Amuleek Simak

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EXPERIENCE

Programming Instructor @ Hatch

Sept 2017 - Nov 2017

- Worked with a team to instruct JavaScript to a large group of students
- Corrected common syntax errors and collaborated with others to work
- Solved problems logically with a strong judgement of what to do next
- Communicated common issues with others and prevented further issues by implementing a new approach
- ♦ Assisted team with creating a game plan to tackle different types of learning styles

Robotics Engineering Instructor @ FIRST Robotics

Jan 2017 - Sept 2018

- Supported the programming task force at TL Kennedy with debugging code written in Python
- Identified hardware issues in the robot and developed solutions
- ♦ Designed and implemented the structure of the robot to work efficiently during the competition
- Competed at the ONT District Event, achieved the 17th rank in the entire district

Mathematics Instructor @ Kumon

Jul 2017 – Sept 2017

- Educated large groups with diverse skill levels about advanced math skills and algorithms
- Exceeded the performance threshold set out by the organization

PROJECTS

mntr

Web App (2020)

Assists students find mentors using an algorithm to find the best fit.

- Used Go to create the data models and interfaces for the structs
- Implemented the backend endpoints and deployed the logic needed to make the requests to the server
- Set up Firebase and received tokens for the requests

eduCater

Web App (2020)

Education platform where students can ask professors about specific slides.

- Utilized CSS to implement a sleek yet minimal design for the website
- Used JavaScript to design an intricate backend that allows students to upload PDFs and converts it to slides

Yotei

iOS App (2020)

Reminders app that sends you reminders at client set locations.

- Implemented with Swift and uses Google Maps API
- Utilized Firebase for the login system

SKILLS

Programming Languages

Java, Python, Go, C, JavaScript, HTML, CSS, SQL

Libraries & Frameworks

jQuery, Bootstrap, Node.js, Selenium

Tools & Platforms

Git, Firebase, Google Maps API, PDF.js, Raspberry Pi, Arduino

PARTICIPATION

Club Executive @ CS Hub Hack the North (2021) Def Hacks (2020) ElleHacks (2019)

EDUCATION

Computer Science @ York University Jan 2019 – Apr 2023 Bachelor of Science – 3.7 GPA

Relevant Courses

- Programming for Mobile Computing (Java)
- ♦ Logic for Computer Science
- Software Tools (C)
- ♦ Advanced Object Oriented Programming (Java)
- ♦ Fundamentals of Data Structures
- ♦ Intro. to the Theory of Computation

INTERESTS

Planting, swimming, travelling, reading, learning