

The Environment Model

Concepts of Programming Languages

Outline

- » Discuss the difference between **dynamic** and lexical scoping
- » Introduce **closures** as a way of implementing lexical scoping in the environment model
- » Give example **derivations** using closures
- » Discuss **recursion** and closures
- » Demo an **implementation** of the lambda calculus⁺ let expressions using closures

Variable Scoping

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OCaml variables are:

- » immutable
- » binding defined
- » lexically scoped

Mutability

```
let x = 0
let f () =
  let x = 1 in
  ()
print_int x
```

Immutable (OCaml)

```
x = 0
def f():
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    x = 1
print(x)
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Mutable (Python)

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We think of variables as:

- » names if they're immutable
- » (abstract) memory locations when they're mutable

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- » the scope of a function

Dynamic Scoping

```
f() { x=23; g; }
g() { y=$x; }
f
echo $y
```

Bash

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Dynamic scoping refers to when bindings are determined at runtime based on *computational context*

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Dynamic scoping refers to when bindings are determined at runtime based on *computational context*

This is a *temporal view*, i.e., what a computation done beforehand which affected the value of a variable

Lexical Scoping

```
x = 0
def f():
    x = 1
    return x
assert(f() == 1)
assert(x == 0)
```

Python

```
let x = 0
let f () =
    let x = 1 in
    x
let _ = assert (f () = 1)
let _ = assert (x = 0)
```

OCaml

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Lexical (static) scoping refers to the use of textual delimiters to define the scope of a binding

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- » The binding defines it's own scope (**let-bindings**)

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OCaml

Lexical (static) scoping refers to the use of textual delimiters to define the scope of a binding

There are two common ways lexical scope is determined:

- » The binding defines it's own scope ([let-bindings](#))
- » A block defines the scope of a variable ([python functions](#))

Tradeoffs

```
f() { x=23; g; }
g() { y=$x; }
f
echo $y
```

dynamic

vs.

```
let x = 0
let f () =
    let x = 1 in
    x
let _ = assert (f () = 1)
let _ = assert (x = 0)
```

lexical

Implementing dynamic scoping is way easier... (we'll see this in lab)

But **every modern programming language** implements lexical scoping

The Environment Model

Why are we do this?

let x = v in ...

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We've already implemented lexical scoping using the substitution model (mini-project 1) *Why do it again?*

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Answer. The substitution model is inefficient

Each substitution has to "crawl" through the *entire remainder of the program*

High Level

$$\langle \mathcal{E}, e \rangle \Downarrow \nu$$

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And evaluate *relative* to the environment, *lazily*
filling in variable values along the way

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The *configurations* in our semantics will have nonempty state

Environment

notation:

\mathcal{E}

$\mathcal{E}[x]$

environment

lookup

Var \mapsto Values

partial map
(dictionary)

$\mathcal{E}[x] = \perp$

x is not mapped in \mathcal{E}

$x \notin \text{dom}(\mathcal{E})$

binding

$\mathcal{E}[(x \mapsto v)]$

x is mapped to v in \mathcal{E}

Shedovin

$$\mathcal{E}[x \mapsto v_1][x \mapsto v_2] = \mathcal{E}[x \mapsto v_2]$$

Examples

$$\{x \mapsto 1, y \mapsto 2\}[x \mapsto 3] =$$

$$\{x \mapsto 3, y \mapsto 2\}$$

Lambda Calculus⁺ (Syntax)

```
<expr> ::= λ<var>.<expr>
          | <var>
          | <expr><expr>
          | let <var> = <expr>
            in <expr>
          | <num>
```

```
<val> ::= λ<var>.<expr>
          | <num>
```

This is a grammar for the lambda calculus with let-expressions and numbers

Lambda Calculus⁺ (Semantics)

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"values evaluate to values"

$$\frac{}{\langle \mathcal{E}, \lambda x . e \rangle \Downarrow \lambda x . e} \quad \frac{}{\langle \mathcal{E}, n \rangle \Downarrow n}$$

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"variables evaluate
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$$\frac{\mathcal{E}(x) \neq \perp}{\langle \mathcal{E}, x \rangle \Downarrow \mathcal{E}(x)}$$

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$$\frac{\mathcal{E}(x) \neq \perp}{\langle \mathcal{E}, x \rangle \Downarrow \mathcal{E}(x)}$$

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow v_1 \quad \langle \mathcal{E}[x \mapsto v_1], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let } x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

$$\frac{\begin{array}{c} \langle \mathcal{E}, e_1 \rangle \Downarrow \lambda x. e \\ \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \end{array} \quad \langle \mathcal{E}[x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

[v₁/x] e ↗ v

"applications and let-expressions store arguments in the environment"

Why are these rules incorrect?

let $x = 0$ in

let $f = \lambda y. x$ in

let $x = 1$ in

$f\ 0$

Why are these rules incorrect?

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What's the value of this expression?

Example

$$\frac{}{\langle \mathcal{E}, \lambda x. e \rangle \Downarrow \lambda x. e}$$

$$\frac{}{\langle \mathcal{E}, n \rangle \Downarrow n}$$

$$\frac{}{\langle \mathcal{E}, x \rangle \Downarrow \mathcal{E}(x)}$$

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow \lambda x. e \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}[x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

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$\langle \{x \mapsto 0, f \mapsto \lambda y. x\} , \text{let } x = 1 \text{ in } f 0 \rangle \Downarrow 1$

Let's derive the above judgment in the given system

Example

$$\{ x \mapsto 0, f \mapsto \lambda y. x \} [x \mapsto 1] = \{ x \mapsto 1, f \mapsto \lambda y. x \}$$

$$\langle \varepsilon, f \rangle \downarrow \boxed{y} \cdot x$$

$\langle \Sigma, o \rangle \downarrow o$

$$\begin{aligned} \mathcal{E}[\boxed{y \mapsto 0}] &= \\ \left\{ x \mapsto 1, y \mapsto 0, f \mapsto \lambda y. x \right\} &= \mathcal{E}^1 \end{aligned}$$

$\langle \{x \mapsto 0, t \mapsto \lambda y. x\} \downarrow 1 \rangle \downarrow 1$

$\langle \{ x \mapsto 1, f \mapsto \lambda y. x \}, f \circ \rangle \Downarrow 1$

$\langle \{x \mapsto 0, f \mapsto \lambda y. x\}, \text{let } x = 1 \text{ in } f 0 \rangle \Downarrow 1$

三

$\langle \emptyset, \text{let } x = 0 \text{ in let } f = \lambda y. x \text{ in let } x = 1 \text{ in } f 0 \rangle \Downarrow 1$

Closures

Definition/Notation

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Functions need to *remember* what the environment looks like in order to behave correctly according to lexical scoping

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A value (a member of the set Val) is a **closure** (a member of the set Cls) or a **number** (a member of the set \mathbb{Z})

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A value (a member of the set Val) is a **closure** (a member of the set Cls) or a **number** (a member of the set \mathbb{Z})

Important. Values no longer correspond with *expressions*. We're using the distinction between values and expressions to create a more efficient (and correct) semantics

Lambda Calculus⁺ (Correct Semantics)

values and variables

$$\frac{}{\langle \mathcal{E}, \lambda x . e \rangle \Downarrow (\mathcal{E}, \lambda x . e)}$$

$$\frac{}{\langle \mathcal{E}, n \rangle \Downarrow n}$$

$$\frac{\mathcal{E}(x) \neq \perp}{\langle \mathcal{E}, x \rangle \Downarrow \mathcal{E}(x)}$$

application

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow (\mathcal{E}', \lambda x . e) \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}'[x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

let-expressions

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow v_1 \quad \langle \mathcal{E}[x \mapsto v_1], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let } x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

Practice Problem

$$\frac{}{\langle \{ \dots \}, 0 \rangle \Downarrow 0}$$

$$\frac{}{\langle \{ x \mapsto 1, f \mapsto (\{ x \mapsto 0 \}, \lambda y. x) \}, f \rangle \Downarrow (\{ x \mapsto 0 \}, \lambda y. x)}$$

$$\frac{}{\langle \{ x \mapsto 0, f \mapsto (\{ x \mapsto 0 \}, \lambda y. x) \}, 1 \rangle \Downarrow 1}$$

$$\frac{}{\langle \{ x \mapsto 0 \}, \lambda y. x \rangle \Downarrow (\{ x \mapsto 0 \}, \lambda y. x)}$$

$$\langle \{ x \mapsto 0 \}, \text{let } f = \lambda y. x \text{ in let } x = 1 \text{ in } f 0 \rangle \Downarrow 0$$

$$\frac{}{\langle \mathcal{E}, \lambda x. e \rangle \Downarrow \langle \mathcal{E}, \lambda x. e \rangle} \quad \frac{}{\langle \mathcal{E}, n \rangle \Downarrow n}$$

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(1)

$$\langle \mathcal{E}, e_1 \rangle \Downarrow \langle \mathcal{E}', \lambda x. e \rangle$$

(2)

$$\langle \mathcal{E}, e_2 \rangle \Downarrow v_2$$

(3)

$$\langle \mathcal{E}[x \mapsto v_2], e \rangle \Downarrow v$$

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Recursion

High-Level

```
let f x =  
  if x = 0  
  then 1  
  else f (x - 1)  
in f 10
```

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What will happen if we evaluate the above program in our environment model (if we've given semantics to if-expressions, subtraction, etc)?

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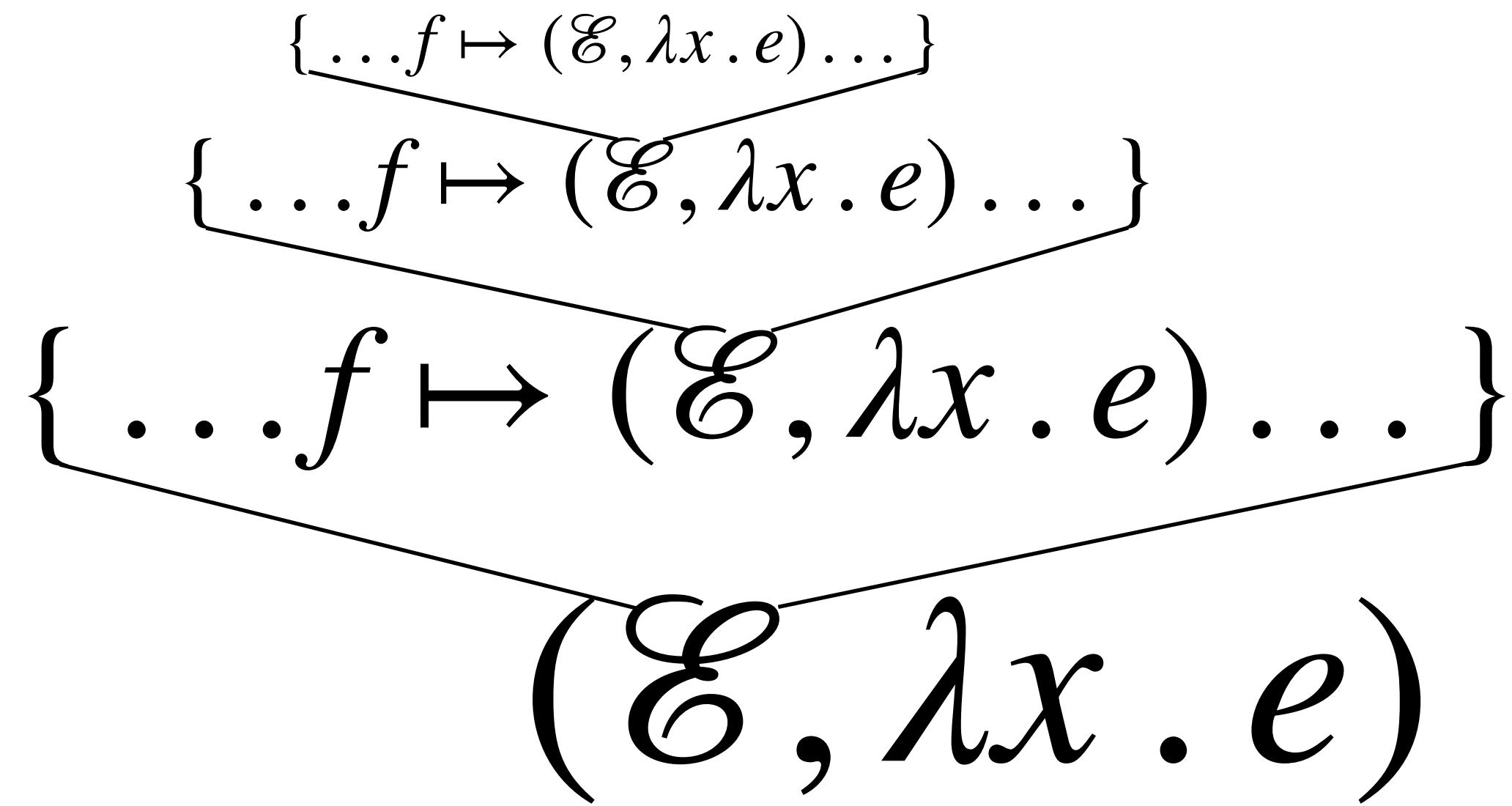
So far, we've only considered *non-recursive* functions (recursion is difficult...)

In the substitution model, there's no natural way to do it (though we can use fix-point combinators...)

The Problem

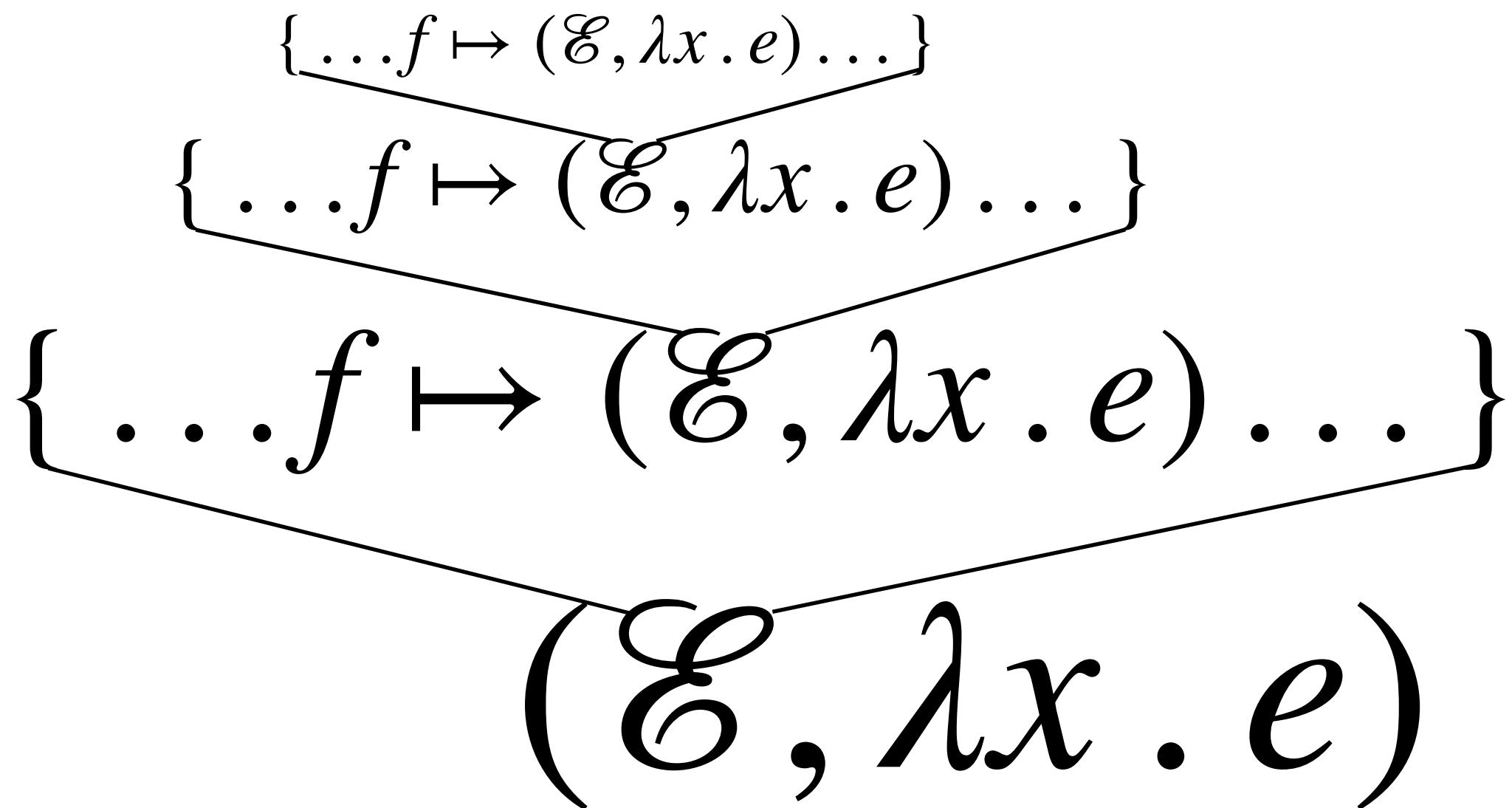
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In order to implement recursion, a closure has to "know thyself"

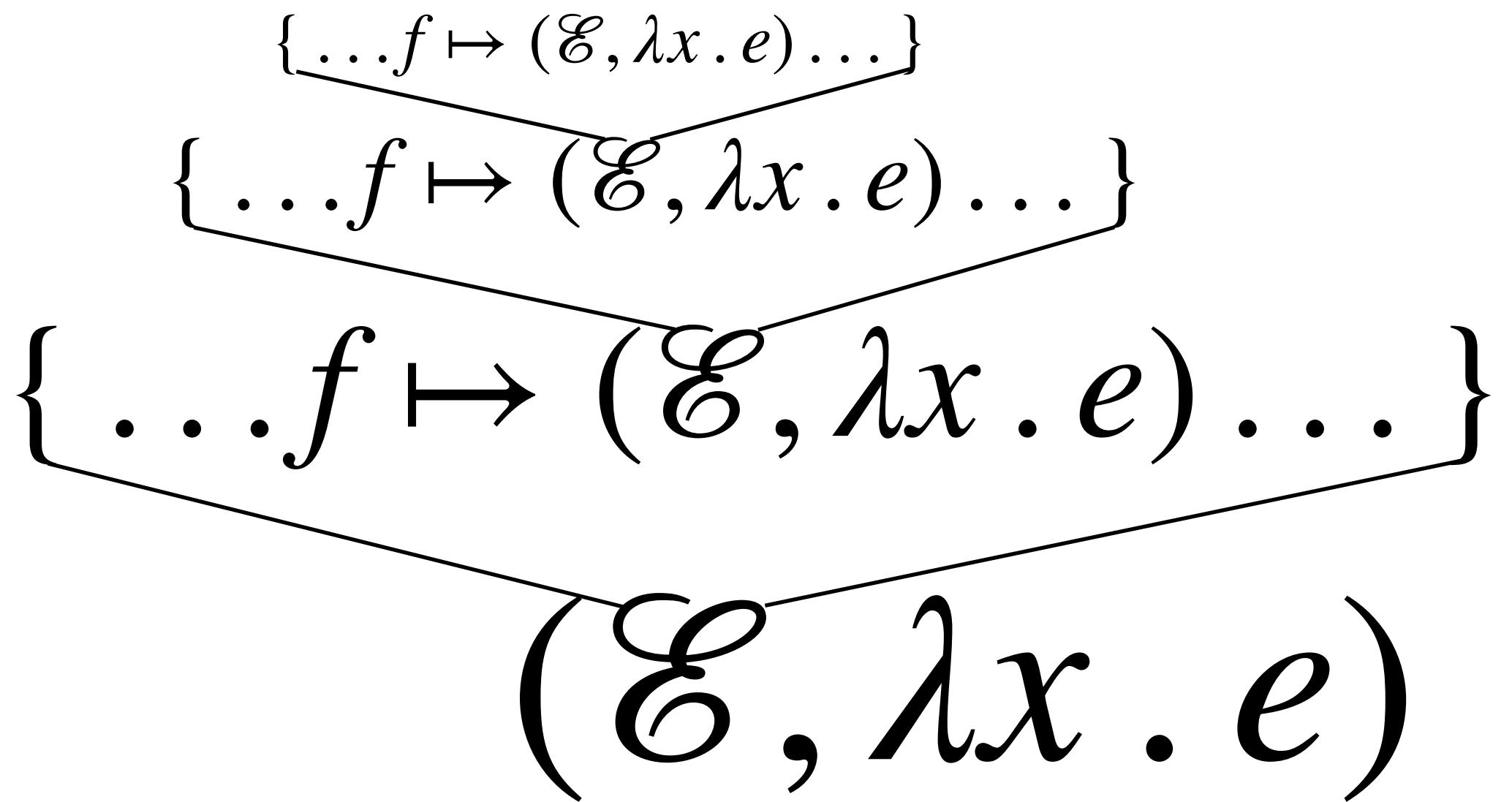
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But we **can't** implement circular structures like this in OCaml

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We need a way essentially to "simulate" pointers

Solution: Named Closures

(name, \mathcal{E} , $\lambda x . e$)

We need to be able to *name* closures

The idea. Named closures will put themselves
into their environment *when they're called*

Lambda Calculus⁺⁺ (Syntax, Again)

```
<expr> ::= λ<var>. <expr>
          | <var>
          | <expr> <expr>
          | let <var> = <expr>
             in <expr>
          | let rec <var> <var> = <expr>
             in <expr>
          | <num>
```

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The same grammar as before, but with recursive let-statements

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The same grammar as before, but with recursive let-statements

Important. A recursive let **must** take an argument

Lambda Calculus⁺⁺ (Semantics)

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values and variables

$$\frac{}{\langle \mathcal{E}, \lambda x. e \rangle \Downarrow (\mathcal{E}, \lambda x. e)}$$

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application (unnamed closure)

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application (named closure)

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow (f, \mathcal{E}', \lambda x. e) \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}'[f \mapsto (f, \mathcal{E}', \lambda x. e)][x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

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application (unnamed closure)

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow (\mathcal{E}', \lambda x. e) \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}'[x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

application (named closure)

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow (f, \mathcal{E}', \lambda x. e) \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}'[f \mapsto (f, \mathcal{E}', \lambda x. e)][x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

let expressions

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow v_1 \quad \langle \mathcal{E}[x \mapsto v_1], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let } x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

$$\frac{\langle \mathcal{E}[f \mapsto (f, \mathcal{E}, \lambda x. e_1)], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let rec } f x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

Closer Look (Application)

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow (f, \mathcal{E}', \lambda x . e) \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}'[f \mapsto (f, \mathcal{E}', \lambda x . e)][x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

The only change here is that f is put into environment when f is called

This happens *every time* f is called (even within the body of f)

Closer Look (Recursive Definitions)

$$\frac{\langle \mathcal{E}[f \mapsto (f, \mathcal{E}, \lambda x. e_1)], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let rec } f x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

When a recursive function is declared it's given a *named* closure

Remember that we **must** take an argument in the case of a recursive closure

demo
(lambda calculus⁺)

Summary

Functions evaluate to **closures** so that they remember the environment in which they are defined

Recursive function evaluate to **named** closures so that they know how to evaluate themselves(!)