

# **The Substitution Model**

## **Concepts of Programming Languages**

# Outline

- » Discuss **substitution** and the pitfalls to avoid
- » Demo an **implementation** of the lambda calculus
- » *If we have time:* Discuss the difference between **lexical** and **dynamic** scoping

# **Recap**

# Recall: Lambda Calculus

(fun  $x \rightarrow e$ )

```
<expr> ::=  $\lambda <\text{var}>. <\text{expr}>$ 
          | <var>
          | <expr><expr>
```

syntax

f (fun  $x \rightarrow x$ )

# Recall: Lambda Calculus

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          | <var>
          | <expr><expr>
          |
          syntax
```

$$\frac{e_1 \longrightarrow e'_1}{e_1 e_2 \longrightarrow e'_1 e_2} \quad \frac{e_2 \longrightarrow e'_2}{(\lambda x . e_1) e_2 \longrightarrow (\lambda x . e_1) e'_2}$$
$$\frac{}{(\lambda x . e)(\lambda y . e') \longrightarrow [(\lambda y . e')/x]e}$$

small-step call-by-value

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```

syntax

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small-step call-by-value

$$\frac{e_1 \longrightarrow e'_1}{e_1 e_2 \longrightarrow e'_1 e_2} \quad \frac{}{(\lambda x . e)e' \longrightarrow [e'/x]e}$$

small-step call-by-name

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$$\frac{\overline{\lambda x . e \Downarrow \lambda x . e} \quad \overline{e_1 \Downarrow \lambda x . e} \quad \overline{e_2 \Downarrow v_2} \quad \overline{[v_2/x]e \Downarrow v}}{e_1 e_2 \Downarrow v}$$

big-step call-by-value

# Recall: Lambda Calculus

**syntax**  
 $\langle \text{expr} \rangle ::= \lambda \langle \text{var} \rangle . \langle \text{expr} \rangle$   
 |  
 $\langle \text{var} \rangle$   
 |  
 $\langle \text{expr} \rangle \langle \text{expr} \rangle$

$$\frac{\begin{array}{c} e_1 \longrightarrow e'_1 \\ \hline e_1 e_2 \longrightarrow e'_1 e_2 \end{array}}{\hline (\lambda x . e)(\lambda y . e') \longrightarrow [(\lambda y . e')/x]e}$$

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**small-step call-by-name**

$$\frac{\begin{array}{c} \hline \lambda x . e \Downarrow \lambda x . e \\ \hline e_1 \Downarrow \lambda x . e \quad e_2 \Downarrow v_2 \quad [v_2/x]e \Downarrow v \end{array}}{\hline e_1 e_2 \Downarrow v}$$

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$$(\lambda x. x + x + x + x)e$$

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This is good if the variable appears several times in the body of our function

This is also called **eager**, or **applicative**, or **strict** evaluation  
(and is what OCaml does)

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$$(\lambda x . \lambda y . x) e_1 e_2$$

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If a variables doesn't appear in our function, then the argument is *not evaluated at all*

Or if an **argument is only seldomly used**, it will only be computed when it is used (e.g, if its computed in a branch of an if-expression that is almost never reached)

# Practice Problem

$$(\lambda x. \lambda y. y)((\lambda z. z)(\lambda q. q)) \Downarrow \lambda y. y$$

Give a derivation of the above judgment in both versions of the big-step semantics

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$$\frac{\dfrac{}{\lambda x. e \Downarrow \lambda x. e} \quad \dfrac{e_1 \Downarrow \lambda x. e \quad e_2 \Downarrow v_2 \quad [v_2/x]e \Downarrow v}{[v_2/x]e \Downarrow v}}{e_1 e_2 \Downarrow v}$$

big-step call-by-value

# Practice Problem

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Give a derivation of the above judgment in both versions of the big-step semantics

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big-step call-by-value

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big-step call-by-name

# Answer

$$\frac{}{\lambda x. e \Downarrow \lambda x. e} (1)$$

$$\frac{e_1 \Downarrow \lambda x. e \quad e_2 \Downarrow v_2 \quad [v_2/x]e \Downarrow v}{e_1 e_2 \Downarrow v} (2)$$

$$\frac{e_1 \Downarrow \lambda x. e \quad [e_2/x]e \Downarrow v}{e_1 e_2 \Downarrow v}$$

$$(\lambda x. \lambda y. y)((\lambda z. z)(\lambda q. q)) \Downarrow \lambda y. y \quad [\lambda q. q / z] z = \lambda q. q$$

$$[\lambda q. q / x](\lambda y. y) = \lambda y. y$$

Handwritten derivation:

$$\begin{array}{c}
 \lambda y. y \Downarrow \lambda y. y \quad (1) \\
 \hline
 \lambda x. (\lambda y. y) \Downarrow \lambda x. [\lambda y. y / x] \quad (1) \\
 \hline
 \lambda x. (\lambda z. z)(\lambda q. q) \Downarrow \lambda x. [\lambda z. z / z][\lambda q. q / q] \quad (1) \\
 \hline
 \lambda x. \lambda y. y \Downarrow \lambda y. y \quad (2)
 \end{array}$$

Annotations:

- $\lambda y. y \Downarrow \lambda y. y$  (1)
- $\lambda x. (\lambda y. y) \Downarrow \lambda x. [\lambda y. y / x]$  (1)
- $\lambda x. (\lambda z. z)(\lambda q. q) \Downarrow \lambda x. [\lambda z. z / z][\lambda q. q / q]$  (1)
- $\lambda x. \lambda y. y \Downarrow \lambda y. y$  (2)
- $\lambda q. q \Downarrow \lambda q. q$  (1)
- $\lambda q. q \Downarrow \lambda q. q$  (2)
- $\lambda z. z \Downarrow \lambda z. z$  (1)
- $\lambda z. z \Downarrow \lambda z. z$  (2)
- $\lambda y. y$  (1)
- $\lambda y. y$  (2)

# Answer

$$(\lambda x. \lambda y. y)((\lambda z. z)(\lambda q. q)) \Downarrow \lambda y. y$$

Ex. CBN dir.

$$\overline{\lambda x. e \Downarrow \lambda x. e}$$

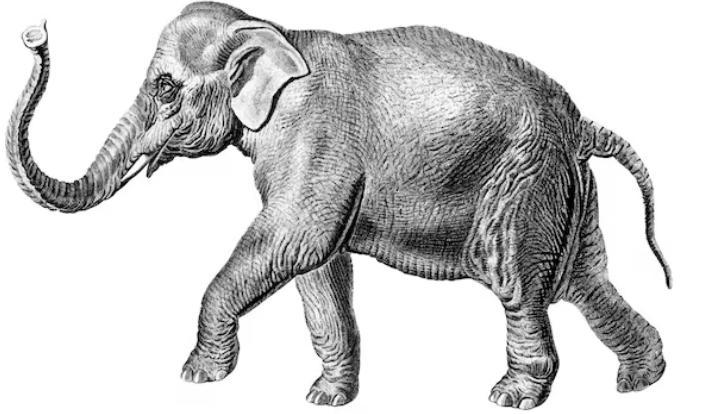
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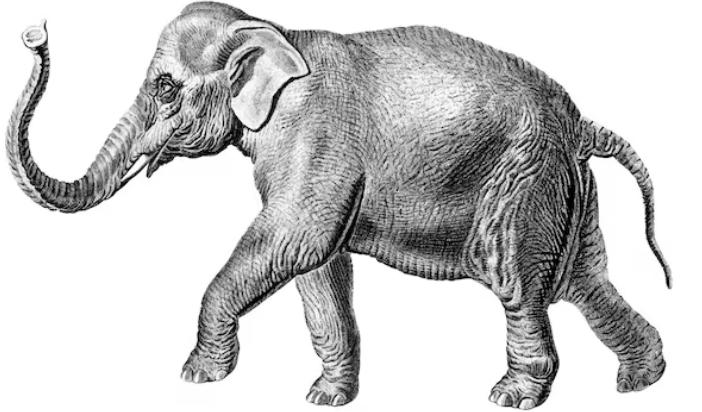
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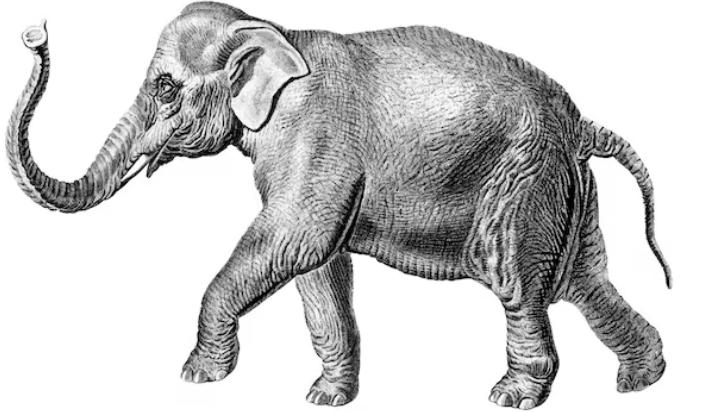
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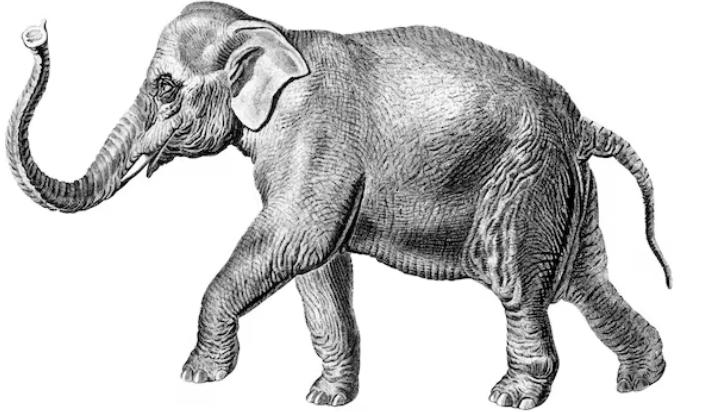


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We've been able to get by on our intuitions for a while, but our intuitions won't help us *implement* substitution (which is *difficult*)

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We've been able to get by on our intuitions for a while, but our intuitions won't help us *implement* substitution (which is *difficult*)

*We need to understand why...*

# Recall: Notation

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# Recall: Notation

$$[y/x](\lambda \cancel{x} . y)$$

We write  $[v/x]e$  to mean  $e$  with  $v$  substituted in for  $x$

**Informally.** Replace every instance of  $x$  with  $v$

Already things start to break down with this informal definition, e.g., consider the above substitution...

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*is not equivalent to*

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**The Key Point:** A function does not depend on our choice of variable names

# $\alpha$ -Equivalence

```
let x = 2 in x + 1
```

 $\equiv_{\alpha}$ 

```
let z = 2 in z + 1
```

OCaml

$$\lambda x. \lambda y. x \equiv_{\alpha} \lambda v. \lambda w. v$$

$\lambda$ -calculus

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let x = 2 in x + 1  
      ≈= $\alpha$       ↓  
let z = 2 in z + 1
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OCaml

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$\lambda$ -calculus

The **principle of name irrelevance** says that any two programs that are the same up to "renaming of variables" should behave exactly the same way (they are  $\alpha$ -equivalent)

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**Substitution should preserve this**

# Preserving $\alpha$ -equivalent

$$[y/x](\lambda x . y) =_{\alpha} [y/x](\lambda z . y)$$

$$\lambda y . y \neq_{\alpha} \lambda z . y$$

What does it mean to *preserve  $\alpha$ -equivalence*?

**The idea:** If two expressions are  $\alpha$ -equivalent, then they should *remain*  $\alpha$ -equivalent after any substitution

# Definition (First Attempt)

$$[v/y]x = \begin{cases} v & x = y \\ x & \text{else} \end{cases} \quad (1)$$

$$[v/y](\lambda x . e) = \lambda x . [v/y]e \quad (2)$$

$$[v/y](e_1 e_2) = ([v/y]e_1)([v/y]e_2) \quad (3)$$

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1. Replace every  $y$  with  $v$ , leave other variables
  2. Replace  $y$  with  $v$  in the body of a function
  3. Replace  $y$  with  $v$  in both subexpressions of an application
- (This is an example of an *inductive definition*)

$$[v/y]x = \begin{cases} v & x = y \\ x & \text{else} \end{cases}$$

# Example

$$[\lambda z. z / y](\lambda x. y(xy))$$

$$\cancel{[y/\lambda z. z]}(\lambda x. y(xy))$$

$$\lambda x. [\lambda z. z / y] y(xy) =$$

$$\lambda x. (\lambda z. z / y) \cancel{y} (\lambda z. z / y)(xy) =$$

$$\lambda x. (\lambda z. z)(x(\lambda z. z))$$

$$[v/y](\lambda x. e) = \lambda x. [v/y]e$$

$$[v/y](e_1 e_2) = ([v/y]e_1)([v/y]e_2)$$

$$[v/y]x = \begin{cases} v & x = y \\ x & \text{else} \end{cases}$$

# Problem Case I

$$[y/x](\lambda x . x) = \lambda x . y$$

$\parallel_x \quad \cancel{\parallel}_x$

$$[y/x](\lambda z . z) = \lambda z . z$$

We shouldn't be allowed to substitute  $x$  if it's the argument of a function

This may *change the behavior* of a function

$$[v/y](\lambda x . e) = \lambda x . [v/y]e$$

$$[v/y](e_1 e_2) = ([v/y]e_1)([v/y]e_2)$$

# Definition (Second Attempt)

$$[v/y]x = \begin{cases} v & x = y \\ x & \text{else} \end{cases}$$

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We can handle the problem case directly in our definition. *Check the bound variable before we substitute in the body of a function*

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**Is there still a problem?**

$$[v/y]x = \begin{cases} v & x = y \\ x & \text{else} \end{cases}$$

$$\begin{aligned}[v/y](\lambda x . e) &= \begin{cases} \lambda x . e & x = y \\ \lambda x . [v/y]e & \text{else} \end{cases} \\ [v/y](e_1 e_2) &= ([v/y]e_1)([v/y]e_2)\end{aligned}$$

# Problem Case II

$$[y/x](\lambda y . x) = \lambda y . y$$

$\parallel_{\alpha}$        $\times_{\alpha}$

$$[y/x] \lambda z . x = \lambda z . x$$

We're not replacing a bound variable, but we are substituting an expression that has variables which *became* bound

The variable  $y$  is said to be **captured** in this (incorrect) substitution

# Free and Bound Variables

$$FV(x) = \{x\} \quad (1)$$

$$FV(\lambda x . e) = FV(e) \setminus \{x\} \quad (2)$$

$$FV(e_1 e_2) = FV(e_1) \cup FV(e_2) \quad (3)$$

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Definition. A variable  $x$  is **free** in  $e$  if it does not appear **bound** by a  $\lambda$ .  
Formally:

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$$\begin{array}{l} FV(x) = \{x\} \\ FV(\lambda x. e) = FV(e) \setminus \{x\} \\ FV(e_1 e_2) = FV(e_1) \cup FV(e_2) \end{array} \quad \begin{array}{l} \text{set sub.} \\ \downarrow \\ (1) \qquad (2) \qquad (3) \end{array}$$

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3.  $x$  is free in  $e_1 e_2$  if  $x$  is free in  $e_1$  or  $e_2$

$$\begin{aligned} FV(\lambda x. y x) &= \\ FV(y x) \setminus \{x\} &= \\ (FV(y) \cup FV(x)) \setminus \{x\} &= \\ (\{y\} \cup \{x\}) \setminus \{x\} &= \\ \{y\} &= \{y\} \end{aligned}$$

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Definition. A variable  $x$  is **free** in  $e$  if  $x \in FV(e)$  as above

# Definition (Third Attempt)

$$[v/y]x = \begin{cases} v & x = y \\ x & \text{else} \end{cases}$$

rename bound variable

$$[v/y](\lambda x. e) = \begin{cases} \lambda x. e & x = y \\ \lambda z. [v/y][z/x]e & x \in FV(v) \\ \lambda x. [v/y]e & \text{else} \end{cases}$$

$x = y$   
 $x \in FV(v)$

$$[v/y](e_1 e_2) = ([v/y]e_1)([v/y]e_2)$$

Since we're interested in  $\alpha$ -equivalence, we can first replace the bound variable and substitute it in the body of the function. This is called  $\alpha$ -renaming

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$$[v/y](e_1 e_2) = ([v/y]e_1)([v/y]e_2)$$

Since we're interested in  $\alpha$ -equivalence, we can first *replace* the bound variable and *substitute* it in the body of the function. This is called  $\alpha$ -renaming

**Is there still a problem?**

# Problem Case III

$$\begin{aligned}FV(x) &= \{x\} \\FV(\lambda x . e) &= FV(e) \setminus \{x\} \\FV(e_1 e_2) &= FV(e_1) \cup FV(e_2)\end{aligned}$$

$$\begin{aligned}[v/y]x &= \begin{cases} v & x = y \\ x & \text{else} \end{cases} \\[v/y](\lambda x . e) &= \begin{cases} \lambda x . e & x = y \\ \lambda z . [w/z][z/x]e & x \in FV(v) \\ \lambda x . [v/y]e & \text{else} \end{cases} \\[v/y](e_1 e_2) &= ([v/y]e_1)([v/y]e_2)\end{aligned}$$

$$[x/y](\lambda x . xyz) = \lambda z . z x z$$

*Greedy*

*bound*

This isn't exactly a problem, but we have to be careful about which variable to replace the bound variable  $x$  with

If we choose  $z$ , then we capture a different variable!

# "Correct" Definition

$$[v/y]x = \begin{cases} v & x = y \\ x & \text{else} \end{cases}$$

$$[v/y](\lambda x . e) = \begin{cases} \lambda x . e & x = y \\ \lambda z . [v/y][z/x]e & x \in FV(v), z \text{ is fresh} \\ \lambda x . [v/y]e & \text{else} \end{cases}$$

$$[v/y](e_1 e_2) = ([v/y]e_1)([v/y]e_2)$$

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Finally a definition, that works. Sort of...

The only problem with this definition is that it now poses an *implementation issue*. **How do we come up with  $z$ ?**

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 $\lambda x . y$

closed  
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*Closed terms are well-scoped*

# Our Solution: Well-Scopedness Check

$$[v/y]x = \begin{cases} v & x = y \\ x & \text{else} \end{cases}$$
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$$[v/y](e_1 e_2) = ([v/y]e_1)([v/y]e_2)$$

If we only work with closed (well-scoped) expressions, then we don't need to worry about captured variables. The condition requiring  $\alpha$ -renaming never holds!

(Hint: In mini-project 1, you should check if the expression has a free variable *before* you evaluate it)

demo  
(lambda calculus)

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# **Variable Scoping**

# **Two Major Concerns**

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OCaml variables are:

- » immutable
- » binding defined
- » lexically scoped

# Mutability

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let x = 0
let f () =
  let x = 1 in
  ()
print_int x
```

Immutable (OCaml)

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x = 0
def f():
    global x
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We think of variables as:

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- » (abstract) memory locations when they're mutable

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# Dynamic Scoping

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f() { x=23; g; }
g() { y=$x; }
f
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```

Bash

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**Dynamic scoping** refers to when bindings are determined at runtime based on *computational context*

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**Dynamic scoping** refers to when bindings are determined at runtime based on *computational context*

This is a *temporal view*, i.e., what a computation done beforehand which affected the value of a variable

# Lexical Scoping

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x = 0
def f():
    x = 1
    return x
assert(f() == 1)
assert(x == 0)
```

Python

```
let x = 0
let f () =
    let x = 1 in
    x
let _ = assert (f () = 1)
let _ = assert (x = 0)
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OCaml

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**Lexical (static) scoping** refers to the use of textual delimiters to define the scope of a binding

There are two common ways lexical scope is determined:

- » The binding defines it's own scope ([let-bindings](#))
- » A block defines the scope of a variable ([python functions](#))

# Tradeoffs

```
f() { x=23; g; }
g() { y=$x; }
f
echo $y
```

dynamic

vs.

```
let x = 0
let f () =
    let x = 1 in
    x
let _ = assert (f () = 1)
let _ = assert (x = 0)
```

lexical

Implementing dynamic scoping is way easier... (we'll see this in lab)

But **every modern programming language** implements lexical scoping

# Looking Ahead: Didn't we do this?

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We've already implemented lexical scoping using the substitution model (mini-project 1) *Why do it again?*

**Answer.** The substitution model is inefficient

Each substitution has to "crawl" through the *entire remainder of the program*

# Next Time: The Environment Model

$$\langle \mathcal{E}, e \rangle \Downarrow \nu$$

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And evaluate *relative* to the environment, *lazily*  
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Idea. We keep track of their values in an *environment*

And evaluate *relative* to the environment, *lazily*  
filling in variable values along the way

*The configurations in our semantics will have nonempty state*

# Summary

**Substitution** is a bit tricky to define correctly but any definition must preserve  $\alpha$ -equivalence

The **scoping paradigm** of a PL determines when/where variable bindings are available