

University of the Basque Country

FINAL YEAR PROJECT

About Tree Depth

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1 Introduction to Graph Theory

1.1 Definition of a graph

A graph is defined as a pair of sets G = (V, E), such that $E \subseteq \{\{a, b\} \mid a \neq b \land a, b \in V\}$. The members of V are called vertices and the ones of E edges. Take into account, that the vertices can be anything, they can even be sets themselves. The usual way to draw a graph is by representing the vertices as individual points and for each edge, draw a link between both elements of that edge. The shape in which a graph is drawn is irrelevant, it will contain the same information.

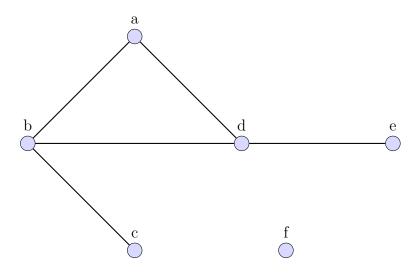


Figure 1: A graph with $V = \{a, b, c, d, e, f\}$ and $E = \{\{a, b\}, \{a, d\}, \{b, d\}, \{b, c\}, \{d, e\}\}$

1.2 Definitions for undirected graphs

For a graph G, V(G) is its vertex set and E(G) its edge set.

Adjacency

 $a, b \in V(G)$ are said to be adjacent in G if $\{a, b\} \in E(G)$.

Path

A path a_1, a_2, \ldots, a_n is a series of vertices in V(G) such that if $2 \le i \le n$, then a_{i-1} is adjacent to a_i in G. n is the length of such a path.

Cycle

A cycle is a path of the form a, ..., a of length greater than 1.

Subgraph

G' is a subgraph of G, expressed as $G' \subseteq G$, if $V(G') \subseteq V(G)$ and $E(G') \subseteq E(G)$. $G' \subset G$ means that $G' \subseteq G$ but $V(G') \neq V(G)$ or $E(G') \neq E(G)$.

Connected component

A connected component G' of G is a subgraph of G such that a path exists between any two vertices of G' and no H exists such that $G' \subset H$ and H is a connected component.

Tree

A tree is a graph with a single connected component and having no cycle.

Forest

A forest is a graph such that every connected component is a tree.

Rooted Tree

A rooted tree is a tree with a special node that is called the root.

Rooted Forest

A rooted forest is a graph such that every connected component is a rooted tree.

Height of a node

The height of a node in a rooted tree is the length of the path from that node to the root. The height of the root itself is 1. In a rooted forest, the height of a node is its height in the rooted tree it belongs to.

Height of a rooted forest

The height of a rooted forest is the maximum height of any of its nodes.

2 Introduction to Tree Depth

2.1 Basic definitions

Vertex x is said to be the ancestor of y in a rooted forest F, if and only if x belongs to the path between y and the root of the component to which x belongs, y included.

Definition 2.1. The closure of a rooted forest F, expressed as C = clos(F), is defined as follows:

$$\bullet$$
 $V(C) = V(F)$

• $E(C) = \{\{x, y\} : x \neq y \text{ and } x \text{ is an ancestor of } y \text{ in } F\}$

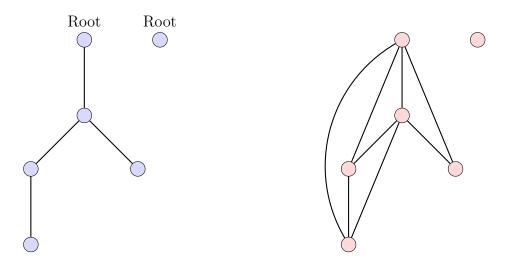
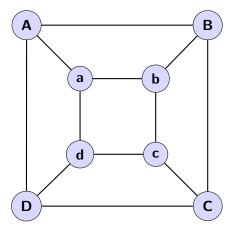


Figure 2: The blue graph at the left is a rooted forest F, the red graph at the right represents clos(F).

2.2 Tree Depth

Definition 2.2. The tree-depth td(G) of a graph G is the minimum height of a rooted forest F such that $G \subseteq clos(F)$



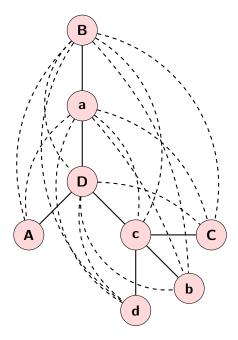


Figure 3: The graph G and tree T are in the left and right respectively. The doted edges in T, represent the clos(T). Because $G \subseteq clos(T)$, height(T) = 5 and the definition of tree depth we just gave, we know that td(G) is at most 5.

The tree depth of a graph G is a numerical invariant of a graph. In other words, the tree depth is a property that depends only on the abstract structure of a graph, not on its representation.

2.3 Elimination Forest

An elimination forest F of a graph $G=(V,\,E)$ is defined recursively as follows:

- If $V = \{x\}$ then F is just $\{x\}$.
- If G is not connected, then F is the union of the elimination forests of each component of G.
- Otherwise, $r \in V$ is chosen as the root of F and an elimination forest is created for G r. The roots of this elimination forest will be the children of r in F.

The tree T in Figure 3 is an elimination forest for the graph G.

Lemma 2.3. Let G be a graph and F a rooted forest such that $G \subseteq clos(F)$. Then, Y exists, where Y is an elimination forest of G and height(Y) $\leq height(F)$.

Proof.

Base case: If $V(G) = \{v\}$, then $V(Y) = \{v\}$ and height(Y) = 1. Beware that F can have nodes that are not in G but it must contain v, so height $(Y) \le \text{height}(F)$.

Induction: If G is connected, set the root of F, v, as the root of Y. Clearly, $G-v \subseteq \operatorname{clos}(F-v)$, so by induction an elimination forest Y' exists such that $G-v \subseteq \operatorname{clos}(Y')$ and $\operatorname{height}(Y') \subseteq \operatorname{height}(F-v)$. The roots of Y' will be the children of v in Y and as $G-v \subseteq \operatorname{clos}(Y')$, then $G \subseteq \operatorname{clos}(Y)$ and Y is an elimination forest. With that we can prove the lemma like this: $\operatorname{height}(Y) = 1 + \operatorname{height}(Y') \le 1 + \operatorname{height}(F-v) = \operatorname{height}(F)$, so $\operatorname{height}(Y) \le \operatorname{height}(F)$.

If G is not connected, then every component G_i in G is contained in the closure of a component F_i in F. Otherwise, the edge between two adjacent nodes in G that are both in G_i but in two different components of F wouldn't be in $\operatorname{clos}(F)$ and that can't happen. By induction we can assume that for every component G_i , there exists an elimination forest Y_i such that $G_i \subseteq \operatorname{clos}(Y_i)$ and $\operatorname{height}(Y_i) \subseteq \operatorname{height}(F_i)$. Y will be the union of all these Y_i which is clearly an elimination forest and because for every component of Y there exists a component in F with higher or equal height, then $\operatorname{height}(Y) \subseteq \operatorname{height}(F)$.

From this lemma we can say that the tree depth of a graph is the minimal height of an elimination forest for that graph. We can now recursively define the tree depth of a graph using the definition of an elimination forest:

Definition 2.4. The tree depth of a graph G with G_1, \ldots, G_k components is the following:

$$td(G) = \begin{cases} 1 & \text{if } |G| = 1\\ max_{i=1}^{p} td(G_i) & \text{if } G \text{ is not connected}\\ 1 + min_{v \in V(G)} td(G - v) & \text{otherwise} \end{cases}$$

3 Game Theoretic approach to Tree-Depth

3.1 Defining the game

For $k \geq 0$, the k-step selection-deletion game is played by Alice and Bob on a graph. The game is played by turns as follows:

- First, Alice selects a connected component of the graph, and the rest of the components are deleted.
- Then, Bob deletes a node from the remaining graph and the next round is played with this graph.

If Bob deletes the last node at the k-th round or earlier, he is said to win. Otherwise, Alice wins.

From this definition we can observe that if Bob has a strategy to win in k rounds that strategy will also guaranty a win in any game that lasts more than k rounds. Conversely, if Alice has a winning strategy in k-rounds, that same strategy will also win any game with less than k rounds.

3.2 Bob's winning strategy

Lemma 3.1. Let G be a graph and let F be a rooted forest of height t such that $G \subseteq clos(F)$. Then, Bob has a winning strategy for the t-step selection-deletion game.

Proof. Because of lemma 2.3 we know an elimination forest Y exists such that $height(Y) \leq height(F)$. Consider h = height(Y), we will prove that a winning strategy exists in h rounds which is also a winning strategy in the t-step selection-deletion game because $h \leq t$.

- Base case: If h = 1, then every component of G will have a single vertex, so it's clear that Bob will win the 1-step selection-deletion game.
- Induction: Let $G_i \subseteq G$ be the component Alice chooses, then Y_i exists such that Y_i is an elimination forest belonging to Y, $G_i \subseteq clos(Y_i)$ and obviously height $(Y_i) \leq h$. Bob will delete v, the root of Y_i . This will leave us with $G' = G_i v$ as the new graph. If we consider the children of v the new roots in $Y' = Y_i v$, then $G' \subseteq clos(Y')$ because of how the elimination forests are built. As $height(Y') \leq h-1$, we can assume by induction that Bob has a winning strategy in v in v

3.3 Alice's winning strategy

Definition 3.2. A shelter S in a graph G is a set of graphs with the next properties:

- $\forall H \in S, H \subseteq G \text{ and } H \text{ is connected.}$
- H is said to be minimal if no H' exists in S such that $H' \subset H$.
- H is said to be maximal if no H' exists in S such that $H \subset H'$.
- If $H \in S$ and H is not minimal, then $\forall v \in V(H)$, there exists $H' \subseteq H v$ such that H covers H'. We will say that $a \in S$ covers $b \in S$ if and only if $b \subset a$, and no $c \in S$ exists such that $b \subset c \subset a$.

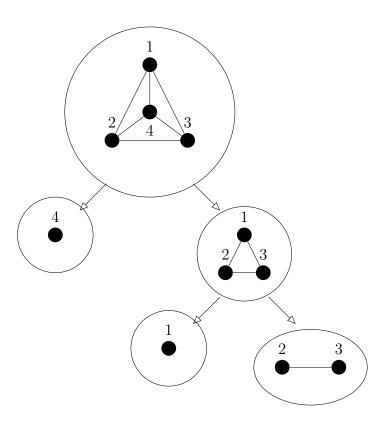


Figure 4: An example of a shelter. The arrows represent the covering relation.

The thickness of a shelter S is the shortest sequence of elements in S of the form a_1, \ldots, a_n such that a_1 is maximal and a_n is minimal and if $2 \le i \le n$, then a_{i-1} covers a_i . The length of a chain is defined as the number of elements

in it. The thickness of the shelter in figure 4 is 2, because of the sequence $\{1, 2, 3, 4\}, \{4\}$.

Lemma 3.3. Let G be a graph, S a shelter in G, and t the thickness of S. Then, there exists a winning strategy for Alice in the (t-1)-step selection-deletion game.

Proof. We will proof this by induction over t.

- Base case: If t = 1, then clearly Alice wins the 0-step selection-deletion game.
- Induction: Let H be a maximal element in S. Then, Alice picks the connected component G_i of G, such that $H \subseteq G_i$. Because t > 0, H is not minimal, so for any vertex v that Bob removes, if $v \in H$ there exists $H' \in S$ that is covered by H and $v \notin H'$. Otherwise, H is still a subgraph of $G_i v$. Let $S' = \{X \mid X \in S \land X \subseteq G_i v\}$. It is clear that S' is a shelter for $G_i v$ and that the thickness of S' is greater than or equal to t-1. By induction we can assume Alice has a winning strategy in t-2 steps in $G_i v$, which together with the strategy for the first round we have just defined is a winning strategy for the (t-1)-step selection-deletion game.

3.4 Relation to Tree-Depth

It is clear that if Alice has a winning strategy in the t-step selection deletion game, Bob can't have a winning strategy in that same game. Because of this and lemmas 3.1 and 3.3 we can state the following:

Theorem 3.4. Let G be a graph, S a shelter in G of thickness x and F a rooted forest of height y such that $G \subseteq clos(F)$. Then the following is true.

- 1. Alice has a winning strategy in the (t-1)-step selection-deletion game, for any t smaller than or equal to x.
- 2. Bob has a winning strategy in the t-step selection-deletion game, for any t greater than or equal to y.
- 3. Every rooted forest who's closure contains G has an height higher than or equal to x. Otherwise, Bob would have a winning strategy in the (x-1)-step selection-deletion game, which contradicts statement 1.

- 4. Every shelter in G has a thickness smaller than or equal to y. Otherwise, Alice would have a winning strategy in the y-step selection-deletion game, which contradicts statement 2.
- 5. Because we have F, $td(G) \leq y$. Also, from statement 3 it is clear that $x \leq td(G)$. So we can say that $x \leq td(G) \leq y$.

With this theorem we can now give an upper-bound and a lower-bound to a graphs tree depth.

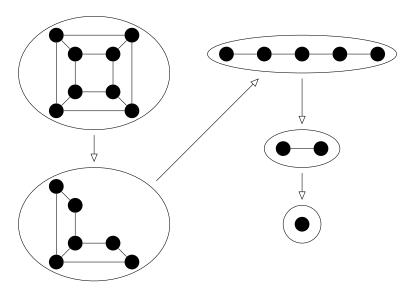


Figure 5: This is a shelter of thickness 5 for the graph in Figure 3. Beware that not all graphs in the shelter are drawn, but every graph in the shelter is isomorphic to these. With this and the rooted forest from Figure 3 we can say that td(G) = 5.

4 Cycle rank

4.1 Defining cycle rank

Cycle rank is a numerical invariant in a directed graph which is closely related to the tree depth of an undirected graph.

Definition 4.1. The cycle rank of a digraph G = (V, E), denoted by r(G) is defined as follows:

- If |V| = 1, then r(G) = 0.
- If G is strongly connected and |V| > 1, then $r(G) = 1 + \min_{v \in V} \{r(G v)\}.$
- If G is not strongly connected, then r(G) is the maximum cycle rank among all strongly connected components of G.

4.2 Directed elimination forest

Similar to the notion of elimination forests in undirected graphs, we have directed elimination forests on digraphs.

Definition 4.2. A directed elimination forest for a digraph G is a rooted forest F. F can be defined recursively as follows:

- For the $k \geq 0$ strongly connected components of G with size strictly greater than $1, Y_1, \ldots, Y_k$, (v_i, Y_i) are the roots in F, where $v_i \in Y_i$ and $1 \leq i \leq k$.
- For each (v_i, Y_i) , a directed elimination forest is created for $G[Y_i]$ v_i and the roots of that forest are the children of (v_i, Y_i) in F.

Lemma 4.3. Let F be directed elimination forest of minimum height for a digraph G = (V, E). Then, r(G) = height(F).

Proof. We will proof this by induction on the number of vertices of G.

- Base case: If |V| = 1, then r(G) = 0, height(F) is 0 because we assume that the height of the empty tree is 0.
- Induction: If G is strongly connected and |V| > 1, then $v \in V$ exists, such that r(G) = 1 + r(G v). Let (v, V) be the root of F, then height(F) = 1 + height(F') where F' is any directed elimination forest of G v because of definition 4.2. If we consider F' to be the directed elimination forest of G v of minimum height, by induction we can assume that r(G v) = 1 + height(F'). So, r(G) = 1 + r(G v) = 1 + height(F') = height(F).

If G is not strongly connected but it has at least a cycle, then, for every X that is a strongly connected component of G by induction we can

assume that $r(G[X]) = height(F_X)$ where F_X is the directed elimination tree of minimum height for G[X]. Because r(G) is the maximum among all r(G[X]) and the height(F) is the maximum among all height(F_X), r(G) = height(F).