot, easily, be adapted to changes in the home nor to new user requirements or user preferences
  - Technical personnel must modify the original project, install the new features and reconfigure the system

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## **DomoBus Objectives**

- Offer new ways to monitor and command a home automation system
- Allow a flexible and simple way to change the behavior of a system
  - A <u>common user</u> should be able to change how a system performs, adapting it to new needs or preferences
  - Changes can be made at any time, without any system disturbance, and become immediately operational
- Offer a generic approach to home automation, independent of any specific technology
- Support interoperation with different technologies



## The DomoBus project

- It is an academic project
- It offers a learning platform and promotes the development and test of new ideas
- It is always open to evolution
- It aims at developing buildings blocks to be used as the basis for future features, more complex, more user friendly and more "intelligent"
- See <u>www.domobus.net</u>

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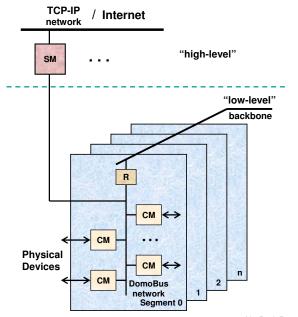
# The DomoBus "low-level"

- In the beginning, DomoBus targeted the "low-level":
  - Control Modules (CM) were developed, which interface with sensors and actuators (current prototypes use, typically, *Arduino*-like boards)
  - A specific software architecture was developed for the Control Modules (which is still being improved)
  - A communication protocol was developed to support interaction between them and other system components (also under improvement)

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# DomoBus Architecture (initial approach)



#### "High-level" components:

 SM - Supervision Module (PCs or Raspberry-Pi like boards; performs supervision tasks, interface with users, offer remote access through an internet access point)

#### "Low-level" components:

- CM Control Module (Arduino-like boards plus interface electronics or power electronics to interconnect with physical devices sensors and actuators
- R Router module (optional; interconnects different domobus "low-level" network segments)

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## Example of an old CM Prototype



- Microcontroller AT90S8515 from ATMEL
  - 8 KBytes of memory code (FLASH)
  - 512 Bytes of RAM
  - Built-in UART
  - 2 timers
- EIA-485 transceiver for communication
- 20 Input/Output lines

Current prototypes are based mainly on *Arduino*-like boards (ATmega328: 32KB code, 2KB RAM, 3 timers, ADC, PWM, ...)



## DomoBus "high-level" Objectives

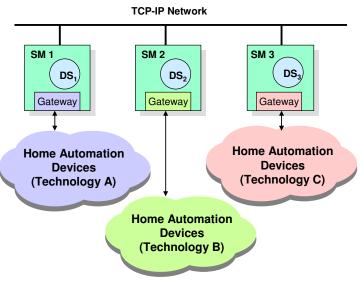
- Offer a generic platform that supports interoperation with different technologies (not just the "low-level" DomoBus)
- Offer generic tools for system specification and system operation (independent of the type of the "lowlevel" technology being used)
  - Allow development of generic applications that can be applied to any house and any system
  - Allow a common user to define or change how the system performs

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# "High-level" Architecture Interoperation Support

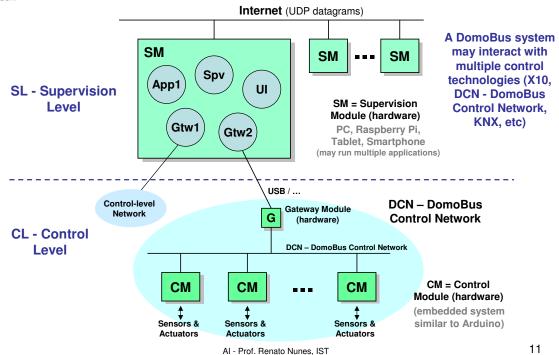


- SM Supervision Module (hardware: Raspberry-Pi, PC. ...)
- DS DomoBus Supervisor application
  - Manages a set of home automation devices
- One SM may hold multiple DS applications

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### DomoBus Architecture





# Key aspects of the DomoBus approach

- · Generic model for a "home-automation device"
- System specification language (XML based)
  - Defines systems composition
  - Defines house structure
- Generic model for specifying how a system behaves, based on
  - Rules (if <condition> then <actions> else <actions>)
  - Timing Actions (wait t time, then execute <actions>)
  - Schedules (at time T, with repeat period P, execute <actions>)
  - Automation Blocks (automation component with generic inputs and generic outputs that implement a given behavior; a DAB – DomoBus Automation Block – can be instantiated multiple times in any given system; see www.domobus.net for more info)



### DomoBus Device Model

- DomoBus Device:
  - Abstract entity characterized by a set of "properties"
  - Standard operations over properties:
    - GET Read a property value
    - SET Modify a property value (may imply an action over the environment)
    - NOTIFY Each device can be configured to, autonomously, notify its DomoBus Supervisor (DS) when a property's value has changed, informing the new value.

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# DomoBus Specification Language

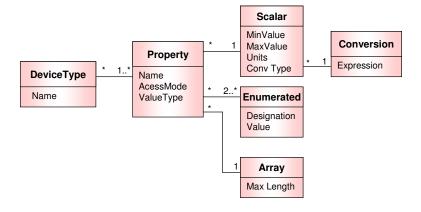
- System specification language (XML)
  - Specifies types of devices
  - Specifies home structure (floors, divisions)
  - Specifies the system's composition
  - In the future, also:
    - · system behavior
    - users profiles
    - . . .
- Promote generic applications that work with all houses/buildings and all systems
  - Just load a XML file and obey to its content

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# Properties Types and Devices Types

#### **UML** model

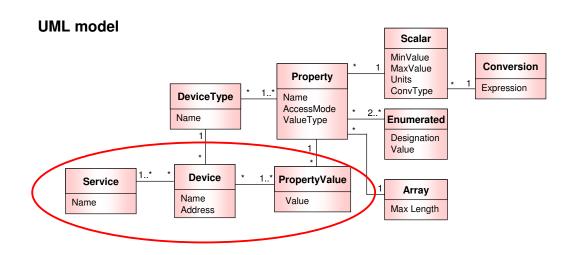


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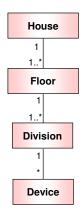
## Instantiation of Devices





### House Structure

#### **UML** model



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# DomoBus Specification Language

• General Structure (main "sections")

```
<DomoBusSystem ID="#" Name="x" Type="#.#" Version="#.#" Date="x">
   ... Value types (allow definition of Properties)...
   ... Device types ...
                                                           Note:
   ... Users and Access levels ...
                                                           "#" - Represents a number
                                                           "x" - Represents a string
   . . . House structure . . .
   ... Services ...
   ... Devices ...
and other additional relevant data...
   ... Scenarios ...
                                                   ... System behaviour . . .
   ... Favorites (most used devices, etc) ...
                                                   ... System state ...
</DomoBusSystem>
```



# Property types

```
<ScalarValueTypeList>
                                        <!-- NumBits: 8 or 16 -->
 <ScalarValueType ID="#" Name="x" NumBits="#" Units="x" MinValue="#"
   MaxValue="#" Step="#">
  <ValueConversion Type="x" Ref="#" />
   </ScalarValueType>
                                                                   Scalar
</ScalarValueTypeList>
                                                                 MinValue
                                                                                Conversion
                                                                 MaxValue
                                                Property
                                                                 Units
                                                                                Expression
<EnumValueTypeList>
                                                                 Conv Type
                                               Name
 < EnumValueType ID="#" Name="x">
                                               AcessMode
                                                                Enumerated
                                               ValueType
   <Enumerated Name="x" Value="#" />
                                                                 Designation
   <Enumerated Name="x" Value="#" />
                                                                 Value
 </EnumValueType>
</EnumValueTypeList>
                                                                   Array
                                                                 Max Length
<ArrayValueTypeList>
 < ArrayValueType ID="#" Name="x" MaxLen="x">
   <ValueConversion Type="x" Ref="#" />
 </ArrayValueType>
                                                                                      19
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</ArrayValueTypeList>
```



# Device types

```
<DeviceTypeList>
 <DeviceType ID="#" Name="x" RefDeviceClass="#" Description="x">
    <PropertyList>
     <Property ID="#" Name="x" AccessMode="x" ValueType="x" RefValueType="#" />
                                <!-- Value types: "SCALAR", "ENUM" or "ARRAY" -->
    </PropertyList>
 </DeviceType>
                                                                           Scalar
</DeviceTypeList>
                                                                         MinValue
                                                                         MaxValue
                                                       Property
                                                                         Units
                                                                         Conv Type
                                   DeviceType
                                                      Name
                                                      AcessMode
                                   Name
                                                      ValueType
                                                                         Enumerated
                                                                         Designation
                                                                         Value
                                                                           Array
                                                                         Max Length
                                                                                            20
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```



## **Users and Access Levels**

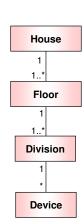
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## House structure

```
<hover ID="#" Name="x" Address="x" Phone="x">
        <FloorList>
            <FloorID="#" Name="x" HeightOrder="#" />
            </FloorList>
            <DivisionList>
                  <DivisionID="#" Name="x" RefFloor="#" AccessLevel="#" />
                 </DivisionList>
                  </House>
```





## Services

```
<ServiceList>
<Service ID="#" Name="x" />
</ServiceList>
```

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### **Devices**



### Scenarios

```
<ScenarioList>
  <Scenario ID="#" Name="x">
        <ActionList>
            <Action ID="#" RefDevice="#" RefProperty="#" Value="x" />
            </ActionList>
            </Scenario>
        </ScenarioList>
```

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## **Favorites**

```
<Favorites>
<FavoriteList RefUser="#">
<FavoriteDevice ID="#" RefDevice="#" />
<FavoriteDivision ID="#" RefDivision="#" />
</FavoriteList>
</Favorites>
```



## Specification Language Reference

 See document that describes the DomoBus Specification Language (available in fenix and in www.domobus.net)

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### Questions?