

# Unification

## Concepts of Programming Languages

# Outline

- » Finish up our discussion of **Hindley–Milner Light** (HM<sup>-</sup>)
- » Describe the **unification** algorithm used to determine the "actual" type of our expression, given a collection of constraints

# Recap

# Recall: Parametric Polymorphism

```
let rec rev = function
  | [] -> []
  | x :: xs -> rev xs @ [x]
```

**Parametric polymorphism** allows for functions which are agnostic to the types of its inputs

*For example, we can write a single reverse function and use it in multiple contexts*

# Recall: Quantification

```
let id : 'a . 'a -> 'a = fun x -> x
```

In reality, types variables in OCaml are **quantified**

We read this "**id** has type **t -> t** for any type **t**"

# Recall: Hindley-Milner Light

$e ::= \lambda x . e \mid ee$

$\mid \text{let } x = e \text{ in } e$

$\mid \text{if } e \text{ then } e \text{ else } e$

$\mid e + e \mid e = e$

$\mid n \mid x$

$\sigma ::= \text{int} \mid \text{bool} \mid \alpha \mid \sigma \rightarrow \sigma$

$\tau ::= \sigma \mid \forall \alpha . \tau$

*type variable*

*type quant.*

# Recall: Type Schemes

$$\sigma ::= \text{int} \mid \text{bool} \mid \alpha \mid \sigma \rightarrow \sigma$$

$$\tau ::= \sigma \mid \forall \alpha. \tau$$

**monotype** ( $\sigma$ ): type with no quantification  $\alpha \rightarrow \beta$

**monomorphic type**: monotype with no type variables  $\text{int} \rightarrow \text{bool}$

**type scheme** ( $\tau$ ): type with zero or more quantified type variables  $\forall \beta. \alpha \rightarrow \beta$

**polymorphic type**: *closed* type scheme  $\forall \alpha \forall \beta. \alpha \rightarrow \beta$

# Recall: Constraint-Based Inference

$$\Gamma \vdash e : \tau \dashv \mathcal{C}$$

Our typing rules will need to keep track of a set of **constraints**, which tell us what must hold for  $e$  to be well-typed

The idea: We're formalizing the idea of "collecting together" our constraints, as in our intuitive example



# Recall: Constraints

$$\tau_1 \doteq \tau_2$$

" $\tau_1$  should be the same as  $\tau_2$ "

Enforcing this constraint means **unifying**  $\tau_1$  and  $\tau_2$

# Recall: HM<sup>-</sup> (Typing)

$$\frac{n \text{ is an integer}}{\Gamma \vdash n : \text{int} \dashv \emptyset} \text{ (int)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2 \quad \Gamma \vdash e_3 : \tau_3 \dashv \mathcal{C}_3}{\Gamma \vdash \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : \tau_3 \dashv \tau_1 \doteq \text{bool}, \tau_2 \doteq \tau_3, \mathcal{C}_1, \mathcal{C}_2, \mathcal{C}_3} \text{ (if)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2}{\Gamma \vdash e_1 = e_2 : \text{bool} \dashv \tau_1 \doteq \tau_2, \mathcal{C}_1, \mathcal{C}_2} \text{ (eq)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2}{\Gamma \vdash e_1 + e_2 : \text{int} \dashv \tau_1 \doteq \text{int}, \tau_2 \doteq \text{int}, \mathcal{C}_1, \mathcal{C}_2} \text{ (add)}$$

$$\frac{\boxed{\alpha \text{ is fresh}} \quad \Gamma, x : \alpha \vdash e : \tau \dashv \mathcal{C}}{\Gamma \vdash \lambda x. e : \alpha \rightarrow \tau \dashv \mathcal{C}} \text{ (fun)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2 \quad \boxed{\alpha \text{ is fresh}}}{\Gamma \vdash e_1 e_2 : \alpha \dashv \tau_1 \doteq \tau_2 \rightarrow \alpha, \mathcal{C}_1, \mathcal{C}_2} \text{ (app)}$$

# Practice Problem

$$\{f : \alpha \rightarrow \alpha\} \vdash f (f \ 2 = 2) : \tau \dashv \mathcal{C}$$

*Determine the type  $\tau$  and constraints  $\mathcal{C}$  such that the above judgment is derivable*

$$\frac{n \text{ is an integer}}{\Gamma \vdash n : \text{int} \dashv \emptyset} \quad (\text{int})$$

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# Answer

not polymorphic

C

$$\{f: \alpha \rightarrow \alpha\} \vdash f(f\ 2) = 2 : \gamma$$

$$\{f: \alpha \rightarrow \alpha\} \vdash f : \alpha \rightarrow \alpha \vdash \phi$$

$$\{f: \alpha \rightarrow \alpha\} \vdash (f\ 2) = 2 : \text{bool} \vdash \alpha \rightarrow \alpha \doteq \text{int} \rightarrow \beta, \beta \doteq \text{int}$$

$$\{f: \alpha \rightarrow \alpha\} \vdash f\ 2 : \beta \vdash \alpha \rightarrow \alpha \doteq \text{int} \rightarrow \beta$$

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# HM<sup>-</sup> (Typing Variables)

$$\frac{(x : \forall \alpha_1 . \forall \alpha_2 \dots \forall \alpha_k . \tau) \in \Gamma \quad \beta_1, \dots, \beta_k \text{ are fresh}}{\Gamma \vdash x : [\beta_1 / \alpha_1] \dots [\beta_k / \alpha_k] \tau \dashv \emptyset} \quad (\text{var})$$

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**fresh variables can be unified with anything**



# Example

$\{f: \forall \alpha. \alpha \rightarrow \alpha\} \vdash f(f\ 2 = 2) : \varepsilon \vdash \beta \rightarrow \beta \doteq \text{bool} \Rightarrow \varepsilon, \dots$

$\vdash \{f: \forall \alpha. \alpha \rightarrow \alpha\} \vdash f : \beta \rightarrow \beta \vdash \emptyset$

$\vdash \{ \dots \} \vdash f\ 2 = 2 : \text{bool} \vdash \gamma \rightarrow \gamma \doteq \text{int} \Rightarrow \delta, \delta \doteq \text{int}$

$\vdash \{ \dots \} \vdash f\ 2 : \delta \vdash \gamma \rightarrow \gamma \doteq \text{int} \Rightarrow \delta$

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$\beta \rightarrow \beta \doteq \text{bool} \Rightarrow \varepsilon$   
 $\gamma \rightarrow \gamma \doteq \text{int} \Rightarrow \delta$   
 $\delta \doteq \text{int}$

# HM<sup>-</sup> (Typing Let-Expressions)

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma, x : \tau_1 \vdash e_2 : \tau_2 \dashv \mathcal{C}_2}{\Gamma \vdash \text{let } x = e_1 \text{ in } e_2 : \tau_2 \dashv \mathcal{C}_1, \mathcal{C}_2} \quad (\text{let})$$

The type of a let-expression is the same as the type of its body, relative to the constraints of typing the let-binding and the body (wordy...)

# Aside: Let-Polymorphism

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let f = fun x -> x in  
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f true
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The Takeaway: We will have to treat typing of top-level let-expressions as *different* from local let-expressions

# Unification



# High Level

$$a \doteq d \rightarrow e$$

$$c \doteq \text{int} \rightarrow d$$

$$\text{int} \rightarrow \text{int} \rightarrow \text{int} \doteq b \rightarrow c$$

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**Unification** is the process of solving a system of equations over *symbolic* expressions

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**Unification** is the process of solving a system of equations over *symbolic* expressions

e.g., we could solve a system of equations over *variables* and *ADT constructors*

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where  $s_1, \dots, s_k$  and  $t_1, \dots, t_k$  are element of the ADT possibly with variables

# Example

$TVar\ \alpha \doteq TFun(TInt, TInt)$   
 $TVar\ \beta \doteq TFun(TBool, TVar\ \alpha)$   
 $TVar\ \beta \doteq TFun(TVar\ \alpha, TInt)$

$\alpha \doteq int \rightarrow int$

$\beta \doteq bool \rightarrow \alpha$

$\beta \doteq \alpha \rightarrow int$

```
type ty =  
| TInt  
| TBool  
| TFun of ty * ty  
| TVar of string
```



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$$\mathcal{S} = \{x_1 \mapsto t_1, x_2 \mapsto t_2, \dots, x_i \mapsto t_i\}$$


We write  $\mathcal{S}t$  for  $[t_i/x_i] \dots [t_1/x_1]t$



# Unifiers (2)

A solution must have the property that it **satisfies** every equation

$$\mathcal{S}t_1 = \mathcal{S}s_1$$

$$\mathcal{S}s_2 = \mathcal{S}t_2$$

$$\vdots$$

$$\mathcal{S}s_k = \mathcal{S}t_k$$

# Example

$S = \{$

$b \mapsto \text{int},$

$c \mapsto \text{int} \rightarrow \text{int},$

$d \mapsto \text{int}$

$a \mapsto \text{int} \rightarrow e$

$\}$

$$a \doteq d \rightarrow e$$

$$c \doteq \text{int} \rightarrow d$$

$$\text{int} \rightarrow (\text{int} \rightarrow \text{int}) \doteq b \rightarrow c$$

$$S a = \text{int} \rightarrow e$$

$$S(d \rightarrow e) = \text{int} \rightarrow e$$

Exercise: check others

# Unification may Fail

$$\begin{aligned} a &\doteq b \rightarrow c \\ b &\doteq a \rightarrow \text{int} \end{aligned}$$

Not all unification problems have solutions...

*Cyclic*

# Most General Unifiers



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Ex.

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$$\mathcal{S} = \left\{ \begin{array}{l} b \mapsto \text{int} \\ c \mapsto \text{int} \mapsto \text{int} \\ d \mapsto \text{int} \\ a \mapsto \text{int} \mapsto e \end{array} \right.$$

$$\mathcal{S}'' = \{ e \mapsto \text{bool} \}$$

$$\mathcal{S}' = \left\{ \begin{array}{l} b \mapsto \text{int} \\ c \mapsto \text{int} \mapsto \text{int} \\ d \mapsto \text{int} \\ a \mapsto \text{int} \mapsto \text{bool} \\ e \mapsto \text{bool} \end{array} \right.$$

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*And we're guaranteed to get a most general unifier*

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$\mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$

        perform the substitution  $\alpha \mapsto t$  to every equation in  $\mathcal{U}$

# An Algorithm (Pseudocode)

input: type unification problem  $\mathcal{U}$

output: most general unifier to  $\mathcal{U}$

$\mathcal{S} \leftarrow$  empty solution

**WHILE**  $eq \in \mathcal{U}$ : //  $\mathcal{U}$  is not empty

**MATCH**  $eq$ :

$t_1 \doteq t_2$  when  $t_1 = t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$  //  $t_1$  and  $t_2$  are *syntactically* equal, remove  $eq$

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$  // remove  $eq$  and add  $s_1 \doteq s_2$  and  $t_1 \doteq t_2$

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**OTHERWISE**  $\implies$  **FAIL**

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**OTHERWISE**  $\implies$  **FAIL**

**RETURN**  $\mathcal{S}$



# Example

$S = \{$

$a \mapsto d \rightarrow e$

$c \mapsto \text{int} \rightarrow d$

$b \mapsto \text{int}$

$d \mapsto \text{int}$

$\}$

$S a =$

$a$

$\Downarrow$

$d \rightarrow e$

$\Downarrow$

$\text{int} \rightarrow e$

~~$a \doteq d \rightarrow e$~~  (asgn)  
 ~~$c \doteq \text{int} \rightarrow d$~~  (asgn)  
 ~~$\text{int} \Rightarrow (\text{int} \rightarrow \text{int}) \doteq b \rightarrow \text{X}$~~  (fun)

~~$(\text{int} \Rightarrow d)$~~

~~$\text{int} \doteq b$~~  (asgn)

~~$\text{int} \rightarrow \text{int} \doteq \text{int} \rightarrow d$~~  (fun)

~~$\text{int} \doteq \text{int}$~~  (eq)

~~$\text{int} \doteq d$~~  (asgn)

# Example

$S = \{$

$a \mapsto b \rightarrow c$

(asg)

(asg)

~~$a \doteq b \rightarrow c$~~

$b \doteq \text{X} \rightarrow \text{int}$

$(b \rightarrow c)$

$b \in FV((b \rightarrow c) \rightarrow \text{int})$

$\Downarrow$

FAIL

# Summary

**Unification** is used to solve a collection of constraints generated by constraint-based inference

Not all unification problems have solutions. In the type unification problem, this indicates a type error