5.2 Large-step Semantics of SIMPL-F

5.2.1 Commands

$$\langle \mathtt{skip}, \sigma \rangle \Downarrow \sigma$$
 (1)

$$\langle td \ v, \sigma \rangle \Downarrow \sigma$$
 (2)

$$\frac{\langle c_1, \sigma \rangle \Downarrow \sigma_2 \qquad \langle c_2, \sigma_2 \rangle \Downarrow \sigma'}{\langle c_1; c_2, \sigma \rangle \Downarrow \sigma'}$$
(3)

$$\frac{\langle e, \sigma \rangle \Downarrow u}{\langle v := e, \sigma \rangle \Downarrow \sigma[v \mapsto u]} \tag{4}$$

$$\frac{\langle e, \sigma \rangle \Downarrow T \qquad \langle c_1, \sigma \rangle \Downarrow \sigma'}{\langle \text{if } e \text{ then } c_1 \text{ else } c_2, \sigma \rangle \Downarrow \sigma'}$$

$$(5)$$

$$\frac{\langle e, \sigma \rangle \Downarrow F \qquad \langle c_2, \sigma \rangle \Downarrow \sigma'}{\langle \text{if } e \text{ then } c_1 \text{ else } c_2, \sigma \rangle \Downarrow \sigma'}$$
 (6)

$$\frac{\langle \text{if } e \text{ then } (c; \text{while } e \text{ do } c) \text{ else skip}, \sigma \rangle \Downarrow \sigma'}{\langle \text{while } e \text{ do } c, \sigma \rangle \Downarrow \sigma'} \tag{7}$$

5.2.2 Expressions

$$\langle n, \sigma \rangle \Downarrow n$$

$$\langle \mathsf{true}, \sigma \rangle \Downarrow T$$

$$(8) \qquad \qquad \underbrace{\langle e_1, \sigma \rangle \Downarrow n_1 \quad \langle e_2, \sigma \rangle \Downarrow n_2}_{\langle e_1 + e_2, \sigma \rangle \Downarrow n_1 + n_2}$$

$$(16)$$

$$\frac{\langle \text{false}, \sigma \rangle \Downarrow F}{\langle v, \sigma \rangle \Downarrow \sigma(v)} \qquad (10) \qquad \qquad \frac{\langle e_1, \sigma \rangle \Downarrow n_1 \quad \langle e_2, \sigma \rangle \Downarrow n_2}{\langle e_1 - e_2, \sigma \rangle \Downarrow n_1 - n_2} \qquad (17)$$

$$\frac{\langle e_1, \sigma \rangle \Downarrow n_1 \quad \langle e_2, \sigma \rangle \Downarrow n_2}{\langle e_1 \lessdot e_2, \sigma \rangle \Downarrow n_1 \leq n_2} \qquad (12) \qquad \frac{\langle e_1, \sigma \rangle \Downarrow n_1 \quad \langle e_2, \sigma \rangle \Downarrow n_2}{\langle e_1 * e_2, \sigma \rangle \Downarrow n_1 n_2} \qquad (18)$$

$$\frac{\langle e_1, \sigma \rangle \Downarrow p \qquad \langle e_2, \sigma \rangle \Downarrow q}{\langle e_1 \&\& e_2, \sigma \rangle \Downarrow p \land q} \qquad (13) \qquad \langle \operatorname{fun}(td_1 \ v_1, \dots, td_n \ v_n) \{c\}, \sigma \rangle \Downarrow \lambda(v_1, \dots, v_n).c \tag{19}$$

$$\frac{\langle e_{1}, \sigma \rangle \Downarrow p \quad \langle e_{2}, \sigma \rangle \Downarrow q}{\langle e_{1} | | | e_{2}, \sigma \rangle \Downarrow p \vee q} \qquad (14) \qquad \frac{\langle e_{0}, \sigma \rangle \Downarrow \lambda(v_{1}, \dots, v_{n}).c \quad \forall i \in 1..n . \langle e_{i}, \sigma \rangle \Downarrow u_{i}}{\langle c, \sigma[v_{1} \mapsto u_{1}] \cdots [v_{n} \mapsto u_{n}] \rangle \Downarrow \sigma'} \\
\frac{\langle e, \sigma \rangle \Downarrow p}{\langle !e, \sigma \rangle \Downarrow \neg p} \qquad (15) \qquad (20)$$

Typing Rules for SIMPL-F 5.3

5.3.1 Commands

5.3.2Non-function Expressions

$$\Gamma \vdash \mathsf{skip} : \Gamma$$
 (21) $\Gamma \vdash n : int$ (27)

$$v \notin \Gamma^{\leftarrow}$$
 $\Gamma \vdash \text{true} : bool$ (28)

$$\frac{v \notin \Gamma^{\leftarrow}}{\Gamma \vdash td \ v : \Gamma[v \mapsto (typ(td), F)]} \tag{22}$$

$$\Gamma \vdash talse : bool \tag{28}$$

$$\frac{\Gamma \vdash c_1 : \Gamma_2 \qquad \Gamma_2 \vdash c_2 : \Gamma'}{\Gamma \vdash c_1; c_2 : \Gamma'} \tag{23}$$

$$\frac{\Gamma(v) = (\tau, T)}{\Gamma \vdash v : \tau}$$

$$\frac{\Gamma \vdash e : \tau \qquad \Gamma(v) = (\tau, p)}{\Gamma \vdash v := e : \Gamma[v \mapsto (\tau, T)]}$$
 (24)
$$\frac{\Gamma \vdash e_1 : int \qquad \Gamma \vdash e_2 : int}{\Gamma \vdash e_1 \ aop \ e_2 : int}$$
 (31)

$$\frac{\Gamma \vdash e : bool \qquad \Gamma \vdash c_1 : \Gamma_1 \qquad \Gamma \vdash c_2 : \Gamma_2}{\Gamma \vdash \text{ if } e \text{ then } c_1 \text{ else } c_2 : \Gamma} \quad (25) \qquad \frac{\Gamma \vdash e_1 : bool \qquad \Gamma \vdash e_2 : bool}{\Gamma \vdash e_1 \ bop \ e_2 : bool} \quad (32)$$

$$\frac{\Gamma \vdash e : bool \qquad \Gamma \vdash c : \Gamma_1}{\Gamma \vdash \text{while } e \text{ do } c : \Gamma}$$
 (26)
$$\frac{\Gamma \vdash e_1 : int \qquad \Gamma \vdash e_2 : int}{\Gamma \vdash e_1 <= e_2 : bool}$$
 (33)

$$\frac{\Gamma \vdash e : bool}{\Gamma \vdash !e : bool} \tag{34}$$

5.3.3 **Function Expressions**

$$\forall i \in 1..n : \tau_i = typ(td_i) \qquad v_1, \dots, v_n \notin \Gamma^{\leftarrow}
\underline{\Gamma[v_1 \mapsto (\tau_1, T)] \cdots [v_n \mapsto (\tau_n, T)] \vdash c : \Gamma' \quad \Gamma'(\text{ret}) = (\tau_0, T)}
\underline{\Gamma \vdash \text{fun}(td_1 \ v_1, \dots, td_n \ v_n)\{c\} : (\tau_1 \times \dots \times \tau_n) \to \tau_0}$$
(35)

$$\frac{\Gamma \vdash e_0 : (\tau_1 \times \dots \times \tau_n) \to \tau_0 \quad \forall i \in 1...n . \Gamma \vdash e_i : \tau_i}{\Gamma \vdash e_0(e_1, \dots, e_n) : \tau_0}$$
(36)

Here, typ is just a function that turns a type declaration (a sequence of characters typed on your keyboard) into an equivalent type (a mathematical entity). That is, typ can be formally defined as:

$$typ(\texttt{int}) = int$$

$$typ(\texttt{bool}) = bool$$

$$typ(\texttt{fun}(td_1 * \cdots * td_n \texttt{-} \texttt{>} td_0)) = (typ(td_1) \times \cdots \times typ(td_n)) \to typ(td_0)$$

You do not have to implement typ because it is already implemented within the parser. (It is the part of the parser that creates OCaml values like TypInt that implement SIMPL-F types.)

5 Reference

5.1 Syntax of SIMPL-F

```
c ::= \mathtt{skip} \ | \ c_1; c_2 \ | \ v := e \ | \ \mathtt{if} \ e \ \mathtt{then} \ c_1 \ \mathtt{else} \ c_2
commands
                                                       \mid while e do c \mid td v
                                            e ::= n \ | \ \mathtt{true} \ | \ \mathtt{false} \ | \ v \ | \ e_1 \ \mathit{aop} \ e_2 \ | \ e_1 \ \mathit{bop} \ e_2 \ | \ e_1 \mathord{<=} e_2 \ | \ !e
expressions
                                                       | \text{ fun}(td_1 \ v_1, \dots, td_n \ v_n)\{c\} \ | \ e_0(e_1, \dots, e_n)
                                          td ::= int \mid bool \mid fun(td_1 * \cdots * td_n \rightarrow td_0)
type declarations
arithmetic operators
                                        aop ::= + | - | *
                                         bop ::= && | ||
boolean operators
variable names
integer constants
                                            \tau ::= int \mid bool \mid (\tau_1 \times \cdots \times \tau_n) \to \tau_0
types
                                            u \in \mathbb{Z} \cup \{T, F\} \cup \{\lambda(v_1, \dots, v_n).c\}
values
stores
                                            \sigma: v \rightharpoonup u
                                            \Gamma: v \rightharpoonup \tau \times \{T, F\}
typing contexts
```