

Project 1

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The programs referenced in this article are in a repository linked in the appendix.

Abstract

Summary of project.

The abstract gives the reader a quick overview of what has been done and the most important results. Try to be to the point and state your main findings.

In this project we have solved a one-dimensional Poisson equation with Dirichlet boundary condition by rewriting it as a set of linear equations, $\mathbf{A}\mathbf{v}=\mathbf{d}$. Then we solved the equations utilizing the Thomas algorithm, a special case of Gaussian elimination that has two steps - the forward- and backward substitution.

Thereafter we made a special algorithm in order to reduce the number of floating point operations and compared its CPU time with our general algorithm.

In the last part we computed the relative error for the exact function vs. the computed and how the error developed with increasing floating points. Lastly we compared our results from our previous calculations with a LU- decomposition.

Introduction

The purpose of this project is to implement a numerically effective solution of the one-dimensional Poisson equation with Dirichlet boundary conditions

$$-u''(x) = f(x), \quad u(0) = u(1) = 0$$

and to implement this in a programming language of choice (Python, in our case). This will be done using two different approaches - the general Thomas algorithm and a specialized Thomas algorithm - the speed of which is compared.

Crucially, the step size affects the results of these methods, and this is also put to the test. The methods are put up against the analytical solution and for one

of the algorithms, the relative error is calculated for different step sizes. Lastly, our method is compared to one using LU-decomposition.

Theory and technicalites

The Poisson equation we are going to solve reads as follows:

$$-u''(x) = 100e^{-10x},$$

with the analytical solution:

$$u(x) = 1 - (1 - e^{-10})x - e^{-10x}.$$

Project 1 a)

We start by discretizing $u(x)$ to v_i , with the boundary conditions $v_0 = v_n = 0$:

For $i = 1$,

$$-\frac{v_2 + v_0 - 2v_1}{h^2} = f_1.$$

For $i = 2$,

$$-\frac{v_3 + v_1 - 2v_2}{h^2} = f_2.$$

For $i = n - 1$,

$$-\frac{v_n + v_{n-2} - 2v_{n-1}}{h^2} = f_{n-1}.$$

Multiplying both sides by h^2 gives

$$-v_2 + 2v_1 - v_0 = h^2 \cdot f_1,$$

$$-v_3 + 2v_2 - v_1 = h^2 \cdot f_2,$$

$$-v_n + 2v_{n-1} - v_{n-2} = h^2 \cdot f_{n-1}.$$

Which you can rewrite as a linear set of equations $\mathbf{A}\mathbf{v} = \mathbf{d}$ where

$$\mathbf{A} = \begin{bmatrix} 2 & -1 & 0 & \dots & \dots & 0 \\ -1 & 2 & -1 & 0 & \ddots & \vdots \\ 0 & -1 & 2 & -1 & 0 & \vdots \\ \vdots & \vdots & \ddots & \ddots & \ddots & \vdots \\ 0 & \dots & \dots & -1 & 2 & -1 \\ 0 & \dots & \dots & 0 & -1 & 2 \end{bmatrix},$$

$$\mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ \vdots \\ v_{n-1} \end{bmatrix},$$

and

$$\mathbf{d} = \begin{bmatrix} d_1 \\ d_2 \\ d_3 \\ \vdots \\ d_{n-1} \end{bmatrix},$$

with $d_i = h^2 \cdot f_i$.

We see that \mathbf{A} is a tridiagonal matrix which we can employ the Thomas algorithm (Hjorth-Jensen 2018) on. This is done below.

Project 1 b)

General algorithm

We have a linear set of equations $\mathbf{A}\mathbf{v} = \mathbf{d}$

In the general case, we can express any tridiagonal matrix

$$\mathbf{A} = \begin{bmatrix} b_1 & c_1 & 0 & \dots & \dots & 0 \\ a_1 & b_2 & c_2 & \ddots & \ddots & \vdots \\ 0 & a_2 & b_3 & \ddots & \ddots & \vdots \\ \vdots & \ddots & \ddots & \ddots & c_{n-2} & 0 \\ 0 & \dots & 0 & a_{n-2} & b_{n-1} & c_{n-1} \\ 0 & \dots & \dots & 0 & a_{n-1} & b_n \end{bmatrix}$$

just by the three vectors a , b and c , where b has length n , and a and c have length $n - 1$.

Forward substitution

Firstly, we want to eliminate the a_i 's.

$\mathbf{A}\mathbf{v} = \mathbf{d}$ gives us these equations for the case of $i = 1$ and $i = n$

$$b_1v_1 + c_1v_2 = d_1, \quad i = 1 \quad (1)$$

$$a_{n-1}v_{n-1} + b_nv_n = d_n, \quad i = n. \quad (2)$$

For the rest, we get

$$a_1v_1 + b_2v_2 + c_2v_3 = d_2, \quad i = 2. \quad (3)$$

$$a_{i-1}v_{i-1} + b_iv_i + c_iv_{i+1} = d_i, \quad i = 2, \dots, n-1.$$

We can then modify (3) by subtracting (1), like this

$$b_1 \cdot (3) - a_1 \cdot (1)$$

Which gives

$$(a_1v_1 + b_2v_2 + c_2v_3)b_1 - (b_1v_1 + c_1v_2)a_1 = d_2b_1 - d_1a_1$$

$$(b_2b_1 - c_1a_1)v_2 + c_2b_1v_3 = d_2b_1 - d_1a_1.$$

Notice that v_1 has been eliminated (\Leftrightarrow the first lower diagonal element has been eliminated).

This can be continued further - to eliminate all the a_i 's - and is what we call *forward substitution*.

Its apparent that the vector elements get more and more complicated. To solve this, we make modified vectors and find their elements recursively. Furthermore, we ensure that the \tilde{b}_i 's are 1 by normalizing with the modified diagonal elements.

$$\begin{aligned} \tilde{b}_i &= 1 \\ \tilde{c}_1 &= \frac{c_1}{b_1} \\ \tilde{c}_i &= \frac{c_i}{b_i - \tilde{c}_{i-1}a_{i-1}} \\ \tilde{d}_1 &= \frac{d_1}{b_1} \\ \tilde{d}_i &= \frac{d_i - \tilde{d}_{i-1}a_{i-1}}{b_i - \tilde{c}_{i-1}a_{i-1}} \end{aligned}$$

Backward substitution

If we look at the coefficients defined above, we see that they give these equations for every i :

$$\begin{aligned} v_n &= \tilde{d}_n \\ v_i &= \tilde{d}_i - \tilde{c}_i v_{i+1} \end{aligned}$$

This is the *backward substitution* necessary to find the solution.

The whole algorithm runs using $O(n)$ FLOPs, specifically $9n$. This is a major improvement on Gaussian elimination, which requires $O(n^3)$ FLOPs (cite lecture notes).

Project 1 c)

Modified algorithm

In the case of the Poisson equation we can use our general algorithm for a tridiagonal matrix, derived above, and simply replace our variables a_i, b_i and c_i with respectively $-1, 2$ and -1 .

$$\mathbf{A} = \begin{bmatrix} 2 & -1 & 0 & \cdots & \cdots & \cdots \\ -1 & 2 & -1 & 0 & & \\ 0 & -1 & 2 & -1 & 0 & \\ \vdots & \vdots & & \ddots & \ddots & \vdots \\ 0 & & & & -1 & 2 & -1 \\ 0 & & & & & -1 & 2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \cdots \\ \cdots \\ \cdots \\ v_n \end{bmatrix} = \begin{bmatrix} d_1 \\ d_2 \\ \cdots \\ \cdots \\ \cdots \\ d_n \end{bmatrix}$$

This translates into a simpler algorithm, where we're able to cut down the number of FLOPs.

Forward substitution special case

Inserting the values of a_i, b_i and c_i into the general algorithm, we get this:

$$\tilde{b}_i = 1\tilde{c}_1 = -\frac{1}{2}\tilde{c}_i = -\frac{1}{2 - (-1)a_{i-1}} = -\frac{1}{2 + \tilde{c}_{i-1}}\tilde{d}_1 = \frac{d_1}{2}\tilde{d}_i = \frac{d_i + \tilde{d}_{i-1}}{2 + \tilde{c}_{i-1}}$$

Backward substitution special case

The backward substitution will not be any different from the one in Project 1 b)

$$v_n = \tilde{d}_i v_i = \tilde{d}_i - \tilde{c}_i v_{i+1}$$

This also runs using $O(n)$ FLOPs, but by simplifying our algorithm the number of FLOPs decreases from **9n** to **6n**.

Project 1 d)

Relative error

The special Thomas algorithm is compared against the analytical solution and the relative error is calculated. This is done using this formula:

$$\epsilon_i = \log_{10} \left(\left| \frac{v_i - u_i}{u_i} \right| \right)$$

where v is the numerical solution and u is the analytical solution. For each step size, the maximum value of the ϵ_i 's is found and stored.

Project 1 e)

To compare the TDMA function with an LU decomposition we first put both functions in one code to be ran at the same time. For the LU decomposition we decided to use `lu_factor` and `lu_decompose` from the `scipy.linalg` library. The execution time was counted with `clock()` from the `time` library in Python. The counting started at the start of the recursive algorithm, and were stopped immediately after.

Conclusion and perspectives

Results

Project 1 b)

The program `general_tdma_function.py` is based on the general Thomas algorithm - solving our sample Poisson equation and plotting it at different step sizes. It gives this result:

Its quite clear that a smaller step size correlates to higher accuracy for these selections of step sizes.

Project 1 c)

The program `special_tdma_function.py` is based on our specialized Thomas algorithm. In `General-vs-special-tdma-test.py`, we compare the time spent over the general and special algorithm and print them to the console at different step sizes (n -values). The results are:

General TDMA, time spent on $n = 100$ is 0.000195 seconds

Special TDMA, time spent on $n = 100$ is 0.0002599 seconds

General TDMA, time spent on $n = 1000$ is 0.0046473 seconds

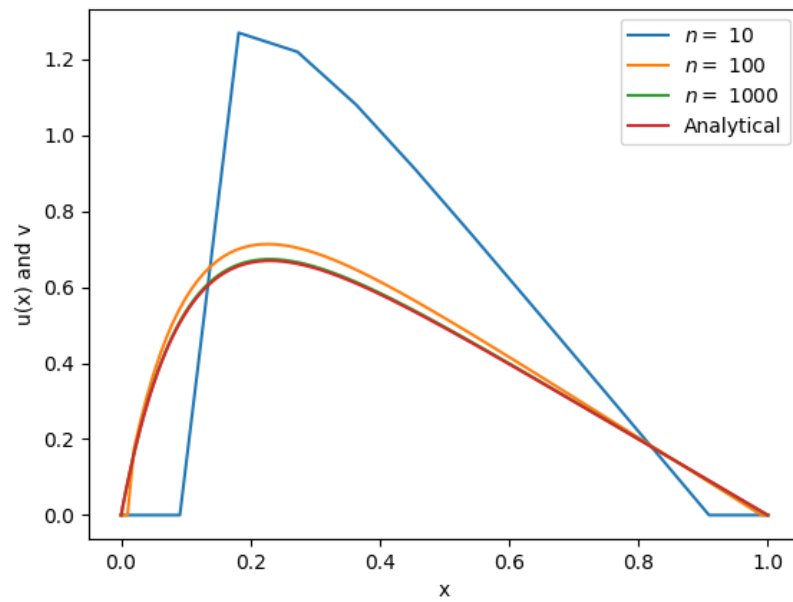


Figure 1: **Figure 1:** General TDMA solution for $n = 10, 100, 1000$, compared to the analytical solution.

Special TDMA, time spent on $n = 1000$ is 0.003015 seconds

General TDMA, time spent on $n = 10000$ is 0.0573864 seconds

Special TDMA, time spent on $n = 10000$ is 0.0366101 seconds

General TDMA, time spent on $n = 100000$ is 0.307781 seconds

Special TDMA, time spent on $n = 100000$ is 0.216879 seconds

General TDMA, time spent on $n = 1e+06$ is 2.97735 seconds

Special TDMA, time spent on $n = 1e+06$ is 2.56285 seconds

Its not fully apparent at small matrix sizes, but once they get big, the reduction in FLOPs makes a difference. This is because the overhead in the *scipy.linalg.lu_solve* function is relatively big for small n 's.

Project 1 d)

The program (`relative_error.py`) gives these results:

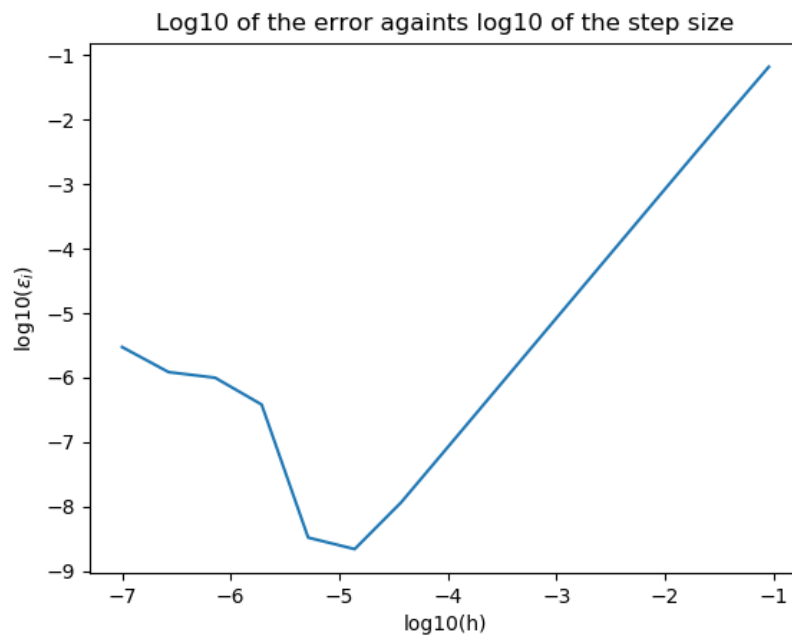


Figure 2: **Figure 2:** $\log_{10}(\epsilon)$ vs $\log_{10}(h)$

Relative error	$\log_{10}(\text{Step size})$
-1.17969778218	-1.04139268516
-1.97626186757	-1.44715803134
-2.8062343362	-1.86332286012
-3.65484240031	-2.28780172993
-4.50952402333	-2.71516735785
-5.36521193786	-3.14301480025
-6.22236646348	-3.57159238336
-7.07928513404	-4.00004342728
-7.93346055078	-4.42858829767
-8.65847844871	-4.85715150269
-8.48011516818	-5.28571704599
-6.41732032512	-5.71428616043
-6.00098101822	-6.14285730089
-5.91413531823	-6.57142872052
-5.52523001828	-7.00000004343

We see that when the \log_{10} of the step size goes below -5, we are losing precision fast.

Project 1 e)

The code is available in *Project-1/Code/Python/tdma_compare_lu.py* in our github repository.

	TDMA	LU decomposition
$n = 10$	0.000045s	0.000151s
$n = 100$	0.002442s	0.002045s
$n = 1000$	0.026847s	0.131573s

The table is a bit confusing since for $n = 100$ the LU decomposition is faster than the TDMA method, but the general trend is that the TDMA method is wildly superior.

If the LU decomposition is run with a $10^5 \times 10^5$ matrix, we quickly run out of RAM. This is because every matrix element takes up 8Bytes, which in our case adds up to 80Gigabytes.

Appendix

Source Code

References

::: {refs}

Hjorth-Jensen, Morten. 2018. “Computational Physics Lectures: Linear Algebra methods Important Matrix and vector handling packages Basic Matrix Features Matrix properties reminder.” <http://www.netlib.org>.