

Unification

Concepts of Programming Languages

Outline

- » Finish up our discussion of **Hindley–Milner Light** (HM^-)
- » Describe the **unification** algorithm used to determine the "actual" type of our expression, given a collection of constraints

Recap

Recall: Parametric Polymorphism

```
let rec rev = function
| [] -> []
| x :: xs -> rev xs @ [x]
```

Parametric polymorphism allows for functions which are agnostic to the types of its inputs

For example, we can write a single reverse function and use it in multiple contexts

Recall: Quantification

```
let id : 'a . 'a -> 'a = fun x -> x
```

In reality, types variables in OCaml are **quantified**

We read this "**id** has type **t -> t** for any type **t**"

Recall: Hindley-Milner Light

$e ::= \lambda x. e \mid ee$

$\mid \text{let } x = e \text{ in } e$

$\mid \text{if } e \text{ then } e \text{ else } e$

$\mid e + e \mid e = e$

$\mid n \mid x$ type variable

$\sigma ::= \text{int} \mid \text{bool} \mid \alpha \mid \sigma \rightarrow \sigma$

$\tau ::= \sigma \mid \forall \alpha. \tau$

\mathcal{P}

type quant.

Recall: Type Schemes

$$\sigma ::= \text{int} \mid \text{bool} \mid \alpha \mid \sigma \rightarrow \sigma$$
$$\tau ::= \sigma \mid \forall \alpha . \tau$$

monotype (σ): type with no quantification

 $\alpha \rightarrow \beta$

monomorphic type: monotype with no type variables

 $\text{int} \rightarrow \text{bool}$

type scheme (τ): type with zero or more quantified type variables

 $\forall \beta . \alpha \rightarrow \beta$

polymorphic type: *closed* type scheme $\forall \alpha \forall \beta . \alpha \rightarrow \beta$

Recall: Constraint-Based Inference

$$\Gamma \vdash e : \tau \dashv \mathcal{C}$$

Our typing rules well need to keep track of a set of **constraints**, which tell use what must hold for e to be well-typed

The idea: We're formalizing the idea of "collecting together" our constraints, as in our intuitive example

Recall: Constraints

$$\tau_1 \doteq \tau_2$$

" τ_1 should be the same as τ_2 "

Enforcing this constraint means **unifying** τ_1 and τ_2

Recall II: HM⁻ (Typing)

$$\frac{n \text{ is an integer}}{\Gamma \vdash n : \text{int} \dashv \emptyset} \text{ (int)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2 \quad \Gamma \vdash e_3 : \tau_3 \dashv \mathcal{C}_3}{\Gamma \vdash \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : \tau_3 \dashv \tau_1 \doteq \text{bool}, \tau_2 \doteq \tau_3, \mathcal{C}_1, \mathcal{C}_2, \mathcal{C}_3} \text{ (if)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2}{\Gamma \vdash e_1 = e_2 : \text{bool} \dashv \tau_1 \doteq \tau_2, \mathcal{C}_1, \mathcal{C}_2} \text{ (eq)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2}{\Gamma \vdash e_1 + e_2 : \text{int} \dashv \tau_1 \doteq \text{int}, \tau_2 \doteq \text{int}, \mathcal{C}_1, \mathcal{C}_2} \text{ (add)}$$

$$\frac{\alpha \text{ is fresh} \quad \Gamma, x : \alpha \vdash e : \tau \dashv \mathcal{C}}{\Gamma \vdash \lambda x. e : \alpha \rightarrow \tau \dashv \mathcal{C}} \text{ (fun)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2 \quad \alpha \text{ is fresh}}{\Gamma \vdash e_1 e_2 : \alpha \dashv \tau_1 \doteq \tau_2 \rightarrow \alpha, \mathcal{C}_1, \mathcal{C}_2} \text{ (app)}$$

Practice Problem

$$\{f : \alpha \rightarrow \alpha\} \vdash f(f\ 2 = 2) : \tau \dashv \mathcal{C}$$

Determine the type τ and constraints \mathcal{C} such that the above judgment is derivable

$$\frac{n \text{ is an integer}}{\Gamma \vdash n : \text{int} \dashv \emptyset} \text{ (int)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2}{\Gamma \vdash e_1 = e_2 : \text{bool} \dashv \tau_1 \doteq \tau_2, \mathcal{C}_1, \mathcal{C}_2} \text{ (eq)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2 \quad \alpha \text{ is fresh}}{\Gamma \vdash e_1 e_2 : \alpha \dashv \tau_1 \doteq \tau_2 \rightarrow \alpha, \mathcal{C}_1, \mathcal{C}_2} \text{ (app)}$$

Answer

not polymorphic

$$\{f: \alpha \rightarrow \alpha\} \vdash f(f 2) = 2 : \alpha$$

$$\vdash \{f: \alpha \rightarrow \alpha\} \vdash f : \alpha \rightarrow \alpha \dashv \emptyset$$

$$\vdash \{f: \alpha \rightarrow \alpha\} \vdash (f 2) = 2 : \text{bool} \dashv \alpha \rightarrow \alpha \doteq \text{int} \rightarrow \beta, \beta \doteq \text{int}$$

$$\vdash \{f: \alpha \rightarrow \alpha\} \vdash f 2 : \beta \dashv \alpha \rightarrow \alpha \doteq \text{int} \rightarrow \beta$$

$$\vdash \{f: \alpha \rightarrow \alpha\} \vdash f : \alpha \rightarrow \alpha \dashv \emptyset$$

$$\vdash \{f: \alpha \rightarrow \alpha\} \vdash 2 : \text{int} \dashv \emptyset$$

$$\vdash \{f: \alpha \rightarrow \alpha\} \vdash z : \text{int} \dashv \emptyset$$

C

$$\alpha \rightarrow \alpha \doteq \text{bool} \rightarrow \alpha$$
$$\alpha \rightarrow \alpha \doteq \text{int} \rightarrow \beta, \beta \doteq \text{int}$$

HM⁻ (Typing Variables)

$$\frac{(x : \forall \alpha_1 . \forall \alpha_2 \dots \forall \alpha_k . \tau) \in \Gamma \quad \beta_1, \dots, \beta_k \text{ are fresh}}{\Gamma \vdash x : [\beta_1/\alpha_1] \dots [\beta_k/\alpha_k] \tau \dashv \emptyset} \text{ (var)}$$

HM⁻ (Typing Variables)

$$\frac{(x : \forall \alpha_1. \forall \alpha_2 \dots \forall \alpha_k. \tau) \in \Gamma \quad \beta_1, \dots, \beta_k \text{ are fresh}}{\Gamma \vdash x : [\beta_1/\alpha_1] \dots [\beta_k/\alpha_k] \tau \dashv \emptyset} \text{ (var)}$$

If x is declared in Γ , then x can be given the type τ with *all free variables replaced by **fresh variables***

HM⁻ (Typing Variables)

$$\frac{(x : \forall \alpha_1. \forall \alpha_2 \dots \forall \alpha_k. \tau) \in \Gamma \quad \beta_1, \dots, \beta_k \text{ are fresh}}{\Gamma \vdash x : [\beta_1/\alpha_1] \dots [\beta_k/\alpha_k] \tau \dashv \emptyset} \text{ (var)}$$

If x is declared in Γ , then x can be given the type τ with *all free variables replaced by **fresh variables***

This is where the polymorphism magic happens

HM⁻ (Typing Variables)

$$\frac{(x : \forall \alpha_1. \forall \alpha_2 \dots \forall \alpha_k. \tau) \in \Gamma \quad \beta_1, \dots, \beta_k \text{ are fresh}}{\Gamma \vdash x : [\beta_1/\alpha_1] \dots [\beta_k/\alpha_k] \tau \dashv \emptyset} \text{ (var)}$$

If x is declared in Γ , then x can be given the type τ with *all free variables replaced by **fresh variables***

This is where the polymorphism magic happens

fresh variables can be unified with anything

Example

$\{f: \forall \alpha. \alpha \rightarrow \alpha\} \vdash f(f\ 2 = 2) : \mathcal{E} + \mathcal{B} \rightarrow \mathcal{F} \doteq \text{bool} \rightarrow \mathcal{E}, \dots$

$\vdash \{f: \forall \alpha. \alpha \rightarrow \alpha\} \vdash f : \mathcal{B} \rightarrow \mathcal{B} + \emptyset$

$\{ \dots \} \vdash f\ 2 = 2 : \text{bool} + \mathcal{X} \rightarrow \mathcal{X} \doteq \text{int} \rightarrow \mathcal{S}, \mathcal{S} \doteq \text{int}$

$\vdash \{ \dots \} \vdash f\ 2 : \mathcal{S} + \mathcal{X} \rightarrow \mathcal{X} \doteq \text{int} \rightarrow \mathcal{S}$

$\vdash \{f: \forall \alpha. \alpha \rightarrow \alpha\} \vdash f : \mathcal{X} \rightarrow \mathcal{X} + \emptyset$

$\{ \dots \} \vdash 2 : \text{int}$

$\{ \dots \} \vdash 2 : \text{int}$

$\mathcal{B} \rightarrow \mathcal{B} \doteq \text{bool} \rightarrow \mathcal{E}$
 $\mathcal{X} \rightarrow \mathcal{X} \doteq \text{int} \rightarrow \mathcal{S}$
 $\mathcal{S} \doteq \text{int}$

HM⁻ (Typing Let-Expressions)

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma, x : \tau_1 \vdash e_2 : \tau_2 \dashv \mathcal{C}_2}{\Gamma \vdash \text{let } x = e_1 \text{ in } e_2 : \tau_2 \dashv \mathcal{C}_1, \mathcal{C}_2} \text{ (let)}$$

The type of a let-expression is the same as the type of its body, relative to the constraints of typing the let-binding and the body (wordy...)

Aside: Let-Polymorphism

```
let f = fun x -> x in
let y = f 2 in
f true
```

Aside: Let-Polymorphism

```
let f = fun x -> x in
let y = f 2 in
f true
```

The "Problem": This rule does not allow let-defined functions to be polymorphic!

Aside: Let-Polymorphism

```
let f = fun x -> x in
let y = f 2 in
f true
```

The "Problem": This rule does not allow let-defined functions to be polymorphic!
(This is why we call our system Hindley–Milner *Light*)

Aside: Let-Polymorphism

```
let f = fun x -> x in
let y = f 2 in
f true
```

The "Problem": This rule does not allow let-defined functions to be polymorphic!
(This is why we call our system Hindley–Milner *Light*)

There are some interesting debates in the world of PL with regards to let-polymorphism...

Aside: Let-Polymorphism

```
let f = fun x -> x in
let y = f 2 in
f true
```

The "Problem": This rule does not allow let-defined functions to be polymorphic!
(This is why we call our system Hindley–Milner *Light*)

There are some interesting debates in the world of PL with regards to let-polymorphism...

The Takeaway: We will have to treat typing of top-level let-expressions as *different* from local let-expressions

Unification

High Level

$$a \doteq d \rightarrow e$$
$$c \doteq \text{int} \rightarrow d$$
$$\text{int} \rightarrow \text{int} \rightarrow \text{int} \doteq b \rightarrow c$$

High Level

$$a \doteq d \rightarrow e$$

$$c \doteq \text{int} \rightarrow d$$

$$\text{int} \rightarrow \text{int} \rightarrow \text{int} \doteq b \rightarrow c$$

Unification is the process of solving a system of equations over *symbolic* expressions

High Level

$$a \doteq d \rightarrow e$$

$$c \doteq \text{int} \rightarrow d$$

$$\text{int} \rightarrow \text{int} \rightarrow \text{int} \doteq b \rightarrow c$$

Unification is the process of solving a system of equations over *symbolic* expressions

e.g., we could solve a system of equations over *variables* and *ADT constructors*

ADT Unification Problem

ADT Unification Problem

A **unification problem** is a collection of equations of the form

ADT Unification Problem

A **unification problem** is a collection of equations of the form

$$s_1 \doteq t_1$$

$$s_2 \doteq t_2$$

⋮

$$s_k \doteq t_k$$

ADT Unification Problem

A **unification problem** is a collection of equations of the form

$$s_1 \doteq t_1$$

$$s_2 \doteq t_2$$

⋮

$$s_k \doteq t_k$$

where s_1, \dots, s_k and t_1, \dots, t_k are element of the ADT possibly with variables

Example

$$TVar \alpha \doteq TFun(TInt, TInt)$$

$$TVar \beta \doteq TFun(TBool, TVar \alpha)$$

$$TVar \beta \doteq TFun(TVar \alpha, TInt)$$

$$\alpha \doteq \text{int} \rightarrow \text{int}$$

$$\beta \doteq \text{bool} \rightarrow \alpha$$

$$\beta \doteq \alpha \rightarrow \text{int}$$

```
type ty =
| TInt
| TBool
| TFun of ty * ty
| TVar of string
```

Unifiers (1)

Unifiers (1)

A **solution** or **unifier** is a sequence of substitutions to *some* of the variables appearing in the unification problem \mathcal{U} :

Unifiers (1)

A **solution** or **unifier** is a sequence of substitutions to *some* of the variables appearing in the unification problem \mathcal{U} :

$$\mathcal{S} = \{x_1 \mapsto t_1, x_2 \mapsto t_2, \dots, x_i \mapsto t_i\}$$

Unifiers (1)

A **solution** or **unifier** is a sequence of substitutions to *some* of the variables appearing in the unification problem \mathcal{U} :

$$\mathcal{S} = \{x_1 \mapsto t_1, x_2 \mapsto t_2, \dots, x_i \mapsto t_i\}$$

incr i

We write $\mathcal{S}t$ for $[t_i/x_i] \dots [t_1/x_1]t$

incr i \leftarrow

Unifiers (2)

A solution must have the property that it **satisfies** every equation

$$\mathcal{S}t_1 = \mathcal{S}s_1$$

$$\mathcal{S}s_2 = \mathcal{S}t_2$$

⋮

$$\mathcal{S}s_k = \mathcal{S}t_k$$

Example

$S = \{$

$b \mapsto \text{int},$

$c \mapsto \text{int} \rightarrow \text{int},$

$d \mapsto \text{int}$

$a \mapsto \text{int} \rightarrow e$

$\}$

$a \doteq d \rightarrow e$

$c \doteq \text{int} \rightarrow d$

$\text{int} \rightarrow (\text{int} \rightarrow \text{int}) \doteq b \rightarrow c$

$S_a = \text{int} \rightarrow e$

$S(d \rightarrow e) = \text{int} \rightarrow e$

Exercise: check others

Unification may Fail

$$\begin{aligned} a \doteq b &\rightarrow c \\ b \doteq a &\rightarrow \text{int} \end{aligned}$$

Not all unification problems have solutions...

Cyclic

Most General Unifiers

Most General Unifiers

A **most general unifier** a solution \mathcal{S} such that, for any solution \mathcal{S}' , there is another solution \mathcal{S}'' such that $\mathcal{S}' = \mathcal{S}\mathcal{S}''$

Most General Unifiers

A **most general unifier** a solution \mathcal{S} such that, for any solution \mathcal{S}' , there is another solution \mathcal{S}'' such that $\mathcal{S}' = \mathcal{S}\mathcal{S}''$

In other words, \mathcal{S}' is \mathcal{S} *with more substitutions*

Most General Unifiers

A **most general unifier** a solution \mathcal{S} such that, for any solution \mathcal{S}' , there is another solution \mathcal{S}'' such that $\mathcal{S}' = \mathcal{S}\mathcal{S}''$

In other words, \mathcal{S}' is \mathcal{S} with *more substitutions*

Ex.

$$\begin{aligned} a &\doteq d \rightarrow e \\ c &\doteq \text{int} \rightarrow d \\ \text{int} \rightarrow \text{int} \rightarrow \text{int} &\doteq b \rightarrow c \end{aligned}$$

$$\begin{aligned} \mathcal{S} = \{ & \\ &b \mapsto \text{int} \\ &c \mapsto \text{int} \rightarrow \text{int} \\ &d \mapsto \text{int} \\ &a \mapsto \text{int} \rightarrow e \end{aligned}$$

$$\mathcal{S} \models \{e \mapsto \text{bool}\}$$

$$\begin{aligned} \mathcal{S}' = \{ & \\ &b \mapsto \text{int} \\ &c \mapsto \text{int} \rightarrow \text{int} \\ &d \mapsto \text{int} \\ &a \mapsto \text{int} \rightarrow \text{bool} \\ &e \mapsto \text{bool} \end{aligned}$$

An Algorithm (High Level)

An Algorithm (High Level)

Process each equation, updating *the collection of equations*, **FAIL** if we reach an unsatisfiable equation

An Algorithm (High Level)

Process each equation, updating *the collection of equations*, **FAIL** if we reach an unsatisfiable equation

There are three kinds of *satisfiable* equations:

An Algorithm (High Level)

Process each equation, updating *the collection of equations*, **FAIL** if we reach an unsatisfiable equation

There are three kinds of *satisfiable* equations:

- » syntactical equality (e.g., $\text{int} \doteq \text{int}$)

An Algorithm (High Level)

Process each equation, updating *the collection of equations*, **FAIL** if we reach an unsatisfiable equation

There are three kinds of *satisfiable* equations:

- » syntactical equality (e.g., $\text{int} \doteq \text{int}$)
- » function type equality (e.g., $\alpha \rightarrow \beta \doteq \alpha \rightarrow \gamma$)

An Algorithm (High Level)

Process each equation, updating *the collection of equations*, **FAIL** if we reach an unsatisfiable equation

There are three kinds of *satisfiable* equations:

- » syntactical equality (e.g., $\text{int} \doteq \text{int}$)
- » function type equality (e.g., $\alpha \rightarrow \beta \doteq \alpha \rightarrow \gamma$)
- » assignment (e.g., $\alpha \doteq \text{int} \rightarrow \beta$)

An Algorithm (High Level)

Process each equation, updating *the collection of equations*, **FAIL** if we reach an unsatisfiable equation

There are three kinds of *satisfiable* equations:

- » syntactical equality (e.g., $\text{int} \doteq \text{int}$)
- » function type equality (e.g., $\alpha \rightarrow \beta \doteq \alpha \rightarrow \gamma$)
- » assignment (e.g., $\alpha \doteq \text{int} \rightarrow \beta$)

When we see an assignment, it *becomes part of our solution*

An Algorithm (High Level)

Process each equation, updating *the collection of equations*, **FAIL** if we reach an unsatisfiable equation

There are three kinds of *satisfiable* equations:

- » syntactical equality (e.g., $\text{int} \doteq \text{int}$)
- » function type equality (e.g., $\alpha \rightarrow \beta \doteq \alpha \rightarrow \gamma$)
- » assignment (e.g., $\alpha \doteq \text{int} \rightarrow \beta$)

When we see an assignment, it *becomes part of our solution*

And we're guaranteed to get a most general unifier

An Algorithm (Pseudocode)

An Algorithm (Pseudocode)

input: type unification problem \mathcal{U}

output: most general unifier to \mathcal{U}

An Algorithm (Pseudocode)

input: type unification problem \mathcal{U}

output: most general unifier to \mathcal{U}

$\mathcal{S} \leftarrow$ empty solution

An Algorithm (Pseudocode)

input: type unification problem \mathcal{U}

output: most general unifier to \mathcal{U}

$\mathcal{S} \leftarrow$ empty solution

WHILE $eq \in \mathcal{U}$: // \mathcal{U} is not empty

An Algorithm (Pseudocode)

input: type unification problem \mathcal{U}

output: most general unifier to \mathcal{U}

$\mathcal{S} \leftarrow$ empty solution

WHILE $eq \in \mathcal{U}$: // \mathcal{U} is not empty

MATCH eq :

$$\text{int} \rightarrow \gamma \doteq \text{int} \rightarrow \beta$$

An Algorithm (Pseudocode)

input: type unification problem \mathcal{U}

output: most general unifier to \mathcal{U}

$\mathcal{S} \leftarrow$ empty solution

WHILE $eq \in \mathcal{U}$: // \mathcal{U} is not empty

MATCH eq :

$t_1 \doteq t_2$ when $t_1 = t_2 \Rightarrow \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$ // t_1 and t_2 are *syntactically* equal, remove eq

An Algorithm (Pseudocode)

input: type unification problem \mathcal{U}

output: most general unifier to \mathcal{U}

$\mathcal{S} \leftarrow$ empty solution

WHILE $eq \in \mathcal{U}$: // \mathcal{U} is not empty

MATCH eq :

$t_1 \doteq t_2$ when $t_1 = t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$ // t_1 and t_2 are *syntactically* equal, remove eq

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$ // remove eq and add $s_1 \doteq s_2$ and $t_1 \doteq t_2$

An Algorithm (Pseudocode)

input: type unification problem \mathcal{U}

output: most general unifier to \mathcal{U}

$\mathcal{S} \leftarrow$ empty solution

WHILE $eq \in \mathcal{U}$: // \mathcal{U} is not empty

MATCH eq :

$t_1 \doteq t_2$ when $t_1 = t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$ // t_1 and t_2 are *syntactically* equal, remove eq

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$ // remove eq and add $s_1 \doteq s_2$ and $t_1 \doteq t_2$

$\alpha \doteq t$ or $t \doteq \alpha$ where $\alpha \notin FV(t) \implies$ // type variable α does not appear free in t

An Algorithm (Pseudocode)

input: type unification problem \mathcal{U}

output: most general unifier to \mathcal{U}

$\mathcal{S} \leftarrow$ empty solution

WHILE $eq \in \mathcal{U}$: // \mathcal{U} is not empty

MATCH eq :

$t_1 \doteq t_2$ when $t_1 = t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$ // t_1 and t_2 are *syntactically* equal, remove eq

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$ // remove eq and add $s_1 \doteq s_2$ and $t_1 \doteq t_2$

$\alpha \doteq t$ or $t \doteq \alpha$ where $\alpha \notin FV(t) \implies$ // type variable α does not appear free in t

$\mathcal{S} \leftarrow \mathcal{S} \cup \{\alpha \mapsto t\}$ // add $\alpha \mapsto t$ to \mathcal{S}

An Algorithm (Pseudocode)

input: type unification problem \mathcal{U}

output: most general unifier to \mathcal{U}

$\mathcal{S} \leftarrow$ empty solution

WHILE $eq \in \mathcal{U}$: // \mathcal{U} is not empty

MATCH eq :

$t_1 \doteq t_2$ when $t_1 = t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$ // t_1 and t_2 are *syntactically* equal, remove eq

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$ // remove eq and add $s_1 \doteq s_2$ and $t_1 \doteq t_2$

$\alpha \doteq t$ or $t \doteq \alpha$ where $\alpha \notin FV(t) \implies$ // type variable α does not appear free in t

$\mathcal{S} \leftarrow \mathcal{S} \cup \{\alpha \mapsto t\}$ // add $\alpha \mapsto t$ to \mathcal{S}

$\mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$

An Algorithm (Pseudocode)

input: type unification problem \mathcal{U}

output: most general unifier to \mathcal{U}

$\mathcal{S} \leftarrow$ empty solution

WHILE $eq \in \mathcal{U}$: // \mathcal{U} is not empty

MATCH eq :

$t_1 \doteq t_2$ when $t_1 = t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$ // t_1 and t_2 are *syntactically* equal, remove eq

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$ // remove eq and add $s_1 \doteq s_2$ and $t_1 \doteq t_2$

$\alpha \doteq t$ or $t \doteq \alpha$ where $\alpha \notin FV(t) \implies$ // type variable α does not appear free in t

$\mathcal{S} \leftarrow \mathcal{S} \cup \{\alpha \mapsto t\}$ // add $\alpha \mapsto t$ to \mathcal{S}

$\mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$

perform the substitution $\alpha \mapsto t$ to every equation in \mathcal{U}

An Algorithm (Pseudocode)

input: type unification problem \mathcal{U}

output: most general unifier to \mathcal{U}

$\mathcal{S} \leftarrow$ empty solution

WHILE $eq \in \mathcal{U}$: // \mathcal{U} is not empty

MATCH eq :

$t_1 \doteq t_2$ when $t_1 = t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$ // t_1 and t_2 are *syntactically* equal, remove eq

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$ // remove eq and add $s_1 \doteq s_2$ and $t_1 \doteq t_2$

$\alpha \doteq t$ or $t \doteq \alpha$ where $\alpha \notin FV(t) \implies$ // type variable α does not appear free in t

$\mathcal{S} \leftarrow \mathcal{S} \cup \{\alpha \mapsto t\}$ // add $\alpha \mapsto t$ to \mathcal{S}

$\mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$

perform the substitution $\alpha \mapsto t$ to every equation in \mathcal{U}

OTHERWISE \implies **FAIL**

An Algorithm (Pseudocode)

input: type unification problem \mathcal{U}

output: most general unifier to \mathcal{U}

$\mathcal{S} \leftarrow$ empty solution

WHILE $eq \in \mathcal{U}$: // \mathcal{U} is not empty

MATCH eq :

$t_1 \doteq t_2$ when $t_1 = t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$ // t_1 and t_2 are *syntactically* equal, remove eq

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$ // remove eq and add $s_1 \doteq s_2$ and $t_1 \doteq t_2$

$\alpha \doteq t$ or $t \doteq \alpha$ where $\alpha \notin FV(t) \implies$ // type variable α does not appear free in t

$\mathcal{S} \leftarrow \mathcal{S} \cup \{\alpha \mapsto t\}$ // add $\alpha \mapsto t$ to \mathcal{S}

$\mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$

perform the substitution $\alpha \mapsto t$ to every equation in \mathcal{U}

OTHERWISE \implies **FAIL**

RETURN \mathcal{S}

Example

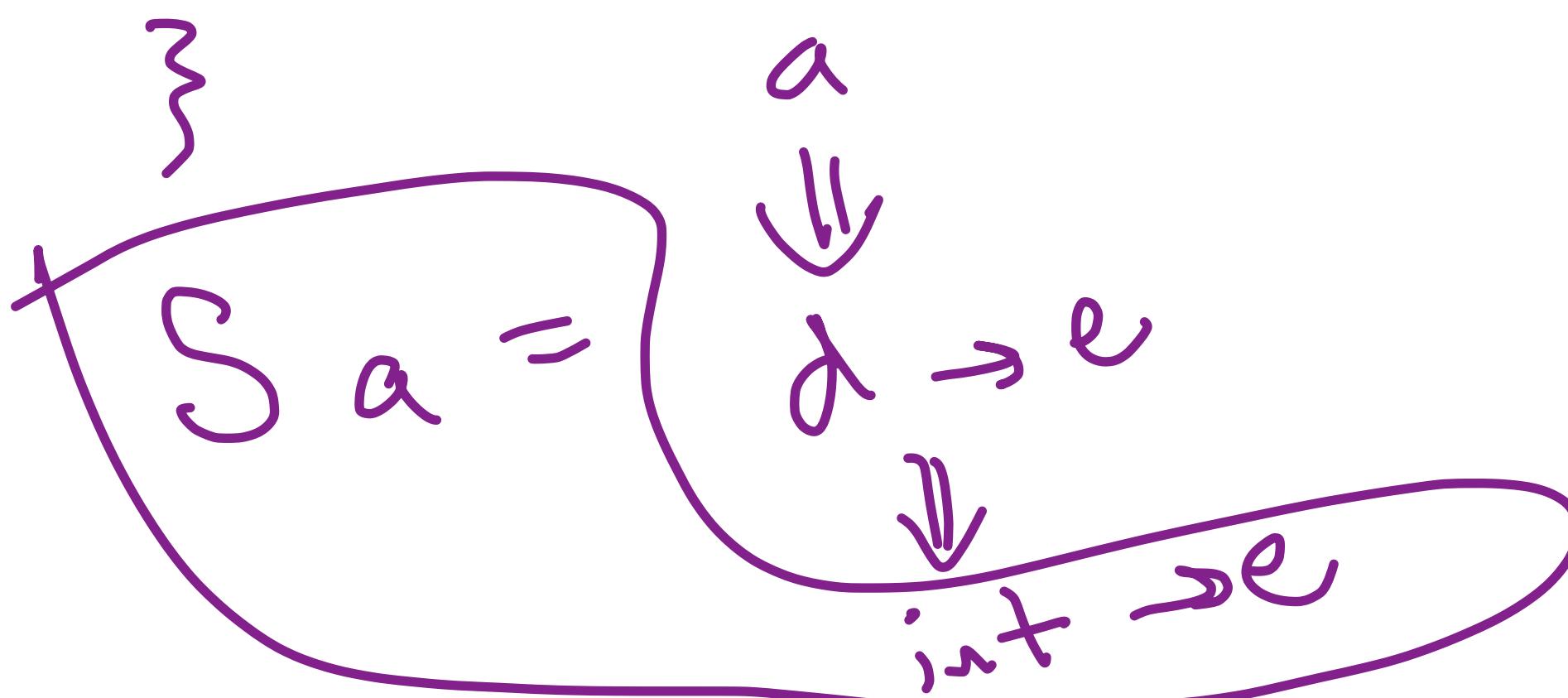
$S = \{$

$a \mapsto d \rightarrow e$

$c \mapsto \text{int} \rightarrow d$

$b \mapsto \text{int}$

$d \mapsto \text{int}$



~~$a \doteq d \rightarrow e$~~ (asgn)

~~$c \doteq \text{int} \rightarrow d$~~ (asgn)

~~$\text{int} \rightarrow (\text{int} \rightarrow \text{int}) \doteq b \rightarrow \text{X}$~~ (fun)

~~$(\text{int} \rightarrow d)$~~

~~$\text{int} \doteq b$~~ (asgn)

~~$\text{int} \rightarrow \text{int} \doteq \text{int} \rightarrow d$~~ (fun)

~~$\text{int} \doteq \text{int}$~~ (eq)

~~$\text{int} \doteq d$~~ (asgn)

Example

$S = \{$

$a \mapsto b \rightarrow c$

(asg)
(asg)

$b \in \text{FV}((b \rightarrow c) \rightarrow \text{int})$



FAIL

~~$a \doteq b \rightarrow c$~~
 ~~$b \doteq \alpha \rightarrow \text{int}$~~

Summary

Unification is used to solve a collection of constraints generated by constraint-based inference

Not all unification problems have solutions. In the type unification problem, this indicates a type error