

Pins

A *pin* provides an input or output through which the controller can communicate with components.

Digital I/O Pins

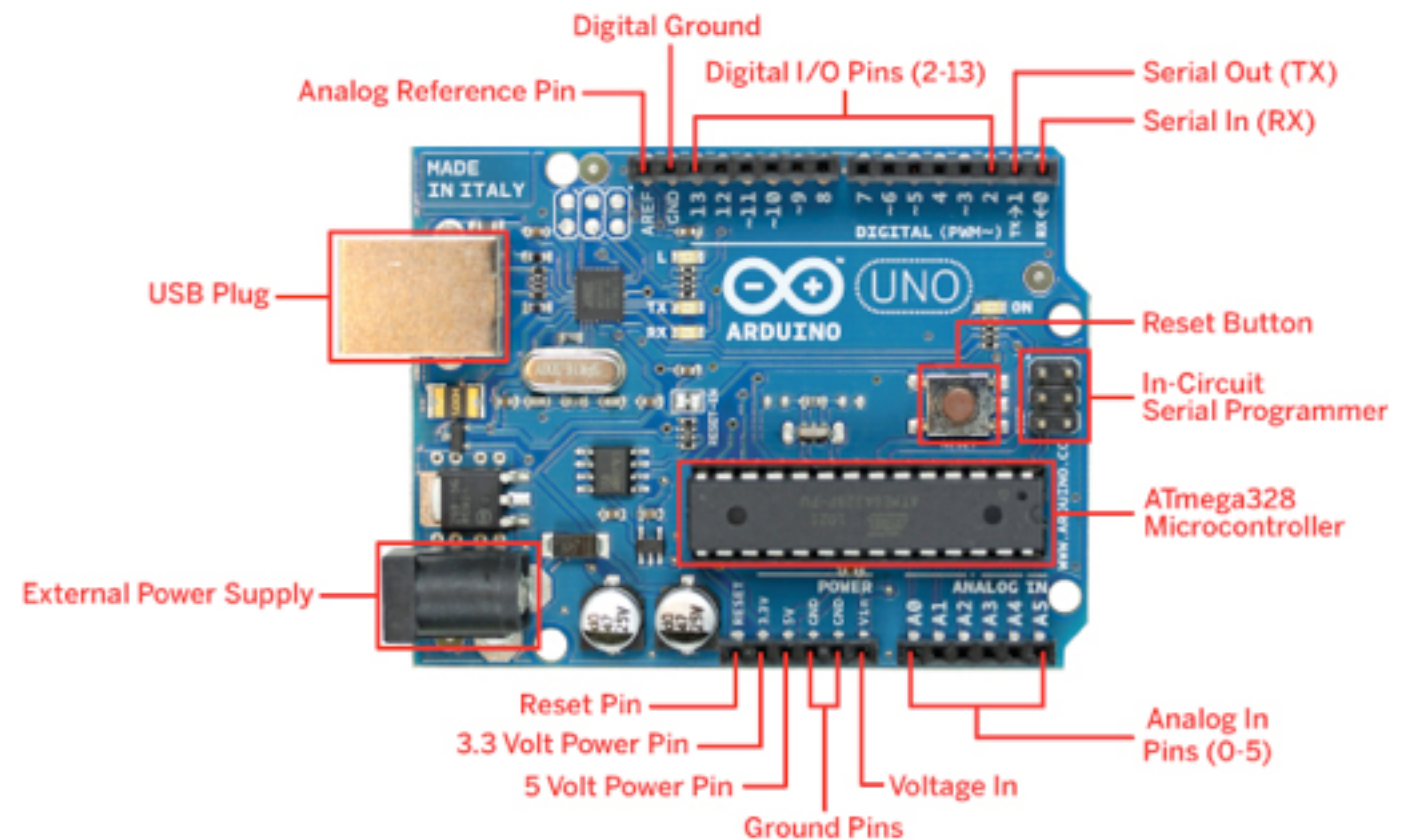
- two values: HIGH or LOW
- HIGH: 5 volts sent to the pin
- LOW: pin is at 0 volts

Analog Input Pins

- read analog values (0 - 1023)
that represent 0 - 5 volts

Analog Output (PWM)

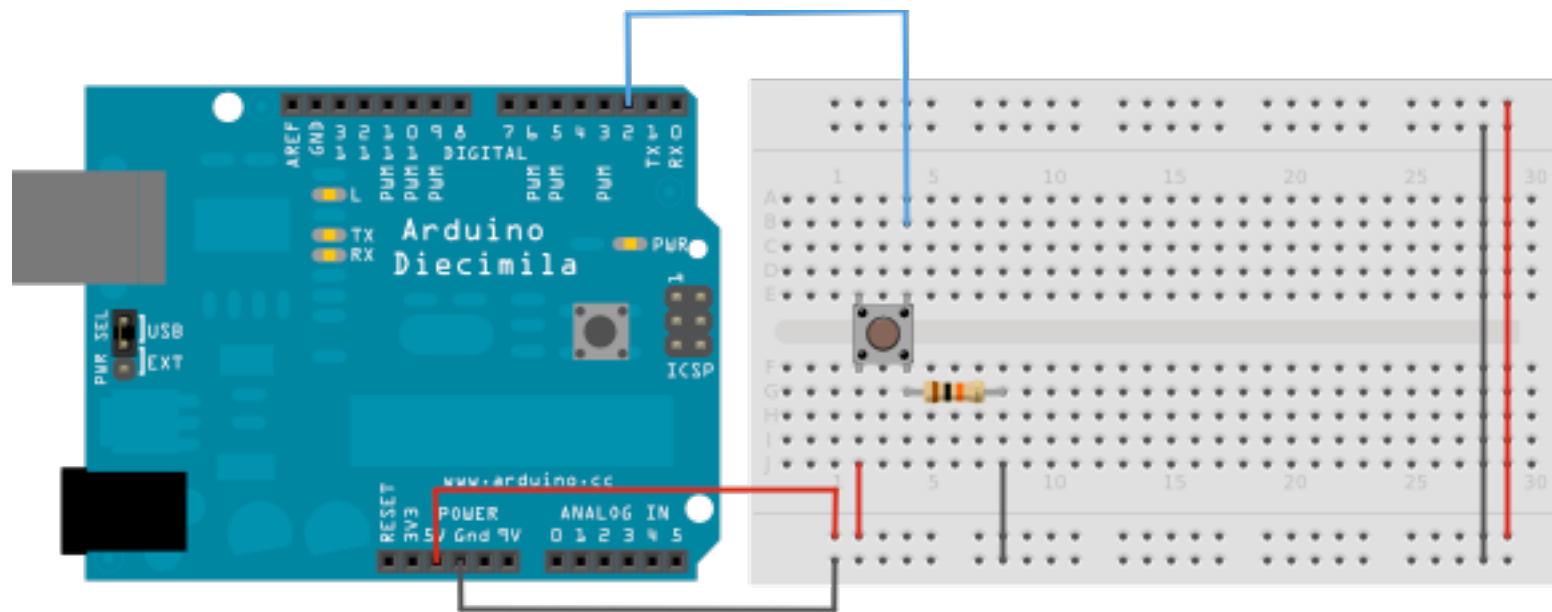
- output values between 0 - 255
- uses particular digital pins
- not true analog - uses a technique called *pulse with modulation* to get analog results using a digital means



Digital Input

- we can read digital input from any digital pin as high or low values
- typical digital inputs are switches such as a button

```
digitalRead( pin );
```





Digital Output

- we can write a digital output from any digital pin as high or low values

```
digitalWrite( pin, value );
```

```
int buttonPin = 2;      // the number of the pushbutton pin
int ledPin = 13;        // the number of the LED pin
int buttonState = 0;     // variable for reading the pushbutton status

void setup() {
  pinMode(ledPin, OUTPUT);
  pinMode(buttonPin, INPUT);
}

void loop(){
  buttonState = digitalRead(buttonPin);

  if (buttonState == HIGH) {
    digitalWrite(ledPin, HIGH);
  }
  else {
    digitalWrite(ledPin, LOW);
  }
}
```



Sending a digital signal to Processing

- Serial data is sent and received as **bytes**
- If we want to send an on / off state corresponding to HIGH / LOW , we can send a 0 / 1 values or ascii characters such as 'H' / 'L' with *Serial.write*

```
void setup(){  
    Serial.begin(9600);  
}  
  
void loop(){  
    Serial.write(45); // send a byte with the value 45  
}
```



```
int buttonPin = 2;
int buttonState = 0;

void setup() {

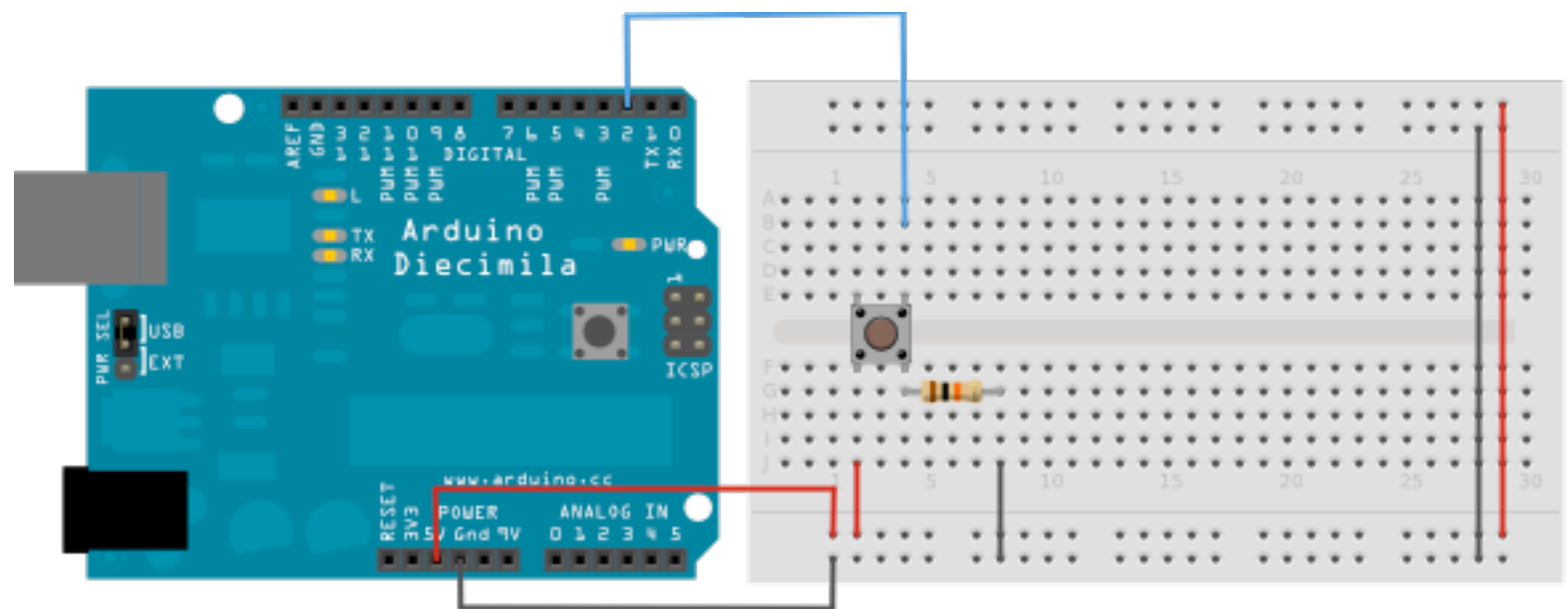
  pinMode(buttonPin, INPUT);
  Serial.begin(9600);

}

void loop(){

  buttonState = digitalRead(buttonPin);

  if (buttonState == HIGH) {
    Serial.write(1);
  } else {
    Serial.write(0);
  }
}
```





```
import processing.serial.*;

Serial myPort;
int buttonVal = 0;

void setup () {

    size(200, 200);

    println(Serial.list());
    myPort = new Serial(this, Serial.list()[5], 9600);

}

void draw () {

    if(buttonVal == 0){
        background(0);
    }else{
        background(255);
    }

}

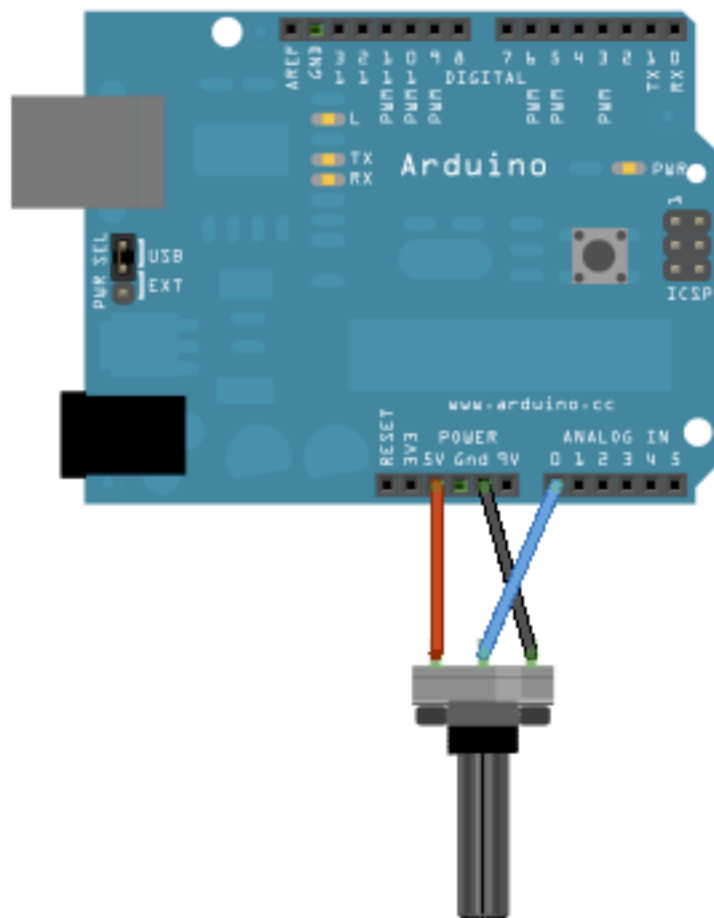
void serialEvent(Serial myPort) {
    buttonVal = myPort.read();
}
```




Analog Input

- we can read analog input from analog input pins
- values range from 0 to 1023

```
analogRead( pin );
```



```
int analogPin = 0;
```

```
void setup() {  
  Serial.begin(9600);  
}
```

```
void loop() {  
  int sensorValue = analogRead(analogPin);  
  Serial.println(sensorValue);  
  delay(1);  
}
```




Analog Output

- we can write analog output on pwm pins
- on Arduino Uno pins 3,5,6,9,10,11
- values range from 0 - 255
- *analogWrite* function has nothing to do with the analog pins or the *analogRead* function.

```
analogWrite( pin, value );
```

```
int ledPin = 9;  
int analogPin = 0;  
int val = 0;
```

```
void setup(){  
    pinMode(ledPin, OUTPUT);  
}
```

```
void loop(){  
  
    val = analogRead(analogPin); // read potentiometer  
    int mapVal = map(val,0,1023,0,255);  
    analogWrite(ledPin, mapVal);  
  
}
```



Send analog data to Processing

- use *println* to send a string of data

```
int analogPin = 0;
int val = 0;

void setup(){
  Serial.begin(9600);
}

void loop(){

  val = analogRead(analogPin); // read potentiometer
  Serial.println(val);

}
```



```
import processing.serial.*;

Serial myPort;
int analogVal = 0;

void setup () {
  size(200, 200);
  println(Serial.list());
  myPort = new Serial(this, Serial.list()[5], 9600);
}

void draw () {
  background(0);
}

void serialEvent(Serial myPort) {

  String inString = myPort.readStringUntil('\n');

  if (inString != null) {
    println(inString);
    inString = trim(inString);
    analogVal = int(inString);
  }
}
```