

AStarSearchAlgorithm

January 4, 2022

```
[ ]: def astarAlgo(start_node, stop_node):
    open_set = set(start_node)
    closed_set = set()
    g = {}
    parents = {}

    g[start_node] = 0
    parents[start_node] = start_node

    while len(open_set) > 0:
        n = None

        for v in open_set:
            if n == None or g[v] + heuristic(v) < g[n] + heuristic(n):
                n = v

        if n == stop_node or graph_nodes[n] == None:
            pass
        else:
            for (m, weight) in get_neighbours(n):
                if m not in open_set and m not in closed_set:
                    open_set.add(m)
                    parents[m] = n
                    g[m] = g[n] + weight
                else:
                    if g[m] > g[n] + weight:
                        g[m] = g[n] + weight
                        parents[m] = n

                    if m in closed_set:
                        closed_set.remove(m)
                        open_set.add(m)

        if n == None:
            print('Path Doesn\'t Exist!')
            return None
```

```

        if n == stop_node:
            path = []

            while parents[n] != n:
                path.append(n)
                n = parents[n]

            path.append(start_node)
            path.reverse()

            print('Path Found : ', format(path))
            return path

        open_set.remove(n)
        closed_set.add(n)

    print('Path Doesn\'t Exist!')
    return None

```

```

[ ]: def get_neighbours(v):
    if v in graph_nodes:
        return graph_nodes[v]
    else:
        return None

```

```

[ ]: def heuristic(n):
    H_dist = {
        'A' : 10,
        'B' : 8,
        'C' : 5,
        'D' : 7,
        'E' : 3,
        'F' : 6,
        'G' : 5,
        'H' : 4,
        'I' : 1,
        'J' : 0
    }
    return H_dist[n]

```

```

[ ]: graph_nodes = {
    'A' : [('B',6),('F',3)],
    'B' : [('C',3),('D',2)],
    'C' : [('D',1),('E',5)],
    'D' : [('C',1),('E',8)],
    'E' : [('I',5),('J',5)],
    'F' : [('G',1),('H',7)],

```

```
'G' : [('I',3)],  
'H' : [('I',2)],  
'I' : [('E',5),('J',3)]  
}
```

```
[ ]: astarAlgo('A','J')
```

Path Found : ['A', 'F', 'G', 'I', 'J']

```
[ ]: ['A', 'F', 'G', 'I', 'J']
```

AOStarSearchAlgorithm

January 4, 2022

```
[ ]: def recAStar(n):
    global finalPath
    print("Expanding Node :", n)
    and_nodes = []
    or_nodes = []

    if (n in allNodes):
        if 'AND' in allNodes[n]:
            and_nodes = allNodes[n]['AND']
        if 'OR' in allNodes[n]:
            or_nodes = allNodes[n]['OR']
    if len(and_nodes) == 0 and len(or_nodes) == 0:
        return
    solvable = False
    marked = {}

    while not solvable:

        if len(marked) == len(and_nodes) + len(or_nodes):
            min_cost_least, min_cost_group_least = least_cost_group(and_nodes,
↪or_nodes, {})
            solvable = True
            change_heuristic(n, min_cost_least)
            optimal_child_group[n] = min_cost_group_least
            continue

        min_cost, min_cost_group = least_cost_group(and_nodes, or_nodes, marked)
        is_expanded = False

        if len(min_cost_group) > 1:
            if (min_cost_group[0] in allNodes):
                is_expanded = True
                recAStar(min_cost_group[0])
            if (min_cost_group[1] in allNodes):
                is_expanded = True
                recAStar(min_cost_group[1])
```

```

    else:
        if (min_cost_group in allNodes):
            is_expanded = True
            recA0Star(min_cost_group)

        if is_expanded:
            min_cost_verify, min_cost_group_verify =
↳ least_cost_group(and_nodes, or_nodes, {})
            if min_cost_group == min_cost_group_verify:
                solvable = True
                change_heuristic(n, min_cost_verify)
                optimal_child_group[n] = min_cost_group

            else:
                solvable = True
                change_heuristic(n, min_cost)
                optimal_child_group[n] = min_cost_group

        marked[min_cost_group] = 1
    return heuristic(n)

```

```

[ ]: def least_cost_group(and_nodes, or_nodes, marked):
    node_wise_cost = {}

    for node_pair in and_nodes:
        if not node_pair[0] + node_pair[1] in marked:
            cost = 0
            cost = cost + heuristic(node_pair[0]) + heuristic(node_pair[1]) + 2
            node_wise_cost[node_pair[0] + node_pair[1]] = cost
    for node in or_nodes:
        if not node in marked:
            cost = 0
            cost = cost + heuristic(node) + 1
            node_wise_cost[node] = cost

    min_cost = 999999
    min_cost_group = None

    for costKey in node_wise_cost:
        if node_wise_cost[costKey] < min_cost:
            min_cost = node_wise_cost[costKey]
            min_cost_group = costKey
    return [min_cost, min_cost_group]

```

```

[ ]: def heuristic(n):
    return H_dist[n]

```

```
[ ]: def change_heuristic(n, cost):  
    H_dist[n] = cost  
    return
```

```
[ ]: def print_path(node):  
    print(optimal_child_group[node], end="")  
    node = optimal_child_group[node]  
  
    if len(node) > 1:  
        if node[0] in optimal_child_group:  
            print("->", end="")  
            print_path(node[0])  
        if node[1] in optimal_child_group:  
            print("->", end="")  
            print_path(node[1])  
    else:  
        if node in optimal_child_group:  
            print("->", end="")  
            print_path(node)
```

```
[ ]: H_dist = {  
    'A': -1,  
    'B': 4,  
    'C': 2,  
    'D': 3,  
    'E': 6,  
    'F': 8,  
    'G': 2,  
    'H': 0,  
    'I': 0,  
    'J': 0  
}
```

```
[ ]: allNodes = {  
    'A': {'AND': [('C', 'D')], 'OR': ['B']},  
    'B': {'OR': ['E', 'F']},  
    'C': {'AND': [('H', 'I')], 'OR': ['G']},  
    'D': {'OR': ['J']}  
}
```

```
[ ]: optimal_child_group = {}  
optimal_cost = recA0Star('A')  
  
print('Nodes Which Gives Optimal Cost Are')  
print_path('A')  
print('\nOptimal Cost Is :', optimal_cost)
```

Expanding Node : A
Expanding Node : B
Expanding Node : C
Expanding Node : D
Nodes Which Gives Optimal Cost Are
CD->HI->J
Optimal Cost Is : 5

Candidate Elimination Algorithm

January 4, 2022

```
[ ]: import pandas as pd
df = pd.read_csv('Datasets/EnjoySports.csv')
# df = df.drop(['sln0'], axis = 1)
concepts = df.values[:, :-1]
target = df.values[:, -1]
df.head()
```

```
[ ]:      Sky AirTemp Humidity    Wind Water Forecast Enjoysport
0  sunny    warm   normal strong   warm    same        yes
1  sunny    warm    high strong   warm    same        yes
2  rainy    cold    high strong   warm  change        no
3  sunny    warm    high strong   cool  change        yes
```

```
[ ]: def learn(concepts, target):
    specific_h = concepts[0].copy()
    general_h = [[ "?" for i in range(len(specific_h)) ] for i in
↳ range(len(specific_h))]

    for i, h in enumerate(concepts):
        if target[i] == "yes":
            for x in range(len(specific_h)):
                if h[x] != specific_h[x]:
                    specific_h[x] = '?'
                    general_h[x][x] = '?'

        if target[i] == "no":
            for x in range(len(specific_h)):
                if h[x] != specific_h[x]:
                    general_h[x][x] = specific_h[x]
                else:
                    general_h[x][x] = '?'

    indices = [i for i, val in enumerate(general_h)
if val == ['?', '?', '?', '?', '?', '?']]
    for i in indices:
        general_h.remove(['?', '?', '?', '?', '?', '?'])
    return specific_h, general_h
```



```
[ ]: s_final, g_final = learn(concepts,target)
      print(f" Final S : {s_final}")
      print(f" Final G : {g_final}")
```

```
Final S : ['sunny' 'warm' '?' 'strong' '?' '?']
Final G : [['sunny', '?', '?', '?', '?', '?'], ['?', 'warm', '?', '?', '?',
'?']]
```

DecisionTreeAlgorithm

January 4, 2022

```
[ ]: def infoGain(P, N):                                     # Calculate Information
    ↪ Gain Or Class Entropy
    import math
    return -P / (P + N) * math.log2(P / (P + N)) - N / (P + N) * math.log2(N /
    ↪ (P + N))
```

```
[ ]: def insertNode(tree, addTo, Node):
    for k, v in tree.items():                                # Traversal Of Tree
        if isinstance(v, dict):
            tree[k] = insertNode(v, addTo, Node)
    if addTo in tree:                                       # If d Is Found then Add
    ↪ Node
        if isinstance(tree[addTo], dict):
            tree[addTo][Node] = 'None'
        else:
            tree[addTo] = {Node: 'None'}
    return tree
```

```
[ ]: def insertConcept(tree, addTo, Node):
    for k, v in tree.items():                                # Traversal Of Tree
        if isinstance(v, dict):
            tree[k] = insertConcept(v, addTo, Node)
    if addTo in tree:                                       # If d Is Found Then Add
    ↪ Node
        tree[addTo] = Node
    return tree
```

```
[ ]: def getNextNode(data, AttributeList, concept, conceptVals, tree, addTo):
    Total = data.shape[0]
    if Total == 0:
    ↪ # If Attributes Are Empty, Then Return Current Value Of Tree
        return tree

    countC = {}
    for cVal in conceptVals:
    ↪ # If Example Is Positive, Then Return Positive And If Negative,
    ↪ Then Return Negative
```

```

dataCC = data[data[concept] == cVal]
↪      # Get Data For Specific Concept
countC[cVal] = dataCC.shape[0]
↪      # Get The Count Of Data For Specific Concept

if countC[conceptVals[0]] == 0:
↪      # If All Examples Are Positive (Not Negative), Return Single Node
↪Positive
    tree = insertConcept(tree, addTo, conceptVals[1])
    return tree
if countC[conceptVals[1]] == 0:
↪      # If All Examples Are Negative (Not Positive), Return Single Node
↪Negative
    tree = insertConcept(tree, addTo, conceptVals[0])
    return tree

ClassEntropy = infoGain(countC[conceptVals[0]], countC[conceptVals[1]])
↪      # Calculate Class Entropy For Data

Attr = {}
↪      # Attribute Dictionary Holding List Of Possible Values
for a in AttributeList:
    Attr[a] = list(set(data[a]))

AttrCount = {}
↪      # Get The Attribute Values Being Positive And Negative
EntropyAttr = {}
↪      # Attribute Entropy
for att in Attr:
    for vals in Attr[att]:
        for c in conceptVals:
            iData = data[data[att] == vals]
↪            # Get Data For Specific Attribute
            dataAtt = iData[iData[concept] == c]
↪            # Get Data For Specific Attribute And Concept
            AttrCount[c] = dataAtt.shape[0]
↪            # Get The Count Of Data For Specific Attribute And Concept
TotalInfo = AttrCount[conceptVals[0]] + AttrCount[conceptVals[1]]
↪      # Total Attribute
if AttrCount[conceptVals[0]] == 0 or AttrCount[conceptVals[1]] == 0:
    InfoGain = 0
else:
    InfoGain = infoGain(AttrCount[conceptVals[0]],
↪AttrCount[conceptVals[1]]) # Calculate InfoGain For Each Attr

```

```

        if att not in EntropyAttr:
            # Calculate Entropy For Each Attr
            EntropyAttr[att] = (TotalInfo / Total) * InfoGain
        else:
            EntropyAttr[att] = EntropyAttr[att] + (TotalInfo / Total) * InfoGain

    Gain = {}
    for g in EntropyAttr:
        Gain[g] = ClassEntropy - EntropyAttr[g]
        # Calculate Gain

    Node = max(Gain, key=Gain.get)
    # Get Root Node

    tree = insertNode(tree, addTo, Node)
    # Add Node To Tree
    for nD in Attr[Node]:
        tree = insertNode(tree, Node, nD)
        # Insert Attribute Value To Tree
        newData = data[data[Node] == nD].drop(Node, axis=1)
        # Get New Data With Attribute Value nD And Removing Rows With
        # Column Value Node
        AttributeList = list(newData)[-1]
        # New Attribute List
        tree = getNextNode(newData, AttributeList, concept, conceptVals, tree,
        nD)
        # Call The Function Recursively
    return tree

```

```

[ ]: import pandas as pd
def main():
    data = pd.read_csv('Datasets/PlayTennis.csv')
    # Reading CSV
    if 'Unnamed: 0' in data.columns:
        data = data.drop('Unnamed: 0', axis=1)
    # data = data.drop('sln0', axis=1)
    AttributeList = list(data)[-1]
    # Get Attribute List
    concept = str(list(data)[-1])
    # Get Concept List
    conceptVals = list(set(data[concept]))
    # Get Concept Values
    tree = getNextNode(data, AttributeList, concept, conceptVals,
        {'root': 'None'}, 'root')
    return tree
    # Call Recursive Function With Initial Value Of Tree And Node As Root

```

```
[ ]: tree = main()['root']
```

```
[ ]: df = pd.read_csv('Datasets/PlayTennis.csv')

def test(tree, d):
    for k in tree:
        for v in tree[k]:
            if (d[k] == v and isinstance(tree[k][v], dict)):
                test(tree[k][v], d)
            elif (d[k] == v):
                print("Classification: " + tree[k][v])
```

```
[ ]: if 'Unnamed: 0' in df.columns:
        df = df.drop('Unnamed: 0', axis=1)
    df.head()
```

```
[ ]:      Outlook Temperature Humidity    Wind PlayTennis
0     Sunny           Hot      High   Weak           No
1     Sunny           Hot      High Strong           No
2  Overcast           Hot      High   Weak           Yes
3      Rain           Mild      High   Weak           Yes
4      Rain           Cool   Normal   Weak           Yes
```

```
[ ]: print(tree)
test(tree, df.loc[0, :])
```

```
{'Outlook': {'Overcast': 'Yes', 'Sunny': {'Humidity': {'Normal': 'Yes', 'High': 'No'}}}, 'Rain': {'Wind': {'Strong': 'No', 'Weak': 'Yes'}}}}
Classification: No
```

ANNBackPropagationAlgorithm

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```
[ ]: import numpy as np
X = np.array([2, 9], [1, 5], [3, 6]), dtype=float) # Two Inputs [sleep, study]
y = np.array([92], [86], [89]), dtype=float) # One Output [Expected % In
↳Exams]
X = X / np.amax(X, axis=0) # Maximum Of X Array
↳Longitudinally
y = y / 100

[ ]: def sigmoid(x):
    return 1 / (1 + np.exp(-x))

[ ]: def derivatives_sigmoid(x):
    return x * (1 - x)

[ ]: epoch = 1000 # Number Of Iterations
learning_rate = 0.6 # Learning Rate ETA
inputlayer_neurons = 2 # Number Of Neurons In Input Layer
hiddenlayer_neurons = 3 # Number Of Neurons In Hidden Layer
output_neurons = 1 # Number Of Neurons In Output Layer

[ ]: wh = np.random.uniform(size = (inputlayer_neurons,
                                  hiddenlayer_neurons)) # wh = Hidden Layer
↳Weights
bh = np.random.uniform(size = (1, hiddenlayer_neurons)) # bh = Hidden Layer
↳Bias
wo = np.random.uniform(size = (hiddenlayer_neurons,
                              output_neurons)) # wo = Output Layer
↳Weights
bo = np.random.uniform(size = (1, output_neurons)) # bo = Output Layer
↳Bias

[ ]: for i in range(epoch):
    # Forward Propagation
    net_h = np.dot(X, wh) + bh # Net Input For
↳Hidden Layer
```

```

    sigma_h = sigmoid(net_h) # Output Of
    ↪sigmoid Function Of Hidden Layer
    net_o = np.dot(sigma_h, wo) + bo # Net Input For
    ↪Output Layer
    output = sigmoid(net_o) # The Output Of
    ↪Output Layer i.e sigmoid Of net_o

    # Back Propagation
    deltaK = (y - output) * derivatives_sigmoid(output) # Calculate deltak
    deltaH = deltaK.dot(wo.T) * derivatives_sigmoid(sigma_h) # deltaH
    wo = wo + sigma_h.T.dot(deltaK) * learning_rate # Update Output
    ↪Layer Weights
    wh = wh + X.T.dot(deltaH) * learning_rate # Update Hidden
    ↪Layer Weights

```

```

[ ]: print ("Input: \n" + str(X))
      print ("Actual Output: \n" + str(y))
      print ("Predicted Output: \n", output)

```

```

Input:
[[0.66666667 1.          ]
 [0.33333333 0.55555556]
 [1.          0.66666667]]
Actual Output:
[[0.92]
 [0.86]
 [0.89]]
Predicted Output:
[[0.89347243]
 [0.88144644]
 [0.89533573]]

```

NaïveBayesianClassifier

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```
[ ]: def probAttr(data, attr, val):
    Total = data.shape[0]          # Get Column Length
    cnt = len(data[data[attr] == val]) # Count Of Attribute [attr] Equal To
    ↪Val
    return cnt, cnt / Total

[ ]: def train(data, Attr, conceptVals, concept):
    conceptProbs = {}
    ↪ # P(A)
    countConcept = {}
    for cVal in conceptVals:
    ↪ # Get Probability And Count Of Yes And No
        countConcept[cVal], conceptProbs[cVal] = probAttr(data, concept, cVal)

    AttrConcept = {}
    ↪ # P(X/A)
    probability_list = {}
    ↪ # P(X)
    for att in Attr:
    ↪ # Create A Tree For Attribute
        probability_list[att] = {}
        AttrConcept[att] = {}
        for val in Attr[att]:
    ↪ # Create A Tree For Attribute Value
            AttrConcept[att][val] = {}
            a, probability_list[att][val] = probAttr(data, att, val)
    ↪ # Get Probability For att Equal To val
            for cVal in conceptVals:
    ↪ # Create A Tree To Hold Yes And No Values
                dataTemp = data[data[att]==val]
    ↪ # Calculate att Equal To val and concept
    ↪Equal To cVal
                AttrConcept[att][val][cVal] = len(dataTemp[dataTemp[concept] ==
    ↪cVal]) / countConcept[cVal]

    print("P(A) : ", conceptProbs, "\n")
    print("P(X/A) : ", AttrConcept, "\n")
```



```

print("P(X) : ", probability_list, "\n")
return conceptProbs, AttrConcept, probability_list

```

```

[ ]: def test(examples, Attr, concept_list, conceptProbs, AttrConcept,
↳probability_list):
    misclassification_count = 0
    Total = len(examples)
    ↳ # Get Number Of Testing Set
    for ex in examples:
        px = {}
        ↳ # Dictionary To Hold Final Value
        for a in Attr:
            ↳ # Iterate Thorough The Tree With Attributes
            for x in ex:
                ↳ # Iterate Thorough The Tree For Given Example
                for c in concept_list:
                    ↳ # Iterate Thorough The Tree Using Concepts
                    if x in AttrConcept[a]:
                        ↳ # Check If The Value Of x Refering In Same Sub-Tree Of
↳P(X/A)
                        if c not in px:
                            ↳ # If c Not In px Multiply P(A) With 1st Iteration (For
↳1st Value Of x)
                            px[c] = conceptProbs[c] * AttrConcept[a][x][c] /
↳probability_list[a][x]
                        else:
                            ↳ # Multiply px In Next Iterations (For Next Value Of x)
                            px[c] = px[c] * AttrConcept[a][x][c] /
↳probability_list[a][x]
                    print(px)
                    classification = max(px, key = px.get)
                    ↳ # Key Of Maximum Of px Is Required Classification
                    print("Classification :", classification, "Expected :", ex[-1])
                    if(classification != ex[-1]):
                        misclassification_count += 1
                    misclassification_rate = misclassification_count * 100 / Total
                    accuracy = 100 - misclassification_rate
                    print("Misclassification Count = {}".format(misclassification_count))
                    print("Misclassification Rate = {}%".format(misclassification_rate))
                    print("Accuracy = {}%".format(accuracy))

```

```

[ ]: import pandas as pd
data = pd.read_csv('Datasets/PlayTennis.csv')
data.drop(['Unnamed: 0'], axis = 1, inplace = True)
print(data)
concept = str(list(data)[-1])

```

```

print(concept)
concept_list = set(data[concept])
print(concept_list)
Attr = {}
for a in list(data)[:1]:
    Attr[a] = set(data[a])
    print(Attr[a])
conceptProbs, AttrConcept, probability_list = train(data, Attr, concept_list,
↪concept)

examples = pd.read_csv('Datasets/PlayTennis.csv')
test(examples.values, Attr, concept_list, conceptProbs, AttrConcept,
↪probability_list)

```

	Outlook	Temperature	Humidity	Wind	PlayTennis
0	Sunny	Hot	High	Weak	No
1	Sunny	Hot	High	Strong	No
2	Overcast	Hot	High	Weak	Yes
3	Rain	Mild	High	Weak	Yes
4	Rain	Cool	Normal	Weak	Yes
5	Rain	Cool	Normal	Strong	No
6	Overcast	Cool	Normal	Strong	Yes
7	Sunny	Mild	High	Weak	No
8	Sunny	Cool	Normal	Weak	Yes
9	Rain	Mild	Normal	Weak	Yes
10	Sunny	Mild	Normal	Strong	Yes
11	Overcast	Mild	High	Strong	Yes
12	Overcast	Hot	Normal	Weak	Yes
13	Rain	Mild	High	Strong	No

PlayTennis

{'No', 'Yes'}

{'Overcast', 'Sunny', 'Rain'}

{'Hot', 'Mild', 'Cool'}

{'Normal', 'High'}

{'Strong', 'Weak'}

P(A) : {'No': 0.35714285714285715, 'Yes': 0.6428571428571429}

P(X/A) : {'Outlook': {'Overcast': {'No': 0.0, 'Yes': 0.4444444444444444},
'Sunny': {'No': 0.6, 'Yes': 0.2222222222222222}, 'Rain': {'No': 0.4, 'Yes':
0.3333333333333333}}, 'Temperature': {'Hot': {'No': 0.4, 'Yes':
0.2222222222222222}, 'Mild': {'No': 0.4, 'Yes': 0.4444444444444444}, 'Cool':
{'No': 0.2, 'Yes': 0.3333333333333333}}, 'Humidity': {'Normal': {'No': 0.2,
'Yes': 0.6666666666666666}, 'High': {'No': 0.8, 'Yes': 0.3333333333333333}},
'Wind': {'Strong': {'No': 0.6, 'Yes': 0.3333333333333333}, 'Weak': {'No': 0.4,
'Yes': 0.6666666666666666}}}

P(X) : {'Outlook': {'Overcast': 0.2857142857142857, 'Sunny':

0.35714285714285715, 'Rain': 0.35714285714285715}, 'Temperature': {'Hot':
0.2857142857142857, 'Mild': 0.42857142857142855, 'Cool': 0.2857142857142857},
'Humidity': {'Normal': 0.5, 'High': 0.5}, 'Wind': {'Strong':
0.42857142857142855, 'Weak': 0.5714285714285714}}

{'No': 0.9408000000000002, 'Yes': 0.2419753086419753}
Classification : No Expected : No
{'No': 1.8816000000000002, 'Yes': 0.16131687242798354}
Classification : No Expected : No
{'No': 0.0, 'Yes': 0.6049382716049383}
Classification : Yes Expected : Yes
{'No': 0.4181333333333335, 'Yes': 0.4839506172839506}
Classification : Yes Expected : Yes
{'No': 0.07840000000000004, 'Yes': 1.0888888888888888}
Classification : Yes Expected : Yes
{'No': 0.15680000000000005, 'Yes': 0.7259259259259259}
Classification : Yes Expected : No
{'No': 0.0, 'Yes': 1.2098765432098766}
Classification : Yes Expected : Yes
{'No': 0.6272000000000001, 'Yes': 0.3226337448559671}
Classification : No Expected : No
{'No': 0.11760000000000002, 'Yes': 0.7259259259259256}
Classification : Yes Expected : Yes
{'No': 0.10453333333333338, 'Yes': 0.9679012345679012}
Classification : Yes Expected : Yes
{'No': 0.31360000000000005, 'Yes': 0.43017832647462273}
Classification : Yes Expected : Yes
{'No': 0.0, 'Yes': 0.5377229080932785}
Classification : Yes Expected : Yes
{'No': 0.0, 'Yes': 1.2098765432098766}
Classification : Yes Expected : Yes
{'No': 0.8362666666666669, 'Yes': 0.3226337448559671}
Classification : No Expected : No
Misclassification Count = 1
Misclassification Rate = 7.142857142857143%
Accuracy = 92.85714285714286%

EMandKMeansAlgorithm

January 4, 2022

```
[ ]: import matplotlib.pyplot as plt
      from sklearn import datasets
      from sklearn.cluster import KMeans
      import pandas as pd
      import numpy as np
```

```
[ ]: iris = datasets.load_iris()

      X = pd.DataFrame(iris.data)
      y = pd.DataFrame(iris.target)
      X.columns = ['Sepal_Length', 'Sepal_Width', 'Petal_Length', 'Petal_Width']
      y.columns = ['Targets']

      model = KMeans(n_clusters = 3)

      model.fit(X)
```

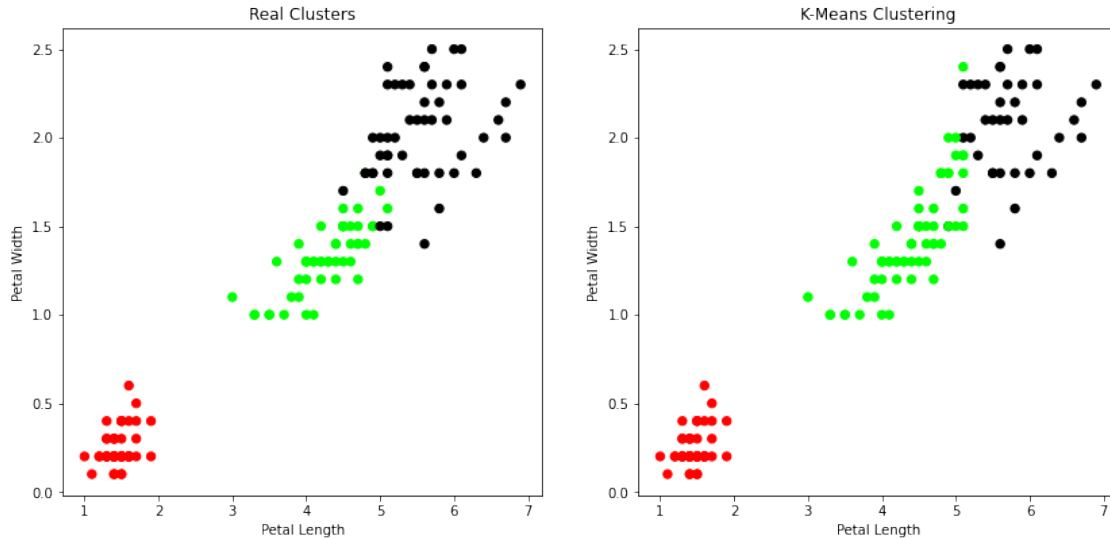
```
[ ]: KMeans(n_clusters=3)
```

```
[ ]: plt.figure(figsize = (14, 14))
      colormap = np.array(['red', 'lime', 'black'])

      plt.subplot(2, 2, 1)
      plt.scatter(X.Petal_Length, X.Petal_Width, c = colormap[y.Targets], s = 40)
      plt.title('Real Clusters')
      plt.xlabel('Petal Length')
      plt.ylabel('Petal Width')

      plt.subplot(2, 2, 2)
      plt.scatter(X.Petal_Length, X.Petal_Width, c = colormap[model.labels_], s = 40)
      plt.title('K-Means Clustering')
      plt.xlabel('Petal Length')
      plt.ylabel('Petal Width')
```

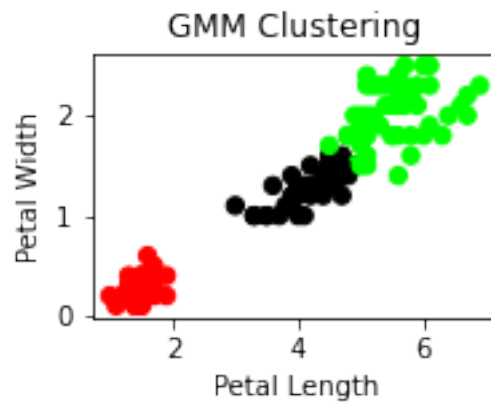
```
[ ]: Text(0, 0.5, 'Petal Width')
```



```
[ ]: from sklearn import preprocessing
scaler = preprocessing.StandardScaler()
scaler.fit(X)
xsa = scaler.transform(X)
xs = pd.DataFrame(xsa, columns = X.columns)
```

```
[ ]: from sklearn.mixture import GaussianMixture
gmm = GaussianMixture(n_components = 3)
gmm.fit(xs)
gmm_y = gmm.predict(xs)
plt.subplot(2, 2, 3)
plt.scatter(X.Petal_Length, X.Petal_Width, c = colormap[gmm_y], s = 40)
plt.title('GMM Clustering')
plt.xlabel('Petal Length')
plt.ylabel('Petal Width')
print('Observation: The GMM Using EM Algorithm Based Clustering Matched The_
↪ True Labels More Closely Than The K-Means.')
```

Observation: The GMM Using EM Algorithm Based Clustering Matched The True Labels More Closely Than The K-Means.



KNearestNeighbourAlgorithm

January 4, 2022

```
[ ]: from sklearn.datasets import load_iris
      from sklearn.neighbors import KNeighborsClassifier
      from sklearn.model_selection import train_test_split
      from sklearn.metrics import confusion_matrix
      import numpy as np
```

```
[ ]: dataset = load_iris()
      X_train,X_test,y_train,y_test = \
          ↪train_test_split(dataset["data"],dataset["target"],random_state = 0)
```

```
[ ]: kn = KNeighborsClassifier(n_neighbors = 3)
      kn.fit(X_train,y_train)
```

```
[ ]: KNeighborsClassifier(n_neighbors=3)
```

```
[ ]: prediction = kn.predict(X_test)
      confusion_matrix(y_test, prediction)
```

```
[ ]: array([[13,  0,  0],
           [ 0, 15,  1],
           [ 0,  0,  9]], dtype=int64)
```

LocallyWeightedRegressionAlgorithm

January 4, 2022

```
[ ]: from math import ceil
import numpy as np
from scipy import linalg
```

```
[ ]: def lowess(x, y, f, iterations):
    n = len(x)
    r = int(ceil(f * n))
    h = [np.sort(np.abs(x - x[i]))[r] for i in range(n)]
    w = np.clip(np.abs((x[:, None] - x[None, :]) / h), 0.0, 1.0)
    w = (1 - w ** 3) ** 3
    yest = np.zeros(n)
    delta = np.ones(n)
    for iteration in range(iterations):
        for i in range(n):
            weights = delta * w[:, i]
            b = np.array([np.sum(weights * y), np.sum(weights * y * x)])
            A = np.array([[np.sum(weights), np.sum(weights * x)],
↪sum(weights * x), np.sum(weights * x * x)])
            beta = linalg.solve(A, b)
            yest[i] = beta[0] + beta[1] * x[i]

        residuals = y - yest
        s = np.median(np.abs(residuals))
        delta = np.clip(residuals / (6.0 * s), -1, 1)
        delta = (1 - delta ** 2) ** 2

    return yest
```

```
[ ]: def main():
    import math
    n = 100
    x = np.linspace(0, 2 * math.pi, n)
    y = np.sin(x) + 0.3 * np.random.randn(n)
    f = 0.25
    iterations = 3
    yest = lowess(x, y, f, iterations)
```



```
import matplotlib.pyplot as plt
plt.plot(x,y,"r.")
plt.plot(x,yest,"b-")
```

```
[ ]: main()
```

Matplotlib is building the font cache; this may take a moment.

