Sitos:
Proyecto BitTorrent

75.42 / 95.08 Taller de Programación I
1C 2022 - Ing. Pablo Deymonnaz

¿Quienes Somos?

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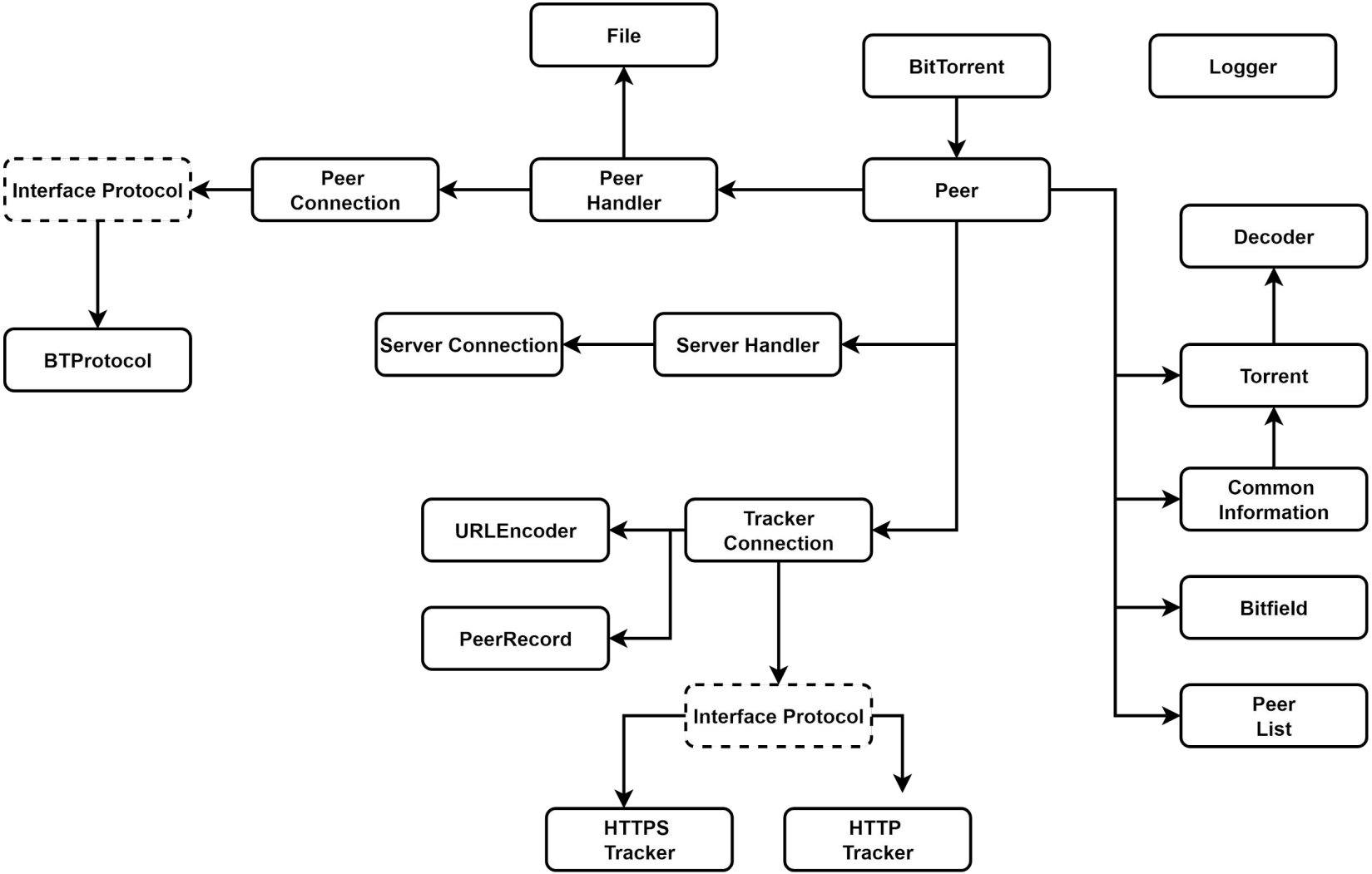
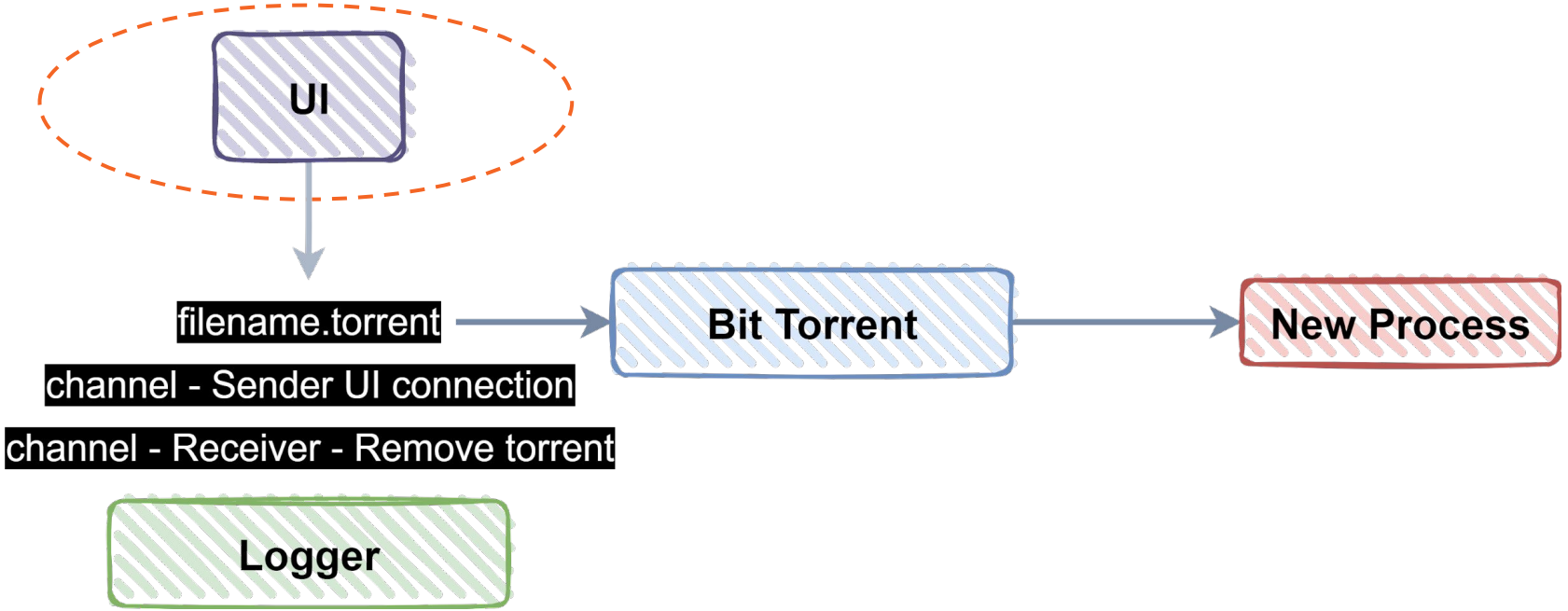
Arquitectura del Programa

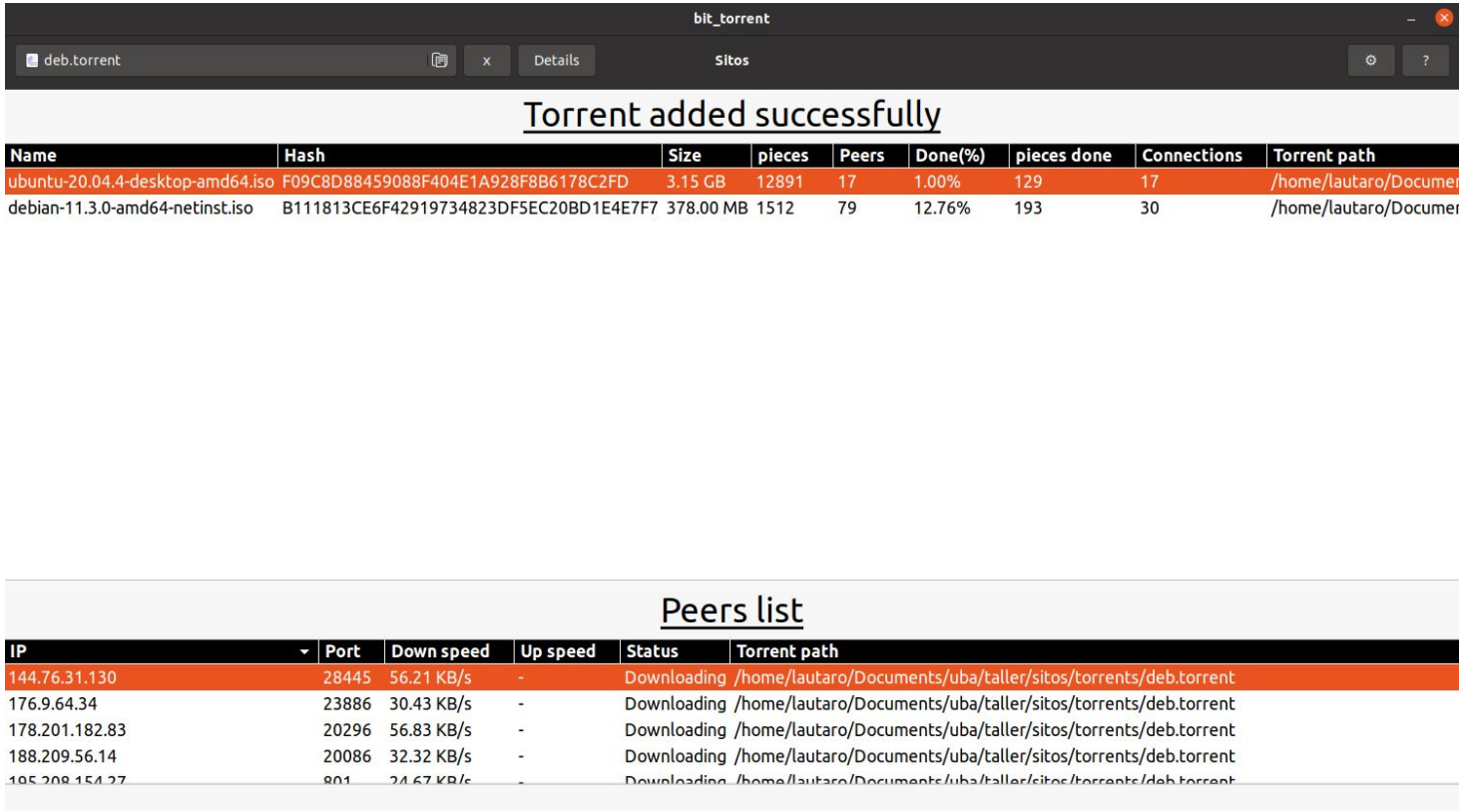

File
BitTorrent
Logger
Interface Protocol
Peer Connection
Peer Handler
Peer
Decoder
BTProtocol
Server Connection
Server Handler
Torrent
URLEncoder
Tracker Connection
Common Information
PeerRecord
Bitfield
Interface Protocol
Peer List
HTTPS Tracker
HTTP Tracker

¿Sobre qué estructuras pasa el flujo de programa cuando queremos descargar un archivo?

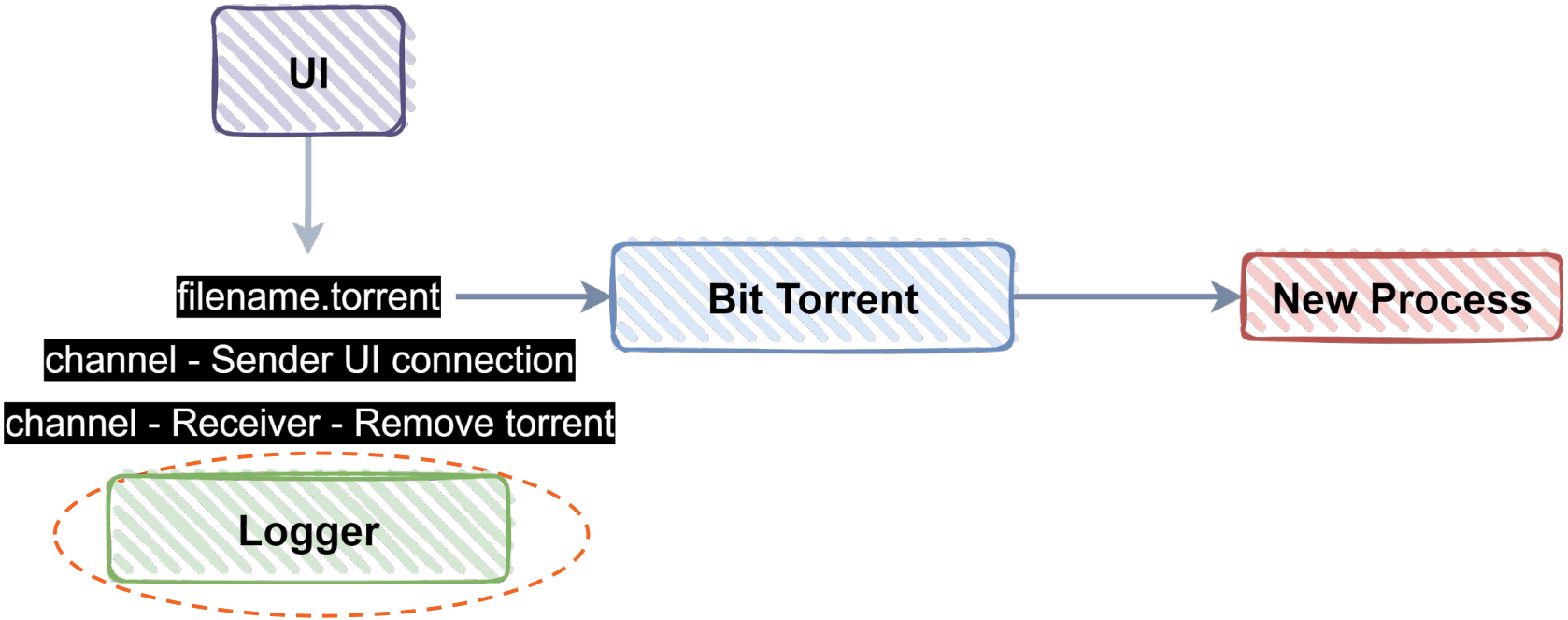
Flujo


UI
filename.torrent
Bit Torrent
New Process
channel - Sender UI connection
channel - Receiver - Remove torrent
Logger

UI


bit_torrent
deb.torrent
x
Details
Sitos
Torrent added successfully
Name Hash Size pieces Peers Done(%) pieces done Connections Torrent path
ubuntu-20.04.4-desktop-amd64.iso F09C8D88459088F404E1A928F8B6178C2FD 3.15 GB 12891 17 1.00% 129 17 /home/lautaro/Documer
debian-11.3.0-amd64-netinst.iso B111813CE6F42919734823DF5EC20BD1E4E7F7 378.00 MB 1512 79 12.76% 193 30 /home/lautaro/Documer
Peers list
IP Port Down speed Up speed Status Torrent path
144.76.31.130 28445 56.21 KB/s - Downloading /home/lautaro/Documents/uba/taller/sitos/torrents/deb.torrent
176.9.64.34 23886 30.43 KB/s - Downloading /home/lautaro/Documents/uba/taller/sitos/torrents/deb.torrent
178.201.182.83 20296 56.83 KB/s - Downloading /home/lautaro/Documents/uba/taller/sitos/torrents/deb.torrent
188.209.56.14 20086 32.32 KB/s - Downloading /home/lautaro/Documents/uba/taller/sitos/torrents/deb.torrent

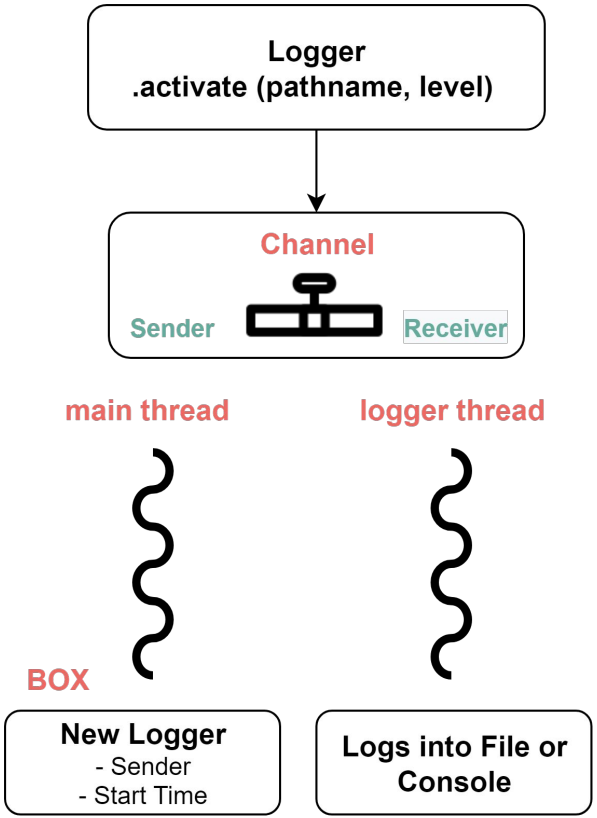
Flujo


UI
filename.torrent
Bit Torrent
New Process
channel - Sender UI connection
channel - Receiver - Remove torrent
Logger

Logger

- Es un **SINGLETON:** una única instancia puede ser creada.
- Loggea por consola o en un archivo específico.
- ***.activate*** (pathname, level)

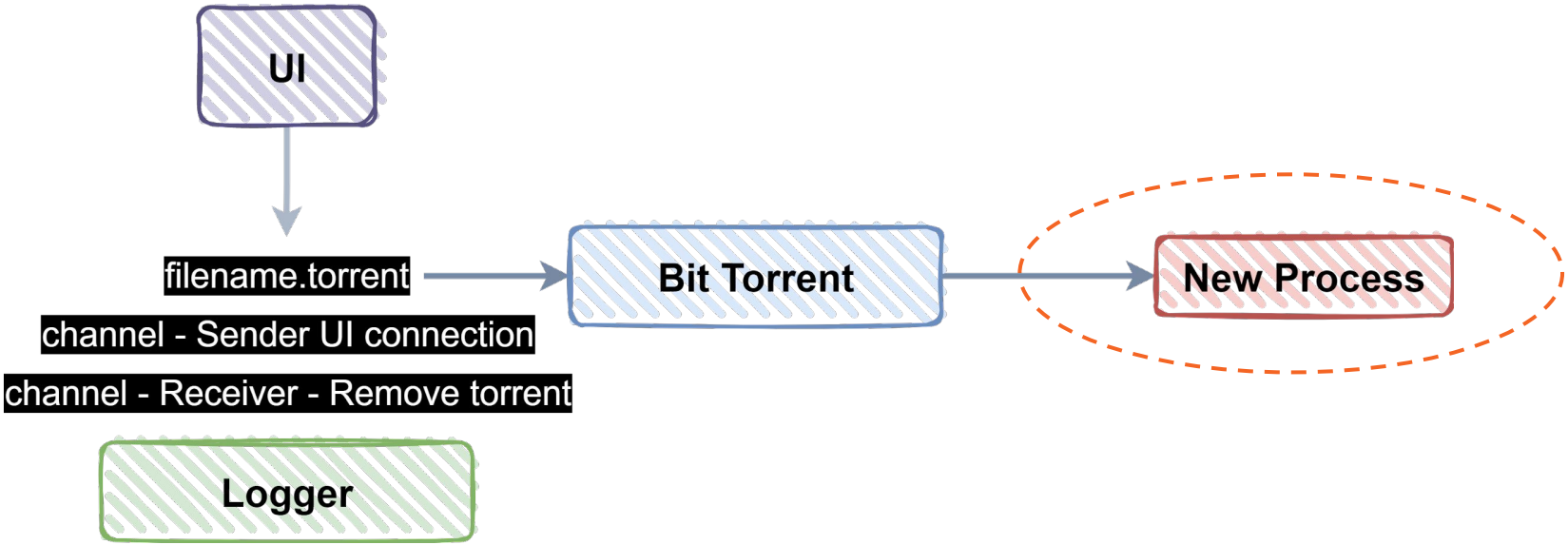
Logger



Formato con el que logea:

```
[00:00:00.000] ERROR  [sitos::logger::index::tests:167] Ups! This is an Error
[00:00:01.000] WARN   [sitos::logger::index::tests:169] This is a Warn
[00:00:02.004] INFO   [sitos::logger::index::tests:171] Info available here
[00:00:03.005] DEBUG  [sitos::logger::index::tests:173] Debug mode
[00:00:04.005] TRACE  [sitos::logger::index::tests:175] Oh no! Trace!
```

Flujo


UI
filename.torrent
channel - Sender UI connection
channel - Receiver - Remove torrent
Logger
Bit Torrent
New Process

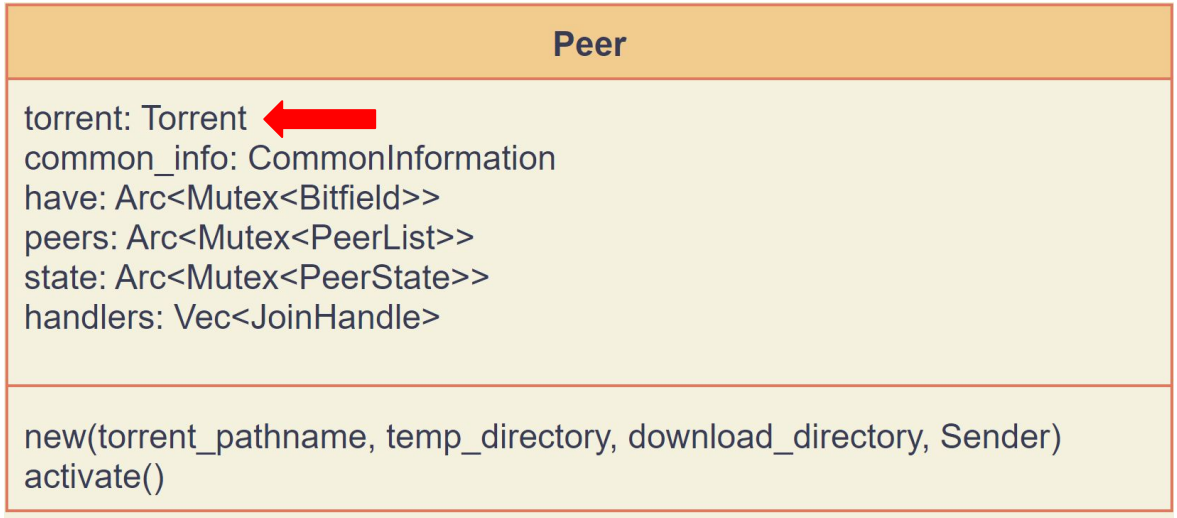
– BitTorrent

- Contiene un vector con **JOIN HANDLE** que permite tener control de los threads.
- Pushea al vector un Peer activado.

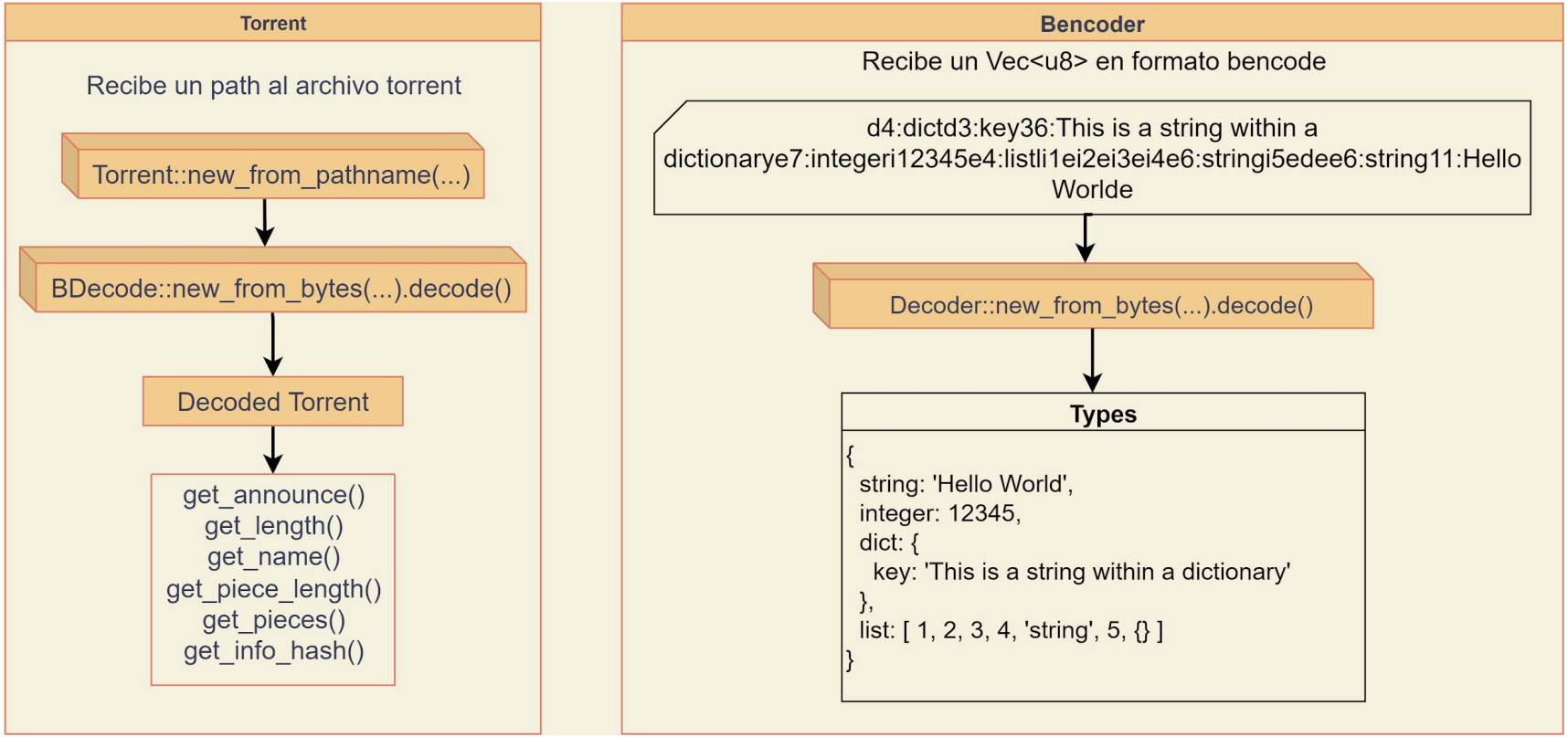
BitTorrent
processes: Vec<JoinHandle<()>>
new_process(torrent_pathname, sender, remove_rx)

Veamos en detalle el Peer...

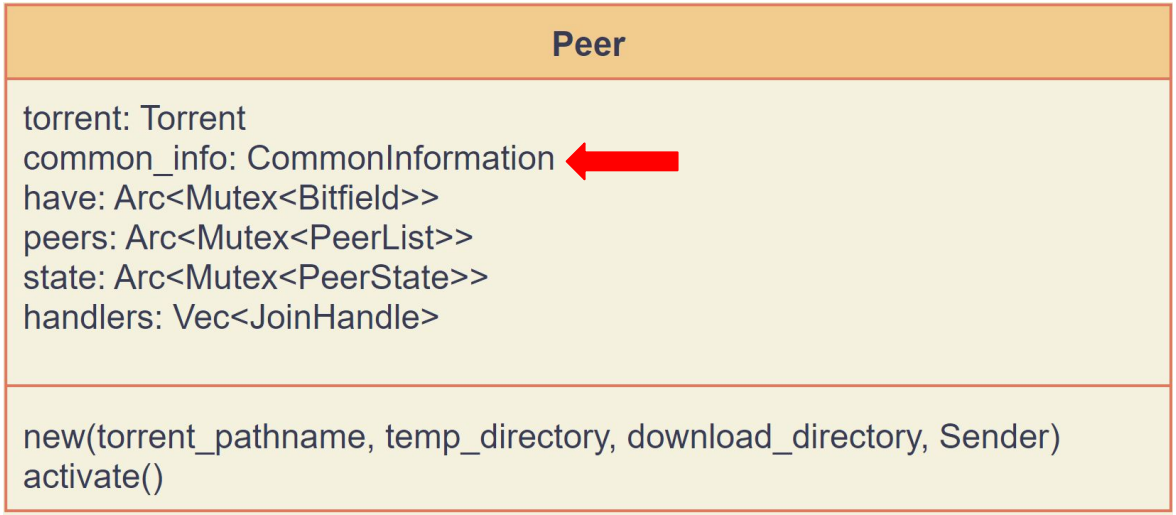
Peer


Peer
torrent: Torrent
common_info: CommonInformation
have: Arc<Mutex<Bitfield>>
peers: Arc<Mutex<PeerList>>
state: Arc<Mutex<PeerState>>
handlers: Vec<JoinHandle>
new(torrent_pathname, temp_directory, download_directory, Sender)
activate()

Torrent

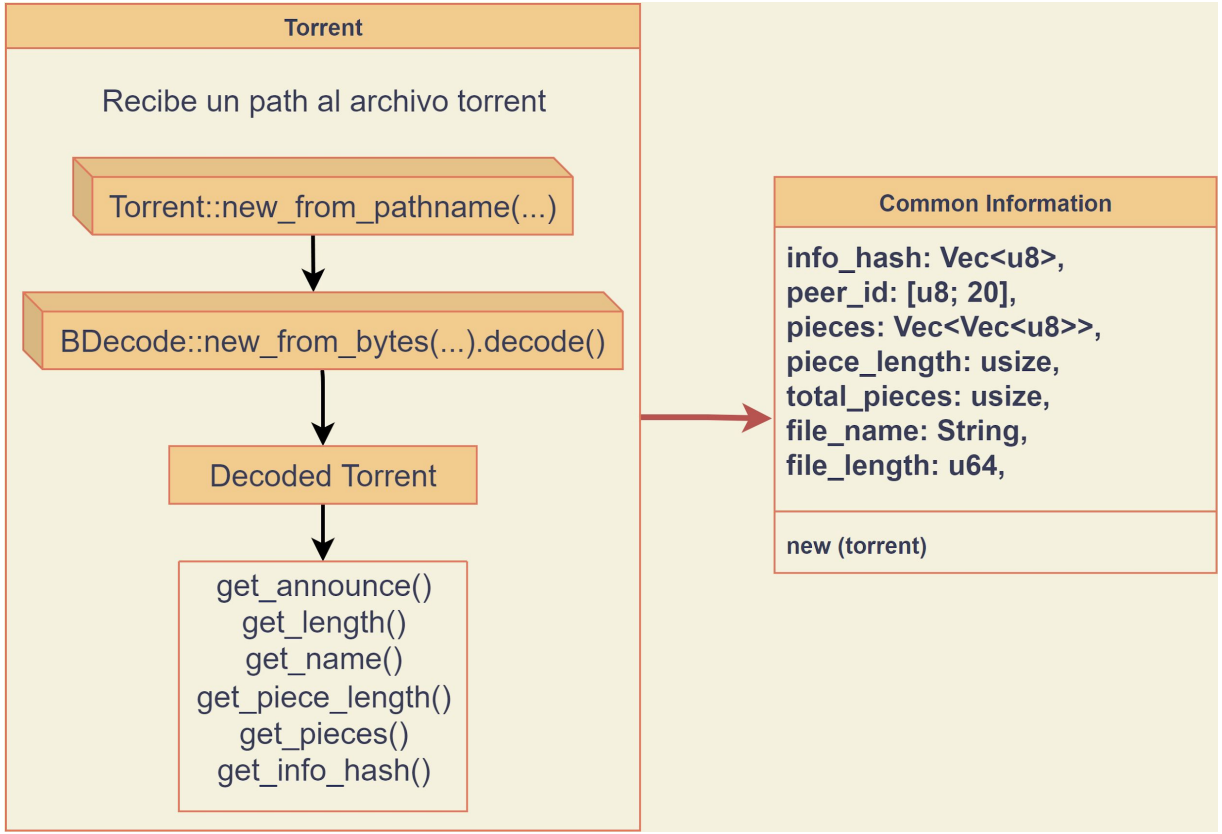

Torrent
Recibe un path al archivo torrent
Torrent::new_from_pathname(...)
BDecode::new_from_bytes(...).decode()
Decoded Torrent
get_announce()
get_length()
get_name()
get_piece_length()
get_pieces()
get_info_hash()
Bencoder
Recibe un Vec<u8> en formato bencode
d4:dictd3:key36:This is a string within a dictionarye7:integeri12345e4:listli1ei2ei3ei4e6:stringi5edee6:string11:Hello Worlde
Decoder::new_from_bytes(...).decode()
Types
{
string: 'Hello World',
integer: 12345,
dict: {
key: 'This is a string within a dictionary'
},
list: [1, 2, 3, 4, 'string', 5, {}]
}

Peer

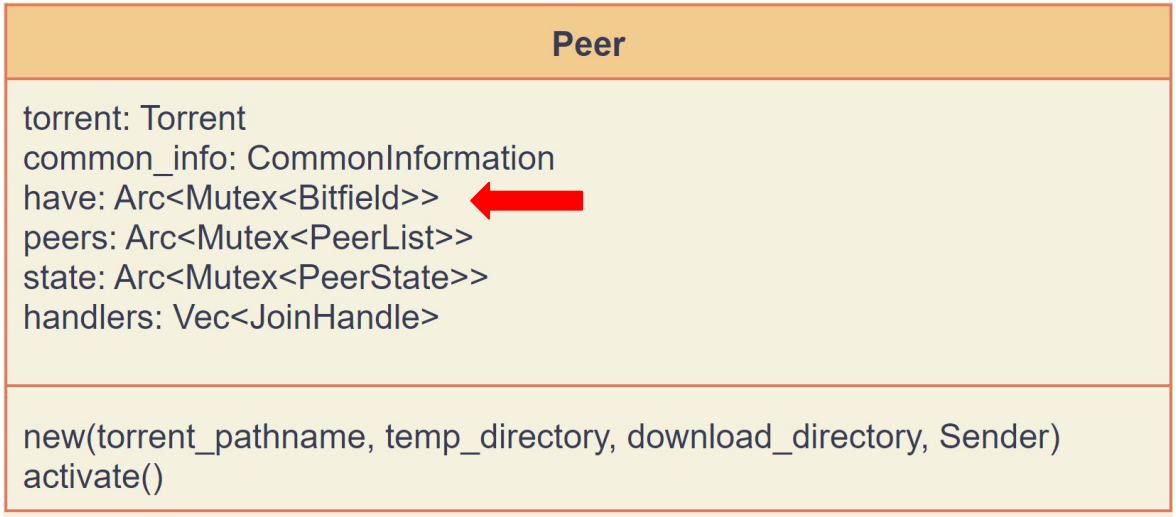

Peer
torrent: Torrent
common_info: CommonInformation
have: Arc<Mutex<Bitfield>>
peers: Arc<Mutex<PeerList>>
state: Arc<Mutex<PeerState>>
handlers: Vec<JoinHandle>
new(torrent_pathname, temp_directory, download_directory, Sender)
activate()

Common Information

Contenedor de información que se comparte entre todas las partes del proceso.



Peer


Peer
torrent: Torrent
common_info: CommonInformation
have: Arc<Mutex<Bitfield>>
peers: Arc<Mutex<PeerList>>
state: Arc<Mutex<PeerState>>
handlers: Vec<JoinHandle>
new(torrent_pathname, temp_directory, download_directory, Sender)
activate()

– Bitfield

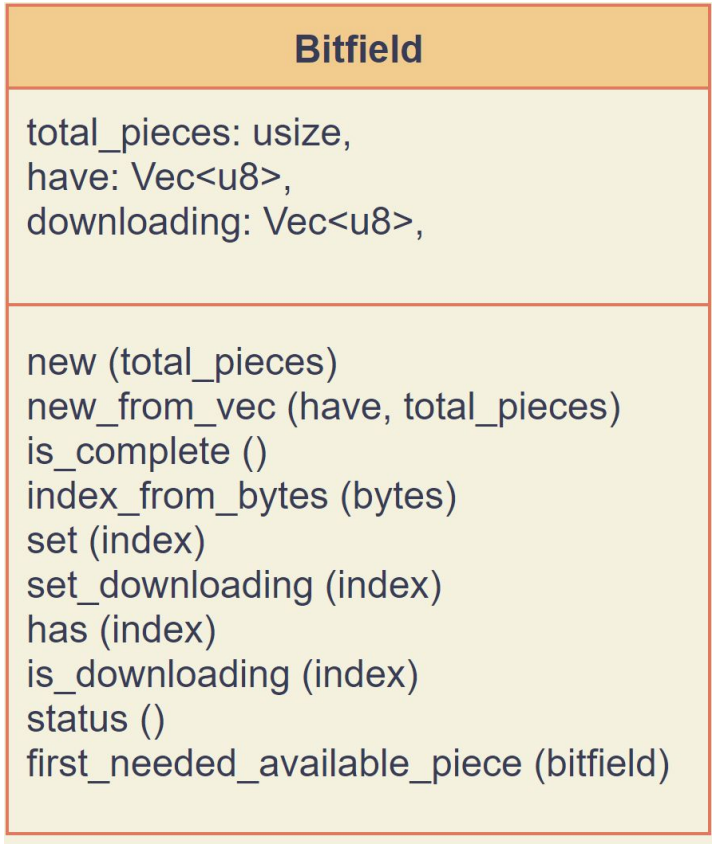
have:

- *1 -> pieces obtenidas*
- *0 -> pieces faltantes*

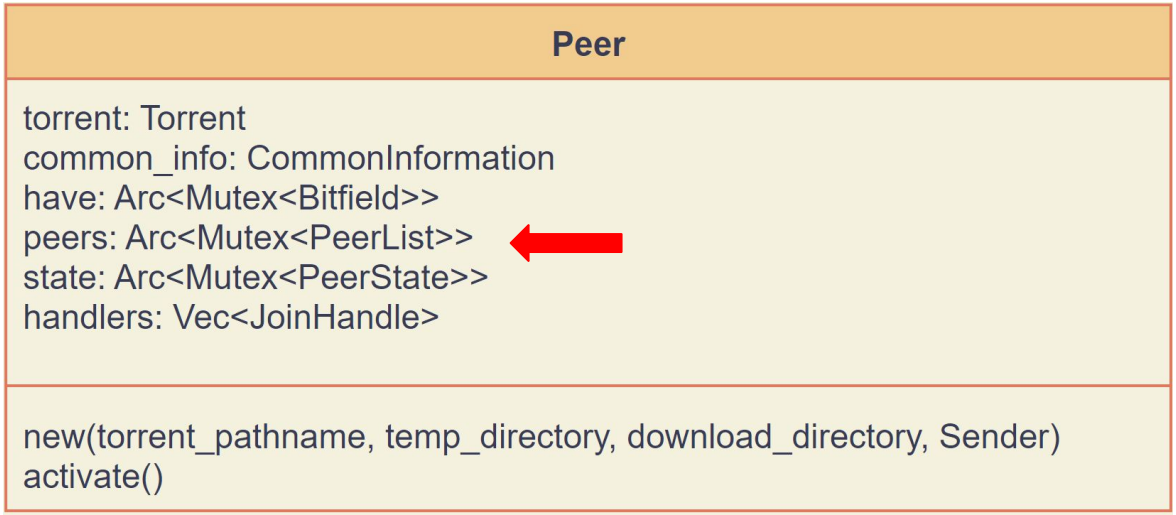
downloading:

- *1 -> pieces downloading*
- *0 -> pieces not downloading*

*Esta estructura está dentro de un **ARC - MUTEX** debido a que esta información debe ser compartida entre los distintos threads.*



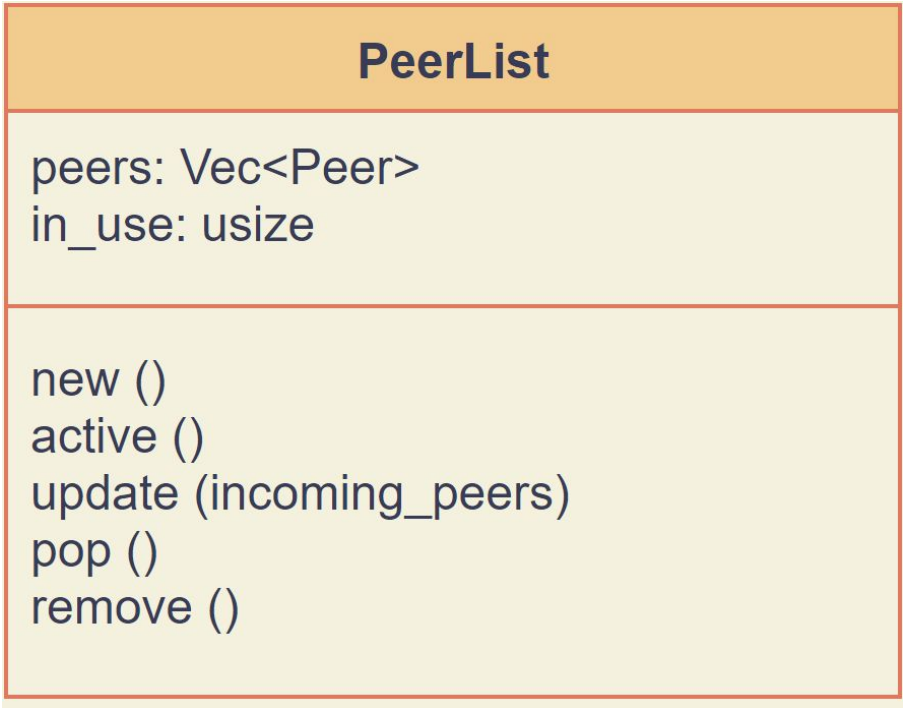
Peer


Peer
torrent: Torrent
common_info: CommonInformation
have: Arc<Mutex<Bitfield>>
peers: Arc<Mutex<PeerList>>
state: Arc<Mutex<PeerState>>
handlers: Vec<JoinHandle>
new(torrent_pathname, temp_directory, download_directory, Sender)
activate()

– Peer List

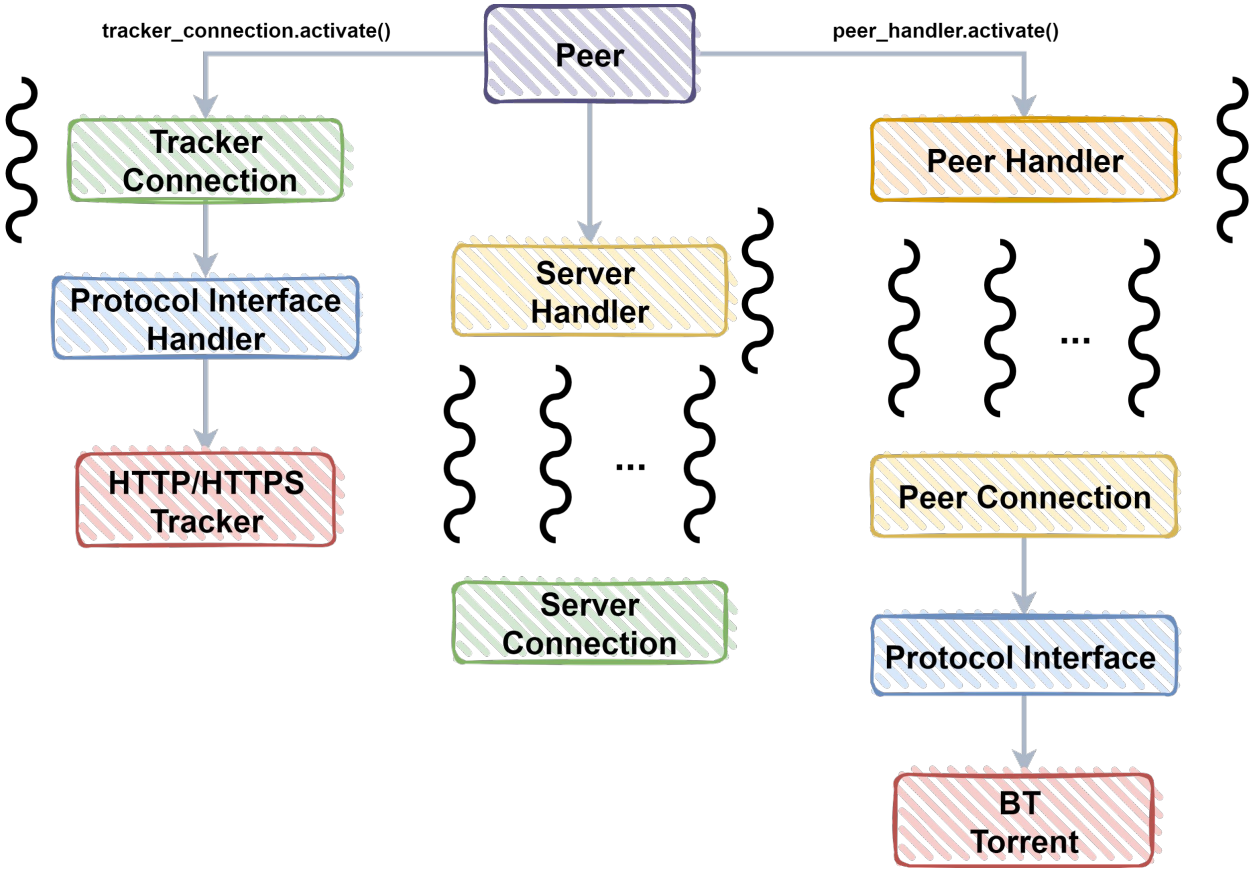
Almacena en un Vector los peers que nos devuelve el Tracker.

*Esta estructura está dentro de un **ARC - MUTEX** debido a que esta información debe ser compartida entre los distintos threads.*



¿Qué sucede cuando activamos el Peer?

Flujo


tracker_connection.activate()
Peer
peer_handler.activate()
Tracker Connection
Protocol Interface Handler
HTTP/HTTPS Tracker
Server Handler
...
Server Connection
Peer Handler
...
Peer Connection
Protocol Interface
BT Torrent

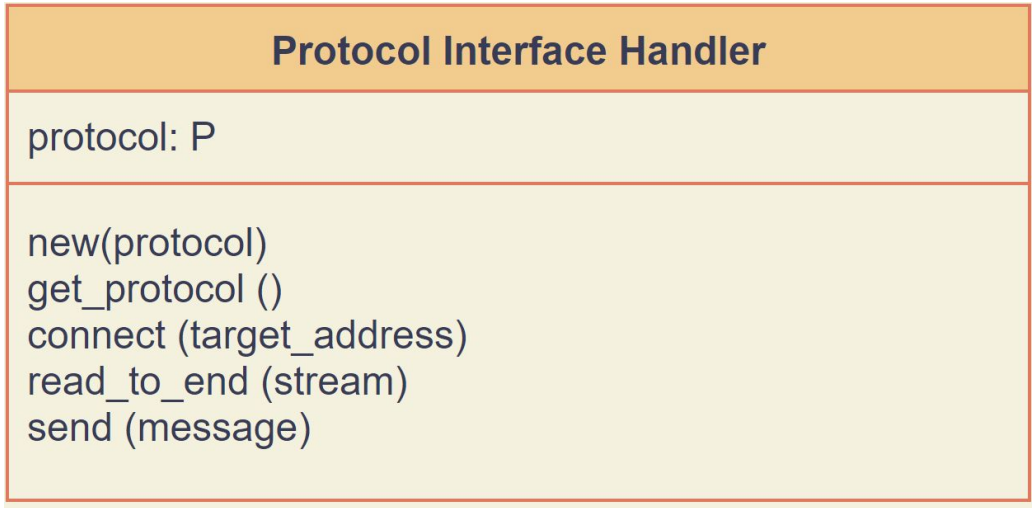
Tracker Connection

Realiza la conexión con el tracker

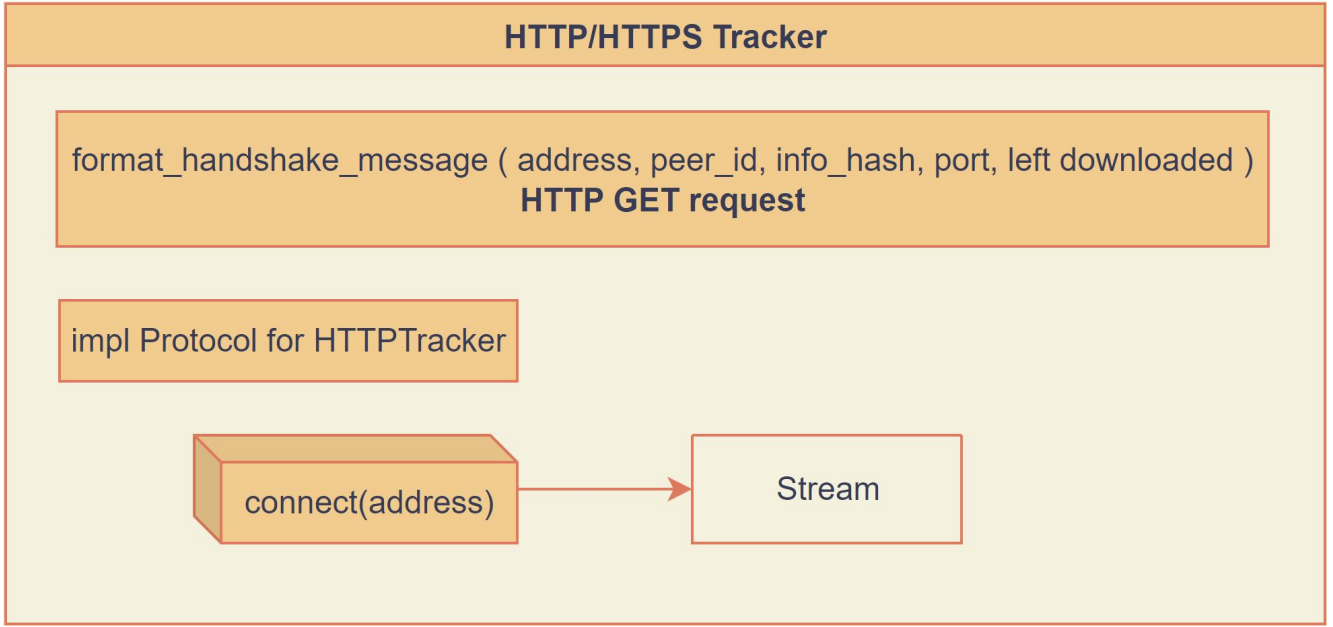
TrackerConnection
protocol_interface: ProtocolInterfaceHandler bitfield: <Arc<Mutex<Bitfield>> peers: <Arc<Mutex<PeerList>> common_info: CommonInformation tracker_address: String sleep: u64 state: Arc<Mutex<PeerState>>
new (announce, bitfield, peers, common_information) activate (listening_port)

– Protocol Interface Handler

Es un enumerate que maneja el request al Tracker dependiendo del protocolo.

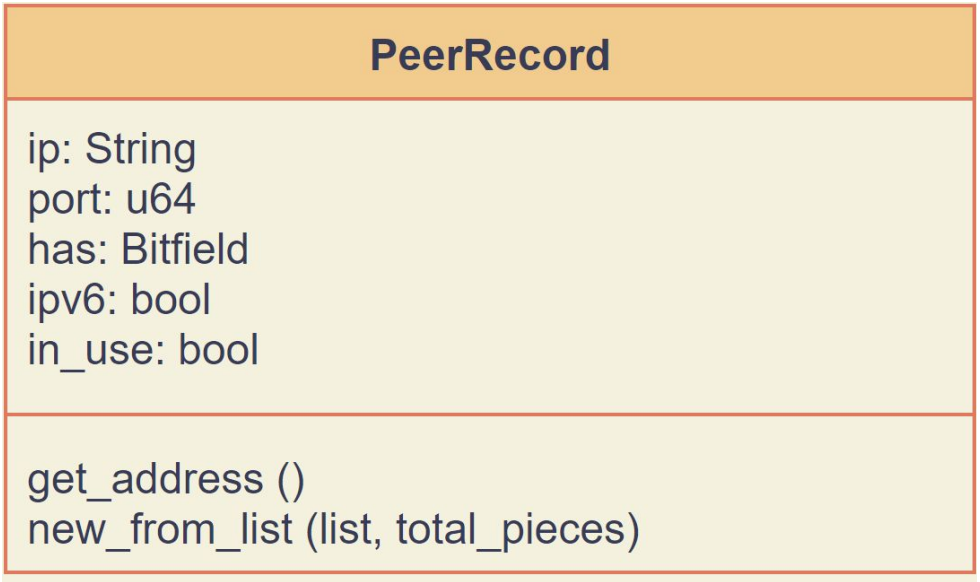


Protocol
HTTP/HTTPS Tracker

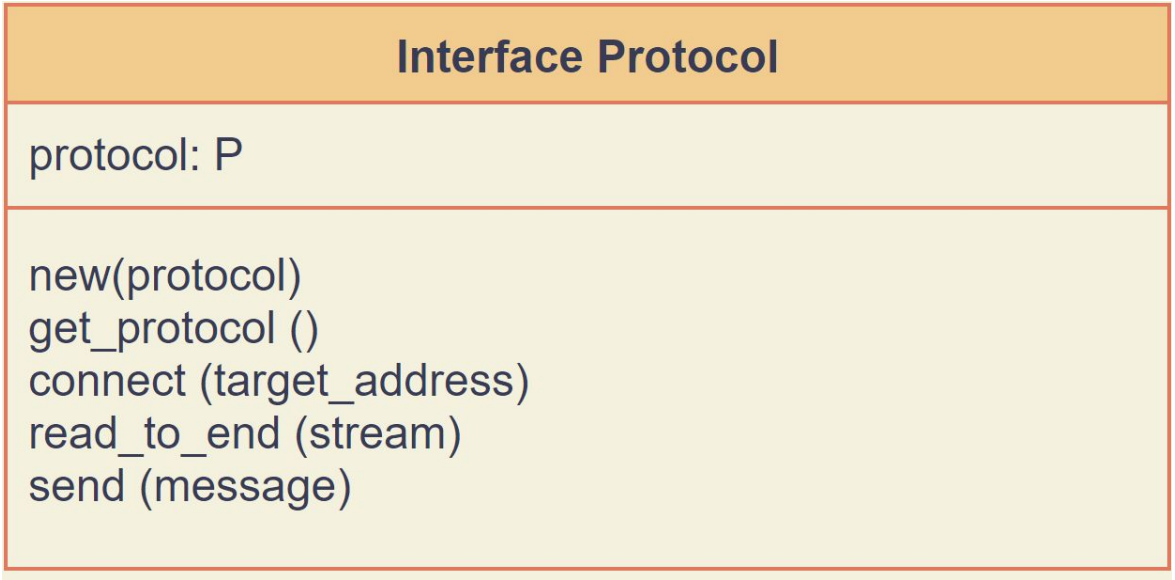


Peer Record

Por cada peer obtenido se crea una instancia de *Peer Record* que almacena la información importante de cada peer y actualiza la PeerList.



– Protocol Interface

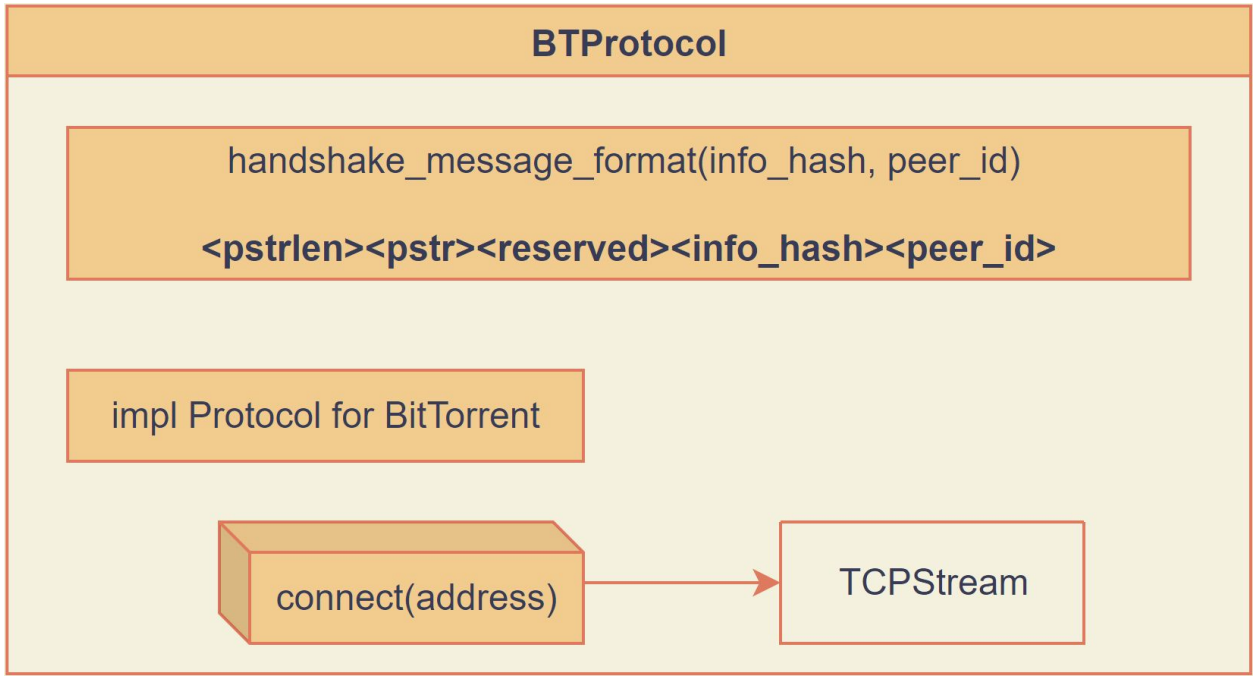


Peer Handler

Peer Connection

PeerConnection
peer: PeerRecord protocol_interface: ProtocolInterfaceProtocol<BTProtocol>> bitfield: <Arc<Muex<Bitfiled>> peers: <Arc<Muex<PeerList>> common_information: CommonInformation stream: <BTProtocol as Protocol>::Stream state: State peer_state: <Arc<Muex<PeerState>>
new (bitfield, peers, common_info, peer) active (bitfield, peers, common_information, peer, connections) greet () process_handshake_response () unchoke () download_piece ()

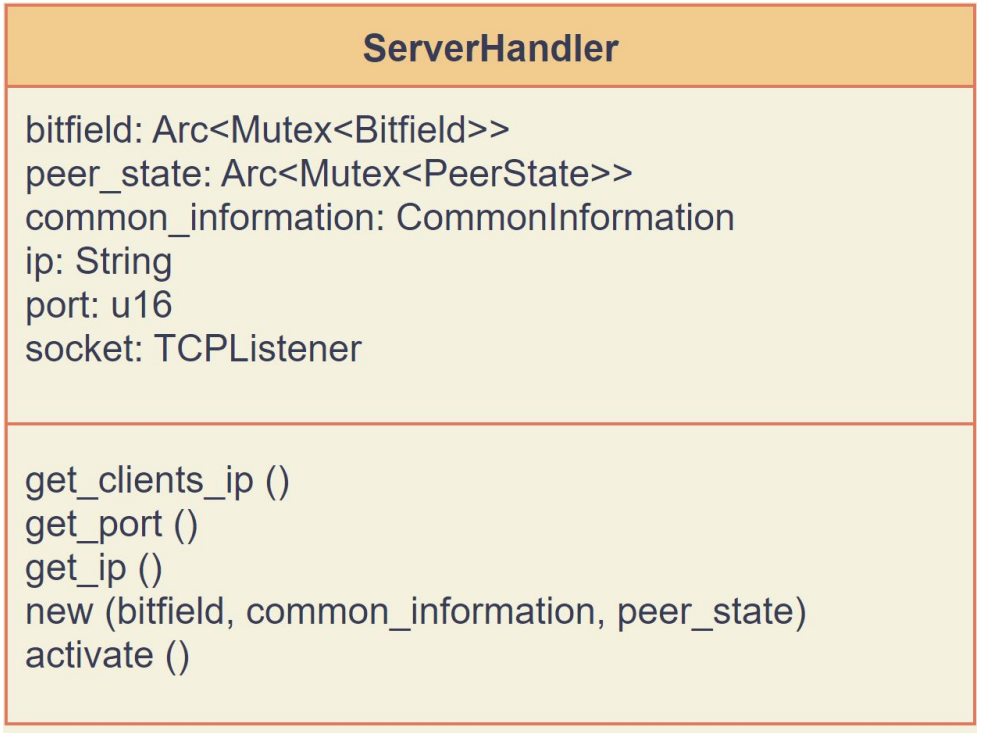
Protocol BitTorrent



File

File
pathname: String handler: std::fs::File (Handler)
open_file (pathname) new (pathname) with_contents (pathname) get_contentes (pathname, contents) get_block (piece_index, piece_size, block_size, block_offset) new_file_from_pieces (piece, pathname) concat (piece) join_pieces (path_from, path_to)

Server Handler

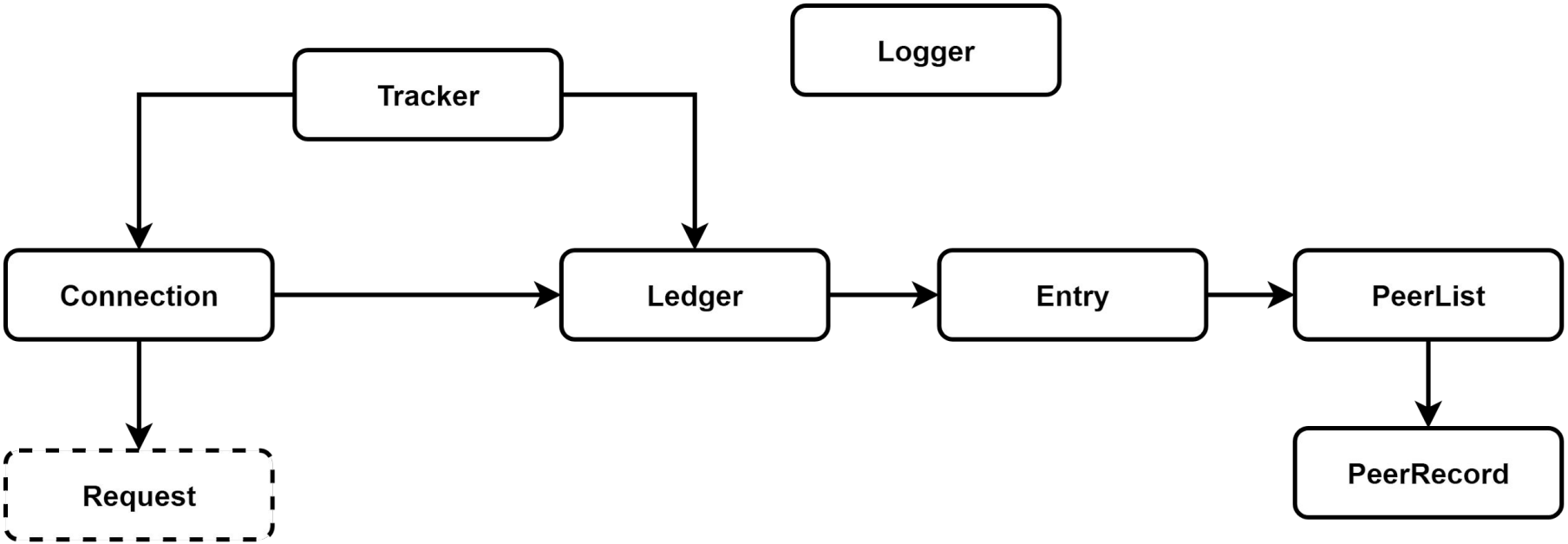


Server Connection

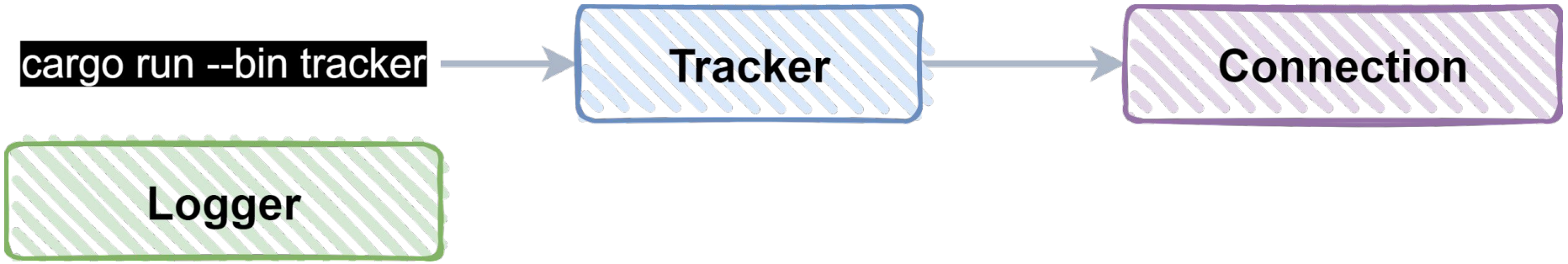
ServerConnection
bitfield: Arc<Mutex<Bitfield>> peer_state: Arc<Mutex<PeerState>> common_information: CommonInformation state: UploadState
new (bitfield, common_information, peer_state) activate (bitfield, common_information, peer_state, stream) serve_file (stream) send_handshake_response (stream) validate_peer (stream, own_peer_id)

¡Ahora sí!
Vamos a la DEMO...

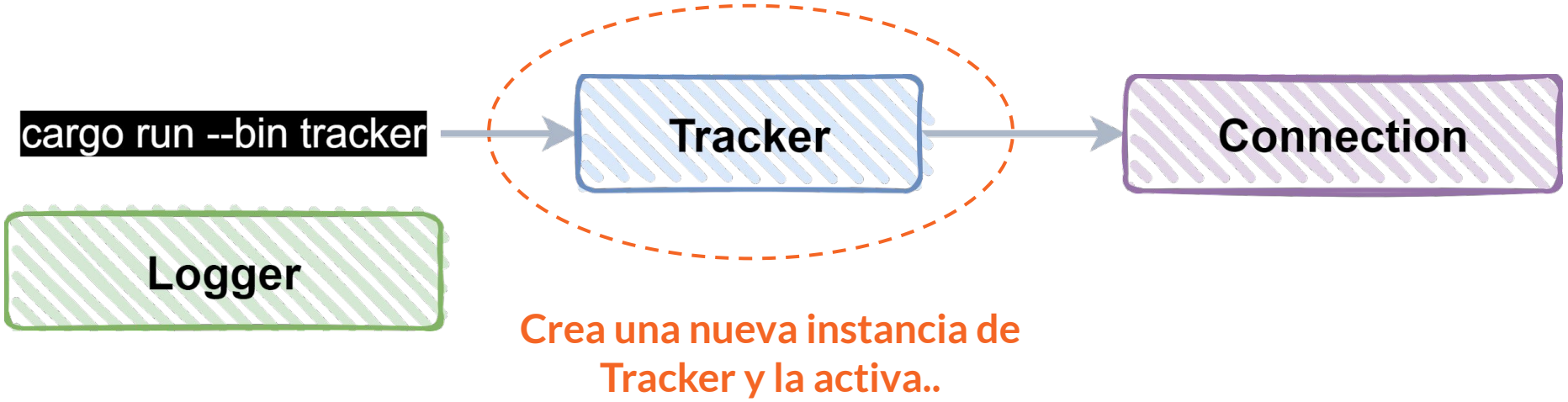
Agregado:
Tracker BitTorrent


Logger
Tracker
Connection
Ledger
Entry
PeerList
Request
PeerRecord

Flujo



Flujo


cargo run --bin tracker
Tracker
Connection
Logger
Crea una nueva instancia de
Tracker y la activa..

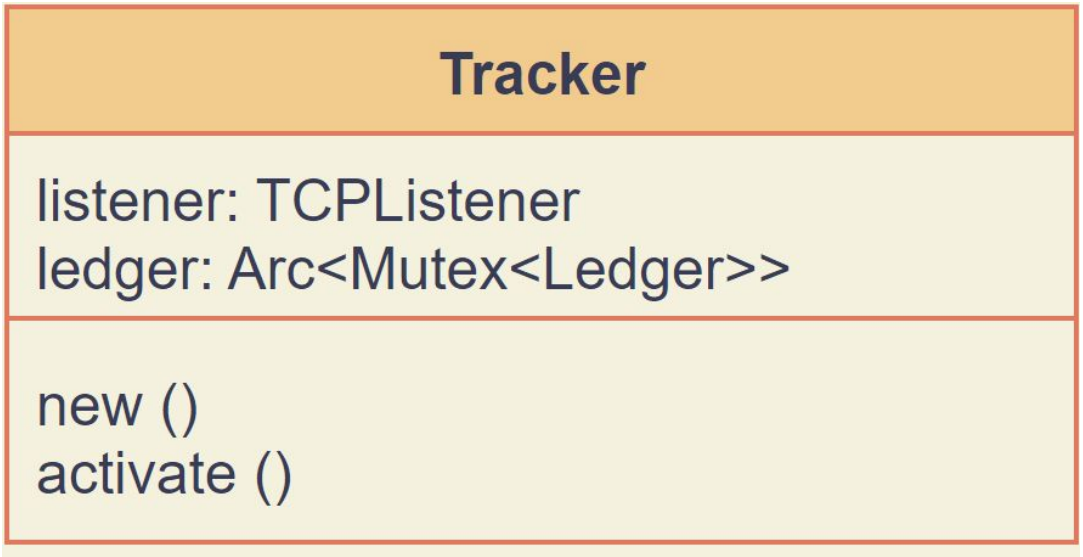
Veamos en detalle el Tracker...

Tracker

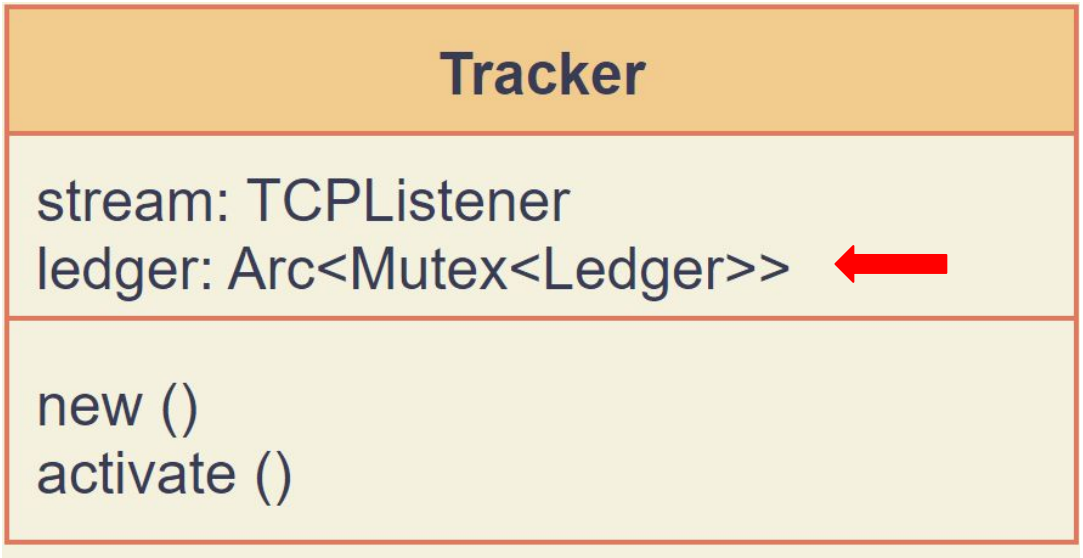

Tracker
listener: TCPListener
ledger: Arc<Mutex<Ledger>>
new ()
activate ()

Tracker

El listener se queda esperando conexiones entrantes de los distintos peers..



– Tracker


Tracker
stream: TCPListener
ledger: Arc<Mutex<Ledger>>
new ()
activate ()

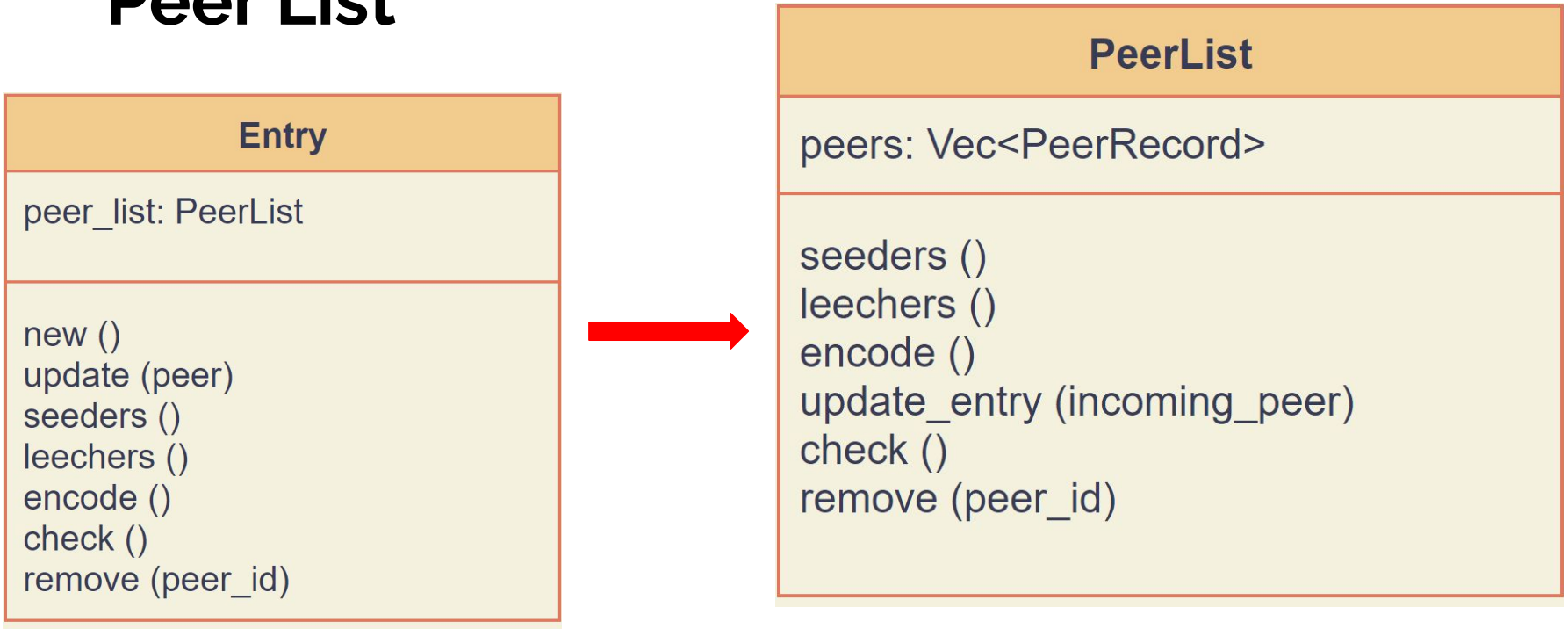
– Ledger

Lleva un registro de todos los torrents solicitados:

{info_hash: Peer List}

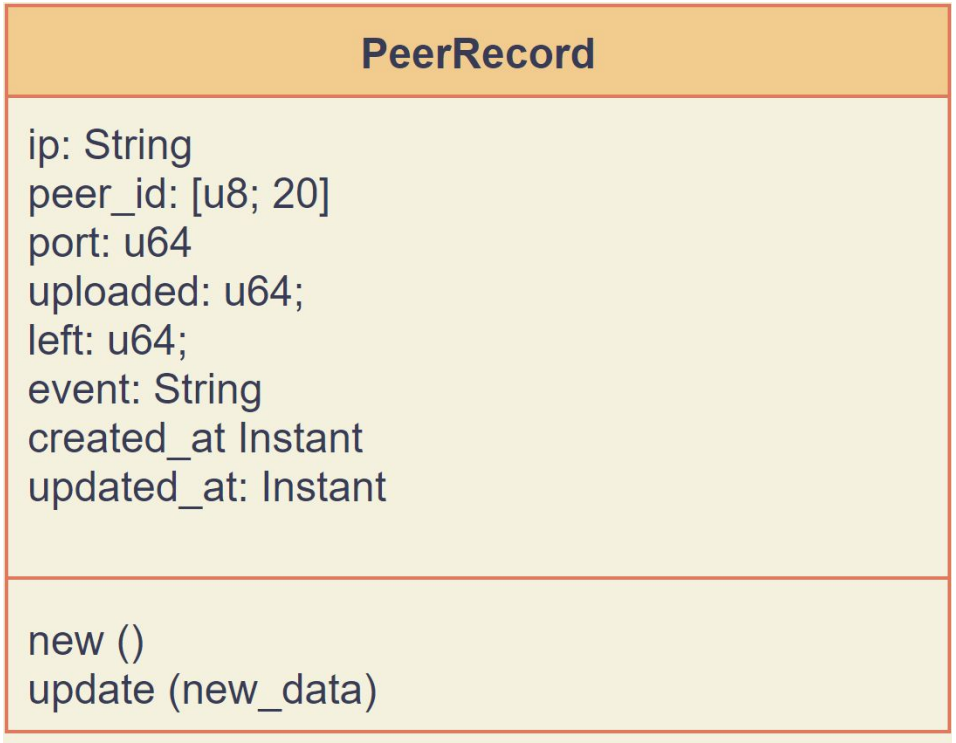
Ledger
entries: Hashmap <[u8,20], Entry>
new () get_entry (key) new_entry (key) update (info_hash, peer_id, ip, port, uploaded, left, event) check ()

Entry & Peer List



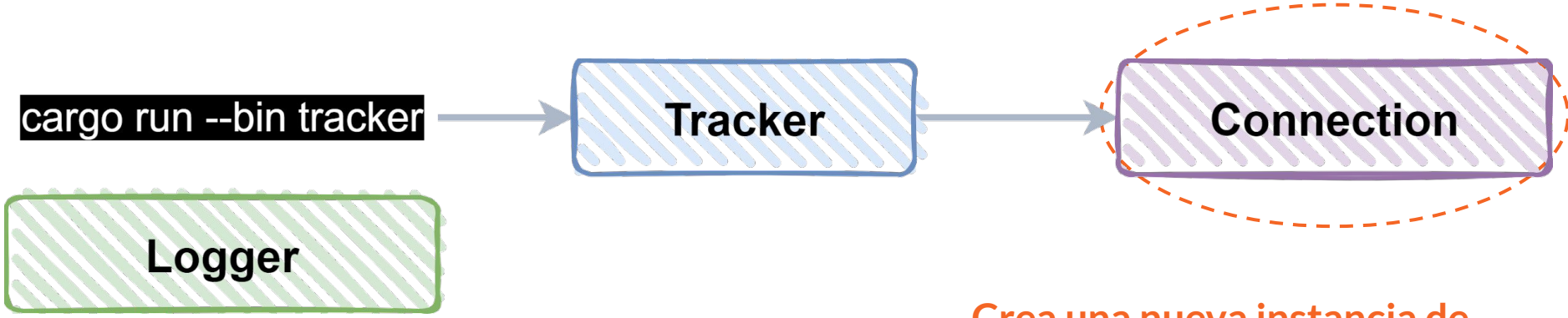
Peer Record

Al igual que antes, por cada peer obtenido se crea una instancia de *Peer Record* que almacena la información importante de cada peer.



¿Qué sucede cuando activamos el Tracker?

Flujo



Crea una nueva instancia de Connection y la activa dentro del vector connections

Connection

Cuando hacemos **activate()**:

- Leemos del stream
- Analizamos qué tipo de request recibimos

Connection
stream: TcpStream ledger: Arc<Mutex<Ledger>>
new () activate () manage_cross_origin(allow, origin) manage_stat () manage_announce (info_hash, peer_id, ip,port, uploaded, left, event)

Request

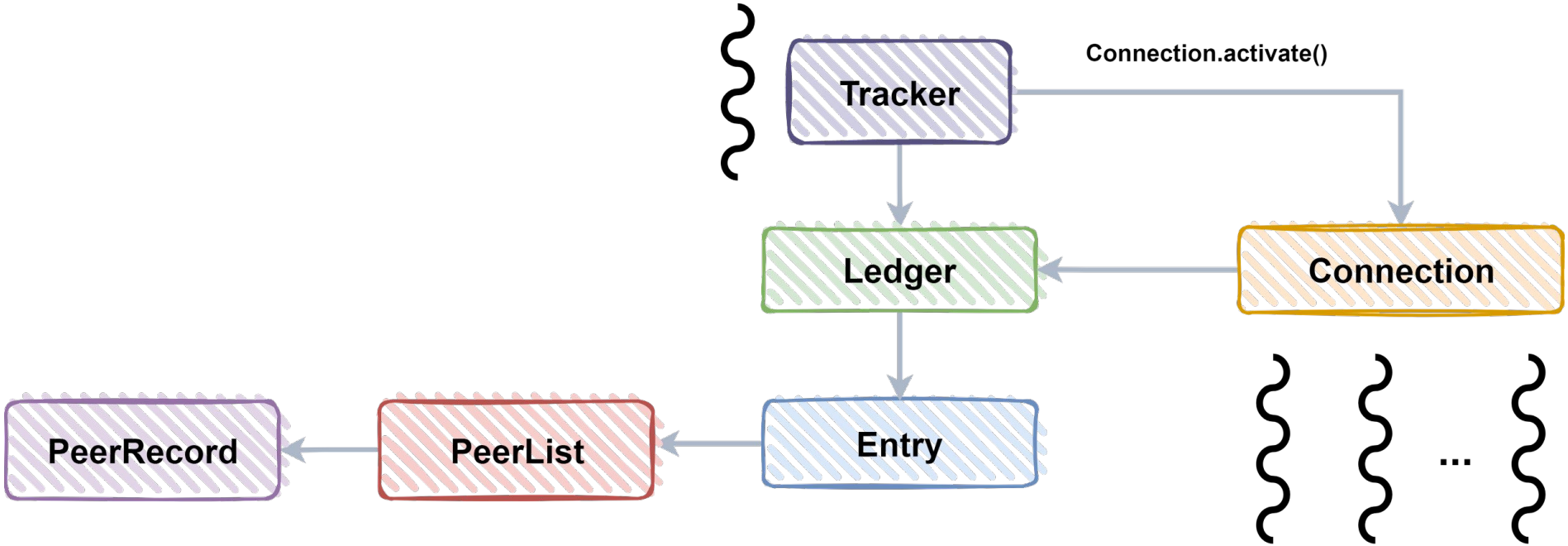
- Es un enumerate de distintos tipos de Requests:

  Announce, Stats, Cors

- Splitea el request recibido y devuelve el enum correspondiente con la información necesaria.

```
pub enum Request {
    Announce {
        peer_id: [u8; 20],
        info_hash: [u8; 20],
        port: u16,
        uploaded: u64,
        left: u64,
        event: String,
        ip: String,
    },
    Stats,
    Cors {
        origin: String,
        allow: String,
    },
}
```

Flujo


Tracker
Connection.activate()
Ledger
Connection
Entry
PeerList
PeerRecord
...

¡Ahora sí!
Vamos a la DEMO...

¡GRACIAS!
¿PREGUNTAS?