

# **The Environment Model**

## **Concepts of Programming Languages**

# Outline

- » Discuss the difference between **dynamic** and lexical scoping
- » Introduce **closures** as a way of implementing lexical scoping in the environment model
- » Give example **derivations** using closures
- » Discuss **recursion** and closures
- » Demo an **implementation** of the lambda calculus<sup>+</sup> let expressions using closures

# **Variable Scoping**

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- » binding defined
- » lexically scoped

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let x = 0
let f () =
  let x = 1 in
  ()
print_int x
```

Immutable (OCaml)

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x = 0
def f():
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    x = 1
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We think of variables as:

- » **names** if they're immutable
- » **(abstract) memory locations** when they're mutable

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- » the scope of a function

# Dynamic Scoping

```
f() { x=23; g; }  
g() { y=$x; }  
f  
echo $y
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Bash

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**Dynamic scoping** refers to when bindings are determined at runtime based on *computational context*

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**Dynamic scoping** refers to when bindings are determined at runtime based on *computational context*

This is a *temporal view*, i.e., what a computation done beforehand which affected the value of a variable

# Lexical Scoping

```
x = 0
def f():
    x = 1
    return x
assert(f() == 1)
assert(x == 0)
```

Python

```
let x = 0
let f () =
    let x = 1 in
    x
let _ = assert (f () = 1)
let _ = assert (x = 0)
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OCaml

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**Lexical (static) scoping** refers to the use of textual delimiters to define the scope of a binding

There are two common ways lexical scope is determined:

- » The binding defines it's own scope (**let-bindings**)
- » A block defines the scope of a variable (**python functions**)

# Tradeoffs

```
f() { x=23; g; }  
g() { y=$x; }  
f  
echo $y
```

dynamic

vs.

```
let x = 0  
let f () =  
  let x = 1 in  
  x  
let _ = assert (f () = 1)  
let _ = assert (x = 0)
```

lexical

Implementing dynamic scoping is *way* easier... (we'll see this in lab)

But **every modern programming language** implements lexical scoping

# **The Environment Model**

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**Answer.** The substitution model is inefficient

Each substitution has to "crawl" through the *entire remainder of the program*

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*The **configurations** in our semantics will have nonempty state*

# Lambda Calculus<sup>+</sup> (Syntax)

```
<expr> ::= λ<var>.<expr>
          | <var>
          | <expr><expr>
          | let <var> = <expr>
            in <expr>
          | <num>

<val>   ::= λ<var>.<expr>
          | <num>
```

This is a grammar for the lambda calculus with let-expressions and numbers

# Lambda Calculus<sup>+</sup> (Semantics)

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$$\frac{\mathcal{E}(x) \neq \perp}{\langle \mathcal{E}, x \rangle \Downarrow \mathcal{E}(x)}$$

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$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow v_1 \quad \langle \mathcal{E}[x \mapsto v_1], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let } x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow \lambda x. e \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}[x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

"applications and let-expressions store arguments in the environment"



# Why are these rules incorrect?

let  $x = 0$  in

let  $f = \lambda y . x$  in

let  $x = 1$  in

$f\ 0$

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*What's the value of this expression?*

# Example

$$\overline{\langle \mathcal{E}, \lambda x . e \rangle \Downarrow \lambda x . e}$$

$$\overline{\langle \mathcal{E}, n \rangle \Downarrow n}$$

$$\overline{\langle \mathcal{E}, x \rangle \Downarrow \mathcal{E}(x)}$$

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow \lambda x . e \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}[x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

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$$\langle \{x \mapsto 0, f \mapsto \lambda y . x\}, \text{let } x = 1 \text{ in } f \ 0 \rangle \Downarrow 1$$

*Let's derive the above judgment in the given system*

# Example

$$\frac{}{\langle \mathcal{E}, \lambda x . e \rangle \Downarrow \lambda x . e} \qquad \frac{}{\langle \mathcal{E}, n \rangle \Downarrow n}$$
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$$\vdots$$

$$\langle \emptyset, \text{let } x = 0 \text{ in let } f = \lambda y . x \text{ in let } x = 1 \text{ in } f \ 0 \rangle \Downarrow 1$$

# Closures

# Definition / Notation

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Functions need to *remember* what the environment looks like in order to behavior correctly according to lexical scoping

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A value (a member of the set Val) is a **closure** (a member of the set Cls) or a **number** (a member of the set  $\mathbb{Z}$ )

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A value (a member of the set Val) is a **closure** (a member of the set Cls) or a **number** (a member of the set  $\mathbb{Z}$ )

**Important.** Values no longer correspond with *expressions*. We're using the distinction between values and expressions to create a more efficient (and correct) semantics

# Lambda Calculus<sup>+</sup> (Correct Semantics)

## values and variables

$$\frac{}{\langle \mathcal{E}, \lambda x . e \rangle \Downarrow (\mathcal{E}, \lambda x . e)} \qquad \frac{}{\langle \mathcal{E}, n \rangle \Downarrow n} \qquad \frac{\mathcal{E}(x) \neq \perp}{\langle \mathcal{E}, x \rangle \Downarrow \mathcal{E}(x)}$$

## application

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow (\mathcal{E}', \lambda x . e) \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}'[x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

## let-expressions

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow v_1 \quad \langle \mathcal{E}[x \mapsto v_1], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let } x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

# Practice Problem

$$\frac{}{\langle \mathcal{E}, \lambda x . e \rangle \Downarrow \{\mathcal{E}, \lambda x . e\}} \quad \frac{}{\langle \mathcal{E}, n \rangle \Downarrow n}$$

$$\frac{\mathcal{E}(x) \neq \perp}{\langle \mathcal{E}, x \rangle \Downarrow \mathcal{E}(x)}$$

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$$\langle \{x \mapsto 0\} , \text{ let } f = \lambda y . x \text{ in let } x = 1 \text{ in } f \ 0 \ \rangle \Downarrow 0$$

# Recursion

# High-Level

```
let f x =  
  if x = 0  
  then 1  
  else f (x - 1)  
in f 10
```



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*What will happen if we evaluate the above program in our environment model (if we've given semantics to if-expressions, subtraction, etc)?*

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So far, we've only considered *non-recursive* functions (recursion is difficult...)

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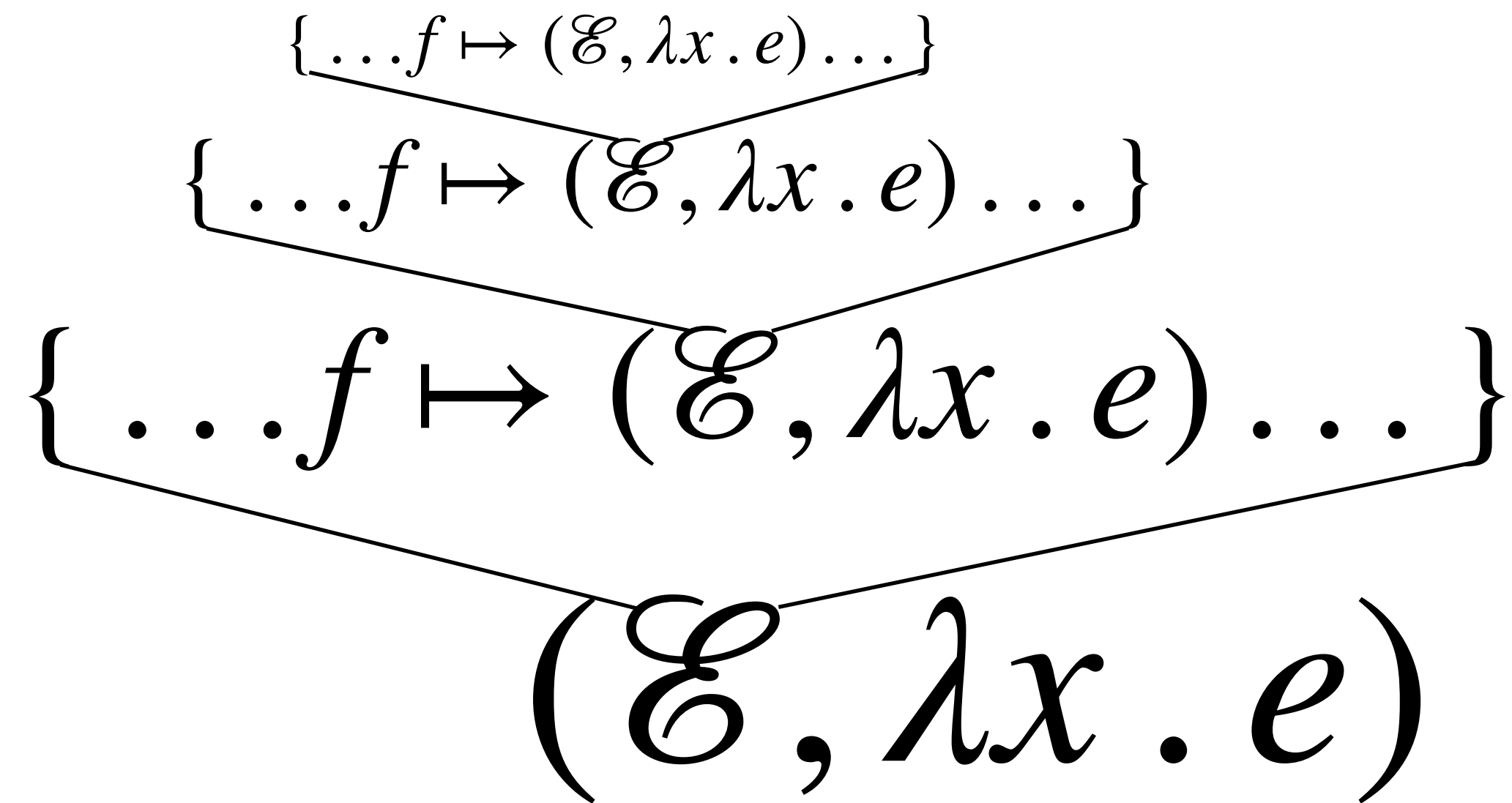
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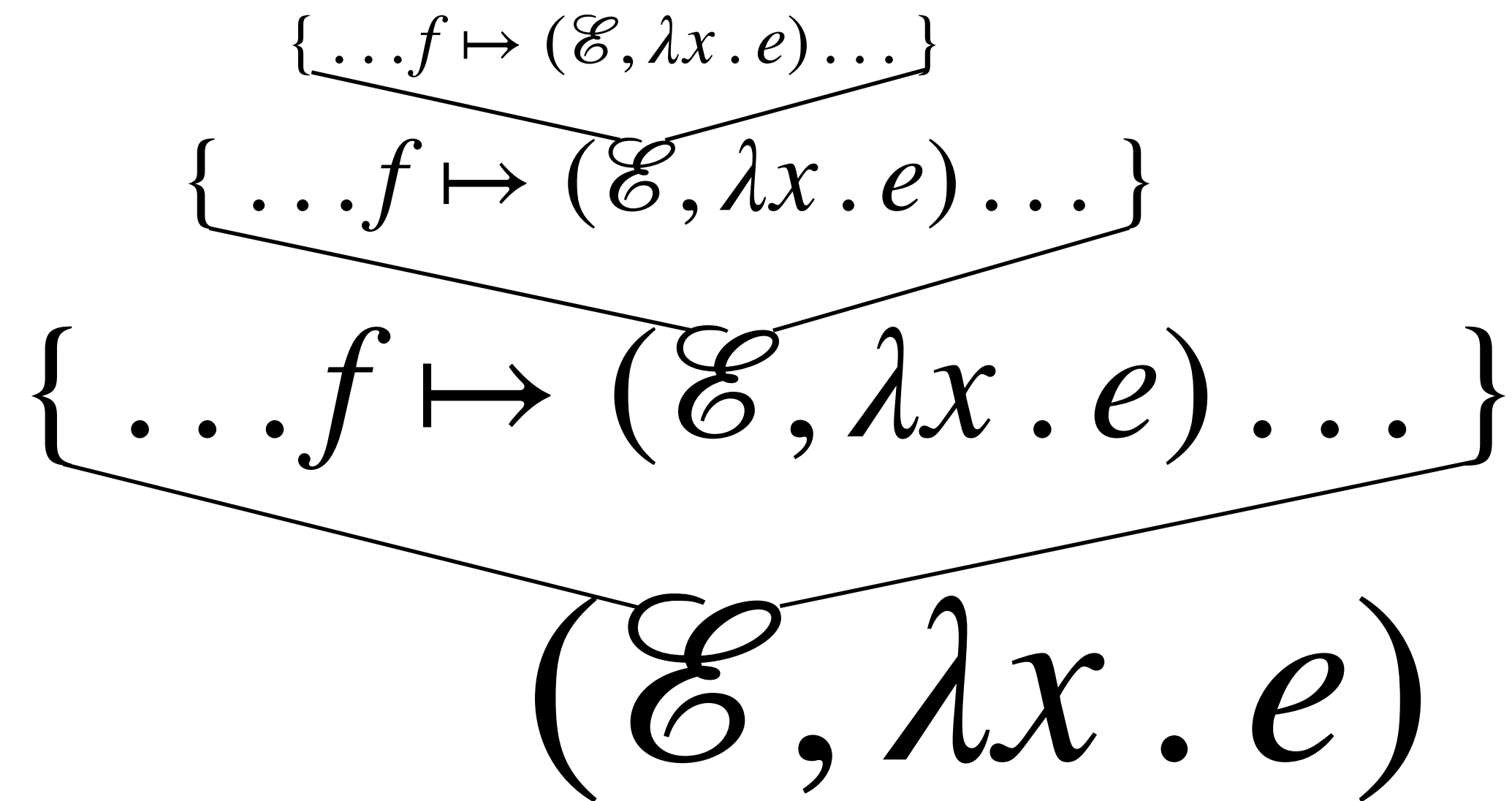
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In the substitution model, there's no natural way to do it (though we can use fix-point combinators...)

# The Problem

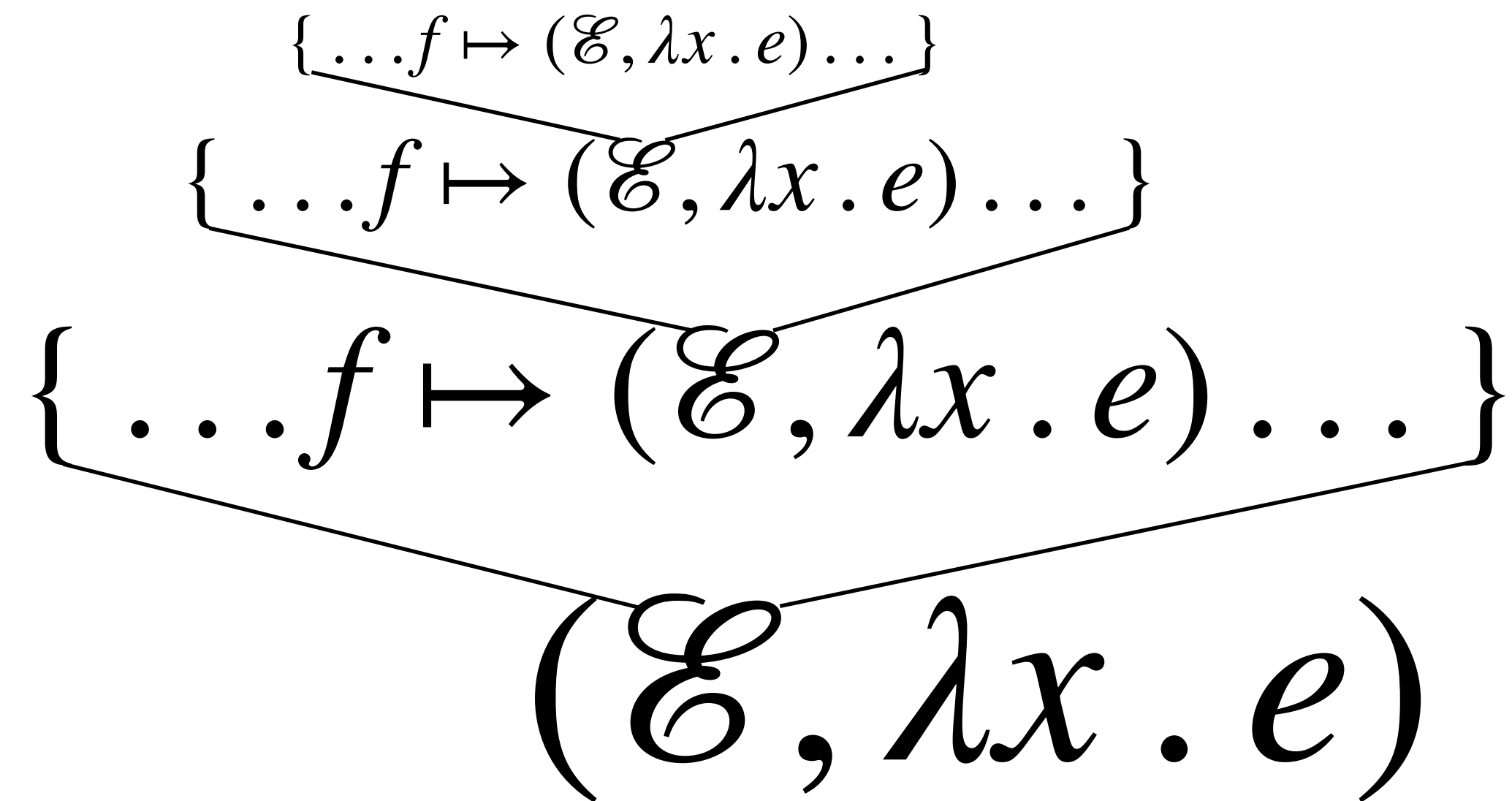


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In order to implement recursion, a closure has to "*know thyself*"

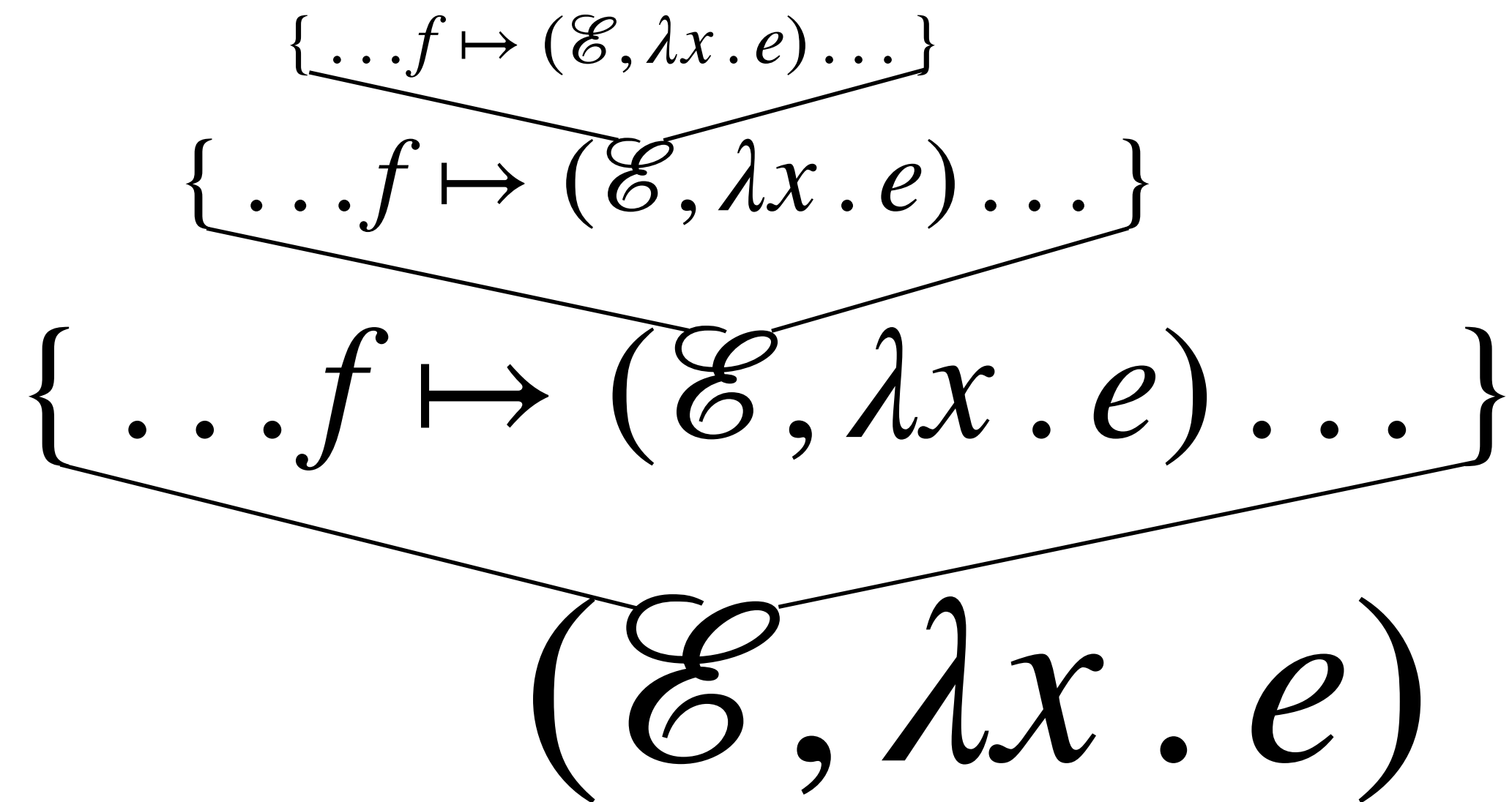
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*We need a way essentially to "simulate" pointers*

# Solution: Named Closures

$(\text{name}, \mathcal{E}, \lambda x. e)$

We need to be able to *name* closures

The idea. Named closures will put themselves into their environment *when they're called*



# Lambda Calculus<sup>++</sup> (Syntax, Again)

```
<expr> ::=  $\lambda$ <var>.<expr>
          | <var>
          | <expr><expr>
          | let <var> = <expr>
            in <expr>
          | let rec <var> <var> = <expr>
            in <expr>
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The same grammar as before, but with recursive let-statements

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**Important.** A recursive let **must** take an argument

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values and variables

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## application (named closure)

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$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow (\mathcal{E}', \lambda x . e) \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}'[x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

## application (named closure)

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow (f, \mathcal{E}', \lambda x . e) \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}'[f \mapsto (f, \mathcal{E}', \lambda x . e)][x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

## let expressions

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow v_1 \quad \langle \mathcal{E}[x \mapsto v_1], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let } x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

$$\frac{\langle \mathcal{E}[f \mapsto (f, \mathcal{E}, \lambda x . e_1)], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let rec } f x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$



# Closer Look (Application)

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow (f, \mathcal{E}', \lambda x. e) \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}'[f \mapsto (f, \mathcal{E}', \lambda x. e)][x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

The only change here is that  $f$  is put into environment when  $f$  is called

This happens *every time*  $f$  is called (even within the body of  $f$ )

# Closer Look (Recursive Definitions)

$$\frac{\langle \mathcal{E}[f \mapsto (f, \mathcal{E}, \lambda x. e_1)], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let rec } f \ x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

When a recursive function is declared it's given a *named* closure

Remember that we **must** take an argument in the case of a recursive closure

# demo

(lambda calculus<sup>+</sup>)

# Summary

Functions evaluate to **closures** so that they remember the environment in which they are defined

Recursive function evaluate to **named** closures so that they know how to evaluate themselves(!)