Module 10 - Java Making Code Robust

Advanced Java Certification Training

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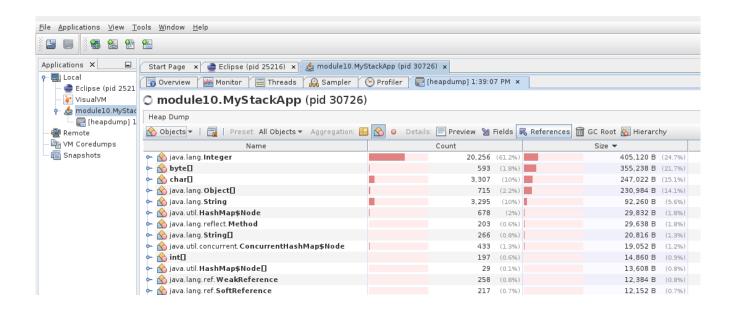
- **1**. Modify the class module10.mem.leaks.MyStack to eliminate the memory leak.
 - Run the VisualVM to to confirm the results.

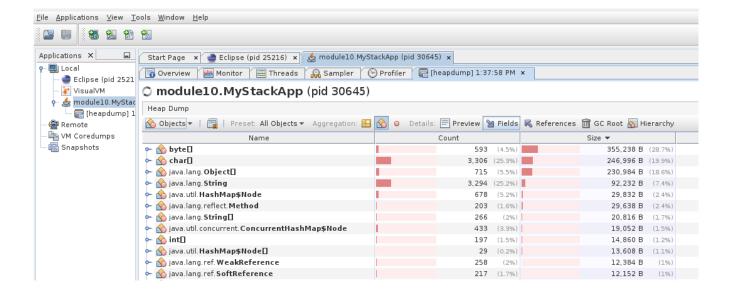
```
MyStack.java
    package module10;
    public class MyStackApp {
        public static void main(String[] args) throws MyStackException, InterruptedException {
 50
             final int volume = 20000;
 6
             MyStack<Integer> stack = new MyStack<Integer>(volume);
 8
 9
             System.out.println("Pusching " + volume + "elements in a stack");
 10
             for(int i=0; i<volume; i++)</pre>
                 stack.push(new Integer(i));
 12
 13
            System.out.println("Poping " + volume + "elements from a stack");
for(int i=0; i<volume; i++) {</pre>
 14
 15
 16
                 stack.pop();
 17
 18
             System.out.println("Waiting for 5 minutes to exit... " );
             Thread.sleep (5*60*1000);
 19
 20
 21
        }
 23 }
```

```
MyStack.java
                  package module10;
    import org.apache.log4j.Logger;
    public class MyStackApp {
  8
         private static final Logger log4j = Logger.getLogger(MyStackApp.class.getName());
  9
100
         public static void main(String[] args) throws MyStackException, InterruptedException {
 11
             final int volume = 20000;
 12
             MyStack<Integer> stack = new MyStack<Integer>(volume);
 13
             log4j.debug("Pusching " + volume + "elements in a stack");
for(int i=0; i<volume; i++) {</pre>
 14
 15
16
17
                  stack.push(new Integer(i));
 18
             log4j.debug("Poping " + volume + "elements from a stack");
 19
 20
             for(int i=0; i<volume; i++) {</pre>
 21
                  stack.pop();
 22
23
             log4j.debug("Waiting for 5 minutes to exit... " [];

    ×
    ×

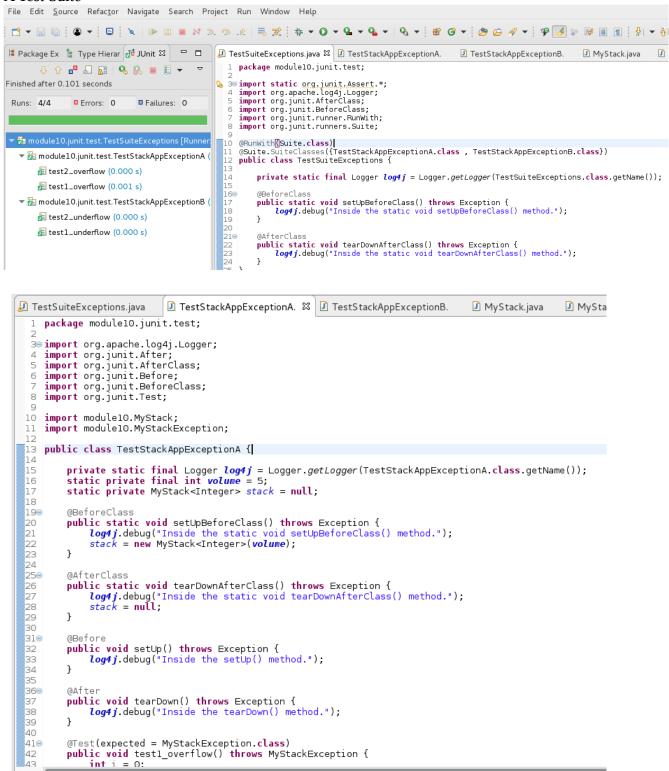
尽 Problems 📮 Console 🛭 🍭 Javadoc 🖳 Declaration 🎤 Terminal 🎋 Debug
MyStackApp [Java Application] /usr/lib/jvm/java-1.8.0-openjdk-1.8.0.161-0.b14.el7_4.x86_64/bin/java (May 26, 2018, 1:33:20 PM)
                                   DEBUG module10.MyStackApp:14 - Pusching 20000elements in a stack
DEBUG module10.MyStackApp:19 - Poping 20000elements from a stack
2018-05-26 13:33:20 main
2018-05-26 13:33:20 main
2018-05-26 13:33:20 main
                                   DEBUG module10.MyStackApp:23 - Waiting for 5 minutes to exit...
```





- **2.** Write the relevant JUNIT4 test cases for module10.mem.MyStack.
 - Test all the methods
 - Use the various ways to test the exceptions as discussed in this module.

A Test Suite



```
☑ TestStackAppExceptionB. 
☒ ☑ MyStack.java
                                                                                                                                                                  My
      TestSuiteExceptions.java
                                                TestStackAppExceptionA.
             package module10.junit.test;
         39 import org.apache.log4j.Logger;
            import org.junit.After;
         5 import org.junit.AfterClass;
             import org.junit.Before;
             import org.junit.BeforeClass;
        8 import org.junit.Test;
        10 import module10.MyStack;
        11 import module10.MyStackException;
       13 public class TestStackAppExceptionB {
                   private static final Logger log4j = Logger.getLogger(TestStackAppExceptionB.class.getName());
static private final int volume = 5;
        15
        16
        17
                    static private MyStack<Integer> stack = null;
        18
        19
                   @BeforeClass
                   public static void setUpBeforeClass() throws Exception {
        20
        21
                          log4j debug("Inside the static void setUpBeforeClass() method.");
        22
                          stack = new MyStack<Integer>(volume);
        23
        25⊜
                   @AfterClass
                   public static void tearDownAfterClass() throws Exception {
        26
        27
                          log4j debug("Inside the static void tearDownAfterClass() method.");
        28
                          stack = null;
        29
        30
        32⊕
                   public void setUp() throws Exception {[]
        35
        37⊕
                    public void tearDown() throws Exception {[]
        40
        410
                    @Test(expected = MyStackException.class)
        42
                   public void test1_underflow() throws MyStackException {
        43
                          int i = 0;
                          log4j.debug("Inside the test1_underflow() method.");
        44
                          log4j.debug("Poping " + volume + " elements from a stack");
        45
                          for (i = 0; i < volume + 1; i++) {
        46
        47
                                stack.pop();
        48
        /1Q
🧖 Problems 📮 Console 🛭 🍭 Javadoc 😉 Declaration 🎤 Terminal 🎋 Debug
<terminated> TestSuiteExceptions [JUnit] /usr/lib/jvm/java-1.8.0-openjdk-1.8.0.161-0.b14.el7_4.x86_64/bin/java (May 26, 2018, 4:31:30 PM)
                                       DEBUG module10.junit.test.TestStackAppExceptions:22 - Inside the static void setUpBeforeClass() method.

DEBUG module10.junit.test.TestStackAppExceptionA:23 - Inside the static void setUpBeforeClass() method.

DEBUG module10.junit.test.TestStackAppExceptionA:35 - Inside the setUp() method.

DEBUG module10.junit.test.TestStackAppExceptionA:35 - Inside the test1_overflow() method.

DEBUG module10.junit.test.TestStackAppExceptionA:58 - Pusching 5 elements in a stack
2018-05-26 16:31:30 main
                                        DEBUG module10.junit.test.TestStackAppExceptionA:64 - Exception occured for i = 5:
 nodule10.MyStackException: Stack overflow.
         J_MYSTACKEXCEPTION: STACK OVERTLOW.
at module10.MYSTACK.push(MYSTACK.java:18)
at module10.MYSTACK.push(MYSTACK.java:18)
at module10.junit.test.TestStackAppExceptionA.test2_overflow(TestStackAppExceptionA.java:61)
at sun.reflect.NativeMethodAccessorImpl.invoke(Native Method)
at sun.reflect.DativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62)
at sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.java:43)
at java.lang.reflect.Method.invoke(Method.java:498)
at proprint runers model FrameworkMethod.print(Method.java:50)
          at org.junit.runners.model.FrameworkMethod$1.runReflectiveCall(FrameworkMethod.java:50)
```

- **3.** Write a programme to generate N random numbers from a subject.
 - Notify observers only if a number is odd.
 - Use the java.util.Observer & java.util.Observable
 - The observer can be registered to multiple subjects.
 - Observer only consumes odd random numbers
 - Ignores notification from other subjects, test this with a dummy subject.

```
☑ FirstObserver.java
🗓 ObserverObservableDemo.java 🏻 🗓 SecondObserver.java
                                                                                                               RandObservable.java
                                                                                                                                                 RandObservable2.java
      package module10.patterns.ObserverObservable;
      class ObserverObservableDemo {
            public static void main(String args[]) {
                  RandObservable observedObj = new RandObservable();
RandObservable2 observedObj2 = new RandObservable2();
                  FirstObserver Observer1 = new FirstObserver();
 10
                   SecondObserver Observer2 = new SecondObserver();
 11
12
13
14
15
16
17
18
19
                   observedObj.addObserver(Observer1);
                   observedObj.addObserver(Observer2)
                   observedObj2.addObserver(Observer1);
                  observedObj2.addObserver(Observer2);
                   observedObi.startObservable()
                   observedObj2.startObservable();
      }
                                                                                                                                                                                                            m 26 %
<terminated> ObserverObservableDemo [Java Application] /usr/lib/jvm/java-1.8.0-openjdk-1.8.0.161-0.b14.el7_4.x86_64/bin/java (May 27, 2018, 12:55:56 AM)
2018-05-27 00:55:56 main
2018-05-27 00:55:57 main
2018-05-27 00:55:57 main
                                              DEBUG module10.patterns.ObserverObservable.RandObservable:14 - Generating Random Number in the RandObservable.
                                              DEBUG module10.patterns.ObserverObservable.SecondObserver:13 - SecondObserver got The Random Int:75
DEBUG module10.patterns.ObserverObservable.FirstObserver:14 - FirstObserver got The Random Int:75
                                              DEBUG module10.patterns.ObserverObservable.SecondObserver:13 - SecondObserver got The Random Int:17
DEBUG module10.patterns.ObserverObservable.FirstObserver:14 - FirstObserver got The Random Int:17
DEBUG module10.patterns.ObserverObservable.FirstObserver:13 - FirstObserver got The Random Int:17
DEBUG module10.patterns.ObserverObservable.FirstObserver:14 - FirstObserver got The Random Int:31
2018-05-27 00:55:57 main
2018-05-27 00:55:57 main
2018-05-27 00:55:58 main
2018-05-27 00:55:58 main
2018-05-27 00:55:58 main
                                             DEBUG module10.patterns.ObserverObservable.FirstObserver:14 - FirstObserver got The Random Int:31

DEBUG module10.patterns.ObserverObservable.SecondObserver:13 - SecondObserver got The Random Int:59

DEBUG module10.patterns.ObserverObservable.FirstObserver:14 - FirstObserver got The Random Int:59

DEBUG module10.patterns.ObserverObservable.SecondObserver:13 - SecondObserver got The Random Int:7

DEBUG module10.patterns.ObserverObservable.FirstObserver:14 - FirstObserver got The Random Int:7

DEBUG module10.patterns.ObserverObservable.SecondObserver:13 - FirstObserver got The Random Int:97

DEBUG module10.patterns.ObserverObservable.FirstObserver:14 - FirstObserver got The Random Int:97

DEBUG module10.patterns.ObserverObservable.RandObservable:14 - Generating Random Number in the RandObservable2.
2018-05-27 00:55:58 main
2018-05-27 00:55:59 main
 ObserverObservableDemo.java
                                                                        SecondObserver.java

☑ FirstObserver.java 
☒ 

                                                                                                                                                                           RandObservable.java
            package module10.patterns.ObserverObservable;
     39 import java.util.Observable;
          import java.util.Observer;
      6
           import org.apache.log4j.Logger;
            public class FirstObserver implements Observer {
     8
    10
                     private static final Logger log4 j = Logger.getLogger(FirstObserver.class.getName());
    11
    120
                     public void update(Observable obj, Object arg) {
    13
                              if (obj instanceof RandObservable)
                                       log4j.debug("FirstObserver got The Random Int:" + (String) arg);
    14
    15
                     }
    16 🛭
```

```
ObserverObservableDemo.java
                               SecondObserver.java

☑ FirstObserver.java

                                                                            1 package module10.patterns.ObserverObservable;
 30 import java.util.Observable;
4 import java.util.Random;
 6 import org.apache.log4j.Logger;
 8 public class RandObservable extends Observable {
10
        private Random rn = new Random();
11
        private static final Logger log4j = Logger.getLogger(RandObservable.class.getName());
12
130
        void startObservable() {
            log4j.debug("Generating Random Number in the RandObservable.");
14
15
            int intRandom = rn.nextInt(20) + 1;
16
            for (int i = 0; i < 10; i++) {
                intRandom = rn.nextInt(100) + 1; // generate Random number
17
                // set change
18
                setChanged();
19
                 // notify observers for change only if Odd Number
20
21
22
                if (intRandom % 2 == 1) { // Odd Number?
                    notifyObservers(String.valueOf(intRandom));
```