

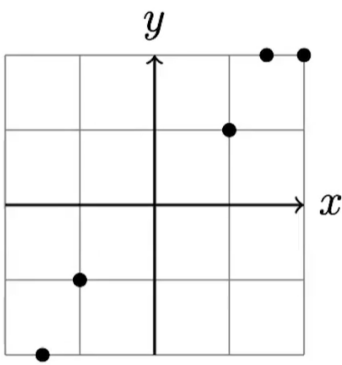
# Least Squares

We want to find a line/curve that minimizes the sum of the square of the error caused due to deviation.

## Line

Say we want to find a line  $y = mx + b$  that is the best fit for the following points:

x	-1.5	-1	1	1.5	2
y	-2	-1	1	2	2



We can create a list of linear equations using this:

$$m(-1.5) + b = -2$$

$$m(-1) + b = -1$$

$$m(1) + b = 1$$

$$m(1.5) + b = 2$$

$$m(2) + b = 2$$

We can turn this in to a matrix equation like so,

$$\begin{bmatrix} -1.5 & 1 \\ -1 & 1 \\ 1 & 1 \\ 1.5 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} m \\ b \end{bmatrix} = \begin{bmatrix} -2 \\ -1 \\ 1 \\ 2 \\ 2 \end{bmatrix}$$

### Least squares ▾

The least squares for  $Ax = b$  is  $\hat{x}$  for which,

$$\|b - A\hat{x}\| \leq \|b - Ax\|$$

for all  $x$

### Normal Equation

$$A^T A \hat{x} = A^T \vec{b}$$

Manipulating this we can get this,

$$\hat{x} = (A^T A)^{-1} A^T \vec{b}$$

### Using QR Factorization

$$R \hat{x} = Q^T \vec{b}$$

#### Proof

$$A^T A \hat{x} = A^T \vec{b}$$

$$(QR)^T QR \hat{x} = (QR)^T \vec{b}$$

$$R^T Q^T Q R \hat{x} = R^T Q^T \vec{b}$$

$$R^T R \hat{x} = R^T Q^T \vec{b}$$

$$R \hat{x} = Q^T \vec{b}$$