

Dynamic Programming

- Algorithm design technique, usually for optimization and counting problems.
- Useful when solution can be expressed **recursively**, but the **same subproblems** appear in **different recursive calls**.
- Strategy: **solve** subproblems and **store** results. Large problems are still decomposed into subproblems, but solutions to subproblems are **“looked up”**.
 - Typical Approach
 - Find recursive description of optimal cost.
 - Tabulate subproblems of subproblems
 - Tabulate how opt. soln. was generated
 - construct solution.

Example: Fibonacci Numbers

$$F_0 = 0$$

$$F_1 = 1$$

$$F_n = F_{n-1} + F_{n-2}$$

Compute F_n ?

Recursive strategy:

$F(n)$

if $n = 0$ then return 0

else if $n = 1$ then return 1

else return $F(n - 1) + F(n - 2)$

Computation tree for $F(5)$:

Dynamic Programming Strategy

$F(n)$

▷ uses local $A[1..n]$

$A[0] := 0; \quad A[1] := 1;$

for $i = 2$ **to** n **do**

$A[i] := A[i - 1] + A[i - 2]$

return $A[n]$

Recursive strategy takes time

\geq number of nodes in tree

$\geq F_n \in \Omega((1.6)^n).$

Dynamic programming strategy takes time

$\Theta(n)$

Multiplying a Sequence of Matrices

$$\begin{array}{ccccc} C & \leftarrow & A & \cdot & B \\ m \times p & & m \times n & & n \times p \end{array}$$

requires mnp scalar mults. by usual alg.

Multiplication of matrices is **associative**:

$$(AB)C = A(BC)$$

However, # of scalar mults. may be different.

Example - **Multiply:** ABC

$$\begin{array}{ccccc} A & & B & & C \\ 5 \times 100 & & 100 \times 2 & & 2 \times 1 \end{array}$$

$$(AB)C \text{ vs. } A(BC) ?$$

In computing product of a sequence of matrices,
how to associate to **minimize the number of
scalar multiplications?**

Need product:

$$A_1 \cdot A_2 \cdot A_3 \cdot \cdots \cdot A_n$$

where A_i is $d_{i-1} \times d_i$

Given: d_0, d_1, \dots, d_n

Goal: minimize number of scalar multiplications

Think top-down. Which is best?

$$(A_1)(A_2 \cdots A_n)$$

$$(A_1 A_2)(A_3 \cdots A_n)$$

$$(A_1 \cdots A_3)(A_4 \cdots A_n)$$

$$\vdots$$

$$(A_1 \cdots A_{n-1})(A_n)$$

$M(i, j) = \min. \# \text{ of scalar mults. to compute:}$

$$A_i \cdot A_{i+1} \cdot \cdots \cdot A_j$$

Then the min. # of mults. if split at k :

$$(A_i \cdots A_k) (A_{k+1} \cdots A_j)$$

is:

$$M(i, k) + M(k + 1, j) + d_{i-1}d_kd_j \quad (*)$$

So, for $i < j$:

$M(i, j)$ is the minimum of $(*)$

over all k : $i \leq k \leq j - 1$

For $i = j$:

$$M(i, i) = 0$$

Now have recurrence ...

... but don't compute recursively!

Dynamic programming to compute $M(1, n)$

for $i \leftarrow 1$ **to** n **do**

$M[i, i] \leftarrow 0$

for $i \leftarrow n - 1$ **downto** 1 **do**

for $j \leftarrow i + 1$ **to** n **do**

$$M[i, j] \leftarrow \min_{i \leq k \leq j-1} \{M[i, k] + M[k + 1, j] + d_{i-1}d_kd_j\}$$

Total time: $\Theta(n^3)$

In computing $M[i, j]$, save in $S[i, j]$ the value of k where the minimum is achieved:

	$j \rightarrow$					
i	/	1	1	3	3	3
\downarrow	/	/	2	3	3	3
	/	/	/	3	3	3
	/	/	/	/	4	5
	/	/	/	/	/	5
	/	/	/	/	/	/

Memoizing

Initialize table with a special symbol, say $\#$.

Use **recursive** version of program **except** -

when $M[i, j]$ to be called recursively:

- check if $M[i, j] = \#$.
- if not, return value, else
- make recursive call; store result

See text for memoized version of matrix chain multiplication.