

C# .NET Assignment 2

Question1: Relating two variables using is operator

DESCRIPTION: Create a console application that returns author details from two different classes using is operator .

- Define a class Author
- Define class Work
- Define a class Driver
- inside driver class check if
 - return object class Author
 - the object of Work class is also a member of Author class,
 - define object of Author class as null and again compare if it is an object of Author class

```
using System;
```

```
namespace Question1
```

```
{
```

```
    // Class Author
```

```
    class Author
```

```
    {
```

```
        public string Name { get; set; }
```

```
        public Author(string name)
```

```
        {
```

```
            Name = name;
```

```
        }
```

```
    }
```

```
    // Class Work
```

```
    class Work
```

```
    {
```

```
        public string Title { get; set; }
```

```
        public Work(string title)
```

```
        {
```

```
            Title = title;
```

```
        }
```

```
    }
```

```
    // Driver class (as per requirement)
```

```
    class Driver
```

```
    {
```

```
        static void Main(string[] args)
```

```
        {
```

```
            // Input Author Name
```

```
            Console.Write("Enter Author Name: ");
```

```
            string authorName = Console.ReadLine();
```

```
            Author a1 = new Author(authorName);
```

```
            Work w1 = new Work("book1");
```

```
            Console.WriteLine("Comparing Author name from Author class _____");
```

```
            Console.WriteLine($"Is {a1.Name} Author? : {a1 is Author}");
```

```
            Console.WriteLine("Comparing book1 from Author class _____");
```

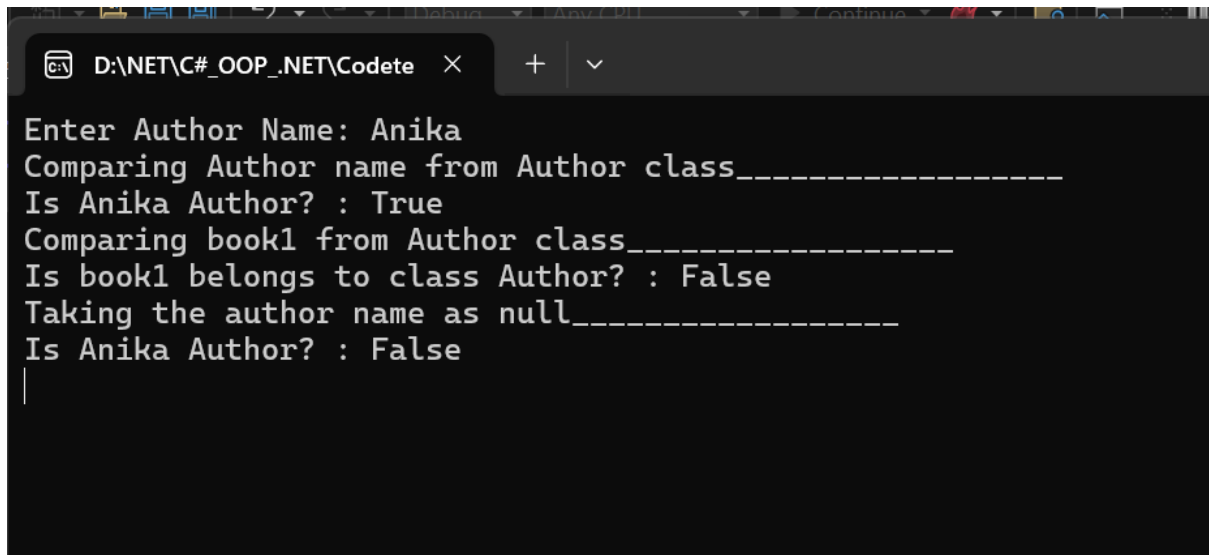
```
            Console.WriteLine($"Is {w1.Title} belongs to class Author? : {w1 is Author}");
```

```

        Console.WriteLine("Taking the author name as null_____");
        Author a2 = null;
        Console.WriteLine($"Is {authorName} Author? : {a2 is Author}");

        Console.ReadLine();
    }
}
}

```



```

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Enter Author Name: Anika
Comparing Author name from Author class_____
Is Anika Author? : True
Comparing book1 from Author class_____
Is book1 belongs to class Author? : False
Taking the author name as null_____
Is Anika Author? : False
|

```

Question 2: Inheritance in employee class

DESCRIPTION:

Create a console application that takes two input as employee name and salary and returns employee details.

```

using System;
namespace Question2
{
    // Base class
    class Person
    {
        public string Name { get; set; }
    }

    // Derived class
    class Employee : Person
    {
        private static int _empCounter = 100; // auto-increment employee ID
        public int EmployeeId { get; private set; }
        public double Salary { get; set; }

        public Employee(string name, double salary)
        {
            EmployeeId = ++_empCounter;
            Name = name;
            Salary = salary;
        }

        public void Display()
        {
            Console.WriteLine($"{EmployeeId} {Name} {Salary}");
        }
    }
}

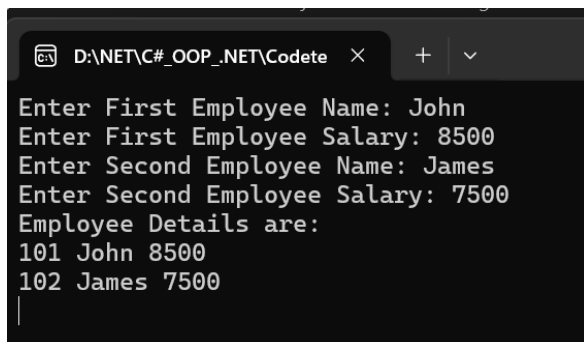
```

```

    }

    class Program
    {
        static void Main(string[] args)
        {
            Console.WriteLine("Enter First Employee Name: ");
            string name1 = Console.ReadLine();
            Console.WriteLine("Enter First Employee Salary: ");
            double salary1 = Convert.ToDouble(Console.ReadLine());
            Console.WriteLine("Enter Second Employee Name: ");
            string name2 = Console.ReadLine();
            Console.WriteLine("Enter Second Employee Salary: ");
            double salary2 = Convert.ToDouble(Console.ReadLine());
            // Create objects of Employee
            Employee emp1 = new Employee(name1, salary1);
            Employee emp2 = new Employee(name2, salary2);
            Console.WriteLine("Employee Details are:");
            emp1.Display();
            emp2.Display();
            Console.ReadLine();
        }
    }
}

```



```

D:\NET\C#_OOP_NET\Codete
Enter First Employee Name: John
Enter First Employee Salary: 8500
Enter Second Employee Name: James
Enter Second Employee Salary: 7500
Employee Details are:
101 John 8500
102 James 7500

```

QUESTION 3 : Calculate area of geometric shapes

DESCRIPTION:

Create a windows application that takes measurements of different geometric shapes and calculates area.

Define four methods in the name of , Area of Rectangle, Circle, Square and Triangle which calculates area of respective shapes and returns the same.

Input Format:

Enter the Length for Rectangle 20

Enter the breadth for Rectangle 30

Output Format:

Area of rectangle is :600

```

using System;
namespace Question3
{
    class Shapes
    {
        public double AreaOfRectangle(double length, double breadth)
        {

```

```

        return length * breadth;
    }
    public double AreaOfCircle(double radius)
    {
        return Math.PI * radius * radius;
    }
    public double AreaOfSquare(double side)
    {
        return side * side;
    }
    public double AreaOfTriangle(double b, double h)
    {
        return 0.5 * b * h;
    }
}
class Program
{
    static void Main(string[] args)
    {
        Shapes shape = new Shapes();

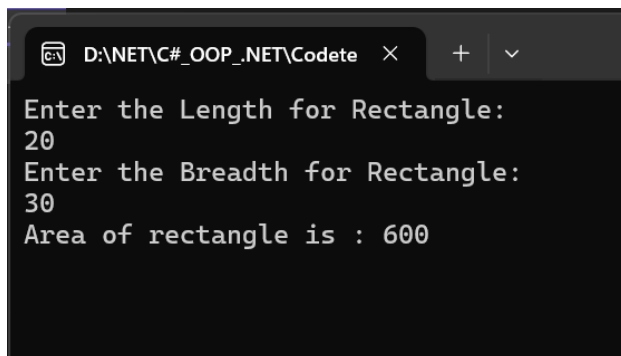
        Console.WriteLine("Enter the Length for Rectangle:");
        double length = Convert.ToDouble(Console.ReadLine());

        Console.WriteLine("Enter the Breadth for Rectangle:");
        double breadth = Convert.ToDouble(Console.ReadLine());

        double rectArea = shape.AreaOfRectangle(length, breadth);
        Console.WriteLine($"Area of rectangle is : {rectArea}");

        Console.ReadLine();
    }
}

```



```

D:\NET\C#_OOP_NET\Codete
Enter the Length for Rectangle:
20
Enter the Breadth for Rectangle:
30
Area of rectangle is : 600

```

Question 4: Multiplication table

DESCRIPTION: Create a console application to take an integer as input and display its multiplication from 1 to 10

```

using System;
namespace Question4
{
    class Program
    {
        static void Main(string[] args)
        {
            Console.Write("Input the number (Table to be calculated): ");

```

```

        int num = Convert.ToInt32(Console.ReadLine());
        Console.WriteLine($"
Multiplication Table of {num}:");
        for (int i = 1; i <= 10; i++)
        {
            Console.WriteLine($"{num} X {i} = {num * i}");
        }
        Console.ReadLine();
    }
}

```

```

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Input the number (Table to be calculated): 4

Multiplication Table of 4:
4 X 1 = 4
4 X 2 = 8
4 X 3 = 12
4 X 4 = 16
4 X 5 = 20
4 X 6 = 24
4 X 7 = 28
4 X 8 = 32
4 X 9 = 36
4 X 10 = 40

```

Question 5: Yesterday's date

DESCRIPTION:

Create a console application that prints yesterday's today's and tomorrow's date.

```

using System;

namespace Question5
{
    class Program
    {
        static void Main(string[] args)
        {
            DateTime today = DateTime.Today;
            DateTime tomorrow = today.AddDays(1);
            DateTime yesterday = today.AddDays(-1);
            Console.WriteLine("Today's Date:");
            Console.WriteLine(today);
            Console.WriteLine("Tomorrow's Date:");
            Console.WriteLine(tomorrow);
            Console.WriteLine("Yesterday's Date:");
            Console.WriteLine(yesterday);
        }
    }
}

```

```

        Console.ReadLine();
    }
}
}

```

```

D:\NET\C#_OOP_NET\Codete
Today's Date:
9/7/2025 12:00:00 AM
Tomorrow's Date:
9/8/2025 12:00:00 AM
Yesterday's Date:
9/6/2025 12:00:00 AM

```

Question 6: Create a console application which prints “*” s to create a staircase pattern on console.

```

using System;

namespace Question6
{
    class Program
    {
        static void Main(string[] args)
        {
            Console.Write("Enter the number of steps to print: ");

            int steps = Convert.ToInt32(Console.ReadLine());

            for (int i = 1; i <= steps; i++)
            {
                // print two rows for each step
                for (int row = 1; row <= 2; row++)
                {
                    for (int star = 1; star <= i; star++)
                    {
                        Console.Write("* ");
                    }

                    Console.WriteLine();
                }
            }

            Console.ReadLine();
        }
    }
}

```

```
}
}
```

Question 7: Maximum and Minimum edge of triangle

DESCRIPTION:

Create a console application to display Maximum and Minimum edge of triangle

For a triangle with sides **a, b, c**:

- The **maximum possible third edge** = $a + b - 1$
- The **minimum possible third edge** = $|a - b| + 1$

```
using System;

namespace Question7
{
    class Program
    {
        static void Main(string[] args)
        {
            Console.Write("Enter the maximum side of Triangle: ");
            int side1 = Convert.ToInt32(Console.ReadLine());
            Console.Write("Enter the minimum side of Triangle: ");
            int side2 = Convert.ToInt32(Console.ReadLine());
            int maxEdge = side1 + side2 - 1;
            int minEdge = Math.Abs(side1 - side2) + 1;
            Console.WriteLine($"Maximum edge = {maxEdge}");
        }
    }
}
```

```

        Console.WriteLine($"Minimum edge = {minEdge}");

        Console.ReadLine();

    }

}

}

```

```

Enter the maximum side of Triangle: 30
Enter the minimum side of Triangle: 40
Maximum edge = 69
Minimum edge = 11

```

Question 8: Score generator

DESCRIPTION:

Create a console application which two generates random integers repeatedly and asks the user to enter the product of two, if user inputs correct answer 1 mark is allotted and if the answer is wrong then 0 marks.

1. Generates two random integers.
2. Asks the user for the product.
3. Gives 1 point for correct answer, 0 for wrong.
4. Displays the result and score.

```

using System;
namespace Question8
{
    class Program
    {
        static void Main(string[] args)
        {
            Random rnd = new Random();
            int score = 0;
            string choice;
            do
            {
                int num1 = rnd.Next(1, 11);
                int num2 = rnd.Next(1, 11);

                Console.WriteLine($"What's {num1} times {num2}?");
                int answer;

                // Input validation
                while (!int.TryParse(Console.ReadLine(), out answer))
                {
                    Console.WriteLine("Please enter a valid integer!");
                }
            }
        }
    }
}

```



```

    }

    if (answer == num1 * num2)
    {
        Console.WriteLine("That's the correct answer!");
        score++;
    }
    else
    {
        Console.WriteLine($"Wrong answer! The correct answer was {num1 * num2}");
    }

    Console.WriteLine($"Your score: {score}");

    Console.WriteLine("\nDo you want another question? (y/n): ");
    choice = Console.ReadLine()?.ToLower();

    } while (choice == "y" || choice == "yes");

    Console.WriteLine($"Final Score: {score}");
    Console.WriteLine("Thanks for playing!");
    Console.ReadLine();
}
}
}

```

```

D:\NET\C#\OOP.NET\Codete
What's 1 times 6?
6
That's the correct answer!
Your score: 1

Do you want another question? (y/n): y
What's 2 times 10?
20
That's the correct answer!
Your score: 2

Do you want another question? (y/n): n

Final Score: 2
Thanks for playing!
|

```

Question 9: Length of the string .

DESCRIPTION: Create a console application which takes a string as input and prints the length of that string.

```

using System;

namespace Question9
{
    class Program
    {
        static void Main(string[] args)
        {

```

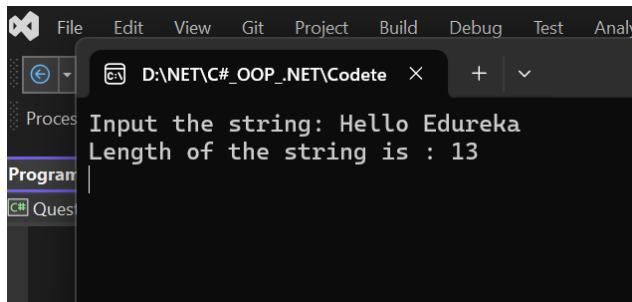
```

        Console.Write("Input the string: ");
        string input = Console.ReadLine();

        int length = input.Length;

        Console.WriteLine($"Length of the string is : {length}");
        Console.ReadLine();
    }
}
}

```



Question 10 : Matrix multiplication

DESCRIPTION: Create a console application which two integers as size of 1st matrix to store in 1st array and another two integers as size of 2nd matrix to store in 2nd array also it takes each element of the matrices from user as input and prints the multiplication result of matrices.

```

using System;

namespace Question10
{
    class Program
    {
        static void Main(string[] args)
        {
            // Input first matrix size
            Console.Write("Enter the number of rows for the first matrix: ");
            int row1 = Convert.ToInt32(Console.ReadLine());
            Console.Write("Enter the number of columns for the first matrix: ");
            int col1 = Convert.ToInt32(Console.ReadLine());

            int[,] matrix1 = new int[row1, col1];

            // Input second matrix size
            Console.Write("Enter the number of rows for the second matrix: ");
            int row2 = Convert.ToInt32(Console.ReadLine());
            Console.Write("Enter the number of columns for the second matrix: ");
            int col2 = Convert.ToInt32(Console.ReadLine());

            int[,] matrix2 = new int[row2, col2];

            // Validate multiplication condition
            if (col1 != row2)
            {
                Console.WriteLine("Matrix multiplication is not possible. Columns of first matrix must equal rows of second matrix.");
                return;
            }
        }
    }
}

```

```

// Input first matrix elements
Console.WriteLine("Input elements in the first matrix:");
for (int i = 0; i < row1; i++)
{
    for (int j = 0; j < col1; j++)
    {
        Console.Write($"element - [{i}], [{j}] : ");
        matrix1[i, j] = Convert.ToInt32(Console.ReadLine());
    }
}

// Input second matrix elements
Console.WriteLine("Input elements in the second matrix:");
for (int i = 0; i < row2; i++)
{
    for (int j = 0; j < col2; j++)
    {
        Console.Write($"element - [{i}], [{j}] : ");
        matrix2[i, j] = Convert.ToInt32(Console.ReadLine());
    }
}

// Multiply matrices
int[, ] result = new int[row1, col2];

for (int i = 0; i < row1; i++)
{
    for (int j = 0; j < col2; j++)
    {
        result[i, j] = 0;
        for (int k = 0; k < col1; k++)
        {
            result[i, j] += matrix1[i, k] * matrix2[k, j];
        }
    }
}

// Print first matrix
Console.WriteLine("\nThe First matrix is:");
for (int i = 0; i < row1; i++)
{
    for (int j = 0; j < col1; j++)
    {
        Console.Write(matrix1[i, j] + " ");
    }
    Console.WriteLine();
}

// Print second matrix
Console.WriteLine("\nThe Second matrix is:");
for (int i = 0; i < row2; i++)
{
    for (int j = 0; j < col2; j++)
    {
        Console.Write(matrix2[i, j] + " ");
    }
    Console.WriteLine();
}

// Print result matrix
Console.WriteLine("\nThe multiplication of two matrices is:");
for (int i = 0; i < row1; i++)
{
    for (int j = 0; j < col2; j++)
    {
        Console.Write(result[i, j] + " ");
    }
}

```

```

    }
    Console.WriteLine();
}

Console.ReadLine();
}
}
}

```

```

D:\NET\C#_OOP_NET\Codete  X + v
Enter the number of rows for the first matrix: 2
Enter the number of columns for the first matrix: 3
Enter the number of rows for the second matrix: 3
Enter the number of columns for the second matrix: 2
Input elements in the first matrix:
element - [0],[0] : 1
element - [0],[1] : 2
element - [0],[2] : 3
element - [1],[0] : 4
element - [1],[1] : 5
element - [1],[2] : 6
Input elements in the second matrix:
element - [0],[0] : 7
element - [0],[1] : 8
element - [1],[0] : 9
element - [1],[1] : 10
element - [2],[0] : 11
element - [2],[1] : 12

The First matrix is:
1 2 3
4 5 6

The Second matrix is:
7 8
9 10
11 12

The multiplication of two matrices is:
58 64
139 154

```